

# Gaussian Kernel

The Gaussian kernel is defined as:

$$G(x, y) = \frac{1}{2\pi\sigma^2} e^{-\frac{x^2+y^2}{2\sigma^2}}$$

Where:

- $x$  and  $y$  are the distances from the center of the kernel,
- $\sigma$  is the standard deviation, and
- $G(x, y)$  is the value of the Gaussian function at point  $(x, y)$ .

Table-1: 5x5 Gaussian Kernel table

Kernel	Formatted Kernel
[0.00291502 0.01306423 0.02153928 0.01306423 0.00291502]	[[ 1      4      7      4      1]
[0.01306423 0.05854983 0.09653235 0.05854983 0.01306423]	[ 4      20      33      20      4]
[0.02153928 0.09653235 0.15915494 0.09653235 0.02153928]	[ 7      33      54      33      7]
[0.01306423 0.05854983 0.09653235 0.05854983 0.01306423]	[ 4      20      33      20      4]
[0.00291502 0.01306423 0.02153928 0.01306423 0.00291502]	[ 1      4      7      4      1]]

## Practical Experiment:

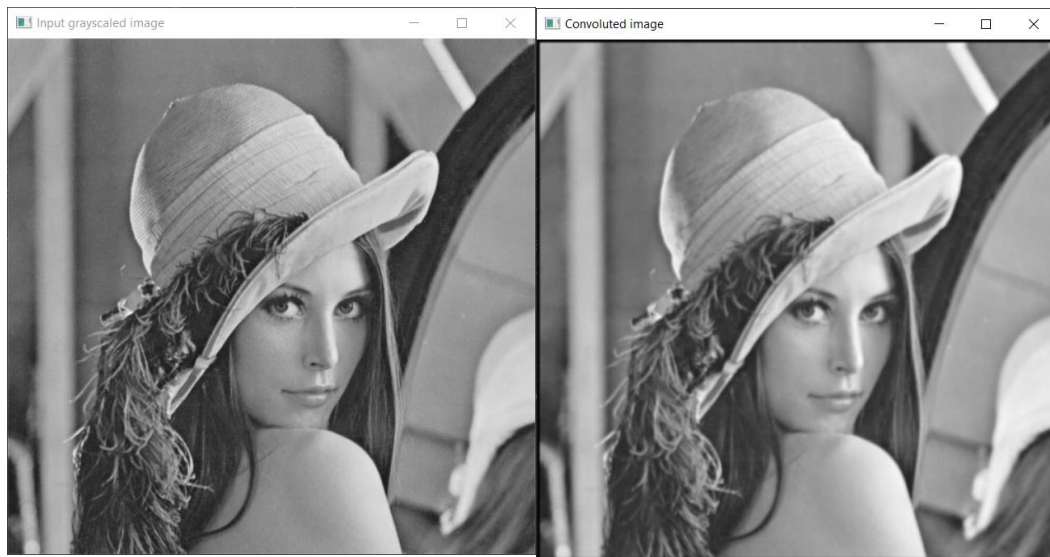


Fig-1: Input grayscaled image and output convoluted image(gaussian)

## Mean Kernel

Mathematically, the mean kernel is defined as a matrix of equal weights:

Table-2: 3x3 Mean Kernel Table

Kernel	Formatted Kernel
[0.11111111 0.11111111 0.11111111]	[1. 1. 1.]
[0.11111111 0.11111111 0.11111111]	[1. 1. 1.]
[0.11111111 0.11111111 0.11111111]	[1. 1. 1.]

