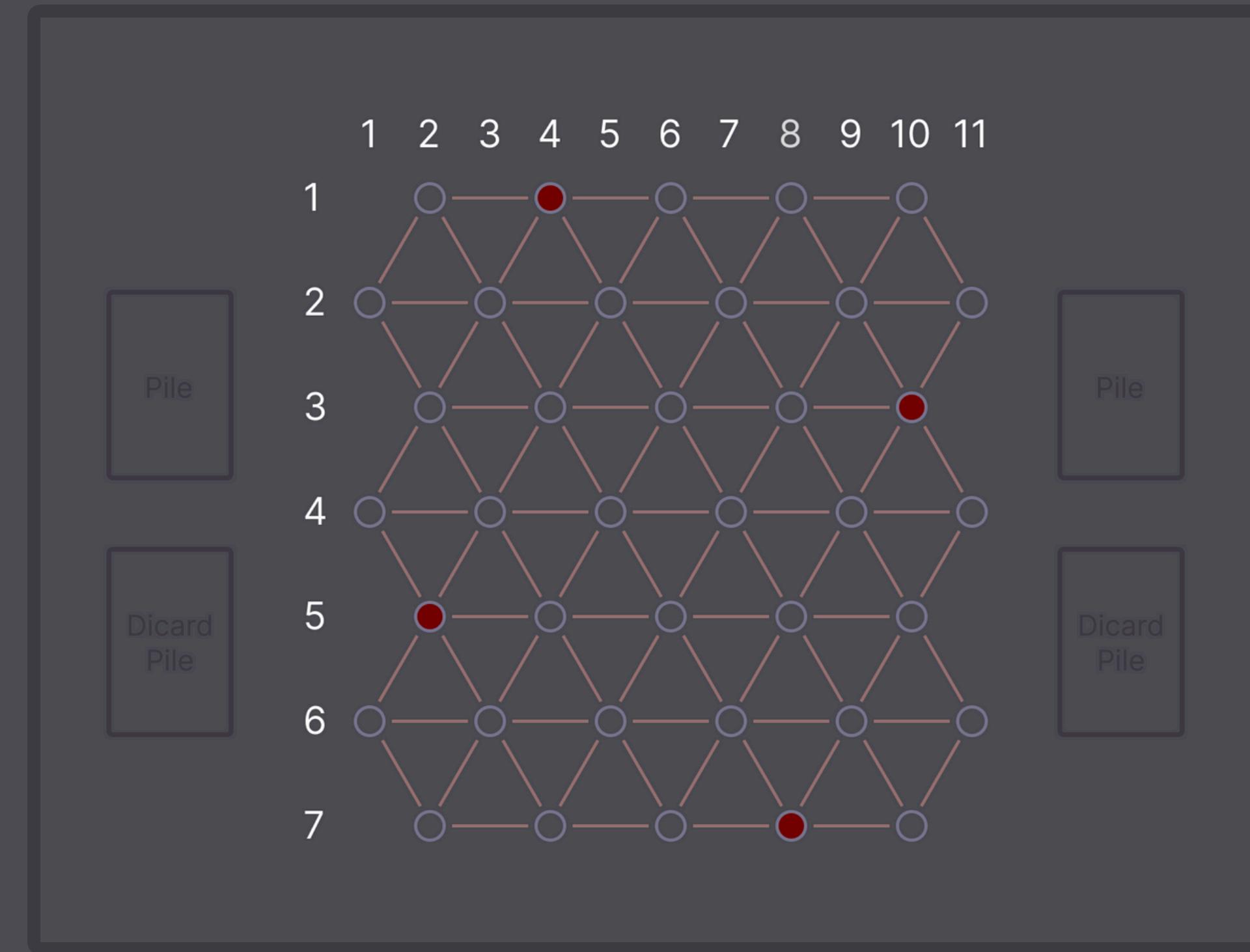
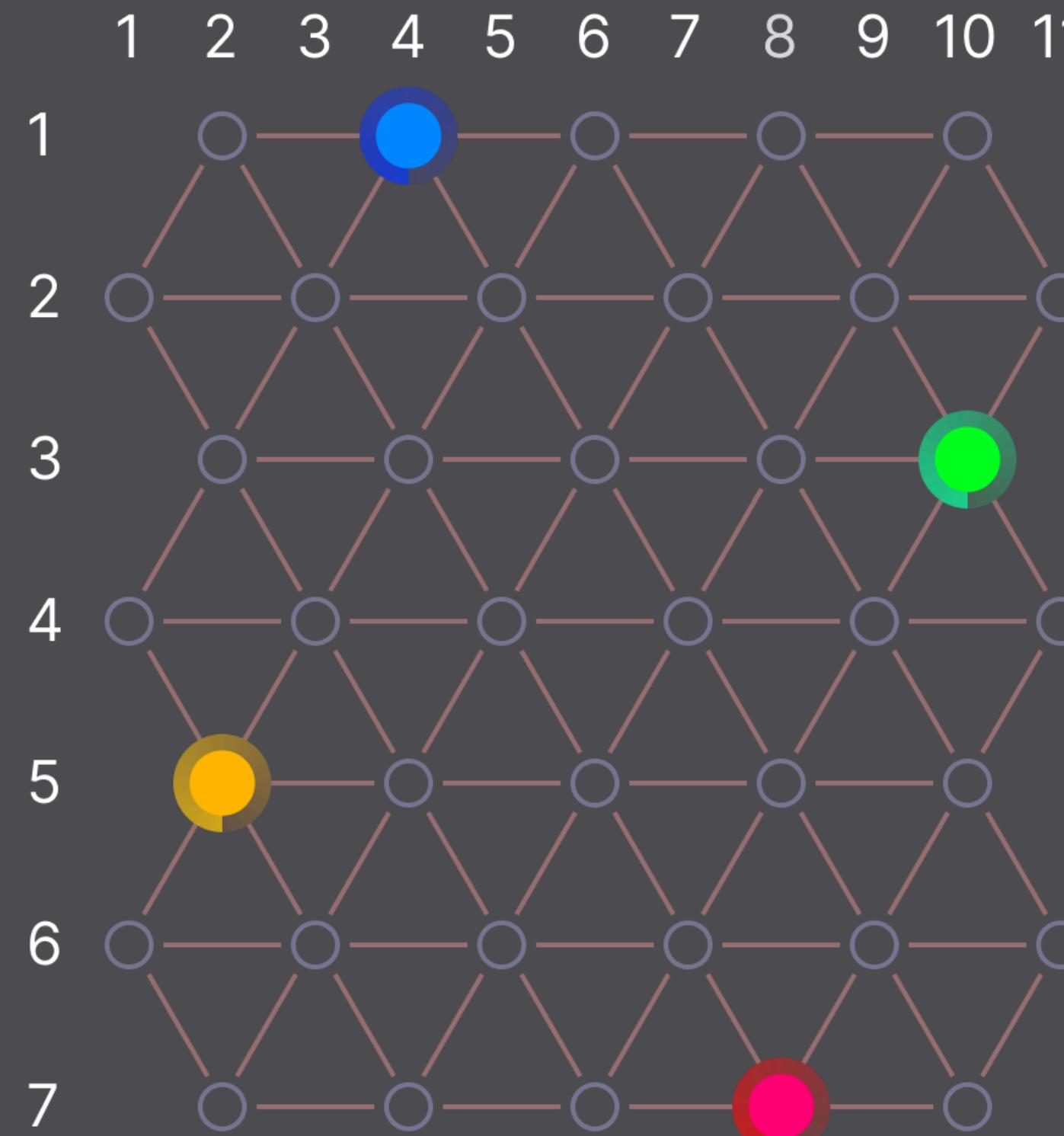
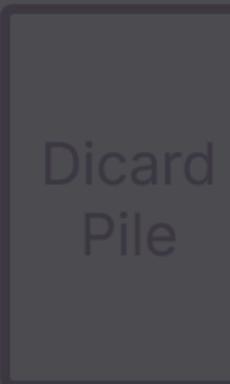


