

Part 2 – LL(1) Parser Case 2

1. $\text{Exp} \rightarrow \text{Exp} \mid \mid \text{Term} \mid \text{Term}$
2. $\text{Term} \rightarrow \text{Term} \&\& \text{Factor} \mid \text{Factor}$
3. $\text{Factor} \rightarrow \text{Factor} \text{Compop} \text{Operand} \mid \text{Operand}$
4. $\text{Compop} \rightarrow > \mid = \mid <$
5. $\text{Operand} \rightarrow ! \text{Operand} \mid \text{id}$

There is left recursion in the given grammar highlighted above thus after removing left recursion the grammar will be:

1. $\text{Exp} \rightarrow \text{Term Exp-dash}$
2. $\text{Exp-dash} \rightarrow \mid \mid \text{Term Exp-dash} \mid \epsilon$
3. $\text{Term} \rightarrow \text{Factor Term-dash}$
4. $\text{Term-dash} \rightarrow \&\& \text{Factor Term-dash} \mid \epsilon$
5. $\text{Factor} \rightarrow \text{Operand Factor-dash}$
6. $\text{Factor-dash} \rightarrow \text{Compop Operand} \mid \epsilon$
7. $\text{Compop} \rightarrow > \mid = \mid <$
8. $\text{Operand} \rightarrow ! \text{Operand} \mid \text{id}$

First and Follow Table

	First	Follow
Exp	{ ! , id }	{ \$ }
Exp-dash	{ , ϵ }	{ \$ }
Term	{ ! , id }	{ , follow(Exp), follow(Exp-dash) } = { , \$ }
Term-dash	{ && , ϵ }	{ follow(Term) } = { , \$ }
Factor	{ ! , id }	{ && , follow(Term) } = { && , , \$ }
Factor-dash	{ > , = , < , ϵ }	{ follow(Factor) } = { && , , \$ }
Compop	{ > , = , < }	{ ! , id }
Operand	{ ! , id }	{ follow(Factor-dash) , First (Factor-dash) } = { && , , \$, > , < , = , Follow(Factor) } = { && , , \$, > , < , = }

Parse Table

	!	&&		<	=	>	id	\$
Exp	Exp → Term Exp-dash						Exp → Term Exp-dash	
Exp-dash			Exp-dash → Term Exp-dash					Exp-dash → ε
Term	Term → Factor Term-dash						Term → Factor Term-dash	
Term-dash		Term-dash → && Factor Term-dash	Term-dash → ε					Term-dash → ε
Factor	Factor → Operand Factor-dash						Factor → Operand Factor-dash	
Factor-dash		Factor-dash → ε	Factor-dash → ε	Factor-dash → Compop Operand	Factor-dash → Compop Operand	Factor-dash → Compop Operand		Factor-dash → ε
Compop				Compop → <	Compop → =	Compop → >		
Operand	Operand → ! Operand						Operand → id	