Introduction

Computational Social Intelligence - Lecture 01

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Outline

- Introduction
- The Theory of Multiple Intelligences
- Types of Intelligence
- Social Intelligence and Computing
- Conclusions

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Course Teacher

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Timetable

SEPTEMBER 2018							
SUN	MON	TUE	WED	THU	FRI	SAT	
						1	
2	3	4	5	6	7	8	
9	10	11	12	13	14	15	
16	17	18	19	20	21	22	
23	24	25	26	27	28	29	
30							

OCTOBER 2018						
SUN	MON	TUE	WED	THU	FRI	SAT
	1	2	3	4	5	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30	31			

NOVEMBER 2018							
SUN	MON	TUE	WED	THU	FRI	SAT	
				1	2	3	
4	5	6	7	8	9	10	
11	12	13	14	15	16	17	
18	19	20	21	22	23	24	
25	26	27	28	29	30		

- The course will last for 10 weeks
- Thursday: 9.00-11.00
- Thursday:14.00-15.00

Course Material

 All the course material (slides, texts, etc.) is available on the Moodle page of the course:

http://website

 The slides are not a textbook, <u>you need to</u> study the texts that will be provided during the course.

Evaluation

- The course involves an <u>Assessed Exercise</u> that accounts for <u>20% of the final mark</u>;
- The course includes 10 hours (out of 30) that will be dedicated to the Assessed Exercise;
- The exam accounts for 80% of the final mark.

Interdisciplinarity

- The course is interdisciplinary and it includes not only <u>computing science</u>, but also <u>social</u> <u>psychology</u>;
- The acquisition of social psychology and psychometric notions is <u>crucial</u> towards the <u>successful completion of the course</u>.

Methodology

- The course is <u>methodologically</u> oriented, it requires one to solve problems and to <u>understand the theory</u> behind the solutions;
- The course adopts <u>mathematical</u> and <u>statistical methodologies</u> like those taught, e.g., in the course "Machine Learning".

Syllabus

- The course is research oriented and the syllabus includes <u>research papers</u> (available on Moodle) that need to be studied in view of the exam;
- The research papers to be studied are explicitly mentioned at the beginning of every lecture.

Role of Programming

- The course requires the use of programming, but it will not improve your knowledge of programming, it will teach you how to address new problems with programming;
- Programming contributes only to a <u>limited</u> extent to <u>final mark</u>;
- No coding examples will be provided.

Recap

- The course does not target the mere acquisition of technical skills, it requires the development of a scientific attitude;
- Every lecture requires one to <u>study different</u> types of material (including scientific articles);
- Code and coding are a tool and not a goal, the course is not based on coding examples and does not target software development.

Part I: Behaviour Observation

Design and organise the collection of behavioural data in view of the application of statistical and computational methodologies for human behaviour understanding.

- Methodology: Statistical Testing;
- <u>Psychology</u>: Behaviour Observation;
- Practical: Nonverbal Cues in Conversation.

Part II: Psychometrics

Measure social and psychological constructs - in quantitative terms - through the adoption of standard psychometric questionnaires.

- Methodology: Correlation and Associations
- <u>Psychology</u>: Psychometric Questionnaires
- <u>Practical</u>: Speech and Personality

Part III: Behaviour Understanding

Apply <u>basic statistical methodologies</u> (e.g., k-Means and Naïve Bayes Classifier) to automatically map behavioural observations into social and psychological constructs.

- Methodology: Bayesian Decision Theory
- <u>Psychology</u>: Human-Human Communication
- <u>Practical</u>: Smile Detection

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This lecture is based on the following text (available on Moodle):

The Theory of Multiple Intelligences

"[...] individuals possess <u>eight or more</u> relatively autonomous intelligences [and] draw on these intelligences [to] solve problems that are relevant to the societies in which they live."

1.Isolation

"[...] certain individuals should demonstrate particularly <u>high or low levels of a particular capacity in contrast to other capacities</u>."

2. Specific Neural Structure

"[...] its <u>neural structure</u> and functioning <u>should be distinguishable</u> from that of other major human faculties."

