

CS2318

10/06/2016

Function Call (using stack)

Chapter 6 Britton

chapter 2 potterson

B₀

(function)

jal c

jr ~~ra~~ ra

only call c

A

Root ROOT

B

internal.

C

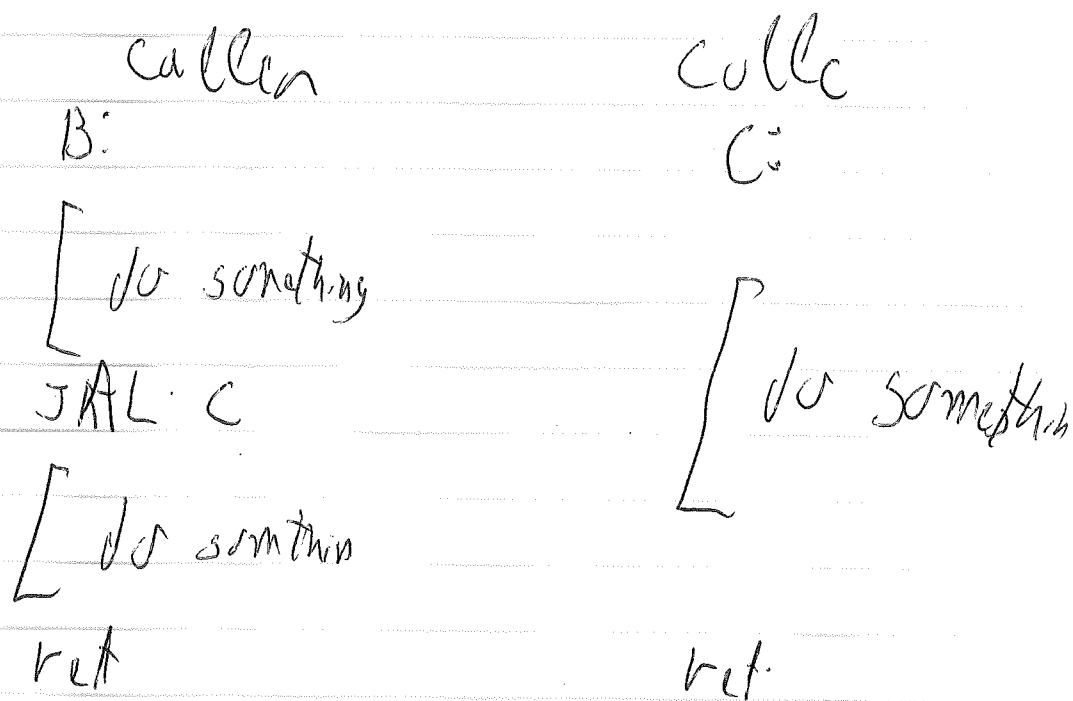
leaf LEAF



2

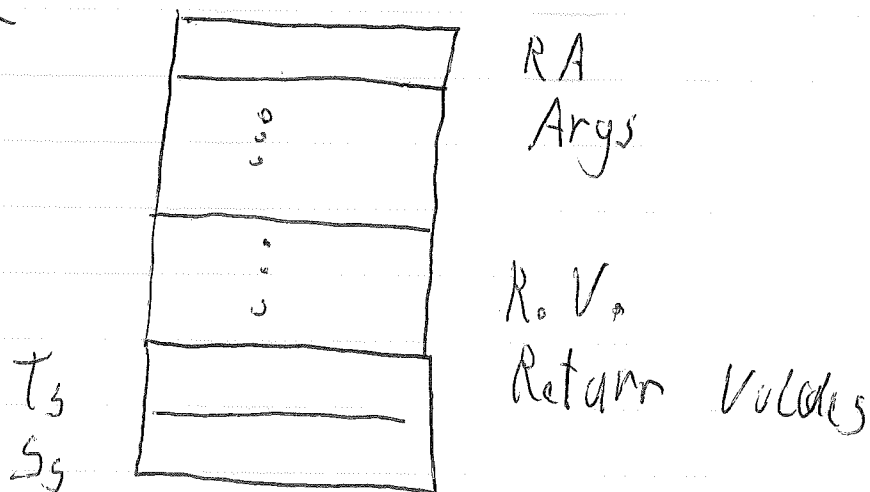
Consider an internal node

A function that is both a caller
and a callee



Frame

for B calling C



3

cullen

B:

push \$RA (Into frame on stack)

push ARGS

push Needed Ts (C do not "cover"
about B's Ts)

