# **CURRICULUM VITAE**





Name:	Anton Nemtsev
Date of Birth:	May 21, 1983
Citizenship:	Ukraine
Languages:	Russian, Ukrainian, English
Status:	Available for hire

- Freelance developer from 2000 till now
- Full-stack developer
- Representative of Web Standards <a href="http://web-standards.ru/editors/">http://web-standards.ru/editors/</a> community in Ukraine
- Founder and chief-editor of Frontender Magazine <a href="http://frontender.info/">http://frontender.info/>
- Speaker at local and international web development conferences
- UA Web Challenge <a href="http://uawebchallenge.com/front-end">http://uawebchallenge.com/front-end</a> expert

## **CONTACTS**

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Twitter:	@silentimp
Site:	http://frontender.info/

# SKILLS

MARKUP	SCRIPTING	STYLES
HTML	JavaScript	CSS
HAML	Coffee	SASS
Slim	JQuery	Compass
Jade		Less
Markdown		Stylus
CVS	AUTOMATIZATION	ADDITIONAL
Git	Grunt	ActionScript
Mercurial	Gulp	Photoshop
		Flash
		PHP
		MySQL
		MongoDB

# **EXPERIENCE**

2012-2013:	Development of Focal Point for Parallels Software
2012:	Development of Giftofoni
2011-2012:	Development of http://zn.ua/ and http://znaki.fm/
2011:	Working with Evil Martians <a href="http://evilmartians.com/">http://evilmartians.com/</a> studio. Among projects are http://groupon.ru/ and http://i-lift.tv/
2010-2011:	Development of http://www.pokeroff.ru/
2005-2010:	Projects development for advertising agencies R.A.M. and Paradigm Consulting Group
	Working with such brands as Pall Mall, Kent, Camel, Lays, Kinder, DreamWorks, MTv, Indesit, Samsung etc.
	Providing services as frontend-developer, flash-developer (drawing, animaton, ActionScript), designer.

## **EDUCATION**

2000-2007

National Technical University of Ukraine 'Kyiv Polytechnic Institute', Post-Graduate Study

- Specialist degree in development of electronic devices
- Master's degree in computer science

1990-2000

Physical & Mathematical School

## **SPEAKING**

# Web Standards Days

Riga, May 24, 2014

#### Localization and Internationalization

Overview of international specifications and localization process with i18next and I20n

Video <a href="http://vimeo.com/90835630">http://vimeo.com/90835630</a>

## Frontend Dev Conf 2014

Minsk, August 24, 2014

## WebGL and Lazy Game Dev

Lazy game development with use WebGl and Three.js

- Video <https://www.youtube.com/watch?v=ROiVmJ1DPL4>
- GitHub <a href="https://github.com/SilentImp/threejs-gaming/tree/master/production">https://github.com/SilentImp/threejs-gaming/tree/master/production</a>

#### РИТ++ 2014

Moscow, April 14, 2014

#### Localization and Internationalization

Overview of international specifications and localization process with i18next and I20n

Video <a href="http://vimeo.com/90835630">http://vimeo.com/90835630</a>

## **DUMP 2014**

Ekaterinburg, March 14, 2014

#### Localization and Internationalization

Overview of international specifications and localization process with i18next and I20n

- Video <a href="http://vimeo.com/90835630">http://vimeo.com/90835630</a>
- GitHub <a href="https://github.com/SilentImp/localizaion">https://github.com/SilentImp/localizaion</a>
- Presentation online <a href="http://silentimp.github.io/localizaion">http://silentimp.github.io/localizaion</a>

## **DUMP 2014**

Ekaterinburg, March 14, 2014

### One Year of Frontender Magazine

Magazine goals, history and what we had achieved for the last year

- GitHub <a href="https://github.com/SilentImp">https://github.com/SilentImp</a> /FrontenderMagazinePresentation>
- Presentation online <a href="http://silentimp.github.io">http://silentimp.github.io</a>
   /FrontenderMagazinePresentation>