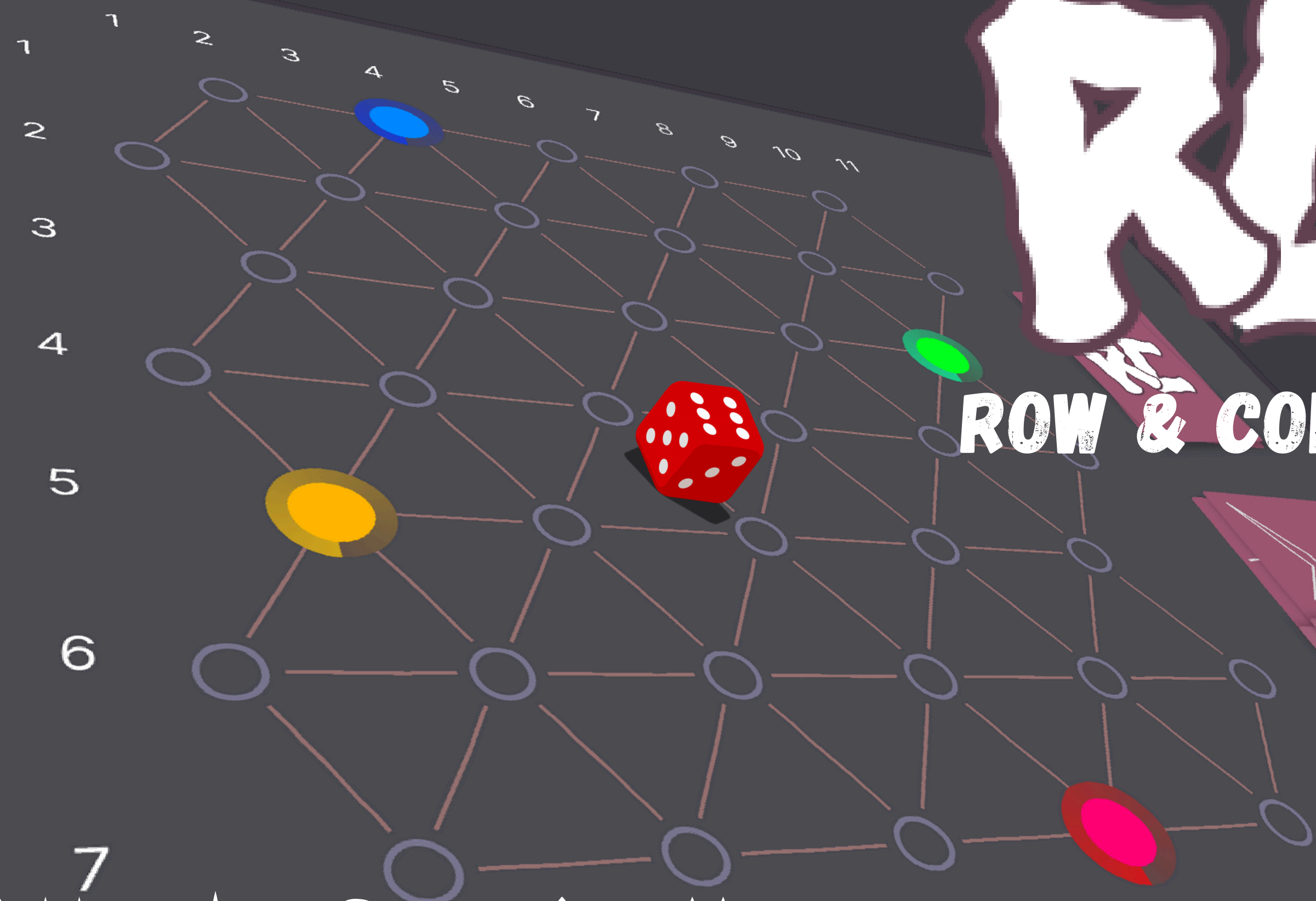
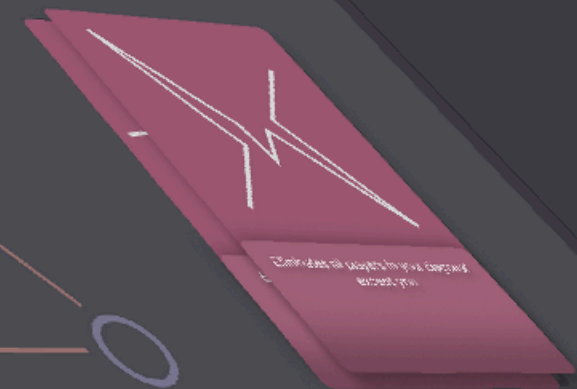