JAL C (Like Local vars)

pop \$RA

pop Return Values

pop Ts

Return

C: cullen

pop ARG-S

push Needed Ss

(can use Ts, Ss)
~~not~~

[compute
Get value

push Return Value

pop Ss

return

4

Int_Sqrt (n)

^{check me}
while ((i * i) < n) {

i = i + 1;

}

Main gets an int n

checks if it is prime

while (i < ^{Int_Sqrt(n)}
~~sqrt~~)

{ check rem

if 0 break;

}

5

Main:

Get $n \leftrightarrow \$50$

Assuming
Root

For : push \$AA
 : push \$50

Find $\text{sqrt}(n)$

pop \$AA

pop R.V. $\leftrightarrow \$51$

\$to

while ($i < \text{sqrt}(n)$)

check Rem ϵ

if ($\text{Rem} == 0$) break, ~~not~~ ^{prime}

$i = i + 1;$

}

prime

not prime

Q6

SQRT(n)

Assuming Leaf

POP \$S0
↓
\$t0
while((ixi) < n) {
 i = i + 1;
 3
 :
 :
} JR \$RA
push result

Push \$Rs

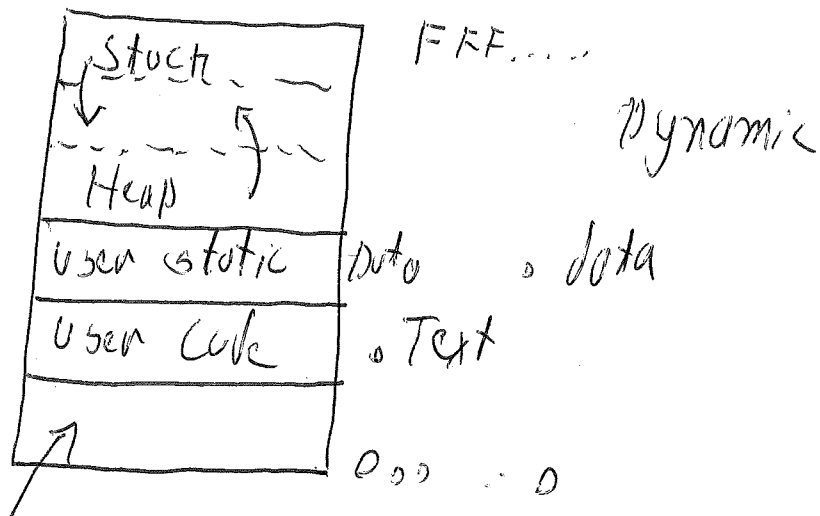
Pop \$Rd

Using \$SP as the stack pointer

Ignoring underflow / overflow

7 ~~8~~

Typical Memory Organization



"OS" code system code

down/up in addressed

Stack can grow up / Down

Sp can point to current data

Can point to next available

Space

8

~~800~~

Assum stack grows down

\$sp point to next available

space

push \$R₃

pop \$R₄

sw \$R₃, 0(\$sp)

subr \$sp, \$sp, 4

addi \$sp, \$sp, 4

sw \$R₄, 0(\$sp)

push \$t₀, \$t₁, \$t₂

sw \$t₀, 0(\$sp)

sw \$t₁, 4(\$sp)

sw \$t₂, 8(\$sp)

addi \$sp, \$sp, 12 ← advance

by "frame" size

9

Assum stack grows down

\$SP points to current data

push \$R5

pop \$R4

add
them
store

Load
them
subtract.

$\$t_0$
while $(\underbrace{i}_{\$t_0} < n) \{$
 $i = i + 1; \quad \$t_1$
 $\}$

li \$t0, 1

move \$t1, \$t0, \$t0

while: bge \$t1, \$s0, endwhile

addi \$t0, \$t0, 1

move \$t1, \$t0, \$t0

b. while

endwhile