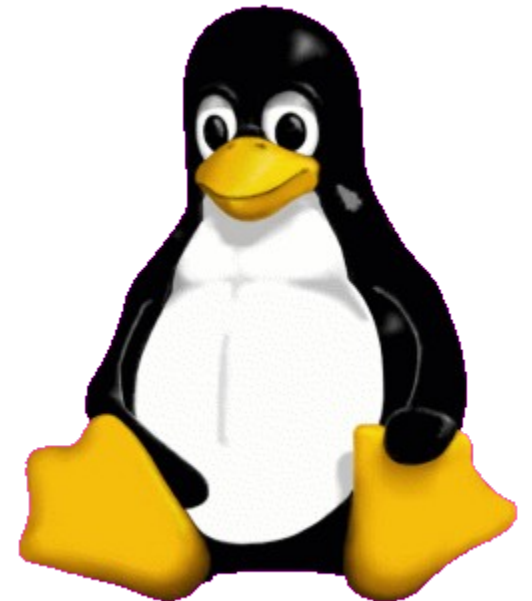


## Lesson 3

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# GNU/Linux

## Working with files



# Just a reminder!

- 1- In Linux everything is a file
- 2- File names in Linux are case sensitive

File1  $\neq$  file1

# file

The **file** utility determines the **file** type.

```
am@am-UBOX ~ $ file pic33.png
pic33.png: PNG image data, 3840 x 1200, 8-bit/color RGBA, non-interlaced
```

## Exercise:

Try this in a terminal window

```
file /etc/passwd
```

# File

**T-S**  
file -s for special files like those in /dev and /proc.

```
am@am-UBOX ~ $ file /proc/cpuinfo
/proc/cpuinfo: empty
am@am-UBOX ~ $ file -s /proc/cpuinfo
/proc/cpuinfo: ASCII C++ program text
```

## Exercise:

Try this in a terminal window  
file -s /proc/cpuinfo

# touch

One easy way to create an empty file is with **touch**.

```
am@am-UBOX ~ $ touch file42
am@am-UBOX ~ $ touch file33
am@am-UBOX ~ $ ls -l
total 0
-rw-r--r-- 1 paul paul 0 Oct 15 08:57 file33
-rw-r--r-- 1 paul paul 0 Oct 15 08:56 file42
```

## Exercise:

Create two files in your home directory as:  
touch file1 file2

# Touch

Create a file with time and date stamp using **touch -t**.

```
am@am-UBOX ~ $ touch -t 200505050000 SinkoDeMayo
total 0
-rw-r--r-- 1 am am 0 May 5 2005 SinkoDeMayo
```

## Exercise:

Create a file called a1 created  
on 21 March 2014

```
touch -t 201403210000 a1
```

## rm

When you no longer need a file, use **rm** to **remove** it.

```
am@am-UBOX ~ $ ls
BigBattle.txt  file33  file42  SinkoDeMayo
am@am-UBOX ~ $ rm BigBattle.txt
am@am-UBOX ~ $ ls
File33  file42  SinkoDeMayo
```

### **Exercise:**

Remove the file a1:

remove a1

## Rm

To prevent yourself from accidentally removing a file, you can type `rm -i`.

```
am@am-UBOX ~ $ ls  
file33  file42  SinkoDeMayo  
am@am-UBOX ~ $ rm -i file33  
rm: remove regular empty file `file33'? yes
```

### Exercise:

Create two file called a321 b321

`touch a321 b321`

Check if it is there, then remove a321

`rm a321`



# Rm

The **rm -rf** statement is famous because it will erase anything (providing that you have the permissions to do so)

```
am@am-UBOX ~ $ mkdir test
am@am-UBOX ~ $ rm test
rm: cannot remove `test': Is a directory
am@am-UBOX ~ $ rm -rf test
am@am-UBOX ~ $ ls test
ls: cannot access test: No such file or directory
```

## Exercise:

Create a directory : **mkdir** called samples  
**mkdir samples**

Then remove it by: **rm -rf samples**

## cp

To **copy** a file, use **cp** with a source and a target argument.

```
am@am-UBOX ~ $ cp file42 file42.copy  
am@am-UBOX ~ $ ls  
file42  file42.copy SinkoDeMayo
```

### **Exercise:**

Copy file b321 to MyB321

```
cp b321 MyB321
```

## cp

If the target is a directory, then the source files are copied to that target directory

```
am@am-UBOX ~ $ mkdir dir42
am@am-UBOX ~ $ cp SinkoDeMayo dir42
am@am-UBOX ~ $ ls dir42/
SinkoDeMayo
```

### Exercise:

Make a directory called MYB321

mkdir MyB321

Copy MyB321 to MyDir

cp b321 MyB321

## cp -r

To copy complete directories, use **cp -r** (the **-r** option forces recursive copying of all files

```
am@am-UBOX ~ $ ls
dir42  file42  file42.copy  SinkoDeMayo
am@am-UBOX ~ $ cp -r dir42/ dir33
am@am-UBOX ~ $ ls
dir33  dir42  file42  file42.copy  SinkoDeMayo
am@am-UBOX ~ $ ls dir33/
SinkoDeMayo
```