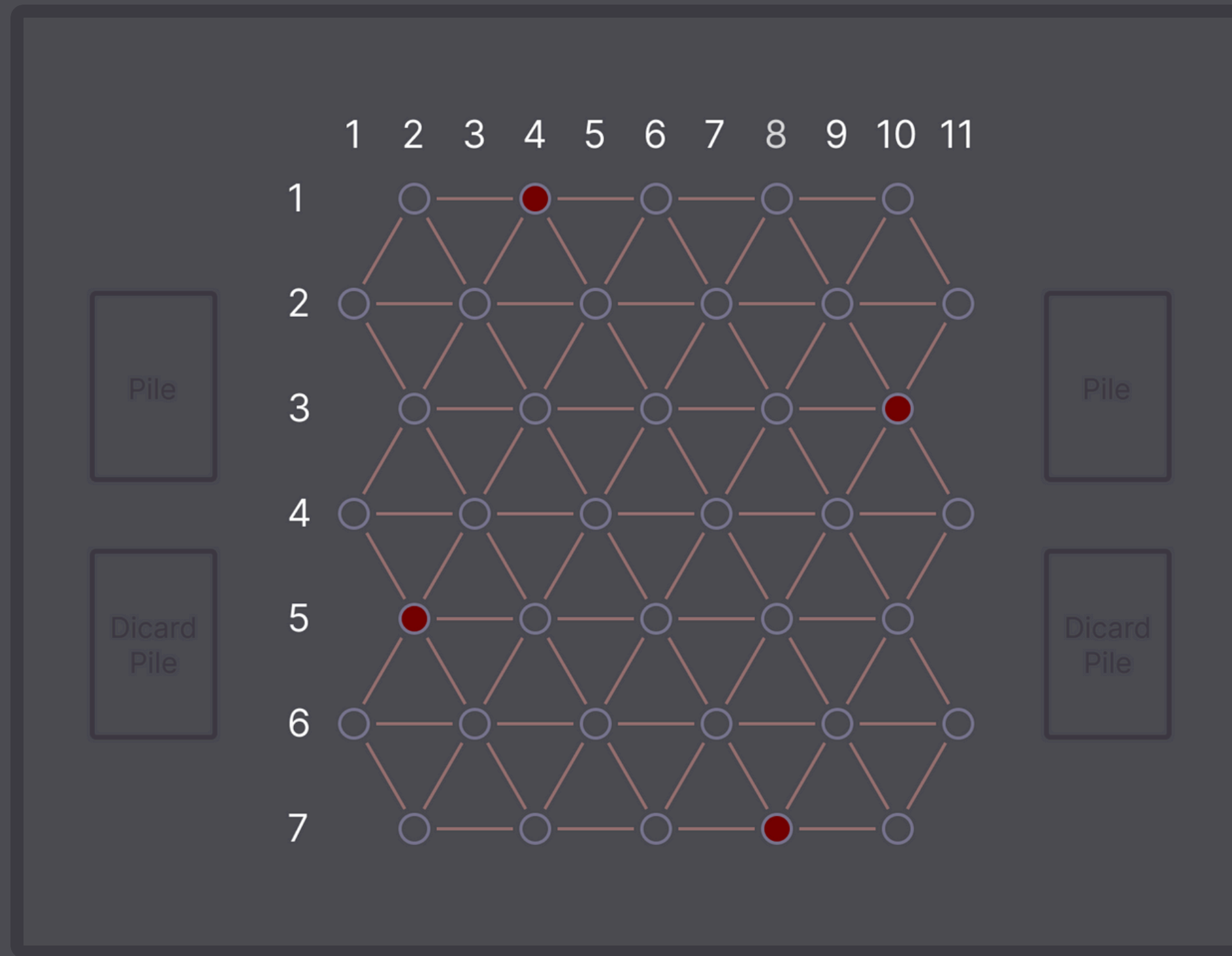
ROW & COLUMN



Move. Attack. Survive!!

