

Loops with constant objective function

With the simplex method, we move from a base B to B' , decreasing the objective function

All bases B have different cost and are different.

of possible bases $\approx \binom{n}{m} \rightarrow$ large but finite number

For some iterations, the change in the obj function can be 0

It could happen that we revisit the same basis (the objective function is staying the same)



Creating a loop (infinite)



Can happen !!! (very often)

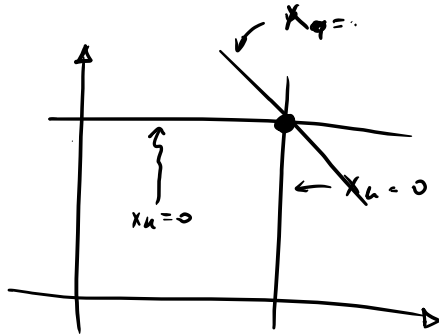
$$|\Delta z| = |\bar{c}_h| \theta \rightarrow \min \left\{ \frac{\bar{b}_i}{\bar{a}_{ih}} : a_{ih} > 0 \right\}$$

\downarrow
 > 0

$$\rightarrow |\Delta z| = 0 \Leftrightarrow \bar{b}_t = 0, t = \operatorname{argmin} \left\{ \frac{\bar{b}_i}{\bar{a}_{ih}} : \bar{a}_{ih} > 0 \right\}$$

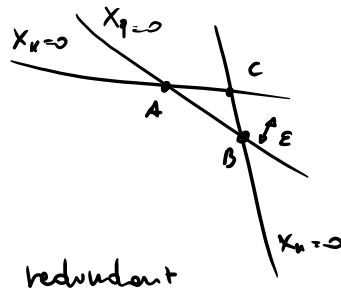
if $\bar{b}_i = 0$, the cost won't change

Degeneracy



finding ~~off~~ vertex between $x_u = 0$ and $x_v = 0 \Rightarrow$ could be that $x_q = 0$ too in that point

I can move the line of x_q we can see better what happens:



\Rightarrow if $E = 0 \rightarrow$ I can move from B to C and possibly back to B
 \downarrow
 loop

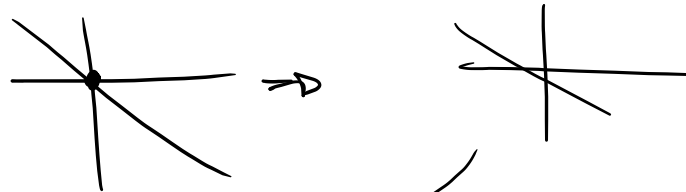
I could remove the \vee constraint and have the same polyhedron

We can't remove constraints that have $x_i = 0 \Rightarrow$ We may change the polyhedron in more dimensions.

How to deal with degeneracy:

1) Random pivot $\rightarrow P(\text{loop}) \sim 0$

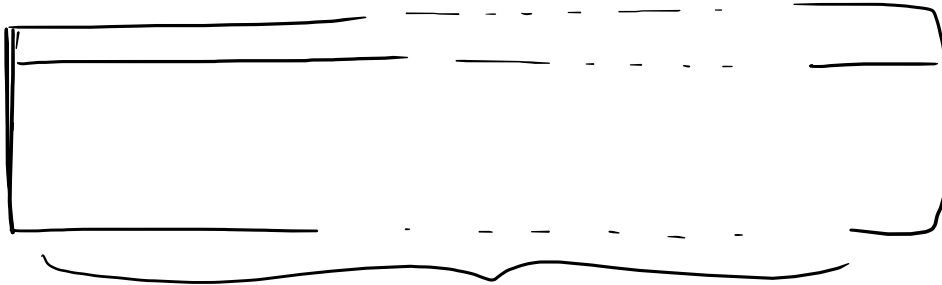
2) Move randomly the constraints when we find a degeneracy