**Exercise:**  
Self practice

## cp -i

To prevent cp from overwriting existing files, use the -i (for interactive) option.

```
am@am-UBOX ~ $ cp SinkoDeMayo file42
am@am-UBOX ~ $ cp SinkoDeMayo file42
am@am-UBOX ~ $ cp -i SinkoDeMayo file42
cp: overwrite `file42'? n
am@am-UBOX ~ $
```

**Exercise:**  
Self practice

## mv

Use **mv** to **rename** a file or to **move** the file to another directory.

```
am@am-UBOX ~ $ ls
Dir33  dir42  file42  file42.copy SinkoDeMayo
am@am-UBOX ~ $ mv file42 file33
am@am-UBOX ~ $ ls
dir33  dir42  file33  file42.copy SinkoDeMayo
```

**Exercise:**  
Self practice

## mv

The same **mv** command can be used to **rename** directories.

```
am@am-UBOX ~ $ mv dir33 backup
```

**Exercise:**  
Self practice

## mv

The **mv** also has a **-i** switch similar to **cp** and **rm**.

```
am@am-UBOX ~ $ mv -i file33 SinkoDeMayo
mv: overwrite `SinkoDeMayo'? no
am@am-UBOX ~ $
```

**Exercise:**  
Self practice



## re na

## me

The `rename` command is one of the rare occasions where the Linux Fundamentals book has to make a distinction between Linux distributions.

# Practice

1. List the files in the `/bin` directory

```
ls /bin
```

2. Display the type of file of `/bin/cat`, `/etc/passwd` and `/usr/bin/passwd`.

```
file /bin/cat /etc/passwd /usr/bin/passwd
```

# Practice

3. Create a directory `~/touched` and enter it.

```
mkdir ~/touched ; cd ~/touched
```

# Practice

4. Create the files **today.txt** and **yesterday.txt** in **touched**.

```
touch today.txt yesterday.txt
```

5. Change the date on yesterday.txt to match yesterday's date.

```
touch -t 201509211405 yesterday.txt
```

# Practice

6. Copy yesterday.txt to copy.yesterday.txt

```
cp yesterday.txt copy.yesterday.txt
```

# Practice

7. Rename copy.yesterday.txt to kim

```
mv copy.yesterday.txt kim
```



# Practice

8. Create a directory called `~/testbackup` and copy all files from `~/touched` into it.

```
mkdir ~/testbackup ; cp -r ~/touched ~/testbackup/
```

# Practice

9. Use one command to remove the directory `~/testbackup` and all files into it.

```
rm -rf ~/testbackup
```

11. Create a directory `~/etcbbackup` and copy all `*.conf` files from `/etc` into it. Did you include all subdirectories of `/etc` ?

```
cp -r /etc/*.conf ~/etcbbackup
```

# hea

You can use **head** to display the first ten lines of a file.

```
am@am-UBOX ~ $ head /etc/passwd
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/bin/sh
bin:x:2:2:bin:/bin:/bin/sh
sys:x:3:3:sys:/dev:/bin/sh
sync:x:4:65534:sync:/bin:/bin/sync
games:x:5:60:games:/usr/games:/bin/sh
man:x:6:12:man:/var/cache/man:/bin/sh
lp:x:7:7:lp:/var/spool/lpd:/bin/sh
mail:x:8:8:mail:/var/mail:/bin/sh
news:x:9:9:news:/var/spool/news:/bin/sh
```

# head

The **head** command can also display the **first n lines** of a file.

```
am@am-UBOX ~ $ head -c14 /etc/passwd  
root:x:0:0:roo am@am-UBOX ~ $
```

# head

And head can also display the first **n** bytes.

```
am@am-UBOX ~ $ head -4 /etc/passwd
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/bin/sh
bin:x:2:2:bin:/bin:/bin/sh
sys:x:3:3:sys:/dev:/bin/sh
```

# tail (-

Similar to **head**, the **tail** command will display the **last ten lines** of a file.

```
am@am-UBOX ~ $ head -4 /etc/passwd
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/bin/sh
bin:x:2:2:bin:/bin:/bin/sh
sys:x:3:3:sys:/dev:/bin/sh
```

# cat

The **cat** command is one of the most universal tools, yet all it does is **copy** standard input to standard output. First, you can use **cat** to display a file on the screen

```
am@am-UBOX ~ $ cat /etc/resolv.conf  
domain linux-training.be  
search linux-training.be  
nameserver 192.168.1.42
```



# cat

**cat** is short for **concatenate**. One of the basic uses of **cat** is to **concatenate** files into a bigger (or complete) file.

```
am@am-UBOX ~ $ cat
/etc/resolv.conf
am@am-UBOX ~ $ echo one
>part1
am@am-UBOX ~ $ echo two
>part2
am@am-UBOX ~ $ echo three
>part3
am@am-UBOX ~ $ cat part1
one
am@am-UBOX ~ $ cat part2
two
am@am-UBOX ~ $ cat part3
three
am@am-UBOX ~ $ cat part1 part2
part3
one
two
three
am@am-UBOX ~ $ cat part1 part2
part3 > all
```

# Cat >

You can use **cat** to **create** flat text files.

