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Based on Work and Art by the many designers and artists of Cyberpunk 2020

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I SAW MAX-TAC HUNTING S.A.N.T.A. CHOOM

by the Short Circuit Filkrunners

I SAW MAX-TAC HUNTING S.A.N.T.A. CHOOM

Inside the Old Combat Zone last night
The cops didn't see me Sneak
Use my scope to grab a Peek
As they sped off after his AV
So fast it left a streak.

I SAW MAX-TAC SHOOT AT S.A.N.T.A. CHOOM

As HE DUCKED BEHIND SOME COVER THICK AND WIDE!

OH, WHAT A LAUGH IT WAS JUST WHEN S.A.N.T.A.'S REIGNDEAR

AND BLEW HOLES IN ALL THE COPS LAST NIGHT!

► Cybercam EX-1

Cost: 1,000eb (Very Expensive)

The ultimate camera for a one-person news crew! The Raven MicroCybernetics Cybercam EX-1 not only records crisp, clear video and audio but intelligently adds preloaded graphics, logos, and sound effects before livecasting it all to the Data Pool.

The Cybercam EX-1 is a professional head-mounted camera. When a Media uses their Role Ability (SEE CP:R PAGE 151) to publish a story via an EX-1 produced livecasted feed, the believability increases by 1 (for example, from 2 out of 10 to 3 out of 10). This bonus stacks with those gained via verifiable evidence.

CYBERSCANNER

Cost: 1,000eb (Very Expensive)

A classic tool of both bouncers and cops alike, cyberscanners haven't changed much in the last twenty years. Wave the double pronged wand around the target and a combination of sonic and magnetic resonance allows the reader to determine and display what chrome a choomba is packing. How well a cyberscanner works depends on who coded it. A cyberscanner employed by the average street cop won't recognize highly experimental or rare chrome while a cyberscanner used by high level Megacorp intel agents is probably fine-tuned to recognize the sort of top secret cyberware used by spies.

The Cyberscanner can scan a target within 2 m/yds and produce a readout of all their installed cyberware. The scan takes 1 minute and the target must remain still for the duration. If even a single piece of hardened, Tech Upgraded, or unique/unknown cyberware is detected, the Cyberscanner produces an error instead of a readout.

Cyberscanner, Integrated

Cost: 500eb (Expensive)

Install: Clinic

Humanity Loss: 7 (2d6)

Cyberarm Option. **Requires 2 Option Slots**. An Integrated Cyberscanner installed in a Cyberarm. The readout is displayed on an LED panel built into the arm but can also be directed to the user's Chyron display or linked Agent.

► DPI SMARTSTICKS

Cost: 500eb (Expensive)

Turn any surface into a drum kit with Smartsticks!

Feel the rhythm through haptic feedback and the bass of the onboard subwoofer!

Let your passion flow through the synthesizer!

Drum the world!

The DPI Smartsticks gives its user +1 to their Play Instrument (Drums) Skill Checks. This bonus only applies once and won't combine with other instruments that grant bonuses to the Play Instrument Skill.

DATA on't be shy

Don't be shy, choomba! Sing along at home!

> DATA SEE CP:R

> > check the

RED core

Cyberpunk

rulebook.

DYNALAR XTRA-DEX SMART GLOVE

Cost: 1,000eb (Very Expensive)

Need a hand with everyday tasks but aren't willing to give up your "perfectly good" hand for it? Dynalar, maker of the world's most trusted cyberfingers, has just the solution for you. With a simple strap and plug, a whole new set of fingers is there for you to command. The Xtra-Dex Smart Glove is perfect for everyone from hardcore professionals or on-the-go homemakers. Design your own smart glove for your own smart life – then sit back and Let Dynalar Do The Rest!

