



CROSS User Manual

Consensus-Ranking Organizational-Support System

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1 Introduction

1.1 Intended Readership

This document is intended for the users of the CROSS(Consensus-Ranking Organizational-Support System) application used to model Analytical Hierarchy Process used in this case to aid users in the process of deciding which projects to prioritize by evaluating the perks of all the projects against each other. CROSS is developed by a computer science student at the North-West University, Zander Labuschagne.

1.2 Applicability

This user manual only applies to version 1.x of the CROSS application developed and maintained by Zander Labuschagne.

1.3 Purpose

The purpose of this document is to aid the users of the CROSS application so they can use it properly and as intended by the developers. This document hopes to clarify any misunderstandings its users might have.

1.4 Motivation & Background

CROSS is developed as part of the Decision Support Systems II module for B.Sc. Computer Science & Information Systems Honours students at the North-West University, Potchefstroom Campus. The goal of this project was to provide students with practical experience in any decision support model chosen by the student. It was expected of a student to develop a decision support application with a user friendly graphical user interface that demonstrates any decision support model chosen by the student that is at least too difficult for a second year computer science student to complete.



2 User Guide

2.1 Support

2.1.1 Linux

This project was partly developed on a GNU/Linux system, more specifically Manjaro ArchLinux 17.03 - 17.05 KDE x86_64 running Manjaro kernel version 4.13. Linux systems are fully supported and CROSS is expected to run flawless on these systems, but as the GPL 3.0 license states it is not guaranteed. Any bugs and inconsistencies may be reported to the developers and maintainers of this application, at least one of the developers aims to maintain this project for UNIX-like systems. A shell script named `install.sh` is provided which one can run to install the application on a Linux system. The installation adds an application entry to the applications menu or better known as a desktop entry for the application. Since a Java `.jar` file is provided one can run the `.jar` executable on Linux systems if Java Runtime Environment 1.8 or higher is installed, **very important: OpenJDK will not suffice!** But it is more convenient to do the installation and to use the application as intended. One can run the install with the terminal command `sudo sh install.sh`, if a permission error is encountered first enter the following command before installation: `sudo chmod +x install.sh`, this will add executable permission to the install script. To be able to read this document a PDF reader is required such as Okular.

2.1.2 Windows

This application was never tested on a Windows platform and no support is provided for Windows systems. It is also very complicated to create an installer or portable `.exe` for Windows from a `.jar` executable and the little third party software that exists to make this process simpler is very expensive hence no Windows executable or installer. There is no guarantee that the developers will address any bugs or problems experienced on Windows systems but feedback is welcome just to keep record of what functions well. Since a Java `.jar` file is provided one can run the `.jar` executable on Windows systems if Java Runtime Environment 1.8 or higher is installed. To be able to read this document a PDF reader is required such as Adobe Reader.



2.1.3 macOS

This project was partly developed on a macOS 10.12.6 system but no dedicated installer or macOS executable(.app or .dmg) was made, there may be one in the future. macOS will be supported as far as possible, the developer does not have his own macOS system but currently has access to one at the university. Since a Java .jar file is provided one can run the .jar executable on a macOS system if Java Runtime Environment 1.8 or higher is installed. To be able to read this document a PDF reader is required such as Skim.

2.2 Features Overview

This application does not have many features, it is simple and easy to use.

2.2.1 Additional Features

The **Help** menu provides a button to open this document for help as well as an **About** form which displays information about the application as well as information about the developer(s). The **Look and Feel** menu provides additional look and feels or themes as some might call them, some people have different tastes than others which is why a light look and feel called **Midna** is included and two dark look and feels called **Midna Dark** and **Breath**.

