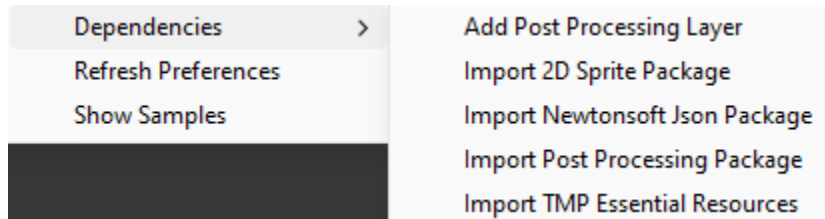


# Menu Items

There are several menu items available under Tools > CitrioN > Settings Menu Creator.



## Add Post Processing Layer

Adds the layer named PostProcessing to your layer settings if it does not already exist.

## Import 2D Sprite Package

Adds the 2D Sprite package to the project. The package is required if you want to change image slicing.

## Import Newtonsoft Json Package

Adds the Newtonsoft Json package to the project which is required for the Json based settings saver to work.

## Import Post Processing Package

Adds the Post Processing package to the project which is required for the post processing related settings to work. Generally you don't need to do this because the package will be installed automatically when the post processing settings add-on is in the project.

## Import TMP Essential Resources

Imports the essential Text Mesh Pro resources which are required for the input elements. A popup will appear if you first use any Text Mesh Pro component that allows you to also import the resources.

## Refresh Preferences

Refreshes the assets preferences and recompiles scripts.

## **Show Samples**

Opens a separate window containing a list of available samples you can import. Most samples are for tutorials.