of some point we must go back \rightarrow too early = still in the loop

3) Bland's rule \rightarrow Guarantees no loop

Revised simplex method



HUGE TABLEAU

Probable constraints : $x_i + x_j \leq 1 \Rightarrow$ Lots of 0s



I don't keep the matrix in memory but
a sparse version of the tableau



position and value of
the non-zero elements

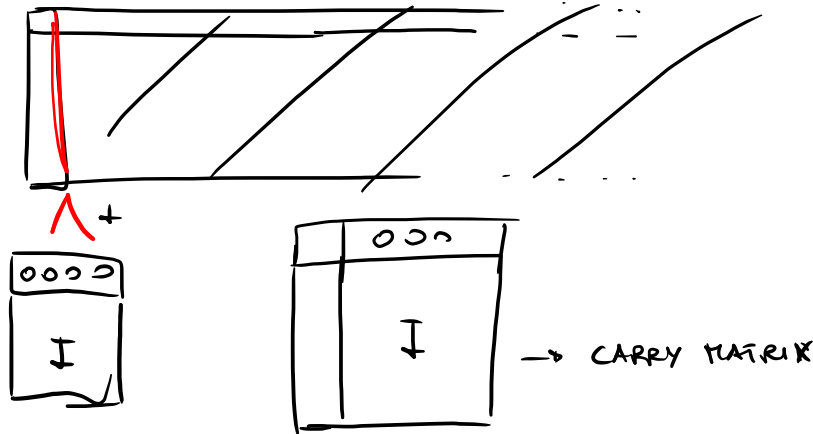


Usually we store columns : the cost and elements $\neq 0$

$$A_j = \begin{bmatrix} c_j \\ 0 \\ \vdots \\ 1 \\ 0 \\ 5 \\ \vdots \\ 0 \end{bmatrix} \xrightarrow{k} \begin{bmatrix} c_j \\ (k: 1) \\ (t: 5) \end{bmatrix} \rightarrow \begin{matrix} \text{(position } k) = 1 \\ \text{(position } t) = 5 \end{matrix}$$

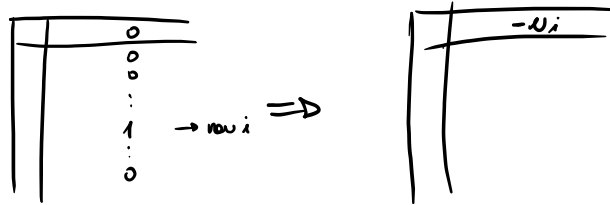
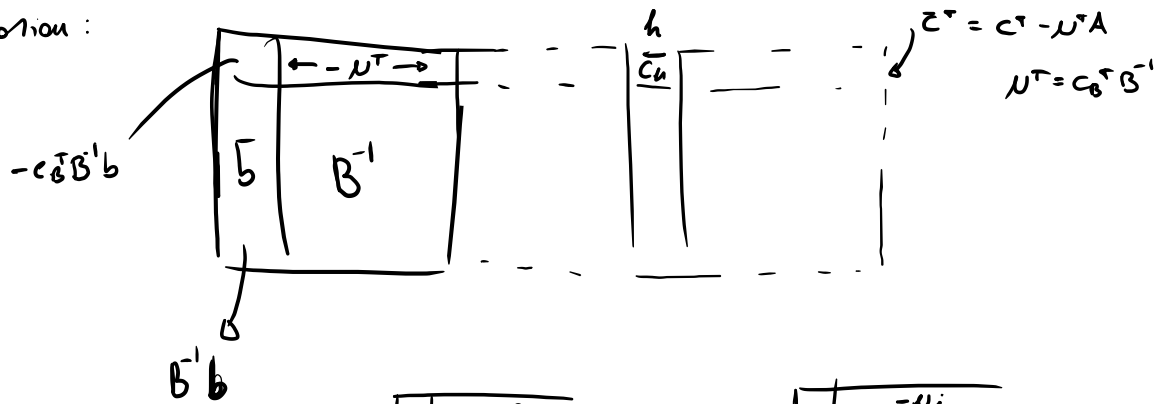
After lots of iterations \rightarrow lots of non-zeros... \Rightarrow can't keep the sparse format

1. cut the tableau and store only the left part



the rest of the tableau can be computed from the carry matrix

First iteration:

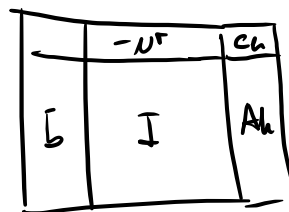


$\bar{c}_i = \bar{c}_i - \mu^T A_i$

 stored at the beginning

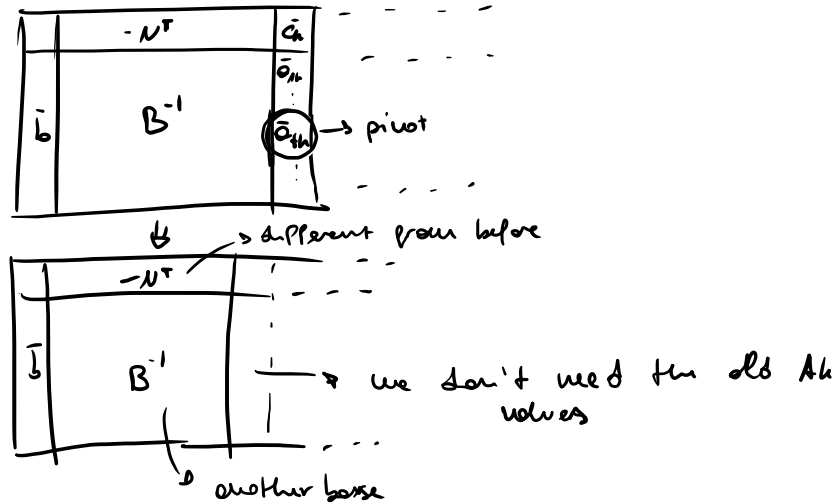
 product is fast if the matrix is sparse

I will find $\bar{c}_h < 0 \Rightarrow$ compute A_h



from here I can search and make the pivot operation

I will need to update just the nxm matrix



Typically : $\underbrace{\# \text{ pivot operations needed}}_{(\# \text{ iterations})} \sim 3m$
 \downarrow
 $\ll n$

Most of the variables will probably remain non-basic