BOARD!!



SETUP!!

20x



20x



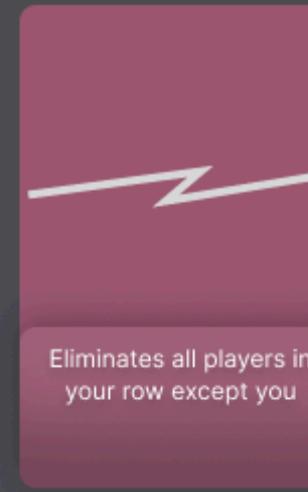
COMPONENTS!!



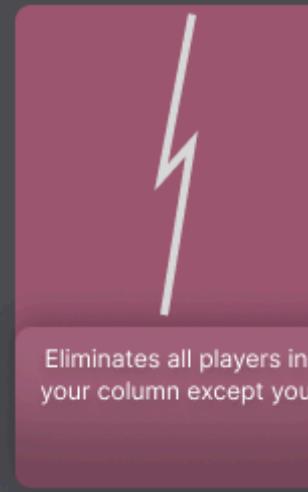
4x Pawns



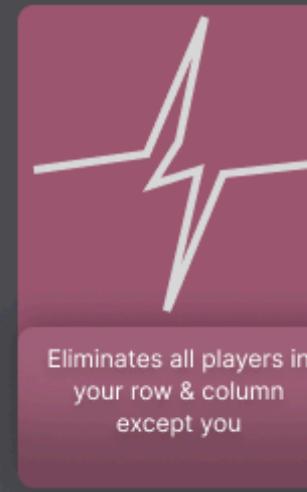
1x Dice



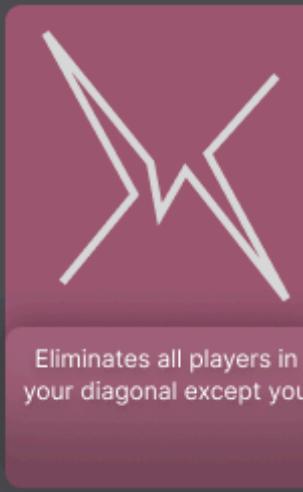
Eliminates all players in your row except you



Eliminates all players in your column except you



Eliminates all players in your row & column except you



Eliminates all players in your diagonal except you



40x Cards
10x each type

RULES!!

