

Victor M. Ardila B.

Student: Systems Engineering.

Contact

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Formation

High School:

Lyceum Cristiano Heroes del saber
[HIGHER BASIC EDUCATION]
Finalized – 2020.

Career:

Unirremington Systems
Engineering career
[University career]
Studying - Currently.

Key skills

.Git

[Git Bash, GitHub]

C languages

[C++, Scripting in C#, applied in
Unity3D]

HTML, Css, Java, Python & JavaScript

[Vanilla]

Drawing & Graphic Design

[Design of logos, graphics and
business infographics]

Teamwork

Ease of learning

Languages

Objective

My work objectives are based on an active knowledge feedback, delivery of projects in the estimated time, as well as total transparency with my work team, we are in an area where technology is in constant development, therefore I keep my knowledge in constant evolution.

Experience

[2022]

[Graphic Designer] • [Lead Designer] • [Jamar]

- Main graphic designer, in charge of planning and elaboration of the logo of the company "**Jamar**".
- Graphic design skills, drawing, logo creation, infographics, business communications and photo editing .

Knowledge in **C#** applied in **Unity**.

Front-End creation, applying **HTML, Css & JavaScript** resources.

Communication

Languages:

English__[B2]

Spanish__[C1]

Teamwork, attentive to instructions and recommendations, delivery of projects within the indicated period, Non-conflictive, always open to feedback and with a taste to evolve the knowledge already acquired in a self-taught way.

Leadership

Abasic quality of my leadership is mutual respect, being open to conflict resolution through a debate of ideas, a good leader must also listen.

References

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