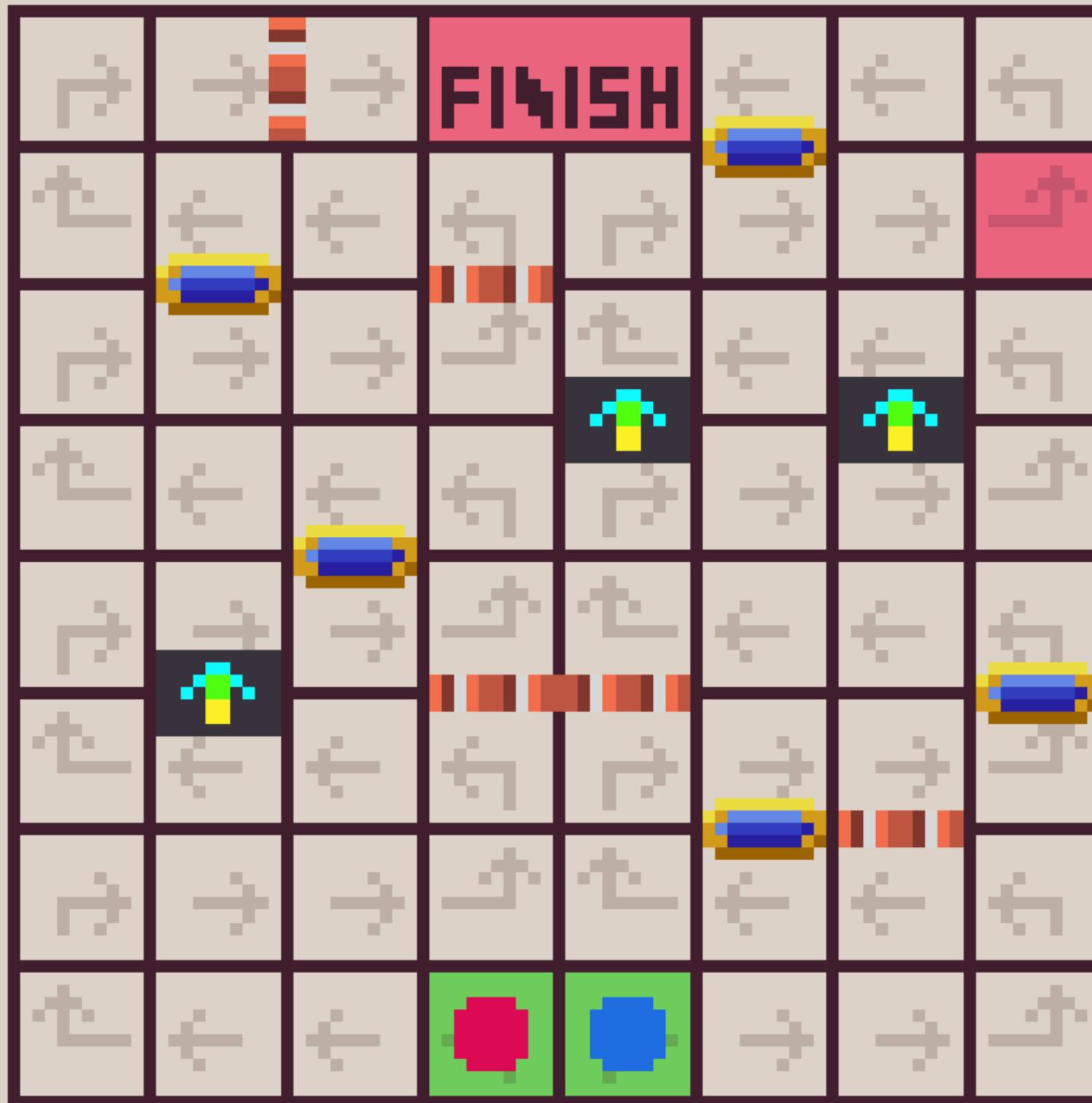


8x8



← VECTOR - - RACE →

Vector race is a race to end game. 1 deck consists of 16 cards, 4 of them are normal and 14 of them are vector.

Rules:

Player can start anywhere they want in the greenbox and finish in the 'Finish' redbox.

Player move based on the drawn card.

After each drawn, player must retrieve their card anywhere in the deck.

