8/30/16

AS2318

Why study Assembly

Helps in HLL (High Level Language)

programming

High = Throughput - inst / time
= cost
= power consumption
Low = Latency (cycle to cycle)

Robustness / Resiliance

Usability

Memory Use / Resource allocation

[Assembly programmer has a lower level (more detailed) view of the underlying architecture

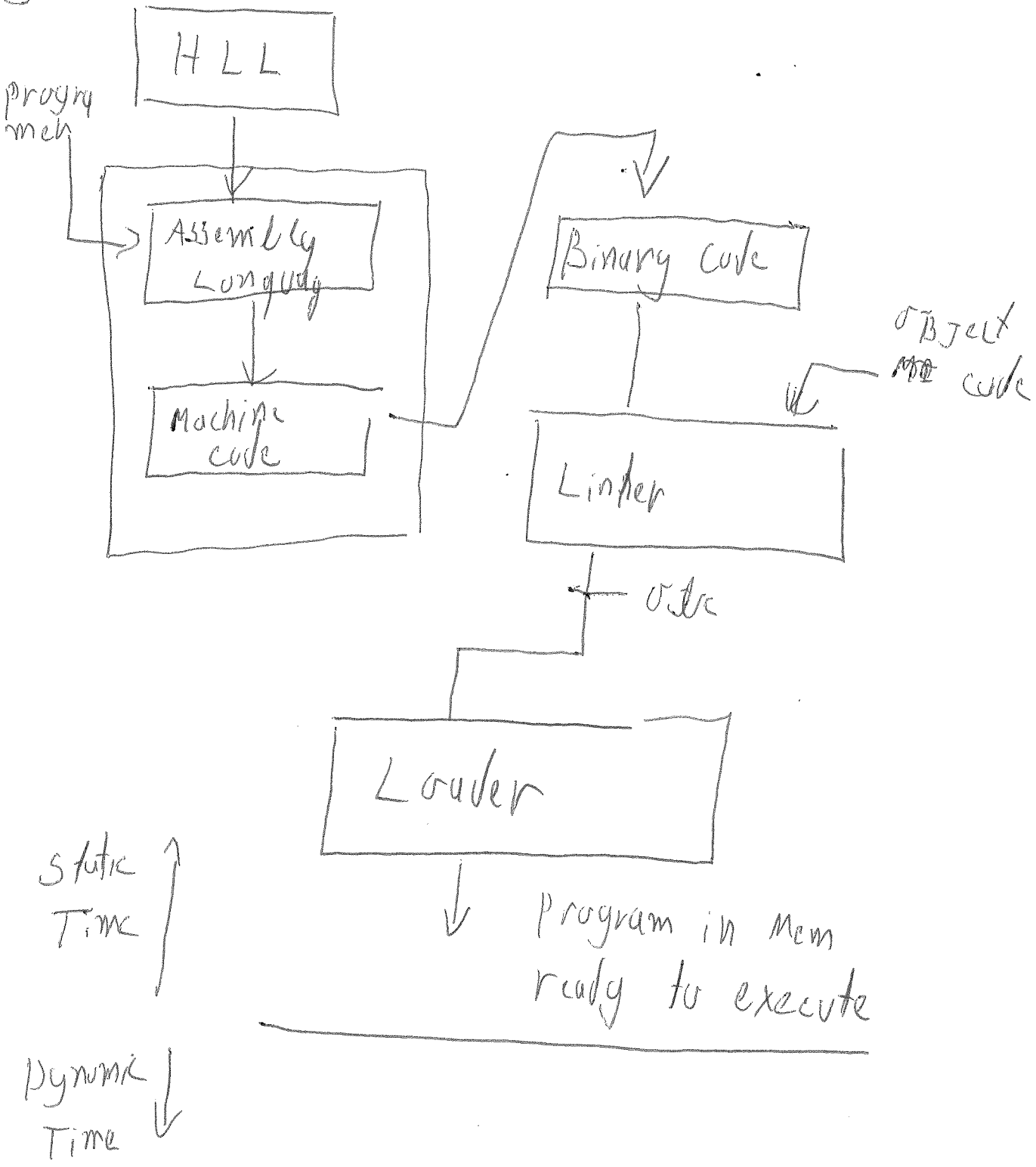
2) Process ↑

cons: cost of development, maintenance
debugging

Assembly usage

- Critical code
  code that has high constraints
  (Latency, throughput, ...)
- compiler producers

3


HLL
Assembly Language
Machine code
Binary code
Linker
Loader
Program in Mem ready to execute
Static Time
Dynamic Time

4) Semantic Gap

Gap between the ~~veiw~~ view of the underlying ~~arch~~ architecture between a HLL progromer and the actual architecure

Complex Instruction Set Computer (CISC)

Reduced ISC

many instruction / Formats / addressing Modes to provide extensive support for compiler writer

~~Risc~~ RISC

Few instruction (most frequent ones)

=> simple Arch. => Better throughput Average

CISC

5) PDP-11 / VAX

x86 — MC 6800/68000

RISC

ARM

Simple used in c53339 → MIPS

SPARC

Alpha

PPC

IA 32

IA 64

Few instructions

- Qt-SPIM

MIPS simulator / debugger

IDE