The Dynalar Xtra-Dex Smart Glove contains 2 Option Slots for Cyberarm or Cyberlimb options and counts as a Modular Finger Cyberhand for the installation of up to 5 Cyberfingers. These Cyberfingers are built into the glove's existing fingers and do not add extra digits to the user's hand. When worn, the options stored in the glove's slots and its installed Cyberfingers can be accessed as long as the user is connected to it via a set of Interface Plugs. Putting on a Xtra-Dex Smart Glove and taking one off is an Action, part of which can include connecting/disconnecting Interface Plugs. Any cyberware options stored in a cyberarm or meat arm the Xtra-Dex Smart Glove is being worn over are inaccessible while the glove is being worn. Cannot be concealed. For more on cyberfingers SEE BLACK CHROME.

ESPORMA ENVIRONMENT SUIT

Cost: 5,000eb (Luxury)

The Esporma Environment Suit is a must for any situation that may include poisonous gasses, bioweapons, or radiation. All seams are magnetically sealed and air-tight. With an internal oxygen supply, the wearer can enter most hazardous situations without suffering ill-effects and the armor woven into the outer layer ensures it won't puncture easily. Best of all, the Esporma is self-repairing!

Unlike other armor, the Esporma Environment Suit isn't bought in two pieces and must always be worn on both your body and head location. Each location has its own SP 8. When repaired, both pieces are repaired at the same time. Wearing an Esporma Environment Suit protects the user from radiation. The suit comes equipped with an oxygen tank which can provide up to 30 minutes of air before the tank must be refilled from

the ambient air, which takes one hour. During each hour that the Esporma Environment Suit does not lose SP, nanomachines repair for 1 point of lost SP.

► HAMMERED INDUSTRIES GREEN LIGHT GO SNIFFER

Cost: 100eb (Premium)

Is your dealer cutting their synthcoke with rat poison? Did someone spike your cup of Smash? Is your personal assistant slipping biotoxin into your KaffPop? Find out with the Hammered Industries Green Light Go Sniffer! Simply insert the wand into the substance in question and read the indicator light. When you see green: get ready, get set, go!

The Hammered Industries Green Light Go Sniffer will analyze a dose of a chemical substance, such as a Pharmaceutical or a Street Drug, as an Action. Its indicator glows green if the substance is pure according to an internal database or red if it is impure. It does not provide any information as to what the substance is – just if it has been cut or mixed with something else.

► ION CUFFS

Cost: 500eb (Expensive)

7 out of 10 cops in Night City recommend Ion Cuffs! Ion Cuffs are the one step unbreakable* criminal lockdown device! Buy the same Ion Cuffs trusted by the NCPD. Lock down Cyberarms and all their nasty surprises! Stress tested against cyberpsychos with the most popular brands of Linear Frames. Even they can't break free of Ion Cuffs!

Any non-hardened cyberware options installed in a non-hardened Cyberlimb bound by Ion Cuffs become inoperable until the cuffs are removed. Ion Cuffs can be broken easily if a subject's BODY is 13 or higher.

MASTER MECHANIC'S TOOL KIT

Cost: 20,000eb (Super Luxury)

Even Hephaestus used a hammer to forge metal. The highest end tools, Master Mechanics are the utensils of a god of creation. Are you worthy to wield them? Accept no substitutes. Not even those made by your own hand.

A Master Mechanic's Tool Kit grants a Tech +4 to their Basic Tech, Cybertech, Land Vehicle Tech, Sea Vehicle Tech, Air Vehicle Tech, Electronics/Security Tech, and Weaponstech

DATA

Fun fact! Synthcoke and the most popular brand of toilet cleaner are identical white powders with similar scents and tastes!

DATA

Black Chrome is a Tech and Style Guide for Cyberpunk RED and is available now!

Skill Checks when used for any Maker Speciality (SEE CP:R PAGE 147) purpose. Due to the size and density of the tool set's housing it counts as a piece of Thick Steel Cover and cannot be moved except by a Character with BODY 10 or higher without special equipment.