2.2.2 Technical Features

The main programming language used is Java with Oracle Java Development Kit version 1.8. A JavaFX framework is used to display the graphical user interface, it includes .fxml files containing the graphical user interface layout, .css files containing information on how the graphical user interface looks and .java files containing code to execute instructions in order to provide functionality into the application. A feature not seen directly is multi-threading, when encrypting or decrypting files, each file is encrypted or decrypted on its own thread meaning multiple files can be encrypted or decrypted simultaneously, one can see a progress bar for each file or thread, Appendix B is an example of multi-threading. Some might not call this a feature but open source gives many advantages over closed source, this project is open source and available on GitHub, any feedback, criticism or pull requests are welcome.



3 Cryptosystems Overview

This section explains how each cipher is implemented in the application.

3.1 Vigenère Cipher

The Vigenère encryption for text and messages works as follows [2]:

First the key is converted to upper case letters, then the following encryption function is applied to the key and only alphabetical characters in the message.

$$c = E(m, k) = m - 65 + k \bmod 26 + 65 \quad \forall \text{ upper case letters}$$

$$c = E(m, k) = (m - 97 + k \bmod 26 + 32 - 97) \bmod 26 + 97 \quad \forall \text{ lower case letters}$$

The Vigenère decryption for text and messages works as follows:

First the key is converted to upper case letters just as in encryption, then the following decryption function is applied to the key and only alphabetical characters in the message.

$$m = D(c, k) = (c - 65 - k + 65) \bmod 26 + 65 \quad \forall \text{ upper case letters.}$$

$$m = D(c, k) = (c - 65 - k + 65) \bmod 26 + 65 + 26 \quad \forall \text{ upper case letters and if a negative value would have been obtained (less than A).}$$

$$m = D(c, k) = (c - 97 - (k + 32 - 97)) \bmod 26 + 97 \quad \forall \text{ lower case letters.}$$

$$m = D(c, k) = (c - 97 - (k + 32 - 97)) \bmod 26 + 97 + 26 \quad \forall \text{ lower case letters and if a negative value would have been obtained (less than a).}$$

The Vigenère encryption for files works as follows:

The key is never converted to upper case letters as in the encryption for text, then the following encryption function is applied to the key and all bytes contained in the set of files.

$$c = E(m, k) = m + k \quad \forall \text{ bytes contained in files.}$$

The Vigenère decryption for files works as follows:

Just as in the encryption for files the key is never converted to upper case, then the following decryption function is applied to the key and all bytes contained in the set of files.

$$m = D(c, k) = c - k \quad \forall \text{ bytes contained in files.}$$



3.2 Vernam Cipher

Gilbert Vernam invented the one time pad or Vernam cipher which xor a stream of bits with another to produce an irreversible stream of bits when the key is not known [1]. The Vernam encryption and decryption for files works as follows[4]:

$$c = E(m, k) = m \oplus k$$

$$m = D(c, k) = c \oplus k$$

Thus if a file is encrypted twice, the original file will be reproduced. However the Vernam encryption for text works very differently, it is still an XOR but modified so that it never enters the non readable character zones.

3.3 Columnar Transposition Cipher

This cipher takes a stream of either characters or bytes of a file, depending what type of data is being encrypted, and put it in a matrix of characters or bytes with a width equal to the length of the key provided. The matrix is then transposed to get the cipher text or files. The decryption of messages and files works in the same fashion[3].

3.4 Elephant Cipher

This cipher takes plain text or data and perform an XOR operation with the key followed by rotating the result as many times as the length of the key. The rotation operation takes the last character or byte and place it in front. The exact inverse is performed for the decryption part, The cipher text or bytes are rotated in the inverse direction followed by a XOR operation.

