

```

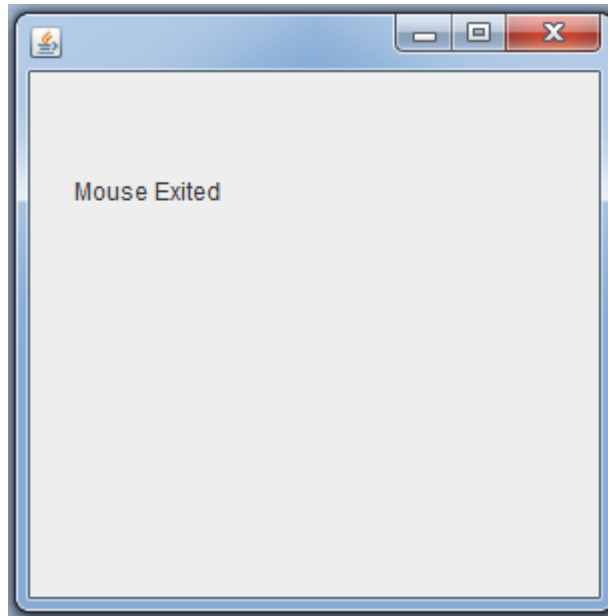
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;

public class Mouse extends JFrame implements MouseListener {

    Label l;
    Mouse(){
        addMouseListener(this);

        l=new Label();
        l.setBounds(20,50,100,20);
        add(l);
        // l.addMouseListener(this);
        setSize(300,300);
        setLayout(null);
        setVisible(true);
    }
    public void mouseClicked(MouseEvent e) {
        // l.setText("Mouse Clicked");
    }
    public void mouseEntered(MouseEvent e) {
        l.setText("Mouse Entered");
    }
    public void mouseExited(MouseEvent e) {
        l.setText("Mouse Exited");
    }
    public void mousePressed(MouseEvent e) {
        l.setText("Mouse Pressed");
    }
    public void mouseReleased(MouseEvent e) {
        l.setText("Mouse Released");
    }
    public static void main(String[] args) {
        new Mouse();
    }
}

```



```
public class Mouse222 extends JFrame implements MouseListener {
    static JLabel label1, label2, label3;
    int x, y, x1, y1;
    static JFrame f;
    static JPanel p;
    Mouse222() {
    }
    public static void main(String[] args) {
        f = new JFrame("MouseListener");
        f.setSize(600, 100);
        f.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        p = new JPanel();
        p.setLayout(new FlowLayout());
        label1 = new JLabel("no event ");
        label2 = new JLabel("no event ");
        label3 = new JLabel("no event ");
        Mouse222 m = new Mouse222();
        f.addMouseListener(m);
        p.add(label1);
        p.add(label2);
        p.add(label3);
        f.add(p);
        f.setVisible(true);
    }

    public void mouseReleased(MouseEvent e) {
        f.getContentPane().setBackground(Color.blue);
        // show the point where the user released the mouse click
        label1.setText("mouse released at point:"
            + e.getX() + " " + e.getY());
        x1 = e.getX();
        y1 = e.getY();
    }
}
```

```

        // p.setBackground(Color.yellow);
    }

    public void mousePressed(MouseEvent e) {
//p.setBackground(Color.cyan);
        // show the point where the user pressed the mouse
        label1.setText("mouse pressed at point:"
            + e.getX() + " " + e.getY() + " " + e.getClickCount());
        x=e.getX();
        y=e.getY();
        // p.setBackground(Color.red);
    }

    // this function is invoked when the mouse is released
    // this function is invoked when the mouse exits the component
    public void mouseExited(MouseEvent e) {

        // show the point through which the mouse exited the frame
        label2.setText("mouse exited through point:"
            + e.getX() + " " + e.getY());
        // p.setBackground(Color.blue);
    }

    // this function is invoked when the mouse enters the component
    public void mouseEntered(MouseEvent e) {
        // show the point through which the mouse entered the frame

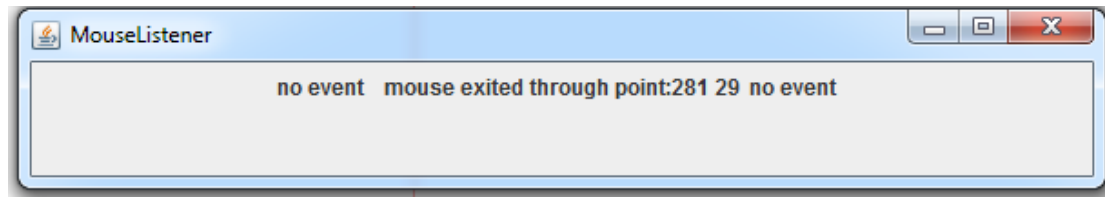
        label2.setText("mouse entered at point:"
            + e.getX() + " " + e.getY());
        //p.setBackground(Color.cyan);
    }

    // this function is invoked when the mouse is pressed or released
    public void mouseClicked(MouseEvent e) {
        // getClickCount gives the number of quick,
        // consecutive clicks made by the user
        // show the point where the mouse is i.e
        // the x and y coordinates

        label3.setText("mouse clicked at point:"
            + e.getX() + " "
            + e.getY() + "mouse clicked :" + e.getClickCount());
        // Color color=JColorChooser.showDialog(this,"Select a color", Color.BLUE);
        // p.setBackground(color);
    }
    public void paint(Graphics g)
    {
        super.paint(g);
        g.setColor(Color.red);
        g.drawLine(x,y,x1,y1);
    }
}

```

```
} // TODO code application logic here
```



## Kb listener