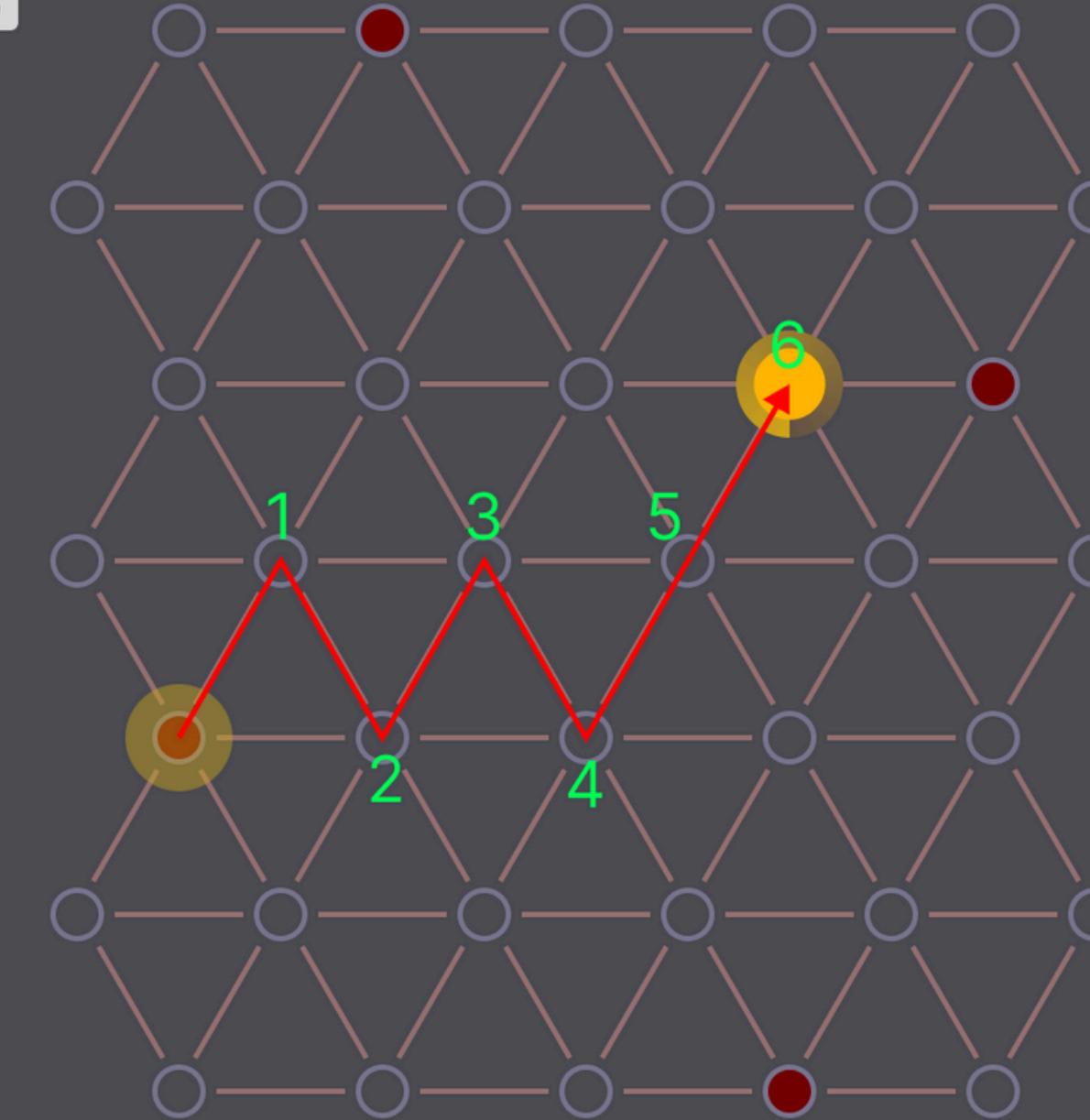
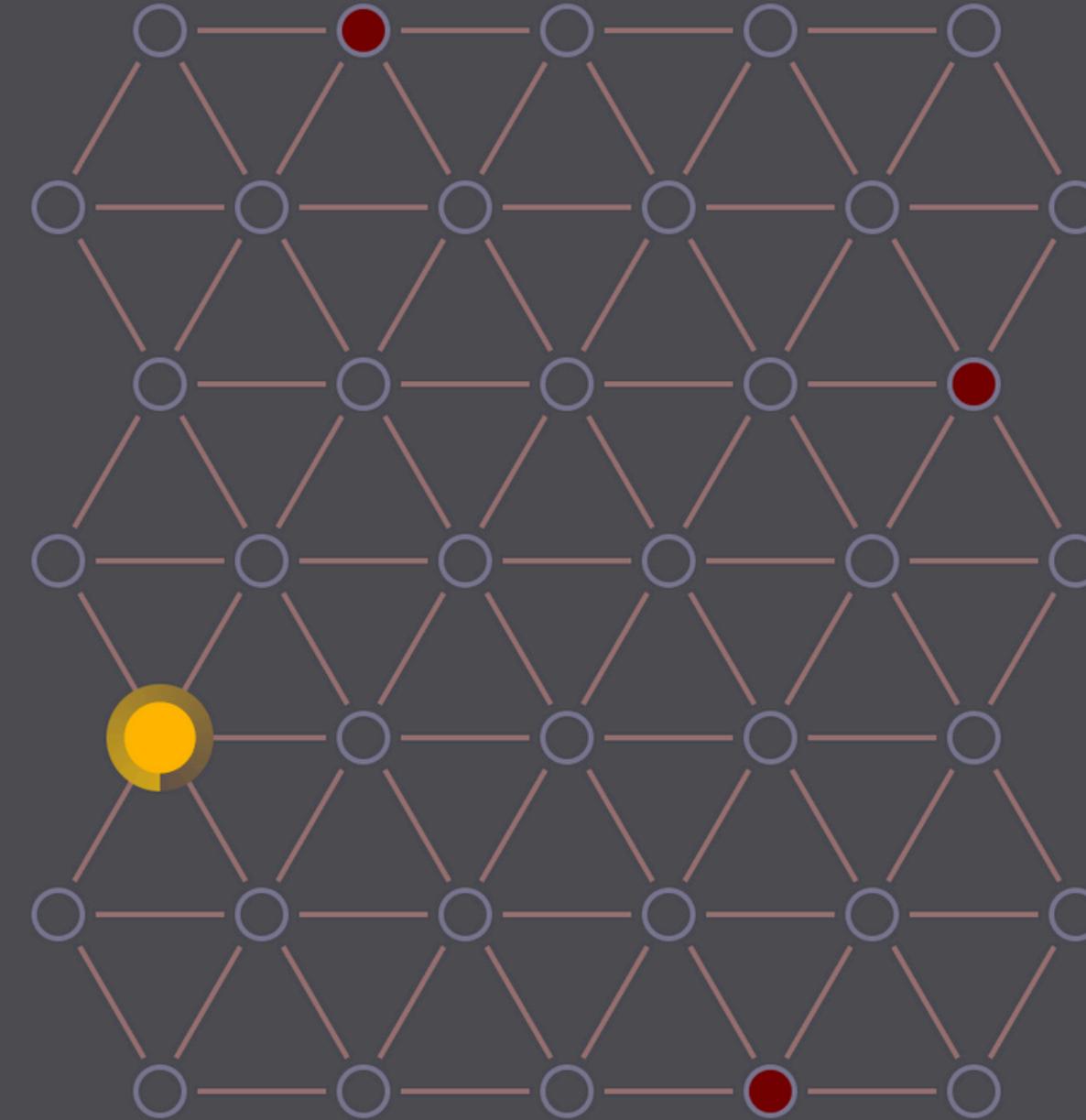
How to play:

