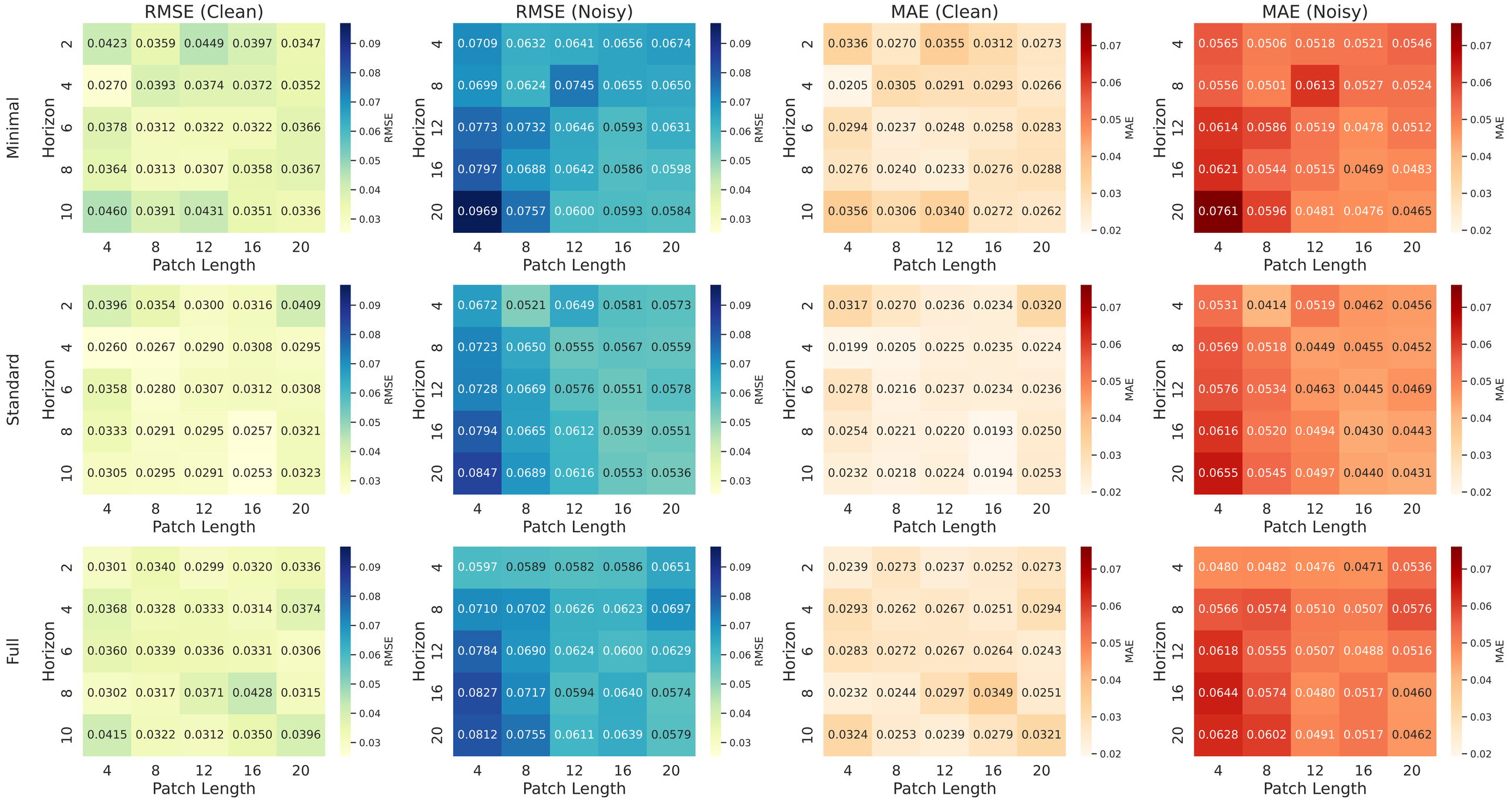PatchTST Performance: Noisy vs Clean Signals