## **Image Classification**

#### Datasets



- CIFAR-10: 60k images, each 32x32, in 10 classes
  - Good sanity check models can be trained and tested quickly
- ImageNet: 1.2M images in 1000 classes
  - Well-balanced, well-curated
- Yahoo Flickr 100M: 100M images in 10k classes/tags
  - Images are noisy, unbalanced more like the real world
- Open Images: 9M classes in 6k classes
  - Creative commons
  - Includes Image masks and bounding boxes
- MIT Places: 10M images in 400+ classes
  - Focuses on scenes rather than objects







# **Applications**

- Visual search / Reverse image search
- Testbed for new architectures
- Important first step for many other tasks
  - Until very recently, other tasks almost always started from pretrained classification networks

## AlexNet

- The beginning of the deep learning revolution
- Won the ImageNet competition in 2012
  - Was the first deep network to win this competition
  - Reduced top-5 error by about 30%

Conv 11x11

LRN

MaxPool 3x3

Stride 2

Conv 5x5

Conv 3x3

Stride 2

IRN

Conv 5x5

MaxPool 3x3 Stride 2

Conv 3x3

Conv 3x3 C = 384

> Conv 3x3 C = 192

> > C = 128

C = 128

Stride 4, C=96

Conv 3x3

MaxPool 3x3

Linear 4096

Linear 4096

Linear 1000

Most of the parameters

Lots of dropout

Most of the

computation

Alex Krizhevsky, Ilya Sutskever, and Geoffrey E. Hinton, 2012. ImageNet classification with deep convolutional neural networks. NeurIPS 2012

## **ZFNet**

- Analysis of AlexNet
- Used upconvolution as an analytical tool
- Improved on AlexNet for the 2013 ImageNet competition

Most of the computation

Conv. 7x7.

T I I

MaxPool 3x3

Conv 5x5

LRN

MaxPool 3x3

Conv 3x3

Conv 3x3

Conv 3x3

MaxPool 3x3

Linear 4096

Linear 4096

Linear 1000

Stride 2

Most of the

parameters

Stride 2, C=96

Stride 2, C=256

Stride 2

Stride 2

C = 512

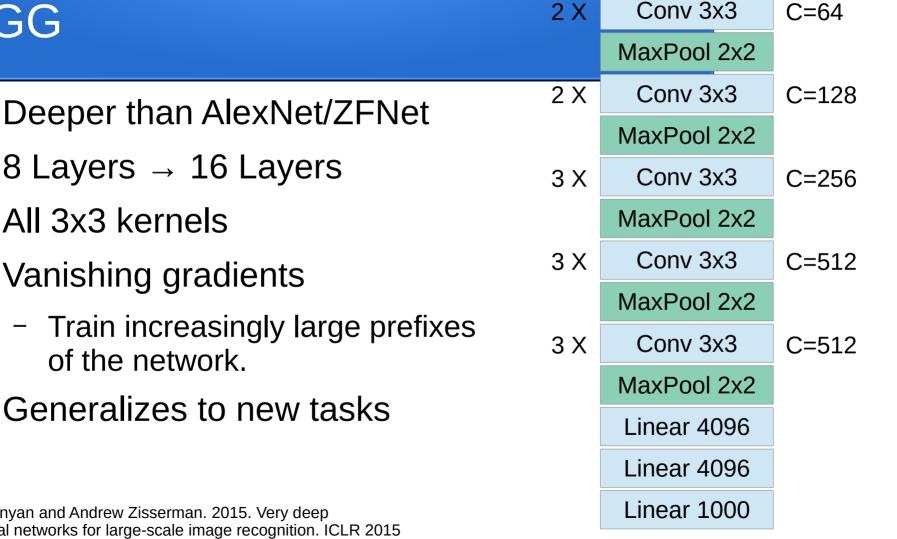
C=1024

C=512

Matthew D. Zeiler and Rob Fergus. 2014. Visualizing and Understanding Convolutional Networks. ECCV 2014.

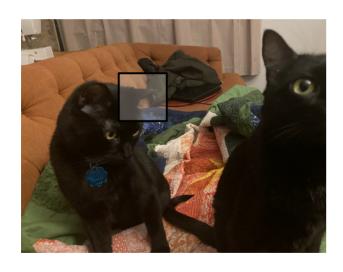
<ul> <li>Deeper than AlexNet/ZFNet</li> </ul>
<ul> <li>8 Layers → 16 Layers</li> </ul>
<ul> <li>All 3x3 kernels</li> </ul>
<ul> <li>Vanishing gradients</li> </ul>
<ul> <li>Train increasingly large pref of the network.</li> </ul>
<ul> <li>Generalizes to new tasks</li> </ul>
Karen Simonyan and Andrew Zisserman. 2015. Very deep convolutional networks for large-scale image recognition. ICLR 2015

VGG



Conv 3x3

## Interlude: Factorization





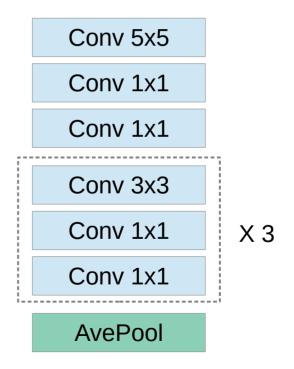


Conv 3x3

Conv 1x1

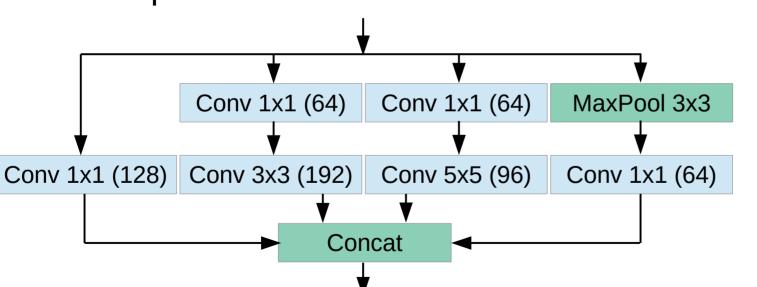
#### Network in Network

- Small architecture
- Factorized convolutions
- Global average pooling



# Inception / GoogLeNet

- Similar to Network-in-Network
- Multiple kernel sizes



Conv 1x1 (64) Conv 3x3 (192)