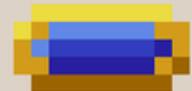
Obstacles



Horizontal wall → to block player from top or bottom direction



Vertical wall → to block player from side direction

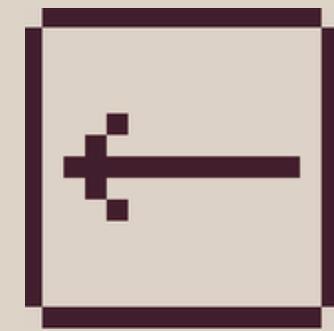


Pinball → to bounce player from vertical direction

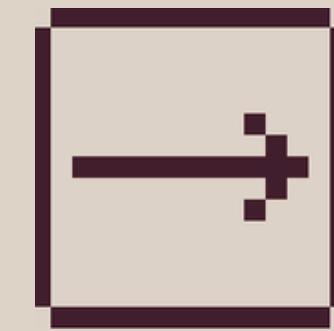


Travelator → to accelerate player by skipping one tile

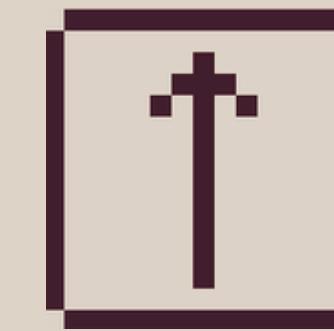
Cards



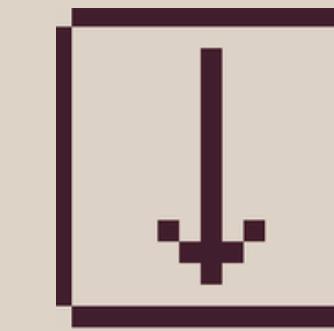
Left



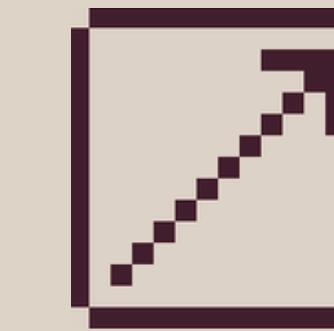
Right



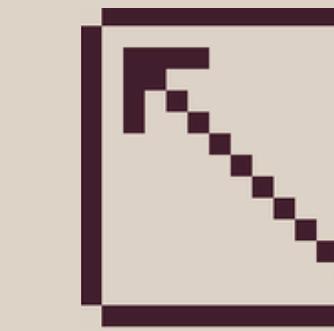
Up



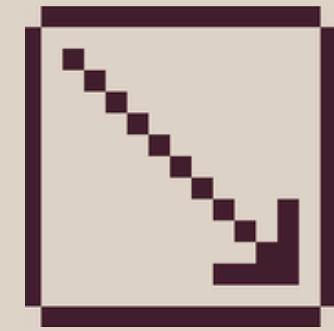
Down



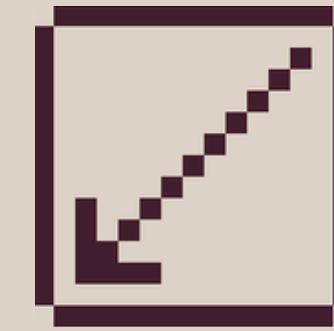
Up-right



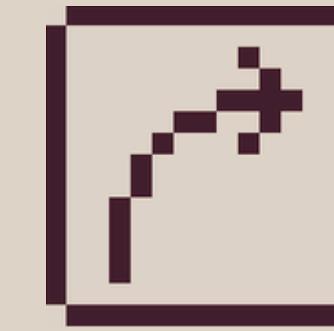
Up-left



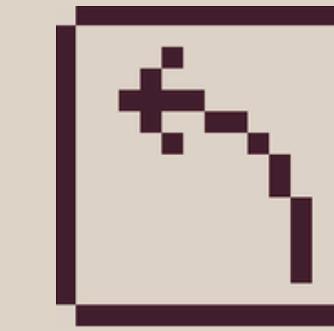
Down-right



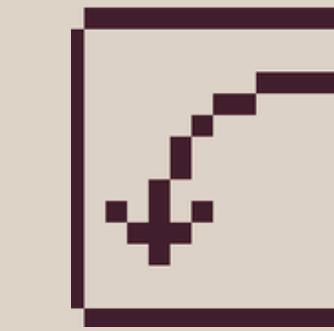
Down-left



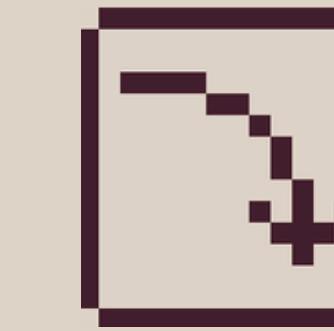
Leap-up-right



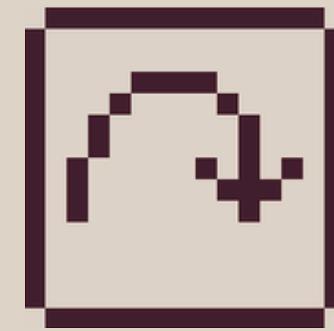
