

LanguageTarget



```
classDiagram
    class LanguageTarget
    class LanguageAdapter
    LanguageAdapter --|> LanguageTarget
```

A UML class diagram illustrating the Adapter pattern. It consists of two classes: 'LanguageTarget' and 'LanguageAdapter'. 'LanguageTarget' is represented by a white rectangular box with a black border at the top. 'LanguageAdapter' is represented by a gray rectangular box with a black border at the bottom. A solid blue arrow points vertically from the top center of the 'LanguageAdapter' box to the bottom center of the 'LanguageTarget' box, indicating that 'LanguageAdapter' inherits from or implements 'LanguageTarget'.

LanguageAdapter