4 Acknowledgements

This project was developed and is being maintained with JetBrains IntelliJ IDEA Ultimate edition with a JetBrains student license. This documentation was compiled with \LaTeX . The icons on the “Encrypt” and “Decrypt” buttons are made by Maxim Basinski from <http://www.flaticon.com> at <http://www.flaticon.com/authors/maxim-basinski> and is licensed by Creative Commons BY 3.0 at <http://creativecommons.org/licenses/by/3.0/>. All other icons are made by Madebyoliver from <http://www.flaticon.com> at <http://www.flaticon.com/authors/madebyoliver> and is licensed by Creative Commons BY 3.0. at <http://creativecommons.org/licenses/by/3.0/>. The default look and feel of Cryptogen is designed after the MidnaDark look and feel for KDE’s Plasma theme which



is the dark theme used and designed by KaOS, a very beautiful KDE Linux distribution. E-Mail of author, Anke Boersma: demm@kaosx.us KaOS Website: <https://kaosx.us>. The Midna look and feel is also designed by KaOS and is the default look and feel for KaOS. The Breath look and feel is also a look and feel for KDE's Plasma theme designed by Manjaro, a Linux distribution based on Arch Linux which is very lightweight and embraces simplicity. GitHub is used to do version control over this project since it is easily integrable with JetBrains IntelliJ.

5 License

Copyright © 2017 Zander Labuschagne, Elnette Möller. Cryptogen is free software: it may be redistributed and/or modified under the terms of the GNU General Public License version 3 as published by the Free Software Foundation. The full license can be viewed in the "LICENSE" file.

6 Reflection

This section contains personal experiences and views from the developer's point of view while the project commenced.

6.1 Developer #1: Zander Labuschagne

I have found this project somewhat daunting, I thought that the file encryption and decryption would be the hardest to implement but in fact it was the messages because you have to place limits on the message in order to stay within readable characters. The Vigenère and Vernam ciphers were extremely easy to implement on files, and yet everyone else struggled with those ciphers, it might be because of my previous experience with cryptography in my second and third year at university of which the others lacked of. This is my third JavaFX application and every time I use it I make sure I learn something new, during this project I had my second experience with multi-threaded development, although it was not planned to be this soon. I have gained more experience with CSS design and especially file handling. This project was my first project with GitHub integration, we have had one significant problem which was caused by us not knowing the full extent of GitHub, once we have learned from our mistakes we have enjoyed GitHub even more, I will definitely use



GitHub for all my projects in the future, it is fun to use.

I would like to improve this application by not keeping all files in the RAM so it would be safer and more reliable to encrypt and decrypt multiple large files. I would also like to add an overall progress status indicator which displays the progress of all files and not just the progress of one independently.

6.2 Developer #2: Elnette Möller

During the course of this project I personally had the opportunity to do a number of things for the first time and have thus learned a lot. Developing an executable program for the first time was something I truly enjoyed and hope to do again in the future. Developing this application taught me a lot about how to create and use a GUI in a java environment. I have also learned to use the online platform Github which will enable me to use the platform for future projects. This will make working on projects a lot easier. I also had the opportunity to study the workings of some important encryption algorithms and have learned a lot about how they work and how they can be implemented. While developing our own cipher was a challenge at first it also forced me to learn more about other encryption methods available and how they can be changed to be more effective.

I would like to do further work on the project by finding other ways to implement the methods in the application, especially the Elephant cipher since it is not nearly as secure as the rest of the encryption methods. I would also like to add more methods to the application and in doing so learn more about how they work. Changes can also be made to improve the execution of the application on a Windows operating system.

References

- [1] Steven M Bellovin. Frank miller: Inventor of the one-time pad. *Cryptologia*, 35(3):203–222, 2011.
- [2] Aiden A Bruen and Mario A Forcinito. *Cryptography, information theory, and error-correction: a handbook for the 21st century*, volume 68. John Wiley & Sons, 2011.
- [3] Charles P Pfleeger and Shari Lawrence Pfleeger. *Security in computing*. Prentice Hall Professional Technical Reference, 2002.
- [4] Gilbert S Vernam. Secret signaling system, July 22 1919. US Patent 1,310,719.