Conv 7x7 (64)

MaxPool 3x3: 2

LRN

LRN

2 X

5 X

2 X

MaxPool 3x3: 2 Block

MaxPool 3x3: 2 Block

MaxPool 3x3: 2

Block

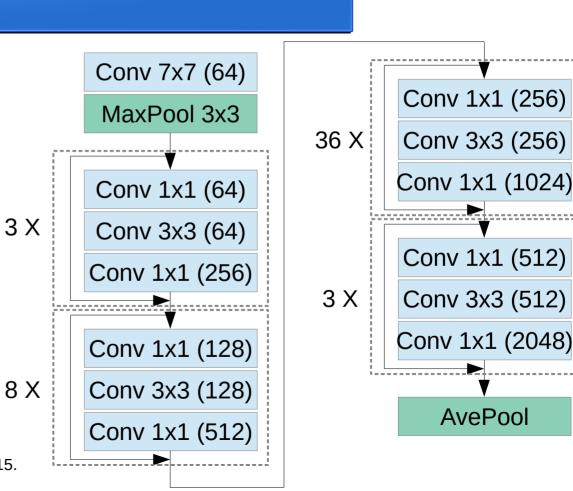
Ave Pool

Linear 1000

Christian Szegedy, et al. 2015. Going Deeper with Convolutions. CVPR 2014.

#### ResNet

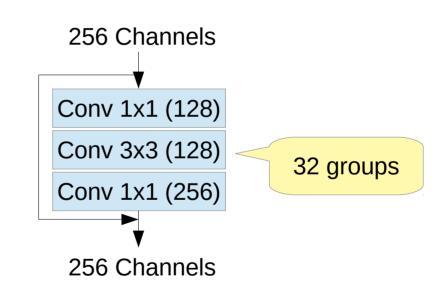
- Residual connections allow better training
- Huge jump in network depth
  - 22 layers (Inception)
    - → 152 layers
- Variants: ResNet-18,
  -34, -50, -101, -152,
  -1001



Kaiming He, Xiangyu Zhang, Shaoqing Ren, and Jian Sun. 2015. Deep Residual Learning for Image Recognition. CVPR 2016.

## ResNeXt and Stochastic Depth

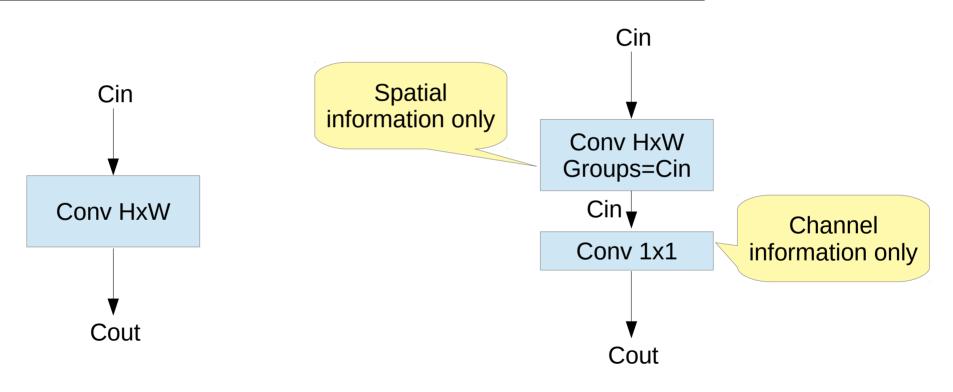
- ResNeXt
  - Use 1x1 to downsample to save parameters
  - Use grouping to save parameters
- Stochastic Depth Networks
  - Drop blocks at random



Saining Xie, Ross Girschick, Piotr Dollár, Zhuowen Tu, and Kaiming He. 2017. Aggregated Residual Transformations for Deep Neural Networks. CVPR 2017.

Gao Huang, Yu Sun, Zhuang Liu, Daniel Sedra, and Kilian Weinberger. 2016. Deep Networks with Stochastic Depth. ECCV 2016.

# Interlude 2: Factorization Boogaloo



Parameters: H x W x Cin x Cout

Parameters: H x W x Cin + Cin x Cout

### MobileNet

- Small architecture designed to be run on phones
- Uses factorization to reduce parameters and computation

Conv 3x3 (C) Groups=C

**BatchNorm** 

Conv 1x1 (C)

**BatchNorm** 

Conv 1x1 (C)

BatchNorm

Conv 3x3 (C) Groups=C

BatchNorm

Conv 1x1 (C)

BatchNorm

Andrew G. Howard, et al. 2017. MobileNets: Efficient Convolutional Neural Networks for Mobile Vision Applications. arXiv.

Mark Sandler, Andrew Howard, Menglong Zhu, Andrey Zhmoginov, Liang-Chieh Chen. 2018. MobileNetv2: Inverted Residuals and Linear Bottlenecks. CVPR 2018.