MINIMAG SPEAKERS BY TELECTRONICS

Cost: 50eb (Costly)

DATA

MiniMags are especially

popular with

gangs. Both the

Bozos and the

Philharmonic Vampyres

swear by

them!

prankster

Stick a speaker anywhere! Don't bother upgrading your car's soundsystem – just attach a MiniMag to your dash! Don't yell at your kids to come down for dinner – save your voice and put a MiniMag in their bedroom! Show your team spirit at the next Night City Nukes game by attaching multiple MiniMags to your cyberarm and letting them really hear you cheer! MiniMag Speakers will change your life and the lives of everyone around you – for the better!

MiniMag Speakers are one inch in diameter, magnetic, can connect wirelessly to a linked Agent within 100 m/yds, and come in a variety of colors.

► OPTITECH MAGVIEWER

Cost: 500eb (Expensive)

The ultimate in hunting, competitive long range shooting, orienteering, and birdwatching technology – if your Optitech MagViewer can't see it, it may just be invisible! Never before have optics this good been this cheap! Buy one for your brother. Buy two for your sister. Buy as many as you can for yourself! Let Optitech Optimize all your outdoor pastimes!

The Optitech MagViewer is a set of binoculars allowing the user to see detail up to 800 m/yds away. A successful Complementary Skill Check made using the MagViewer done to assist a Single Shot or Aimed Shot Attack on a target 51 m/yds or further away adds a +1 to the Attack Check. This is in addition to the normal bonus granted a successful Complementary Skill Check. This benefit does not stack with the Sniping Scope Weapon Attachment or TeleOptics Cyberware.

SKIDROW PACKSHIELD

Cost: 100eb (Premium)

Worried about your life and toting around your possessions? Worry no more! The PackShield from SkidRow Limited isn't just a stylish backpack loaded

with ergonomically designed organizational pockets. Pull it off, press a button, and reinforced panels will unfold to transform this chic bag into a shield capable of stopping gunfire. Classic fashion with a new twist!

The PackShield is a Bulletproof Shield (HP10) with the appearance of Businesswear. It will not provide protection while worn as a backpack and must still be equipped in a hand to be effective. When worn as a backpack it does not offer protection but does function as a carryall. The PackShield cannot be installed in Pop-Up Shield cyberware.

Zonda Metrocar

Cost: 1,000eb (Very Expensive)

Nomad Access: 1

The classic city car of the 2020s is back! Local manufacturer Yang's Wheels, under license from Zonda, has removed the pedals and added a motor, transforming its enclosed bicycle platform into the most affordable car available in Night City.

The Zonda Metrocar is a Compact Groundcar with only two seats. It has an SDP of 25, a Combat Speed of 10 MOVE, and a Narrative Speed of 30 MPH/48 KPH. The Metrocar is incompatible with the Heavy Chassis and Seating Upgrade. If fitted with the AV Engine Upgrade, a Metrocar can fly but its movement rates remain the same. A Metrocar cannot be Tech Upgraded to increase its Combat or Narrative Speed.

This is MT198-8. We're currently over sector Charlie Zulu 8-32 in 10-43 of PRIORITY TARGET SIERRA ALPHA NOVEMBER TANGO ALPHA.