Appendix A: Vigenère Message Decryption Algorithm

```
/**
 * Decryption method to decrypt Vigenère encrypted files
 * @param cipherFile encrypted file to decrypt
 * @param key key used to decrypt the file
 * @return the decrypted original file
 */
public static void decrypt(File cipherFile, char[] key)
{
    try
    {
        Path path = Paths.get(cipherFile.getAbsolutePath());
        final byte[] cipherData = Files.readAllBytes(path);
        byte[] plainData = new byte[cipherData.length];

        Progress progress = new Progress("Decryption");
        // In real life this task would do something useful and return
        // some meaningful result:
        Task<byte[]> task = new Task<byte[]>()
        {
            @Override
            public byte[] call() throws InterruptedException
            {
                for(int iv = 0; iv < cipherData.length; iv++)
                {
                    updateProgress(iv, cipherData.length);
                    plainData[iv] = (byte) ((int) cipherData[iv] - (int) key[iv % key.length]);
                }

                return plainData;
            }
        }
    }
}
```



```
};  
  
// binds progress of progress bars to progress of task:  
progress.activateProgressBar(task);  
  
// in real life this method would get the result of the task  
// and update the UI based on its value:  
task.setOnSucceeded(event ->  
{  
    try  
    {  
        progress.getDialogStage().close();  
        FileOutputStream fos = new FileOutputStream(cipherFile.getAbsolutePath().substring(0, cipherFi  
        fos.write(task.getValue());  
        fos.close();  
        cipherFile.delete();  
    }  
    catch (FileNotFoundException ex)  
    {  
        ex.printStackTrace();  
        Cryptography.handleException(ex);  
    }  
    catch(IOException ex)  
    {  
        ex.printStackTrace();  
        Cryptography.handleException(ex);  
    }  
    catch (Exception ex)  
    {  
        ex.printStackTrace();  
        Cryptography.handleException(ex);  
    }  
});
```



```
progress.getDialogStage().show();

Thread thread = new Thread(task);
thread.setDaemon(true);
thread.start();
}
catch (IOException ex)
{
    ex.printStackTrace();
    Cryptography.handleException(ex);
}
catch (Exception ex)
{
    ex.printStackTrace();
    Cryptography.handleException(ex);
}
}
```

Appendix B: Vernam File Encryption Algorithm

```
/**
 * Encryption method used to encrypt files with the Vernam cipher
 * @param plainFile file about to be encrypted
 * @param key used to encrypt the file
 * @return the encrypted file
 */
public static void encrypt(File plainFile, char[] key)
{
    try
    {
```



```
Path path = Paths.get(plainFile.getAbsolutePath());
final byte[] plainData = Files.readAllBytes(path);
byte[] cipherData = new byte[plainData.length];

Progress progress = new Progress("Encryption");
// In real life this task would do something useful and return
// some meaningful result:
Task<byte[]> task = new Task<byte[]>()
{
    @Override
    public byte[] call() throws InterruptedException
    {
        for (int vi = 0; vi < plainData.length; vi++)
        {
            updateProgress(vi, plainData.length);
            cipherData[vi] = (byte) ((int) plainData[vi] ^ (int) key[vi % key.length]);
        }

        return cipherData;
    }
};

// binds progress of progress bars to progress of task:
progress.activateProgressBar(task);

// in real life this method would get the result of the task
// and update the UI based on its value:
task.setOnSucceeded(event ->
{
    try
    {
        progress.getDialogStage().close();
        FileOutputStream fos = new FileOutputStream(plainFile.getAbsolutePath() + ".cg");
```



```
fos.write(task.getValue());
fos.close();
plainFile.delete();
}
catch (FileNotFoundException ex)
{
ex.printStackTrace();
Cryptography.handleException(ex);
}
catch (IOException ex)
{
ex.printStackTrace();
Cryptography.handleException(ex);
}
catch (Exception ex)
{
ex.printStackTrace();
Cryptography.handleException(ex);
}
});

progress.getDialogStage().show();

Thread thread = new Thread(task);
thread.setDaemon(true);
thread.start();
}
catch (IOException ex)
{
ex.printStackTrace();
Cryptography.handleException(ex);
}
```



```
catch (Exception ex)
{
    ex.printStackTrace();
    Cryptography.handleException(ex);
}
}
```

