Yash Srivastav

Freshman - Computer Science and Engineering - IIT Kanpur ♠ +91 7054133662 • ⋈ yashsriv@iitk.ac.in

Educational Qualifications

Bachelor of Technology, Computer Science and Engineering July'15-Present CPI: 9.44 Indian Institute of Technology, Kanpur All India Senior School Certificate Examination(AISSCE) - CBSE 2015 Overall Percentage: 96.6% Birla High School, Kolkata Indian Certificate of Secondary Education (ICSE) - CISCE 2013 Overall Percentage: 96.6% The Assembly of God Church School, Kolkata **Academic Achievements and Scholarships** All India Rank 105 in Joint Entrance Exam Advanced 2015 o All India Rank 288 in Joint Entrance Exam Mains 2015

Projects

Robocon 2016 Oct'2015 - Mar'2016

2015

2015

2015

• Qualified **pre-final level** of Special Class Railway Apprentice (SCRA) Examination

Supervisor: Prof. Bhaskar Dasgupta (IIT Kanpur)

- Developed two robots out of which one was autonomous

Qualified National Standard Examination in Chemistry (NSEC)

o All India Rank of 12 in Kishore Vaigyanik Protsahan Yojana

- Game field consisted of ramps and turns
- The autonomous robot, which does not contain a driving actuator, must traverse the game field using the energy provided to it by other robot in form of a non contact force.
- Was Involved in Image processing used in the autonomous robot for color detection and line following
- Came **3rd** out of 105 teams participating in Nationals at Pune, India

 Code.Fun.Do Sep'2015

Microsoft India

- Developed an App to help connect teachers and learners in a 24 Hour Hackathon
- Used cross-platform Universal App Platform for Windows 10
- Was selected as one of the best five ideas

Connect 4

Artificial Intelligence

- Developed a Java Application to play a game of connect 4
- Uses optimized negamax algorithm

- Link: Connect 4

Technical Skills

Computer Languages C/C++, C#, Java, Python, Javascript(Beginner)

CAD SolidWorks, AutoCAD

Tools Git, Vim, LaTeX

Operating Systems Windows, Linux(Debian)

App Development Windows

Miscellaneous OpenCV, Visual Studio, AI and Game Theory

Relevant Courses

Linear Algebra and O.D.E Fundamentals of Computing Introduction to Mechanics

Introduction to Electrodynamics Introduction to Calculus Partial Differential Equations

Introduction to Electrodynamics Introduction to Calculus

Engineering Graphics Introduction to Organic,
Inorganic and Physical

Chemistry

Other Interests

- Image Processing
- Artificial Intelligence
- Robotics
- o Machine Learning
- Web Development