REPEAT. WE HAVE SPOTTED

S.A.N.T.A. FLYING OVER

THE OLD COMBAT ZONE AND

ARE IN PURSUIT. WE'RE

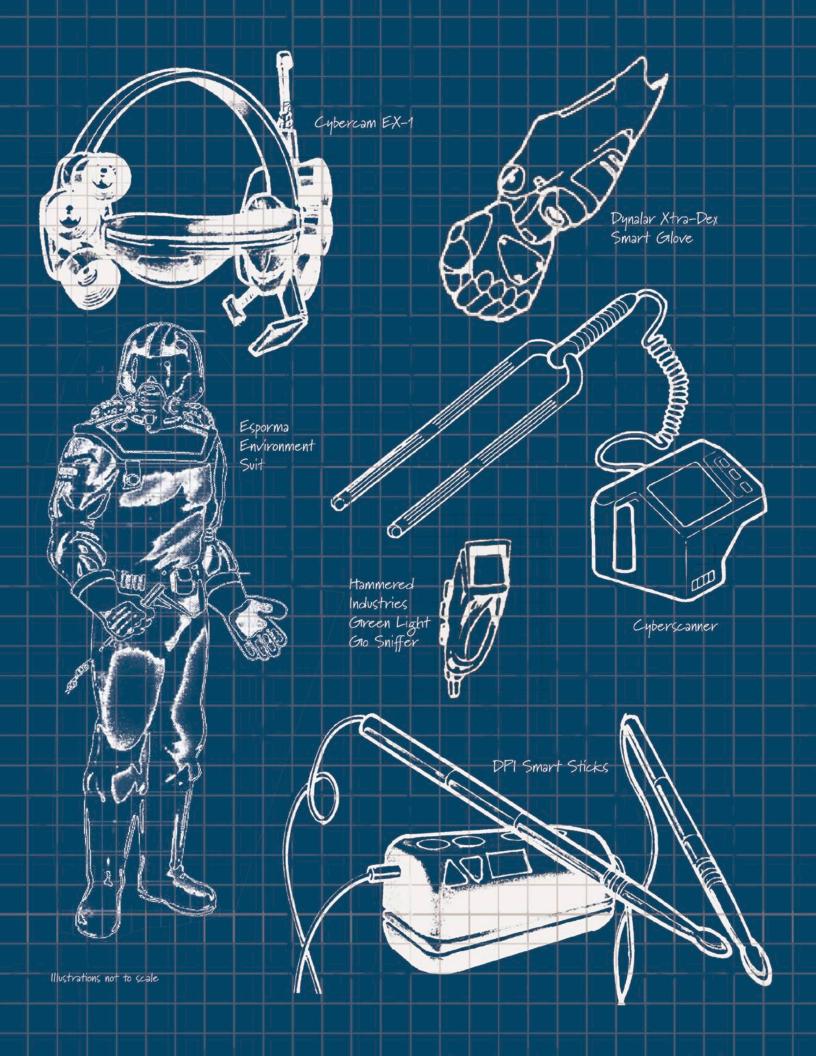
BRINGING THE FAT BASTARD

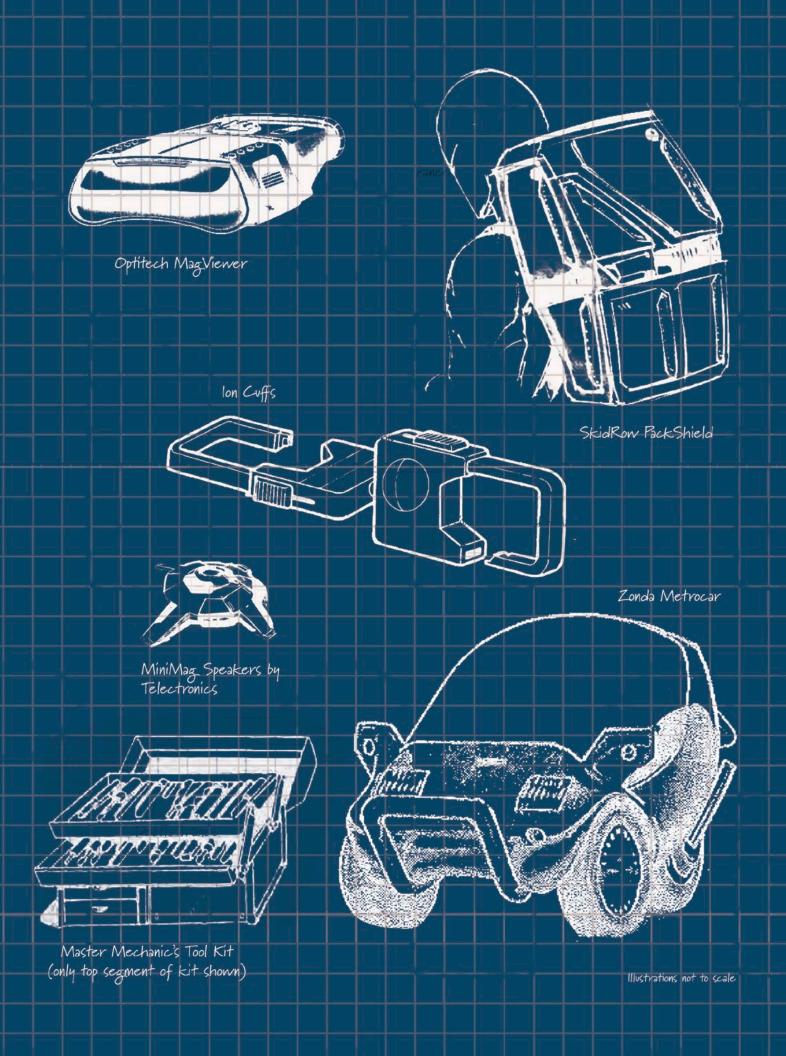
DOWN FOR SURE THIS TIME!