3. Distinct Development

"It should have a <u>distinct developmental</u> <u>trajectory</u> [...] different intelligences should develop at different rates and along paths which are distinctive."

4. Evolutionary Basis

"[...] an intelligence ought to have a previous instantiation in primate or other species and putative survival value."

5.Symbolic Systems

"It should be <u>susceptible to capture in</u> <u>symbol systems</u>, of the sort used in formal or informal education."

6.Measurability

"It should be supported by <u>evidence from</u> <u>psychometric tests</u> of intelligence."

7. Experimental

"It should be <u>distinguishable</u> from other intelligences through <u>experimental</u> <u>psychological tasks</u>."

8. Specific Processes

"[...] there should be <u>identifiable mental</u> <u>processes</u> that handle information related to each intelligence."

Recap

- There are at least <u>eight criteria</u> that must be respected for a particular ability to be accepted as a type of intelligence;
- The <u>criteria address observable aspects</u> of intelligence (evolution, development, brain, psychology and behaviour);
- The criteria ensure that the <u>different types</u> of intelligence are <u>independent</u>.

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1.Linguistic

"An ability to <u>analyse information</u> and create <u>products involving oral and written</u> <u>language</u> such as speeches, books, and memos."

2.Logical-Mathematical

"An ability to develop equations and proofs, make calculations, and solve abstract problems."

3.Spatial

"An ability to <u>recognise and manipulate</u> large-scale and fine-grained <u>spatial</u> <u>images</u>."

4.Musical

"An ability to produce, remember, and make meaning of different patterns of sound."

5. Naturalist

"An ability to <u>identify and distinguish</u> among different types of plants, animals, and weather formations that are found in the <u>natural world</u>."

6.Bodily-Kinesthetic

"An ability to <u>use one's own body</u> to create products or solve problems."

7.Interpersonal

"An ability to recognise and understand other people's moods, desires, motivations, and intentions."

8.Intrapersonal

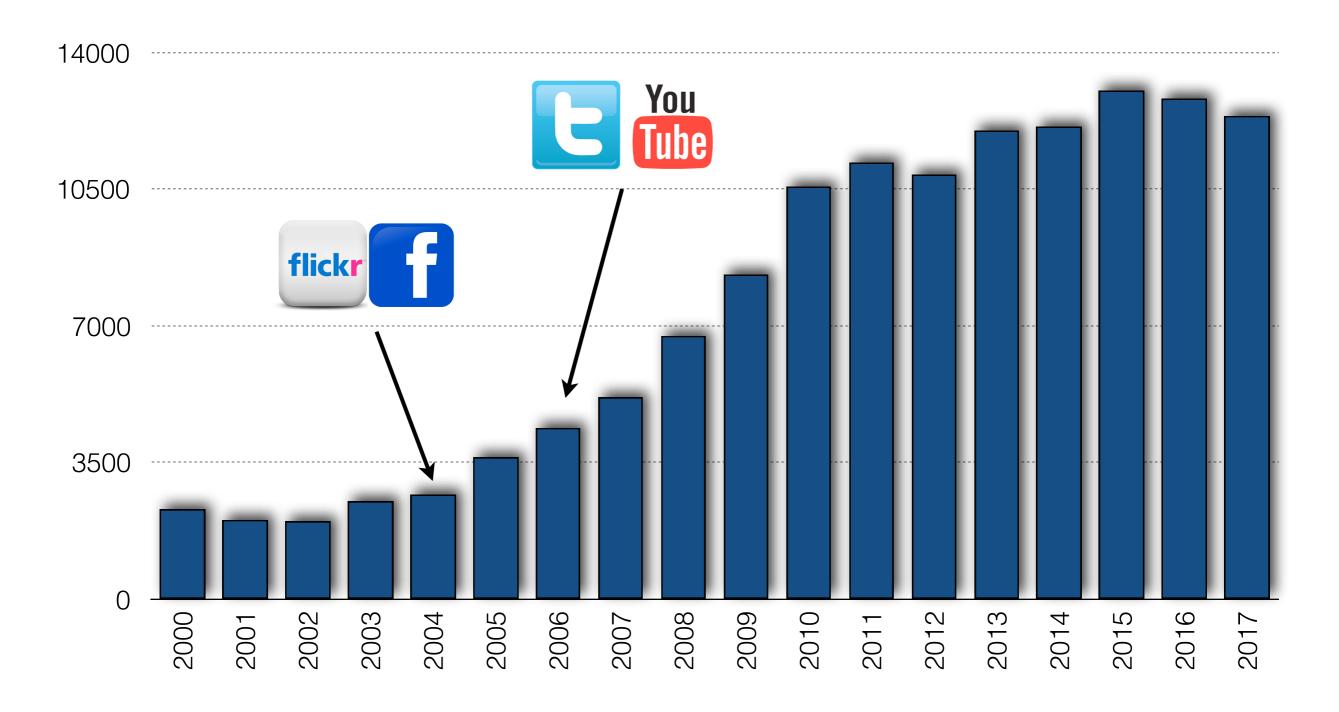
"An ability to recognise and understand one's own moods, desires, motivations, and intentions."