### Practical Experiment:

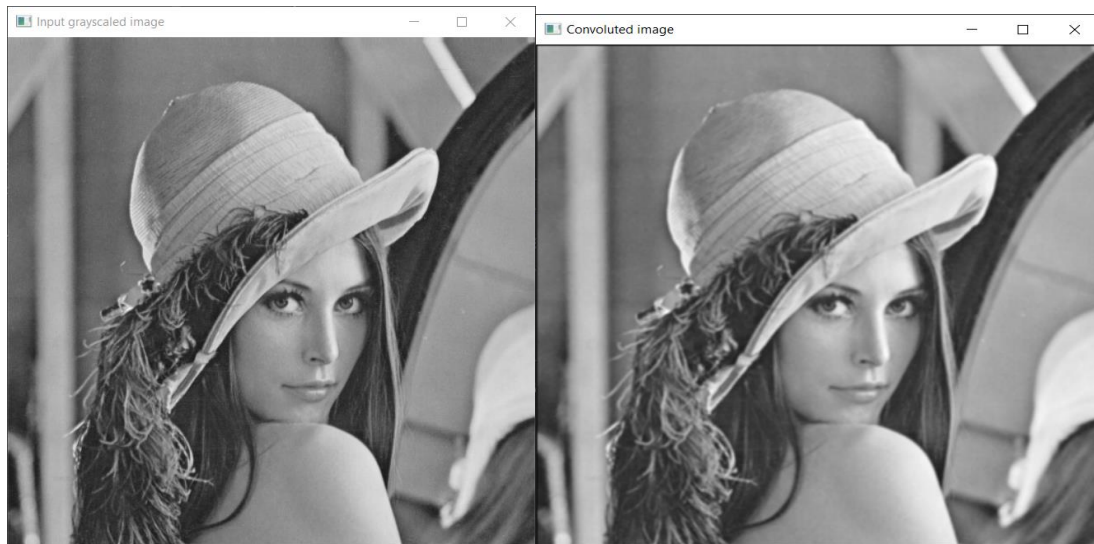


Fig-2: Input grayscaled image and output convoluted image(mean)

## Laplacian kernel

Mathematically, Laplacian filter is defined as:

$$\Delta^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

Table-3: 3x3 Center positive Laplacian kernel Table

Kernel	Formatted Kernel
$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$	$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$

### Practical Experiment:

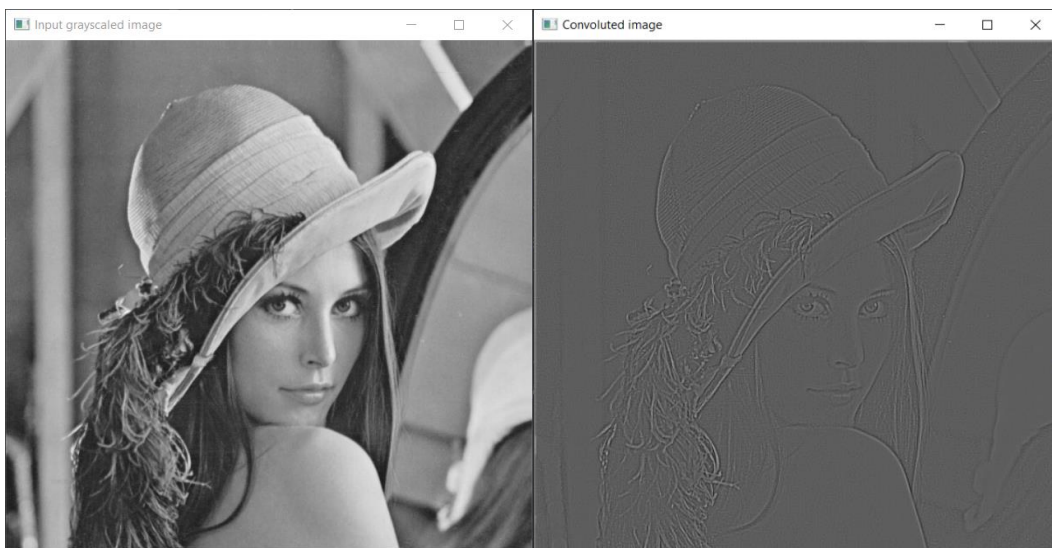


Fig-3: Input grayscaled image and output convoluted image(Laplacian center positive kernel)

Table-4: 3x3 Center negative Laplacian kernel Table

Kernel	Formatted Kernel
$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$	$\begin{bmatrix} 1 & 1 & 1 \\ 1 & -8 & 1 \\ 1 & 1 & 1 \end{bmatrix}$

### Practical Experiment:

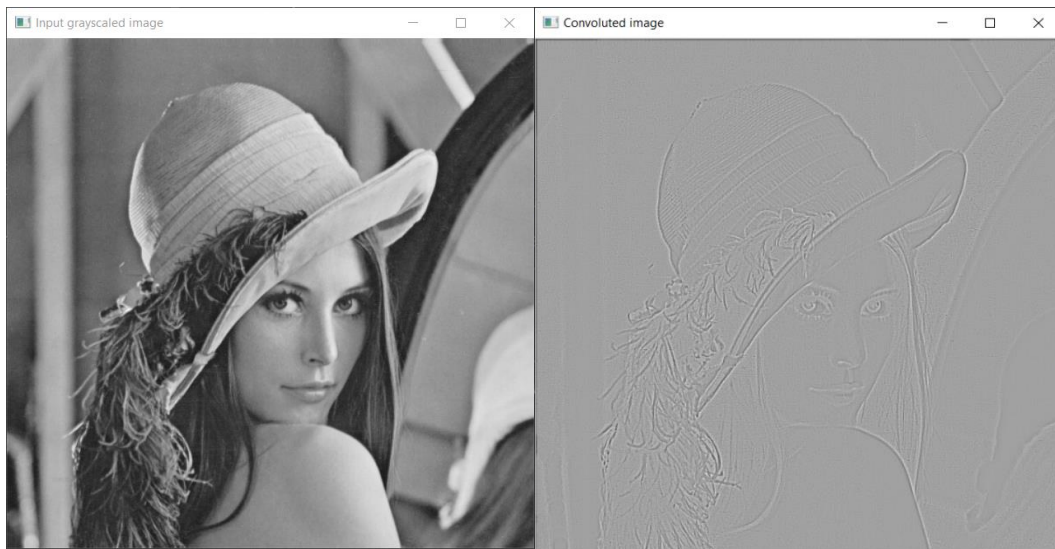


Fig-4: Input grayscale image and output convoluted image(Laplacian center negative kernel)

