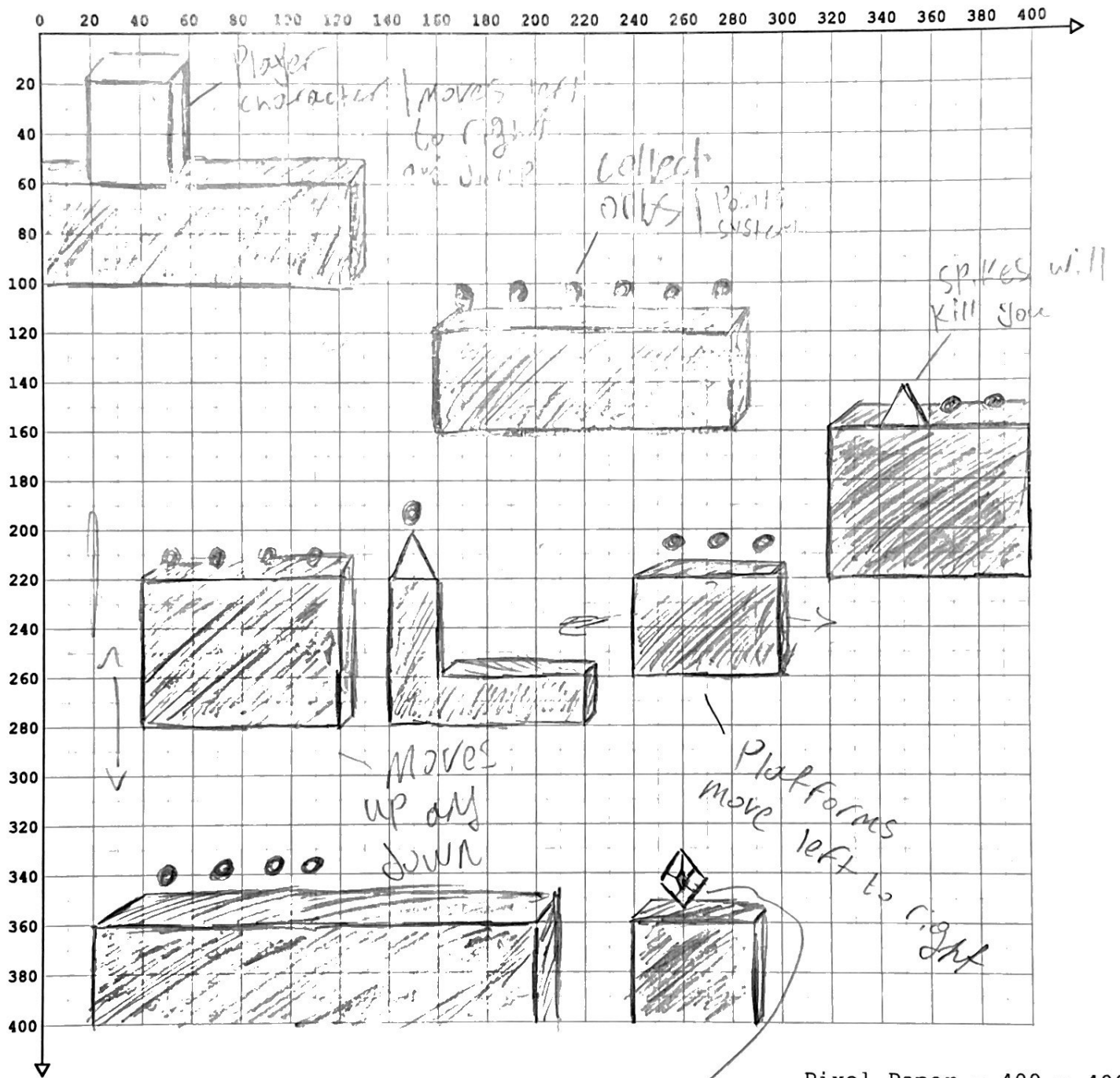


Platformer Idea
(2D game) - Player must collect orbs,
and use Platforming to avoid



Pixel Paper - 400 x 400
Graph Paper for Screen Coordinates

touching this resets
the scene and loads
another.