- LIEUTENANT DARRYL "BLUEBERRY" ARMITAGE

MAX-TAC SQUAD COMMANDER







DATA

Check each item's full description for additional rules and information.

Name	Description & Data	Cost
Cybercam EX-1	A head-mounted camera for livecasting professionals. Grants a bonus to the Media's Role Ability.	1,000eb (V. Expensive)
Cyberscanner	Scans a target and provides a readout on their installed cyberware.	1,000eb (V. Expensive)
Cyberscanner, Integrated	Cyberscanner installed in a Cyberarm. Install: Clinic • Humanity Loss: 7 (2d6)	500eb (Expensive)
DPI Smartsticks	Electronic drum sticks. Drum anywhere!	500eb (Expensive)
Dynalar Xtra-Dex Smart Glove	A smart glove capable of installing Cyberfinger options.	1,000eb (V. Expensive)
Esporma Environment Suit	An armored, self-repairing hazmat suit with internal oxygen tank.	5,000eb (Luxury)
Hammered Industries Green Light Go Sniffer	A specialized device made to analyze a chemical substance's purity. Green light means go!	100eb (Premium)
Ion Cuffs	Handcuffs designed for suspects with Cyberarms. Does not disable the arms but does disable options installed in the arms.	500eb (Expensive)
Master Mechanic's Tool Kit	The ultimate tool kit for any Tech. Also counts as Thick Steel Cover.	20,000eb (Super Luxury)
MiniMag Speakers by Telectronics	A tiny, wireless speaker with a magnetic backing. Comes in a variety of colors!	50eb (Costly)
Optitech MagViewer	Amazing binoculars! Perfect for spotters and snipers.	500eb (Expensive)
SkidRow PackShield	When worn on the back it is a carryall. When equipped in a hand it is a bulletproof shield.	100eb (Premium)
Zonda Metrocar	A tiny, affordable Compact Ground Car designed for city driving. Nomad Access : 1 • SDP : 25 Seats : 2 • Speed (Combat) : 10 MOVE • Speed (Narrative) : 30 MPH/48 MPH	1,000eb (V. Expensive)

DADDY! DADDY! S.A.N.T.A. BEAT THOSE MEGACORP DOOMBAS AND UPLOADED NEW BLUEPRINTS TO SHORT CIRCUIT'S LIBRARY NET ARCHITECTURE LAST NIGHT!

Course he did, Bug! Just like he does EVERY YEAR. RIGHT, HONEY?

UH-HUH. S.A.N.T.A. ALWAYS GIVES GIFTS TO GOOD TECHS WHO BELIEVE!

- Bug, 3-Piece, and Brain

ENJOYING A CLASSIC FAMILY HOLIDAY MORNING