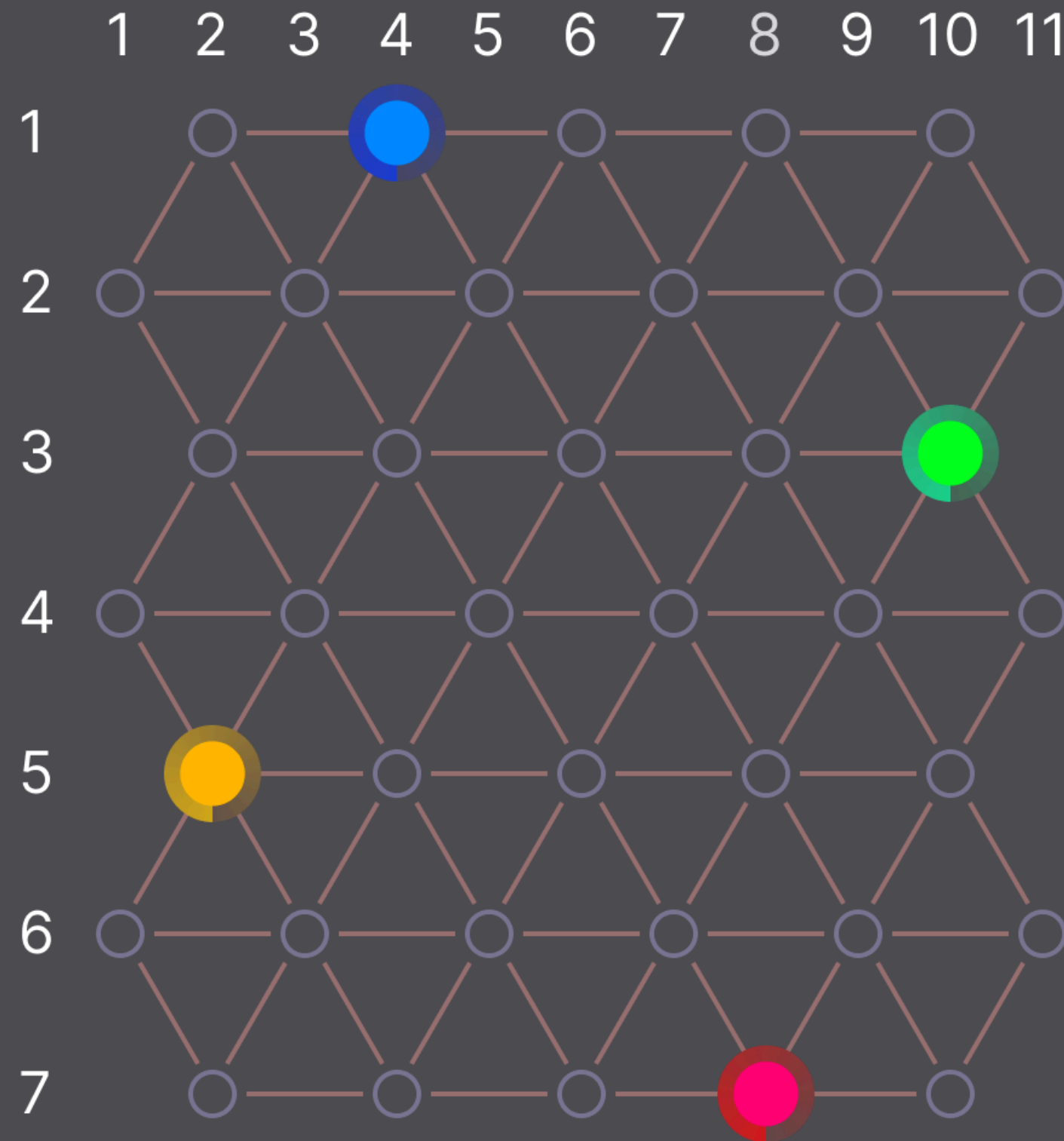
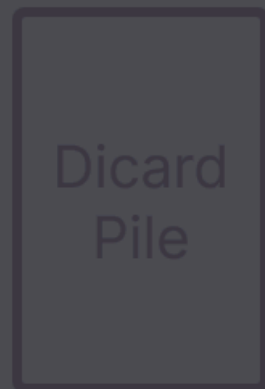
Ages +7 2-4 players