## LOG Kernel:

Mathematically, the LoG kernel is defined as the Laplacian of the Gaussian function:

$$LoG(x, y) = \frac{1}{\pi\sigma^4} \left( 1 - \frac{x^2 + y^2}{2\sigma^2} \right) e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

Where:

- $(x, y)$  are the spatial coordinates.
- $\sigma$  is the standard deviation of the Gaussian function, controlling the amount of smoothing.
- $LoG(x, y)$  represents the value of the LoG kernel at coordinates  $(x, y)$ .

## Practical Experiment:

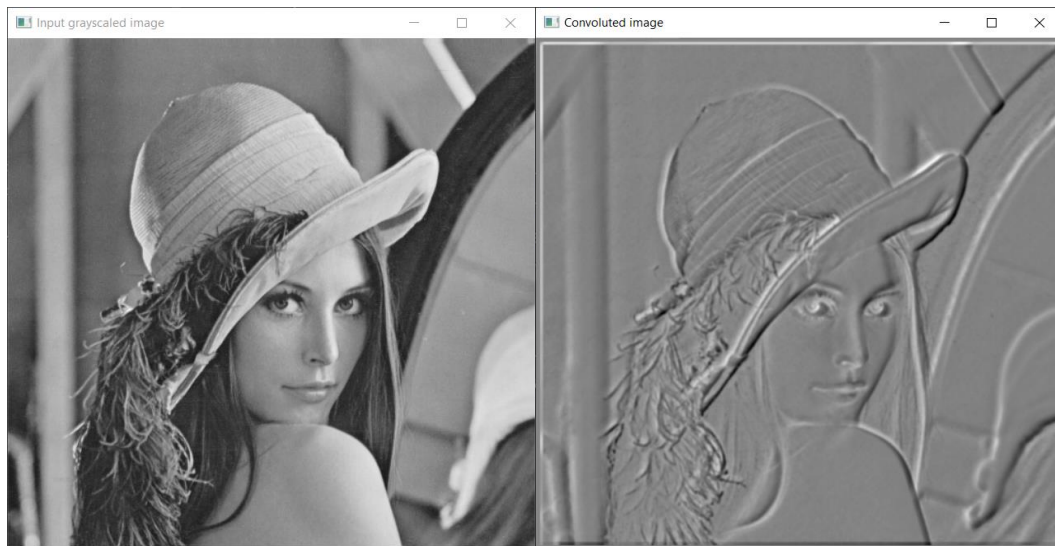


Fig-5: Input graycaled image and output convoluted image(LoG kernel)

## Sobel kernel

Horizontal Sobel Kernel	Vertical Sobel kernel
$\begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$	$\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$

To compute the gradient magnitude, the horizontal and vertical gradients are convolved with the image using these kernels separately, and then combined using the following formula:

$$G = \sqrt{(G_x)^2 + (G_y)^2}$$

Where:

- $G$  is the gradient magnitude.
- $G_x$  is the horizontal gradient.
- $G_y$  is the vertical gradient.

## Practical Experiment:



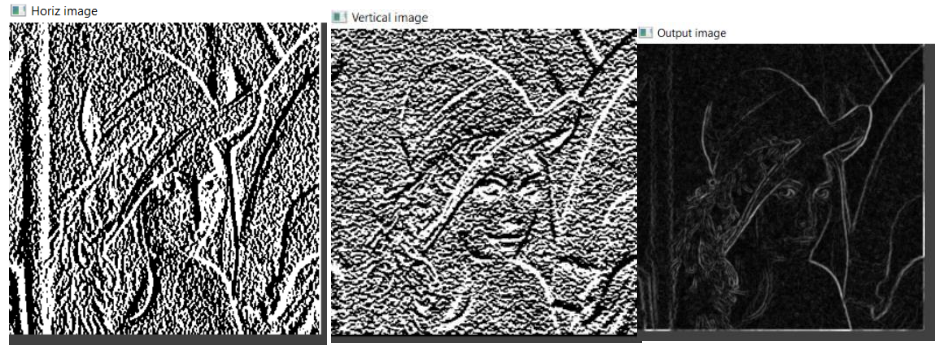


Fig-6: Horizontal, Vertical and output convoluted image(Sobel kernel)