The Ctrl d key combination will send an EOF (End of File) to the running

```
am@am-UBOX ~ $ cat > winter.txt
It is very cold today!
am@am-UBOX ~ $ cat winter.txt
It is very cold today!
am@am-UBOX ~ $
```

# Cat > ...

You can choose an **end marker** for **cat** with **<<** as is shown in this screenshot. This construction is called a **here directive** and will **end the cat**

```
am@am-UBOX ~ $ cat > hot.txt <<stop
```

```
> It is hot today!
```

```
> Yes it is summer.
```

```
> stop
```

```
am@am-UBOX ~ $ cat hot.txt
```

```
It is hot today!
```

```
Yes it is summer.
```

# cat

In the third example you will see that **cat** can be used to **copy** files.

```
am@am-UBOX ~ $ cat winter.txt
```

```
It is very cold today!
```

```
am@am-UBOX ~ $ cat winter.txt > cold.txt
```

```
am@am-UBOX ~ $ cat cold.txt
```

```
It is very cold today!
```

# more,

**less**

The **more** command is useful for displaying **files** that take up more than one screen. **More** will allow you to see the contents of the file page by page. Use the space bar to see the **next page**, or **q** to **quit**. Some people prefer the **less** command to **more**.

# String

With the **strings** command you can display readable **ascii strings** found in (**binary**) files.

This example locates the **ls binary** then displays readable **strings** in the binary file (output is truncated).

# Practice - working with files

1. Display the first 12 lines of /etc/services.

```
head -12 /etc/services
```

# Practice

2- Display the last line of /etc/passwd.

```
tail -1 /etc/passwd
```



# Practice

3- Use cat to create a file named count.txt that looks like this:

```
cat > count.txt  
One  
Two  
Three  
Four  
Five (followed by Ctrl-d)
```

# Practice

4. Use `cp` to make a backup of this file to `cnt.txt`.

```
cp count.txt cnt.txt
```

# Practice

5. Use cat to make a backup of this file to catcnt.txt.

```
cat count.txt > catcnt.txt
```

# Practice

6. Display catcnt.txt, but with all lines in reverse order (the last line first).

```
tac catcnt.txt
```

7. Use more to display /etc/services.

```
more /etc/services
```

8. Display the readable character strings from the `/usr/bin/passwd` command.

```
strings /usr/bin/passwd
```

# Practice

9. Use ls to find the biggest file in /etc.

```
ls -lrS /etc
```

10. Use cat to create a file named tailing.txt that contains the contents of tailing.txt followed by the contents of /etc/passwd.

```
cat /etc/passwd >> tailing.txt
```



# Practice

7. Rename copy.yesterday.txt to kim

```
mv copy.yesterday.txt kim
```

12. Use cat to create a file named tailing.txt that contains the contents of tailing.txt preceded by the contents of /etc/passwd.

```
mv tailing.txt tmp.txt ; cat /etc/passwd tmp.txt > tailing.txt
```

# Linux file system hierarchy

'/' root

# /bin

The **/bin** directory contains binaries for use by all users.

# /sbin

**/sbin** contains binaries to configure the operating system. Many of the system binaries require root privilege to perform certain tasks.

# /lib

Binaries found in **/bin** and **/sbin** often use shared libraries located in **/lib**.

Below is a screenshot of the partial contents of **/lib**.

# /lib/modules

Typically, the Linux kernel loads kernel modules from **/lib/modules/\$kernel-version/**.

This directory is discussed in detail in the Linux kernel chapter.

# /opt

The purpose of **/opt** is to store optional software. In many cases this is software from outside the distribution repository. You may find an empty **/opt** directory on many systems.



# /boot

The **/boot** directory contains all files needed to boot the computer. These files don't change very often.

# /etc

All of the machine-specific configuration files should be located in **/etc**. Historically **/etc** stood for etcetera, today people often use the Editable Text Configuration backronym.

# /home

Users can store personal or project data under **/home**. It is common (but not mandatory by the fhs) practice to name the users home directory after the user name in the format **/home/\$USERNAME**.

# /root

On many systems **/root** is the default location for personal data and profile of the root user.

If it does not exist by default, then some administrators create it.

# /srv

You may use **/srv** for data that is served by your system. The FHS allows locating cvs, rsync, ftp and www data in this location.

# /media

The **/media** directory serves as a mount point for removable media devices such as CD-ROM's, digital cameras, and various usb attached devices. Since **/media** is rather new in the Unix world, you could very well encounter systems running without this directory.

# /mnt

The **/mnt** directory should be empty and should only be used for temporary mount points (according to the FHS).

# /tmp

Applications and users should use **/tmp** to store temporary data when needed. Data stored in **/tmp** may use either disk space or RAM.