Appendix C: Encryption of Multiple Directories

```
/**
 * Handle encryption of multiple files and directories
 * @param files List of files to be encrypted
 */
private void encryptFiles(List<File> files)
{
    try
    {
        char[] key = txtKey.getText().toCharArray();
        for (int ii = 0; ii < files.size(); ii++)//Encrypt Each File
        {
            if (files.get(ii).isDirectory())
                encryptFiles(Arrays.asList(files.get(ii).listFiles()));
            else if (files.get(ii).isFile())
            {
                if (radVigenere.isSelected())
                {
                    Cryptography.VigenereCipher.encrypt(files.get(ii), key);
                    method = "Vigenère cipher.";
                }
                else if (radVernam.isSelected())
                {
                    Cryptography.VernamCipher.encrypt(files.get(ii), key);
                }
            }
        }
    }
}
```




```

        method = "Vernam cipher.";
    }
    else if (radColumnarTrans.isSelected())
    {
        Cryptography.ColumnarTranspositionCipher.encrypt(files.get(ii), key);
        method = "columnar transposition.";
    }
    else if (radElephant.isSelected())
    {
        Cryptography.ElephantCipher.encrypt(files.get(ii), key);
        method = "Elephant Encryption.";
    }
    }
}

catch (Exception ex)
{
    ex.printStackTrace();
    handleException(ex);
}
}

```

Appendix D: Drag and Drop Feature

```

/**
 * Event necessary to execute before DragDropped may be executed
 * Allows DragDropped to receive files by Copy or Move
 * @param event
 */
@FXML
protected void onDragOver(DragEvent event)
{

```



```
//data is dragged over the target
if(event.getGestureSource() != stackPane && event.getDragboard().hasString())
    event.acceptTransferModes(TransferMode.COPY_OR_MOVE);
event.consume();
}

/**
 * Method to execute when file is dragged over area
 * @param event
 * @throws IOException
 */
@FXML
protected void onDragEntered(DragEvent event)
{
    pneFilePane.getStyleClass().remove("pneDefault");
    pneFilePane.getStyleClass().remove("pneFilePaneError");
    pneFilePane.getStyleClass().add("pneFilePaneDrag");
}

/**
 * Method to execute when file is no longer above area
 * @param event
 */
@FXML
protected void onDragExited(DragEvent event)
{
    pneFilePane.getStyleClass().remove("pneFilePaneDrag");
    pneFilePane.getStyleClass().add("pneDefault");
}

/**
 * Method to execute when file(s) is/are dropped in area
```



```
* @param event
* @throws IOException
*/
@FXML
protected void onDragDropped(final DragEvent event) throws IOException
{
    final Dragboard db = event.getDragboard();
    boolean success = false;
    if (db.hasFiles())
    {
        success = true;
        // Only get the first file from the list
        files = db.GetFiles();
        Platform.runLater(new Runnable()
        {
            @Override
            public void run()
            {
                try
                {
                    /*for(int i = 0; i < files.size(); i++)
                        System.out.println(files.get(i).getAbsolutePath());*/

                    if(!stackPane.getChildren().isEmpty())
                    {
                        stackPane.getChildren().remove(0);
                    }
                    pneFilePane.getStyleClass().remove("pneFilePaneDrag");
                    pneFilePane.getStyleClass().remove("pneDefault");
                    pneFilePane.getStyleClass().add("pneFilePaneDropped");
                }
                catch (Exception ex)
```



```
        {  
            System.out.println(ex.toString());  
        }  
    }  
    });  
}  
event.setDropCompleted(success);  
event.consume();  
}
```