- Setup the board and place the pawns on the red starting spots
 - Player doesn't hold any card
- Shuffle all 40 cards and split them evenly into 2 piles(20 cards each pile) and place it on the 'Pile' spot.
 - Make sure 1 pile has 4 different types evenly
- Choose the oldest player to start
- Each player turns:
 - Roll the dice (see Dice Scenarios)
 - Move your pawn according to the number
 - Draw one card from any pile near you and play that card immediately (see Cards Scenarios)
 - Either you eliminate player or don't
- The last man standing is the winner

Rules:

- Pile cards face down
- Discard pile cards face up
- If the deck runs out before the game ends, reshuffle the discard pile to form a new deck and continue playing.
- If you land on the same space as another player, you automatically got eliminated

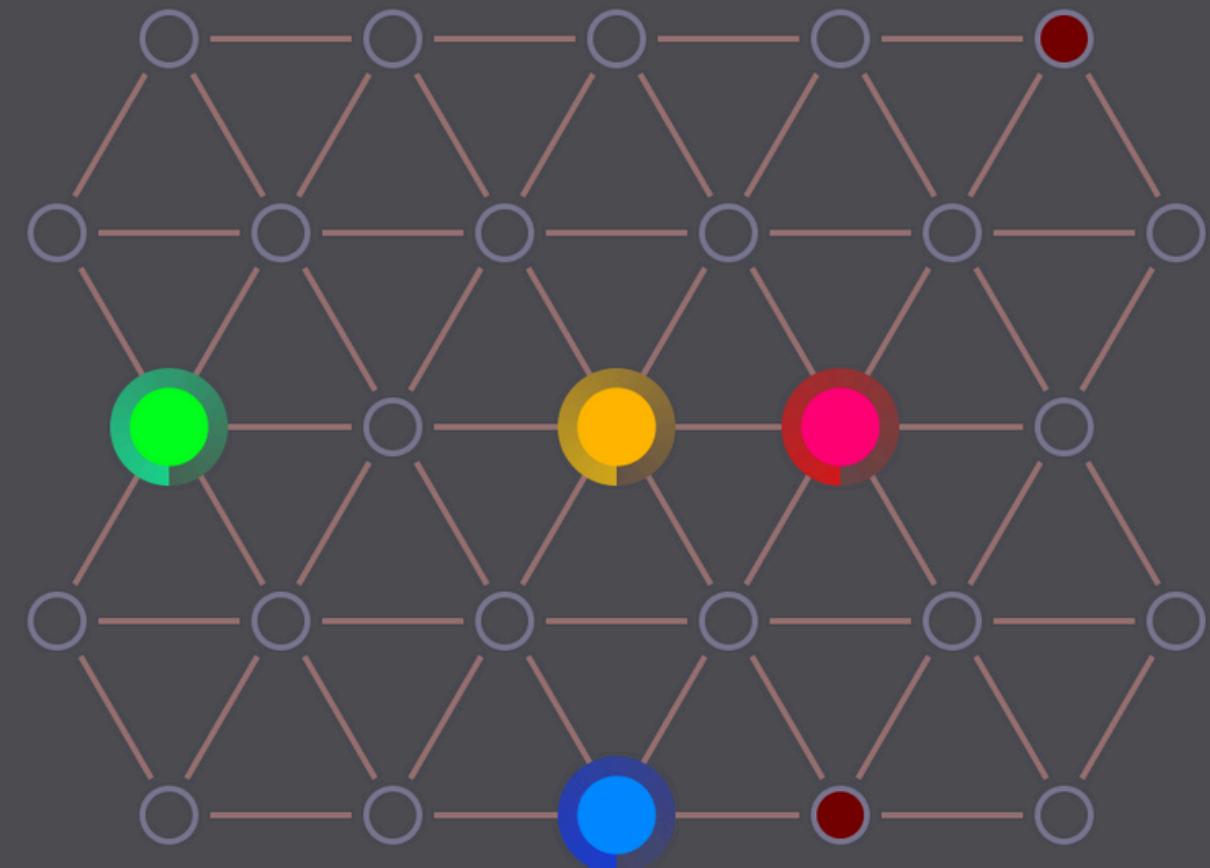
SCENARIOS!!