BOARD!!

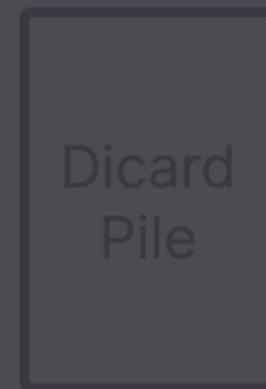


SETUP!!!

20x



20x



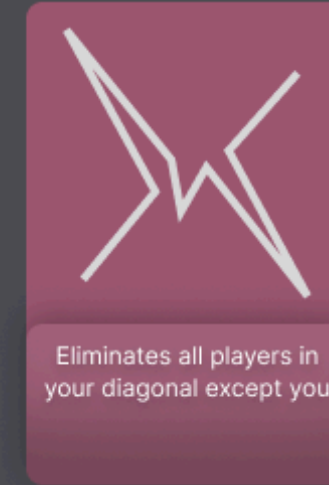
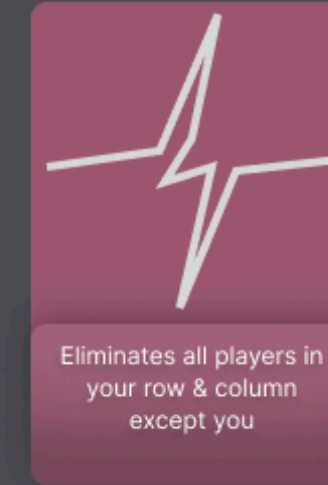
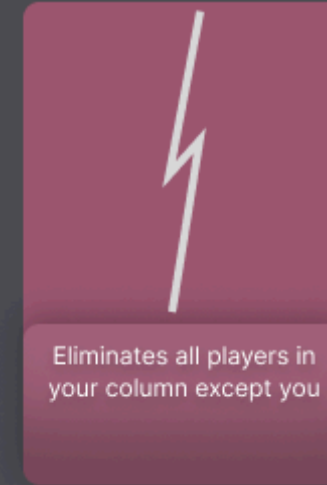
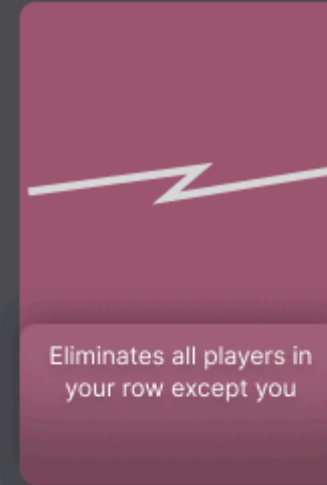
COMPONENTS!!!



4x Pawns



1x Dice



40x Cards
10x each type

RULES!!

