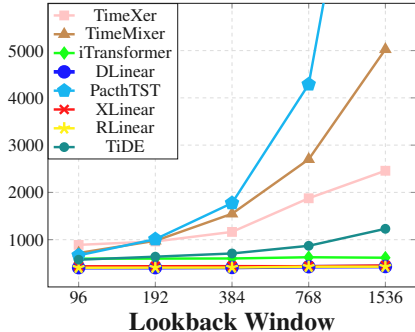


GPU Memory (MB)



Running time (s/iter)