SCENARIOS!!



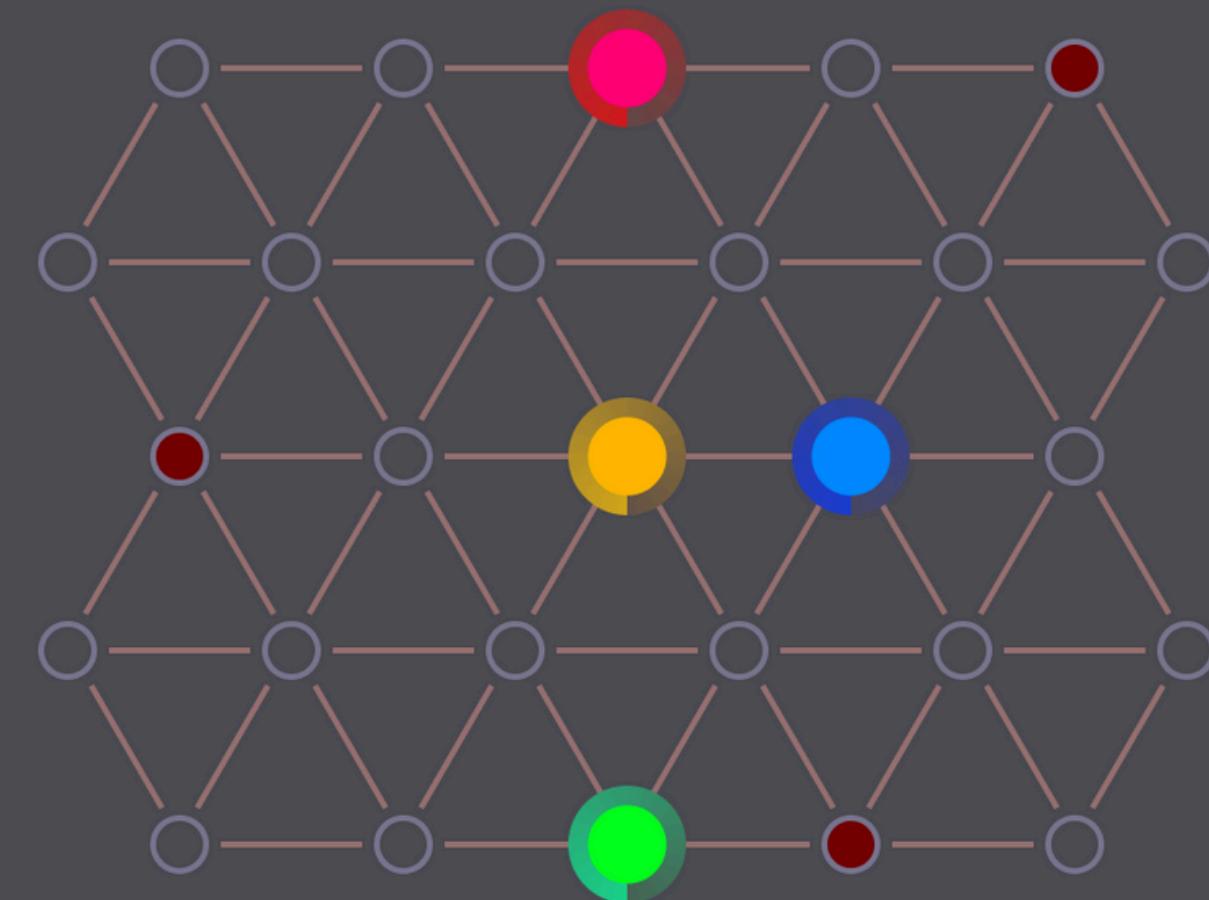
Eliminates all players in your row except you