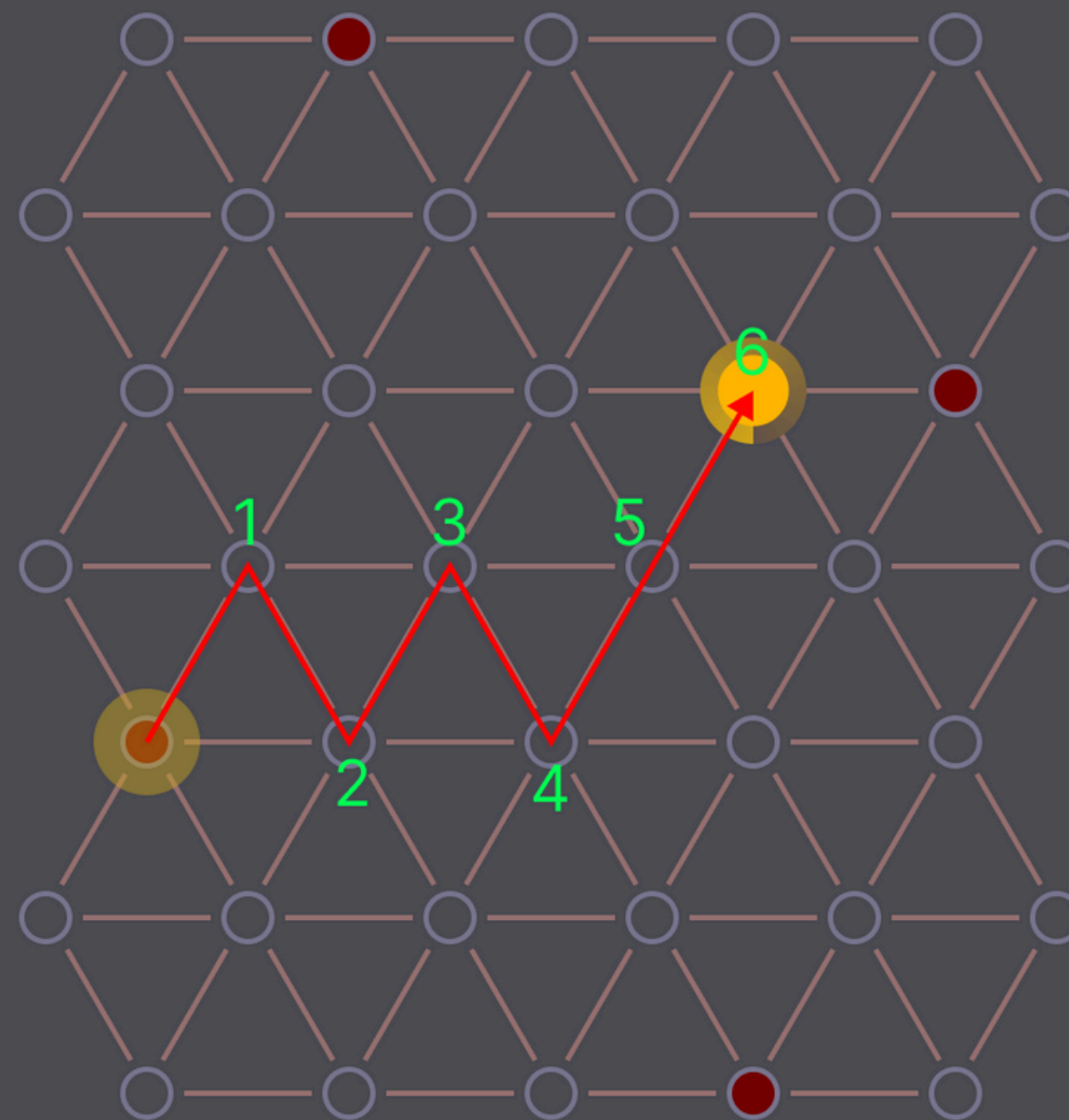