## Operation Type: HSV & RGB Difference

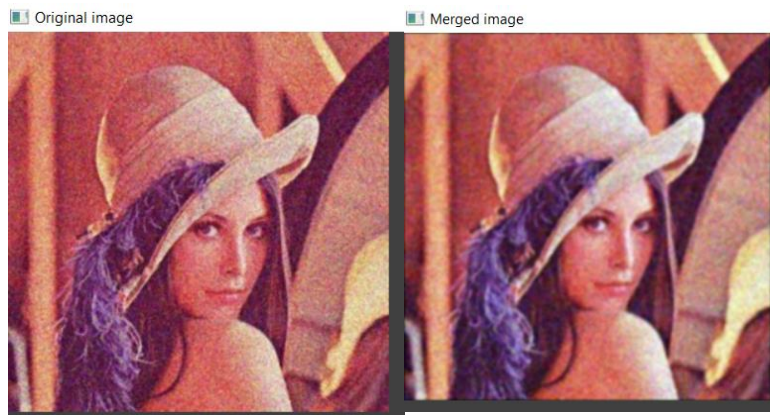


Fig-7: Original RGB image and output convoluted image

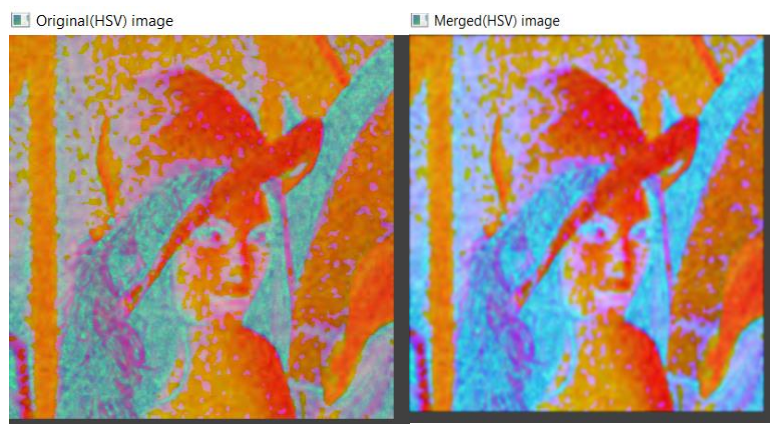


Fig-8: Original RGB image and output convoluted image

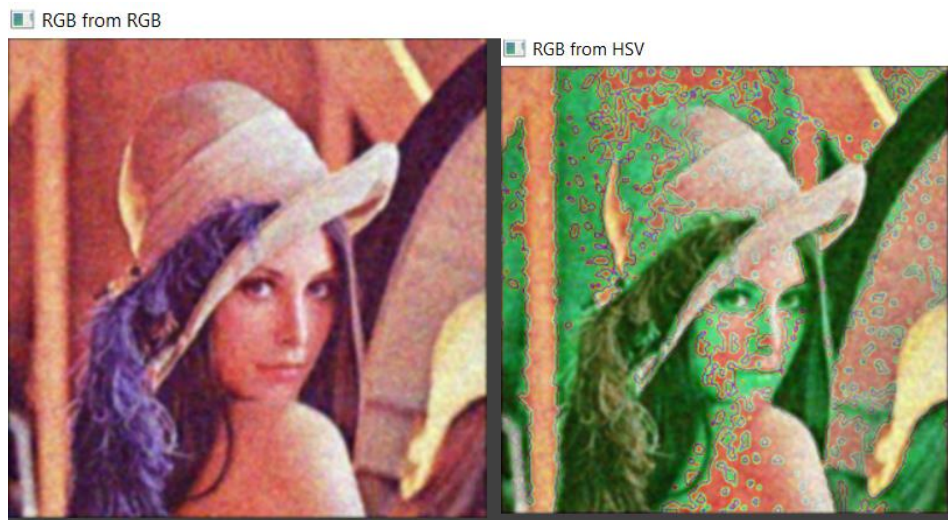


Fig-8: RGB convoluted image and HSV to RGB convoluted image

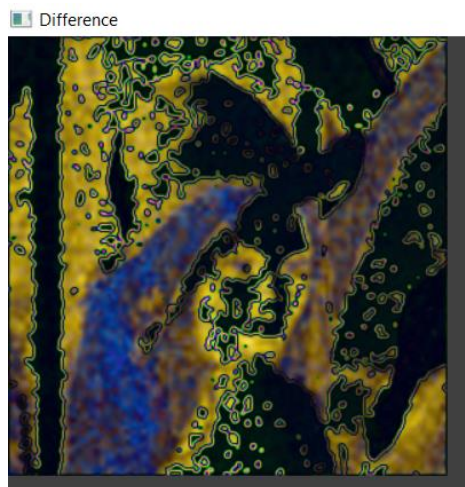


Fig-9: Difference between RGB convoluted image and HSV to RGB convoluted image