During Yellow turn, if Yellow draw a horizontal card - Yellow eliminate Green and Red

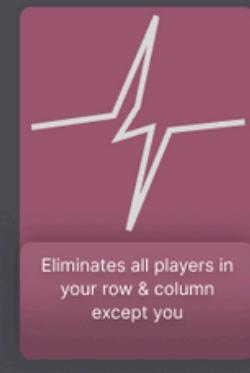


Eliminates all players in your column except you

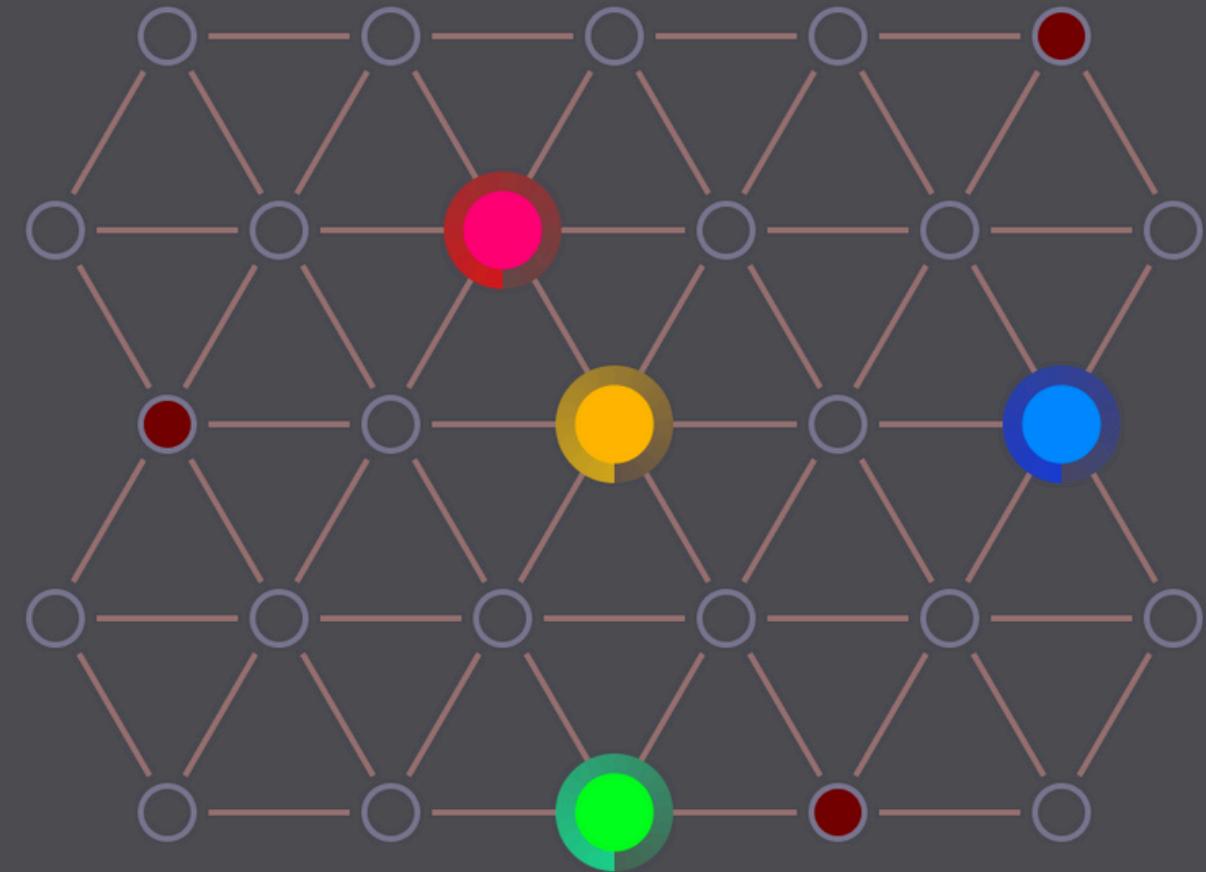


During Yellow turn, if Yellow draw a vertical card - Yellow eliminate Green and Red

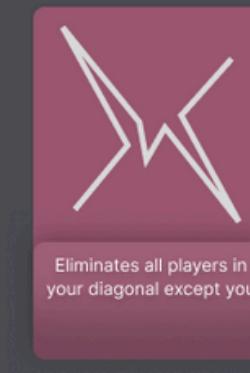
SCENARIOS!!