Recap

- The application of the <u>eight criteria</u> leads to identification of eight types of intelligence;
- Social intelligence is the name the literature adopts for what the Theory of Multiple Intelligences calls interpersonal intelligence;
- Social intelligence is the <u>skill</u> underlying effective <u>social interactions</u>.

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Number of publications that contain the word "social" in the largest publication repositories (ACM Digital Library and IEEEXplore).

"If <u>AI systems</u> are indeed ever to walk among us, they'll have to be <u>able to</u> <u>understand</u> that each of us has <u>thoughts</u> <u>and feelings and expectations</u> [and] they'll have to adjust their behaviour accordingly."

Hintze, "The four types of AI: what you need to know", 2016, https://www.weforum.org/agenda/2016/11/the-four-types-of-ai-what-you-need-to-know

"And new research into <u>social robots</u> - that know how to collaborate and build working alliances with humans - means that a future where <u>robots and humans</u> work together, each to do what it does best - is a <u>strong likelihood</u>."

Meyerson, "Top 10 emerging technologies of 2015", 2015, https://www.weforum.org/agenda/2015/03/top-10-emerging-technologies-of-2015-2/#next-robotics

"tasks that are difficult to automate [...] will require [...] social intelligence."

UK Government Office for Science, "Artificial intelligence: opportunities and implications for the future of decision making", 2015, https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/566075/gs-16-19-artificial-intelligence-ai-report.pdf

"[...] the [next] wave of computerisation will depend on <u>overcoming</u> the engineering <u>bottlenecks</u> <u>related to creative and social intelligence</u>."

Frey and Osborne, "Oxford Martin Programme on the Impacts of Future Technology", 2013, https://www.oxfordmartin.ox.ac.uk/downloads/academic/The_Future_of_Employment.pdf

"[...] machines that completely mimic, or even improve upon the human physical form, but are socially as limited as theme park animatronics [or, vice versa,] devices that have no physical dexterity, but are very social"

Information Retrieval Natural Language Processing Google YAHOO! amazon

Linguistic

Expert Systems
Theorem Proving
ORACLE®

Logical-Mathematical

Self Driving Cars

Google T = 5 L Fi

Spatial

Music Retrieval



Musical

Computer Vision

COGNEX

Naturalist



Bodily-Kinaesthetic

Artificial Agents
Social Media
ALDEBARAN Furthal
SoftBank Group

Interpersonal

Affective Computing

:) Affectiva

Intrapersonal

Recap

- The ultimate goal of Computational Social Intelligence (CSI) is to build <u>socially intelligent</u> <u>machines</u>;
- CSI is a <u>subfield of Artificial Intelligence</u> characterised by specific scientific and technological goals;
- It responds to <u>economic and industrial needs</u> stated by think tanks, companies and strategic institutions.

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Conclusions

- Computational Social Intelligence encompasses computing <u>technologies</u> dealing with <u>human-</u> <u>human and human-machine interactions</u>;
- It is an <u>interdisciplinary</u> domain that requires both psychology and computing;
- It includes the <u>analysis</u> of social / psychological phenomena in observational data and the <u>synthesis</u> of social behaviour.

Thank You!