Leap-up-left



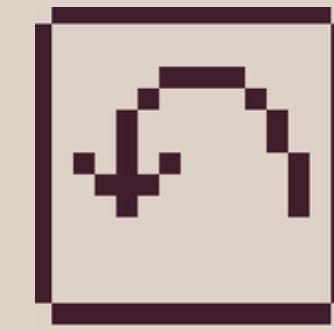
Leap-down-left



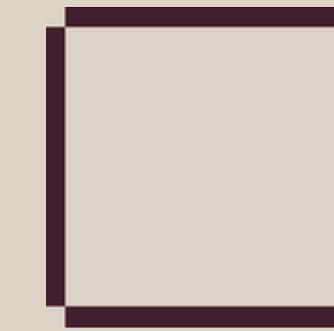
Leap-down-right



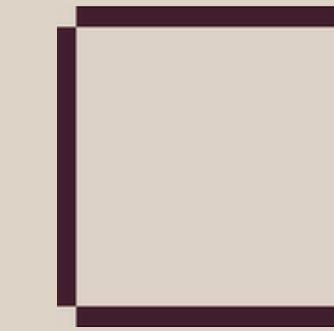
Leap-right



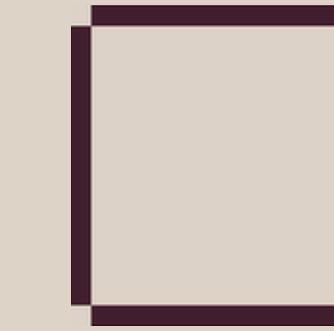
Leap-left



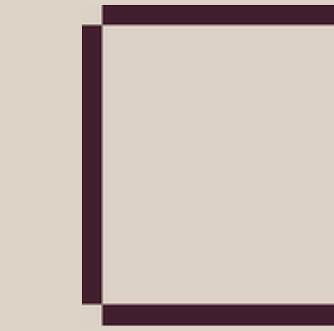
Normal



Normal



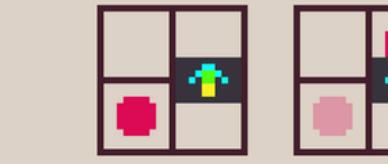
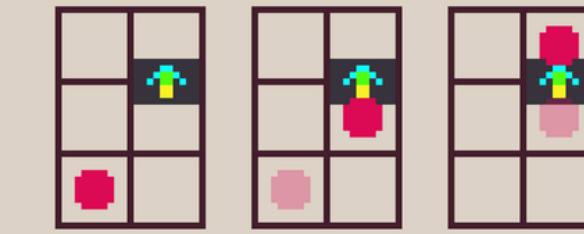
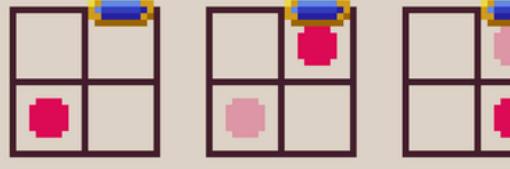
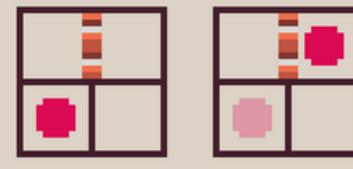
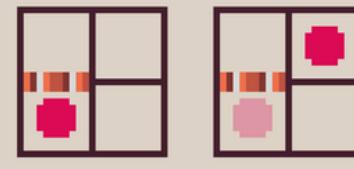
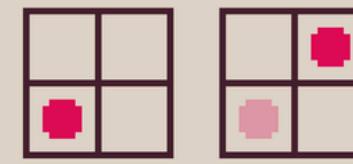
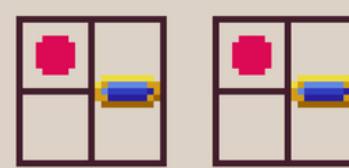
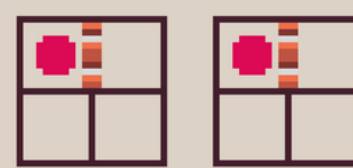
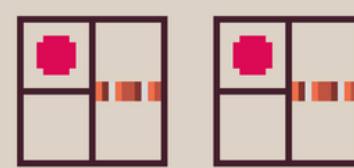
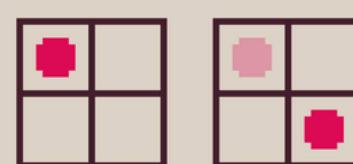
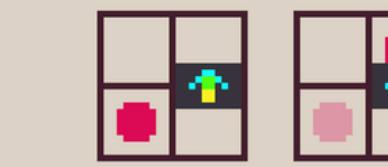
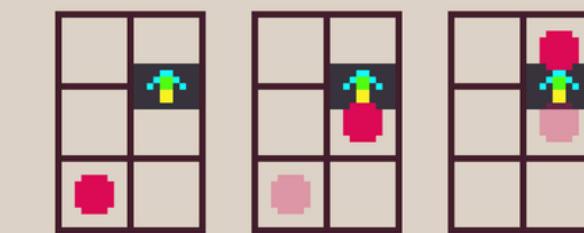
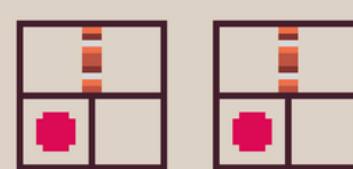
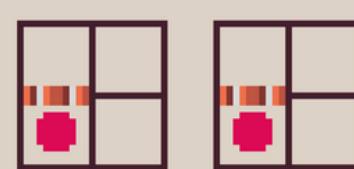
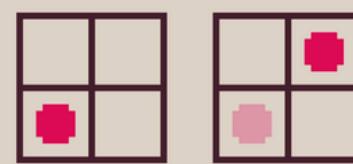
Normal