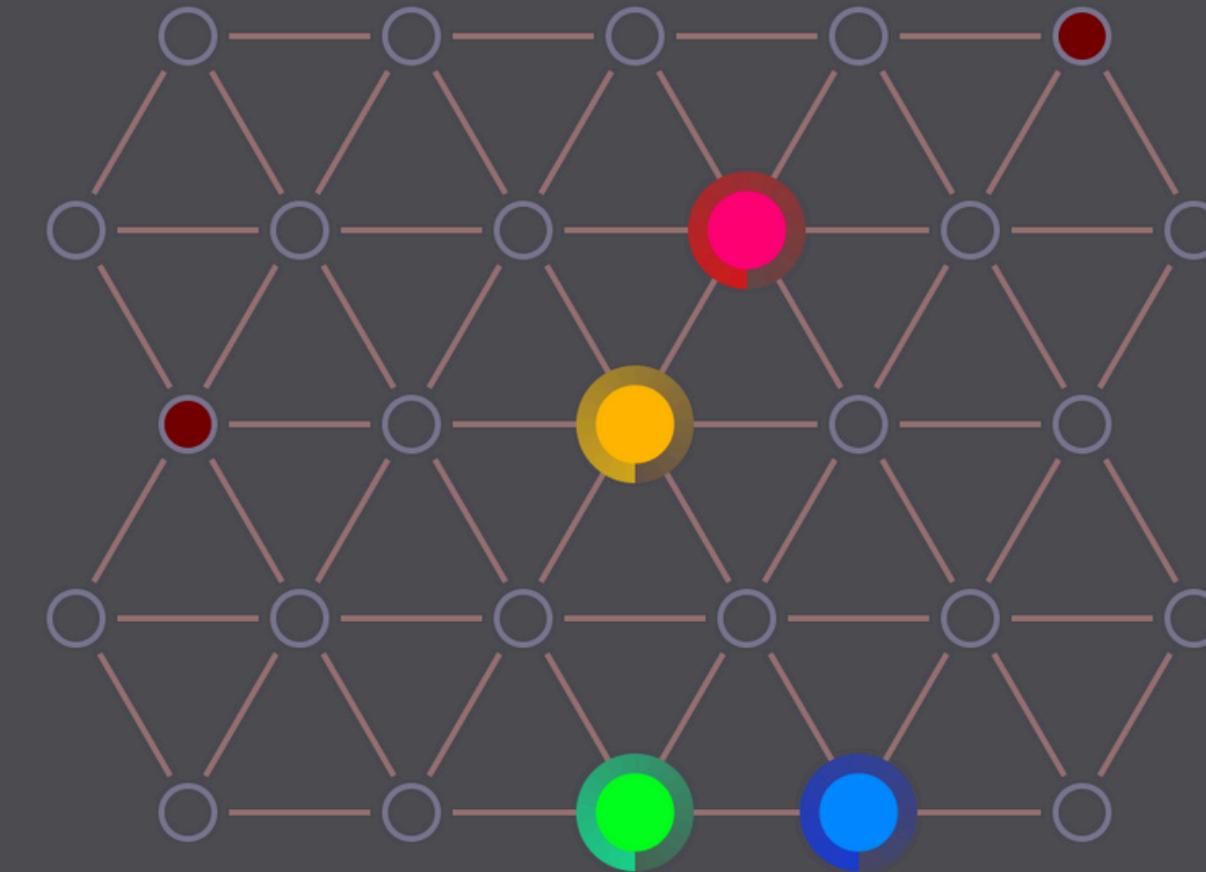
Eliminates all players in
your row & column
except you



During Yellow turn, if Yellow draw a horizontal
and vertical card - Yellow eliminate Green and
Blue



Eliminates all players in
your diagonal except you



During Yellow turn, if Yellow draw a diagonal card
- Yellow eliminate Blue and Red