Apache Spark Fundamentals

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Introduction

- Spark is an open-source framework for developing and running applications on clusters. (Devised at UC Berkeley in 2009 and later donated to Apache Software Foundation).
- Spark provides
 - Unified computing engine (Spark Core)
 - Programming interface usable with Scala, Java, Python, R
 - APIs for data analysis: Spark SQL (structured data) MLlib (machine learning), GraphX (graph analytics), Spark Streaming (streaming analytics). Spark is written in Scala.



Spark runs on the Java Virtual Machine (JVM)

Introduction

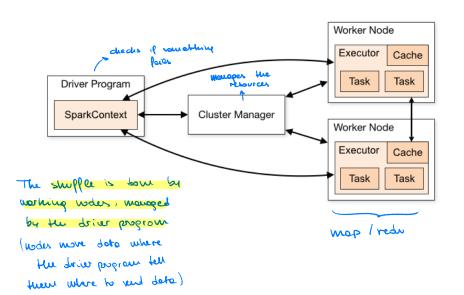
- Spark does not come with a storage system (unlike Hadoop) but can run on the *Hadoop Distributed File System* (HDFS) as well as on other systems (e.g., Amazon S3, Cassandra, HIVE, Relational DBMS).
- Spark's features:
 - Fault tolerance.
 - In-memory caching, which enables efficient execution of multiround algorithms, with a substantial performance improvement w.r.t. Hadoop.
- Spark can run:
 - On a single machine in the so called local mode.
 - On a cluster managed by a cluster manager such as Spark's Standalone, YARN, Mesos.

In the homeworks, you will have the opportunity to use Spark on your machine as well as on a cluster through CloudVeneto (using YARN).

Why do we need a framework like Spark?

- Procerning big data
- Hide low level details
- Easier to write BD olgo: Hung
- Doto driver approach

Spark Application



Spark Application

- Driver (a.k.a. master): it is the heart of the application, and
 - Creates the Spark Context, an object which can be regarded as a channel to access all Spark functionalities.

Obs.: Spark 2.0.0 introduced a Spark Session object which encapsulates the Spark Context and provides more functionalities.

- Distributes tasks to the executors.
- Monitors the status of the execution.

The driver runs Java/Python/Scala/R code through the Spark's API.

• Executors (a.k.a. workers): execute the tasks assigned (through Scala code) by the driver, and report their status to the driver.

Spark Application

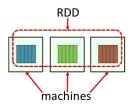
 Cluster manager: when the application is run on a distributed platform, the cluster manager controls the physical machines (i.e., compute nodes) and allocates resources to applications.

EXECUTION: when the application is run on a single machine (i.e., local mode), driver and executors run on that machine as threads. If instead the application is run on a distributed platform (i.e., cluster mode) driver and executors can run on different machines

MAP/REDUCE TASKS: if the application implements a MapReduce computation, a task assigned to an executor typically comprises running a map function on several key-value pairs or a reduce function on several key-listOfValues pair.

Resilient Distributed Dataset (RDD)

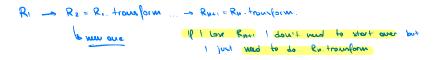
 Fundamental abstraction in Spark. An RDD is a collection of elements of the same type, partitioned and distributed across several machines (if available).



- An RDD provides an interface based on coarse-grained transformations.
- RDDs ensure fault-tolerance.

RDD: Main characteristics

- RDDs are created
 - from data in stable storage (e.g., HDFS), or
 - from other RDDs, through transformations.
- RDDs are immutable (i.e., read-only).
- RDDs are materialized only when needed (lazy evaluation).
- Spark maintains the *lineage* of each RDD, namely the sequence of transformations that generate it, which enable to materialize it or reconstruct it after a failure, starting from data in stable storage.



RDD: Partitioning

- Key ingredient for efficiency: each RDD is broken into chunks called partitions which are distributed among the available machines.
- A program can specify the number of partitions for each RDD (if not, Spark will choose one).
- Partitions are created by default (using a HashPartitioner, based on objects' hash codes) or through a custom partitioner.
- Typical number of partitions: is 2x/3x the number of cores, which helps *balancing the work*.
- Partitioning is exploited to enhance performance:
 - Spark creates map tasks so to make each executor apply the map function on data from a locally stored partition (if possible).
 - To implement algorithms that require partitioning, the programmer can explicitly access RDD partitions (e.g., mapPartition method).
 - RDD partitions are explicited implicitly by some ready-made Spark aggregation primitives (e.g., reduceByKey method).

RDD: Operations

The following types of operations can be performed on an RDD A

- TRANSFORMATIONS. A transformation generates a new RDD B starting from the data in A. We distinguish between:
 - Narrow transformation. Each partition of A contributes to (at most) one partition of B, which is stored in the same machine. No shuffling of data across machines is needed (⇒ maximum parallelism). E.g., map method.
 - Wide transformation. Each partition of A may contribute to many partitions of B. Hence, shuffling of data across machines may be required. E.g., groupByKey method.

RDD: Operations

 ACTIONS. An action is a computation on the elements of A which returns a value to the application. E.g., count() method.

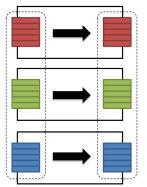
LAZY EVALUATION: RDD *A* is materialized only when an action is performed. This must be carefully taken into account when measuring running times

- Persistence. Methods like cache() or persist() will save the RDD data in memory after the subsequent action.
 - cache(): data are stored asin RAM (if they fit). Data that do not fit are recomputed when needed.
 - persist(): data are stored as instructed. There are several options, e.g., MEMORY_AND_DISK (RAM+Disk).

RDD: Operations

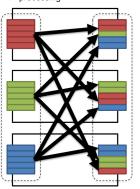
Narrow transformation

- Input and output stays in same partition
- No data movement is needed



Wide transformation

- · Input from other partitions are required
- Data shuffling is needed before processing



Implementing MapReduce algorithms in Spark

The homeworks will provide you first-hand experience on how to implement MapReduce algorithms using Spark.

Summarized here are key points to keep in mind about this issue.

- Spark enables the implementation of MapReduce algorithms but offers a much richer set of processing methods.
- Spark (and MapReduce) exploits a core idea of functional programming: functions can be argument to other functions.
- A program which implements a MapReduce algorithm typically comprises
 - Spark configuration steps (e.g., creation of the context);
 - Definitions of global variables and data structures (typically, in the driver's memory);
 - Reading of input data into one or more RDDs;
 - Code for the various rounds.

Implementing a MapReduce round in Spark

- Map Phase: on the input RDD X invoke one of map methods offered by Spark (narrow transformation) passing the desired map function as argument.
- **Reduce Phase:** on the RDD X' resulting from the Map Phase:
 - invoke one of grouping methods offered by Spark (wide transformation) to group the key-value pairs into key-ListOfValues pairs;
 - invoke one of map methods offered by Spark to apply the desired *reduce function* to each *key-ListOfValues* pair.

Alternatively, one can use one of the ready-made reduce primitives offered by Spark (e.g., reduceByKey).

DataFrames and Datasets

- RDDs represent the most basic data model in Spark: it is low-level and schema-less.
- On top of RDDs, the Spark SQL module provides APIs to operate on the following structured data (similar to tables in Relational DB):
 - DataFrame: distributed collection of data organized into named columns
 - Dataset: extension of DataFrame (available only in Java and Scala) with type-safe, object-oriented programming interface.

In the course we use RDDs only!