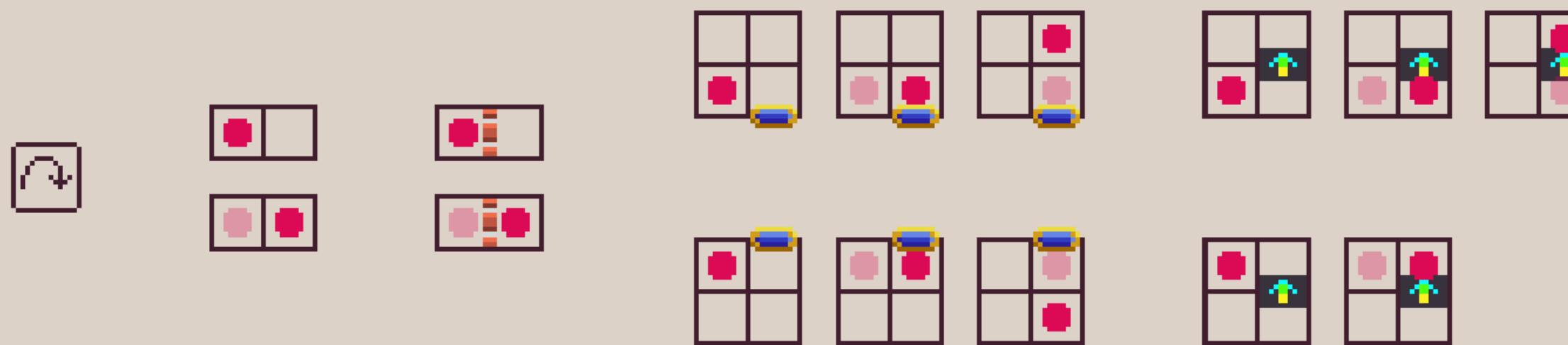
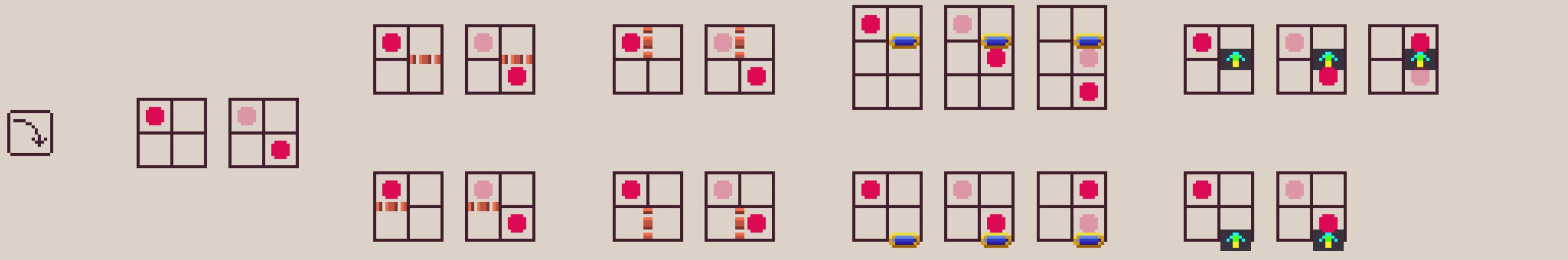


Normal

Rulebook Scenarios







Move along the map direction