Homework 1

- We will provide some research topics and corresponding paper lists, each student need to choose one paper and submit a reading report no more than 3 pages.
- You can choose a paper in the lists provided, or any other topic that you are interested in (need to submit the detailed information of the paper you choose, *e.g.*, BibTex format).
- You should briefly explain the problem the paper is working on, their major contributions and the proposed solutions.
- Your own understanding of the contributions and the unsolved problems of the paper are welcomed in the report.

Topic 1: Question Answering

- 1. Compact Trilinear Interaction for Visual Question Answering
- 2. Scene Text Visual Question Answering
- 3. Multi-Modality Latent Interaction Network for Visual Question Answering
- 4. SegEQA: Video Segmentation Based Visual Attention for Embodied Question Answering
- 5. Relation-Aware Graph Attention Network for Visual Question Answering
- 6. MUREL: Multimodal Relational Reasoning for Visual Question Answering
- 7. Heterogeneous Memory Enhanced Multimodal Attention Model for Video Question Answering
- 8. OK-VQA: A Visual Question Answering Benchmark Requiring External Knowledge
- 9. Deep Modular Co-Attention Networks for Visual Question Answering
- 10. Multi-Target Embodied Question Answering
- 11. Visual Question Answering as Reading Comprehension
- 12. Dynamic Fusion With Intra- and Inter-Modality Attention Flow for Visual Question Answering
- 13. Cycle-Consistency for Robust Visual Question Answering
- 14. GQA: A New Dataset for Real-World Visual Reasoning and Compositional Question Answering
- 15. Transfer Learning via Unsupervised Task Discovery for Visual Question Answering
- 16. Social-IQ: A Question Answering Benchmark for Artificial Social Intelligence
- 17. Explicit Bias Discovery in Visual Question Answering Models
- 18. Answer Them All! Toward Universal Visual Question Answering Models
- 19. ...

Topic 2: Tracking

- 1. Unsupervised Deep Tracking
- 2. Tracking by Animation: Unsupervised Learning of Multi-Object Attentive Trackers
- 3. Fast Online Object Tracking and Segmentation: A Unifying Approach
- 4. Object Tracking by Reconstruction With View-Specific Discriminative Correlation Filters
- 5. Leveraging Shape Completion for 3D Siamese Tracking
- 6. Target-Aware Deep Tracking
- 7. SPM-Tracker: Series-Parallel Matching for Real-Time Visual Object Tracking
- 8. SiamRPN++: Evolution of Siamese Visual Tracking With Very Deep Networks
- 9. Deeper and Wider Siamese Networks for Real-Time Visual Tracking
- 10. Deformable Surface Tracking by Graph Matching
- 11. Deep Meta Learning for Real-Time Target-Aware Visual Tracking
- 12. Tracking Without Bells and Whistles
- 13. Robust Multi-Modality Multi-Object Tracking
- 14. 'Skimming-Perusal' Tracking: A Framework for Real-Time and Robust Long-Term Tracking
- 15. Learning Aberrance Repressed Correlation Filters for Real-Time UAV Tracking
- 16. Spatial-Temporal Relation Networks for Multi-Object Tracking
- 17. Bridging the Gap Between Detection and Tracking: A Unified Approach
- 18. Physical Adversarial Textures That Fool Visual Object Tracking
- 19. ...

Topic 3: Person Re-Identification

- 1. Perceive Where to Focus: Learning Visibility-Aware Part-Level Features for Partial Person Re-Identification
- 2. Invariance Matters: Exemplar Memory for Domain Adaptive Person Re-Identification
- 3. Dissecting Person Re-Identification From the Viewpoint of Viewpoint
- 4. Learning to Reduce Dual-Level Discrepancy for Infrared-Visible Person Re-Identification
- 5. Densely Semantically Aligned Person Re-Identification
- 6. Generalizable Person Re-Identification by Domain-Invariant Mapping Network
- 7. Re-Ranking via Metric Fusion for Object Retrieval and Person Re-Identification
- 8. Weakly Supervised Person Re-Identification
- 9. Distilled Person Re-Identification: Towards a More Scalable System
- 10. Instance-Guided Context Rendering for Cross-Domain Person Re-Identification
- 11. Mixed High-Order Attention Network for Person Re-Identification
- 12. Pose-Guided Feature Alignment for Occluded Person Re-Identification
- 13. Robust Person Re-Identification by Modelling Feature Uncertainty
- 14. Co-Segmentation Inspired Attention Networks for Video-Based Person Re-Identification
- 15. RGB-Infrared Cross-Modality Person Re-Identification via Joint Pixel and Feature Alignment
- 16. Beyond Human Parts: Dual Part-Aligned Representations for Person Re-Identification
- 17. Batch DropBlock Network for Person Re-Identification and Beyond
- 18. Omni-Scale Feature Learning for Person Re-Identification
- 19. ...

Any other topic which is relevant to deep learning ...

Need to provide the detailed information of the paper you choose, e.g., BibTex format:

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@InProceedings{
author = {Huang, Yan and Wu, Qi and Song, Chunfeng and Wang, Liang},
title = {Learning Semantic Concepts and Order for Image and Sentence Matching},
booktitle = {The IEEE Conference on Computer Vision and Pattern Recognition (CVPR)},
year = {2018}
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