

- **Goal 1: Ropes Course**
  - **Name:** Ropes Course
  - **Influence:**
  - **BYU-Idaho ILO Mission:**
    - Disciples of Jesus Christ
  - **Values:**
    - Interaction, Connectedness, Cooperation, and Personal Consciousness
  - **Vision:**
    - Come together and get over our collective fears of heights, and through unity conquer the course
  - **SMART Goal:**
    - **Specific:** Get together as a team and complete the ropes course
    - **Measurable:** start by getting together as a team, and getting each other's contact information
    - **Attainable:** get each other's contact information
    - **Relevant:** get together as a team, collect information, and designate someone to sign us up
    - **Timely:** get other group members contact information by next class and schedule a time to discuss
  - **Milestones:**
    - Reserved group session: Friday July 1<sup>st</sup> @ 4:00pm
  
- **Goal 2: D&D**
  - **Name:** D&D
  - **Influence:**
    - Cooperation
    - Representation
  - **BYU-Idaho ILO Mission:**
    - Effective Communicator
  - **Values:**
    - Connectedness and interaction and problem solving.

- **Vision:**
  - To use sound thinking to overcome a challenge and gain our freedom
- **SMART Goal:**
  - **Specific:** reserve one of the studies rooms and get together or meet at my apt
  - **Measurable:** there are certain checkpoints and I think 5 in total but even just getting one is good so if we can get through one or two of these, we are doing great.
  - **Attainable:** should be just as possible getting sidetracked so as long as we are focused should be attainable.
  - **Relevant:** when it comes to role playing games, decision making, planning and teamwork are all still very important and sound thinking can help you through a tough situation.
  - **Timely:** should be attainable. I'm thinking one hour sessions with the 4 of us could possibly be done in like 3 sessions, nothing too crazy.
- **Milestones:**
  - 1. Complete tutorial
  - 2. set up characters
  - 3. Make it to the prison
- **Goal 3: Communication Journal**
  - **Name:** Journal
  - **Influence:**
    - Consciousness, Conduct, Connectedness, Interaction
  - **BYU-Idaho ILO Mission:**
    - Disciples of Jesus Christ
  - **Values:**
    - Courtesy and Respectfulness
  - **Vision:**
    - To study how we can improve our communication with others

- **SMART Goal:**
  - **Specific:** Over three weeks, each group member will keep track of several interactions with others (job interviews, dates, group interactions, conversations with loved ones or friends, etc) each day. They will record what communication strategies were used and what responses were elicited. At the end of that period, the group will convene with their data and discuss what worked and what didn't work. A variety of approaches should be attempted all throughout the period– for example, being assertive vs. passive, planning out an agenda of what you want to say vs. winging it, etc.
  - **Measurable:** All data will be recorded and measured by each individual.
  - **Attainable:** The goals are not too lofty and are easily attainable.
  - **Relevant:** The data applies to this class because it will give us real-world ideas about what methods of communication are most effective.
  - **Timely:** The timeframe is measured specifically over a three-week period.
- **Milestones:**
  - Establish what different strategies we want to employ and set some ground rules
  - Three-week period of data gathering – journal of who we communicate with
- **Goal 4: Grad Planning**
  - **Name:** Grad Planning
  - **Influence:**
    - Consciousness, Interaction, Connectedness, Cooperation
  - **BYU-Idaho ILO Mission:**
    - Skilled Collaborators
  - **Values:**

- Connectedness, Teamwork, Bonding, Sharing
- **Vision:**
  - Come together and pool our resources to better prepare the entire team, and prepare for the coming semesters
- **SMART Goal:**
  - **Specific:** Come together and help each other find the best resources available for our grad plan.
  - **Measurable:** Share with each other our plan so far. Offer new information on classes and teachers.
  - **Attainable:** Get to a point where everyone has been able to share and receive tips and info.
  - **Relevant:** Having a coherent grad plan is extremely relevant. Having classes and teachers that are highly recommended is invaluable.
  - **Timely:** Sharing information of teachers and classes can be done relatively quickly and efficiently.
- **Milestones:**
  - Coordinate a meeting
  - Attend meetings

**Meeting in session 6/22/2022 12:35 pm.**

### **Meeting Minutes**

- **Attendees:** Gabe Lytle, Jared Linares, Benjamin Bell, Zane Dayton
- **Agenda** – Download needed files for Divinity II
  - **Previous Action Items:** No previous Action items
  - **Return and Report**
    - **Goal 1 Status** – Effective Communicator: Files Downloaded, meeting time set for Friday July 24<sup>th</sup>.
    - **Goal 2 Status** – Sound Thinkers: Ropes course reserved for Friday July 1<sup>st</sup> at 4:00 pm.
    - **Goal 3 Status** – Skill Collaborators: Not yet planned.
    - **Goal 4 Status** – Disciples of Jesus Christ: Begin communication journaling.
- **Current plans:** Meeting time and location set for Effective Communicator goal. Ropes Course reserved for Sound Thinkers.

- **Lessons Learned:** Ponder Principles: Learned how to coordinate schedules and cater to needs of team members as well as to effectively communicate.
- **Summary of assigned action items** - each team member should have an assignment.

**Benjamin Bell:** Reserve ropes course tickets

**Zane Dayton:** Reserve study room for Effective Communicators goal

**Gabe Lytle:** Check on everyone to make sure they are utilizing their communication journals.

**Jared Linares:** Remind teammates of upcoming events and meetings.

**Meeting in session 6/24/2022 4:30 pm.**

### **Meeting Minutes**

- **Attendees:** Gabe Lytle, Jared Linares, Benjamin Bell, Zane Dayton
- **Agenda** – Start D&D Campaign
  - **Previous Action Items:** Start journaling, reserve ropes course, schedule D&D
  - **Return and Report**
    - **Goal 1 Status** – Effective Communicator: Files Downloaded, meeting time set for Friday July 24<sup>th</sup>.
      - **Completed**
    - **Goal 2 Status** – Sound Thinkers: Ropes course reserved for Friday July 1<sup>st</sup> at 4:00 pm.
      - **Completed**
    - **Goal 3 Status** – Skill Collaborators: Not yet planned.
    - **Goal 4 Status** – Disciples of Jesus Christ: Begin communication journaling. – **In-Progress**
- **Current plans:** Start D&D Campaign & Ropes Course reserved for Sound Thinkers & Continue Journaling
- **Lessons Learned:** Ponder Principles: Learned how to coordinate schedules and cater to needs of team members as well as to effectively communicate.
  - Learned where MC195 is
  - Started out with Divinity II, and worked out networking kinks
  - Don't start fights with random NPCs
- **Summary of assigned action items** - each team member should have an assignment.

**Benjamin Bell:** Reserve ropes course tickets - **Completed**

**Zane Dayton:** Reserve study room for Effective Communicators goal  
– **Completed**

- Set next D&D session – **In-Progress**

**Gabe Lytle:** Check on everyone to make sure they are utilizing their communication journals. – **In-Progress**

**Jared Linares:** Remind teammates of upcoming events and meetings.  
– **In-Progress**