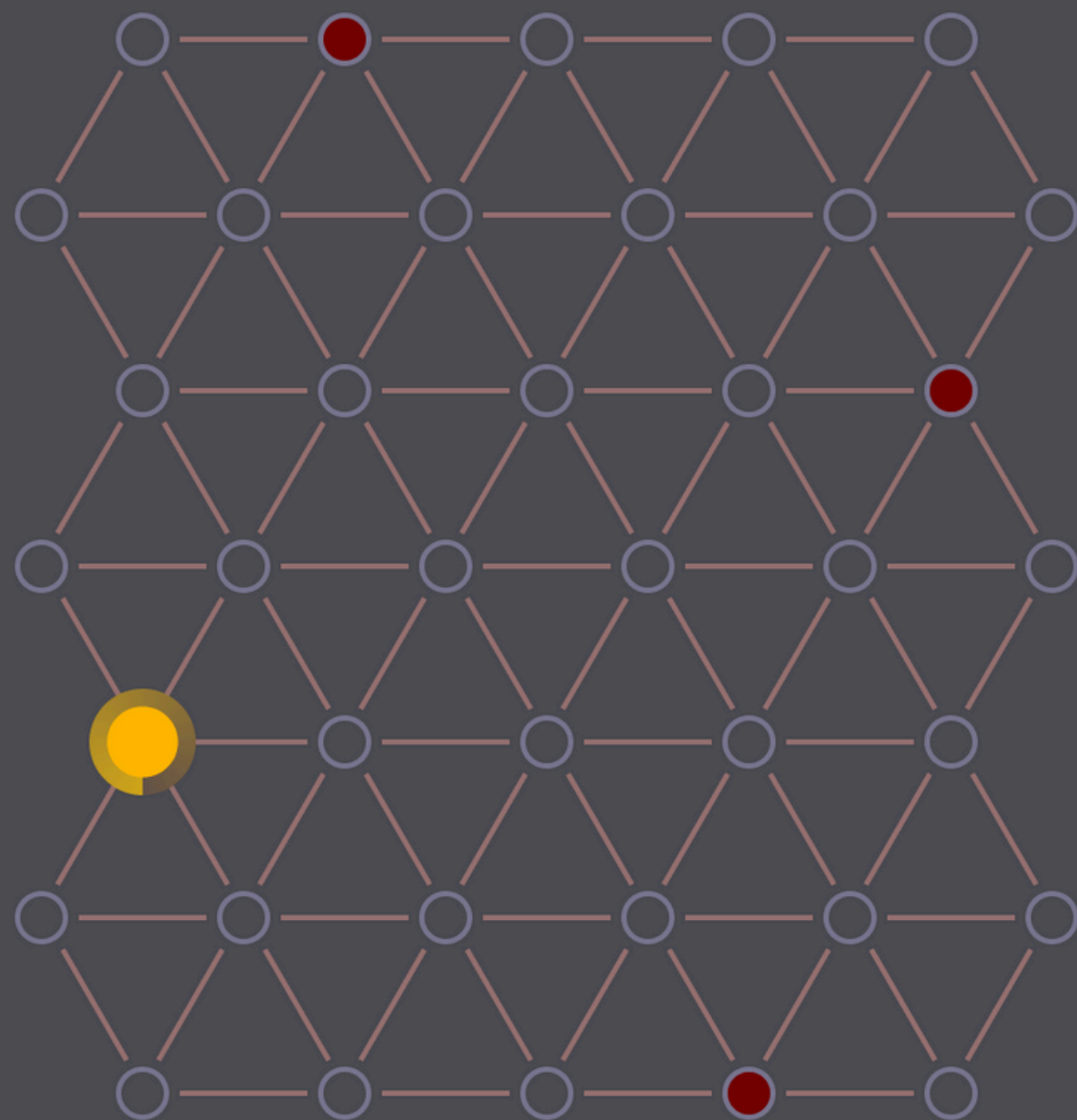
How to play:

- Setup the board and place the pawns on the red starting spots
 - Player doesn't hold any card
- Shuffle all 40 cards and split them evenly into 2 piles(20 cards each pile) and place it on the 'Pile' spot.
 - Make sure 1 pile has 4 different types evenly
- Choose the oldest player to start
- Each player turns:
 - Roll the dice (see Dice Scenarios)
 - Move your pawn according to the number
 - Draw one card from any pile near you and play that card immediately (see Cards Scenarios)
 - Either you eliminate player or don't
- The last man standing is the winner

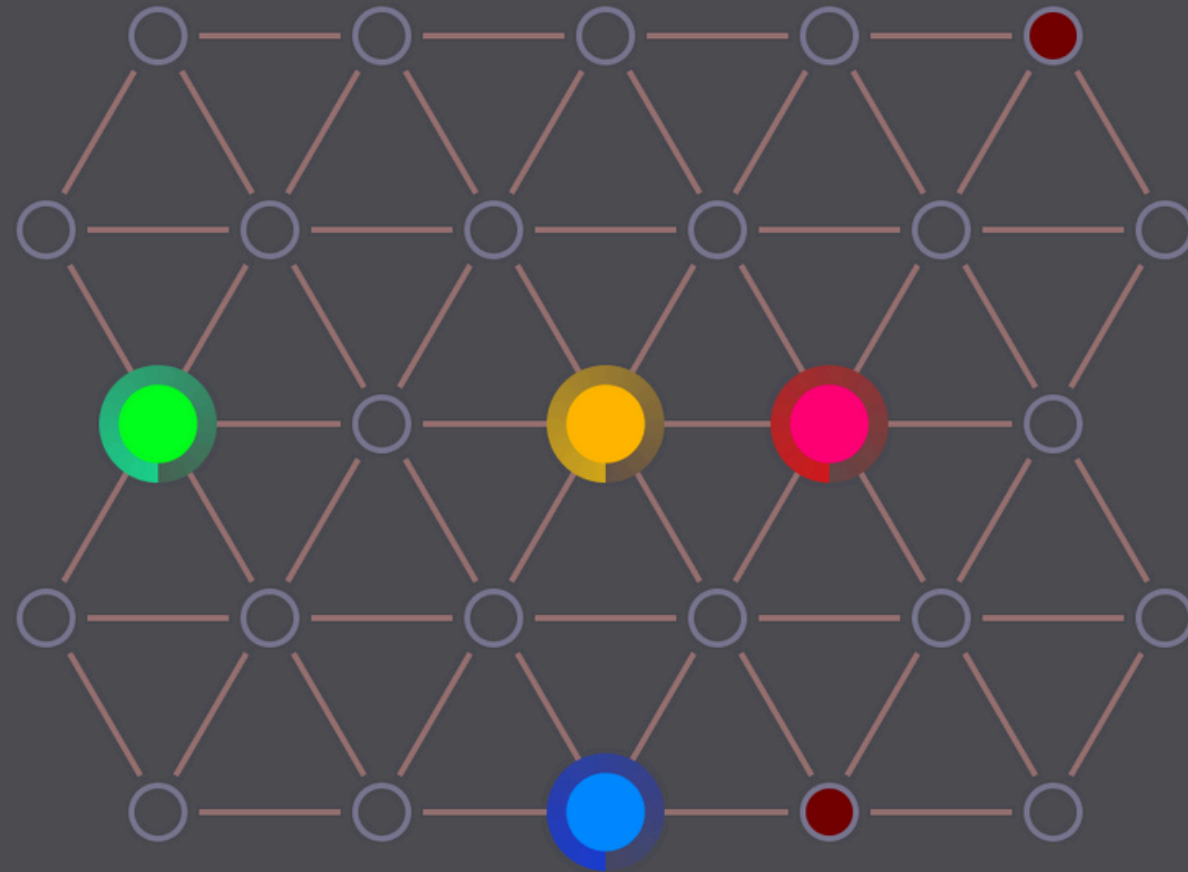
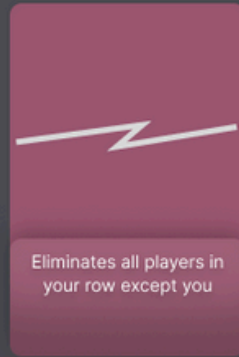
Rules:

- Pile cards face down
- Discard pile cards face up
- If the deck runs out before the game ends, reshuffle the discard pile to form a new deck and continue playing.
- If you land on the same space as another player, you automatically got eliminated

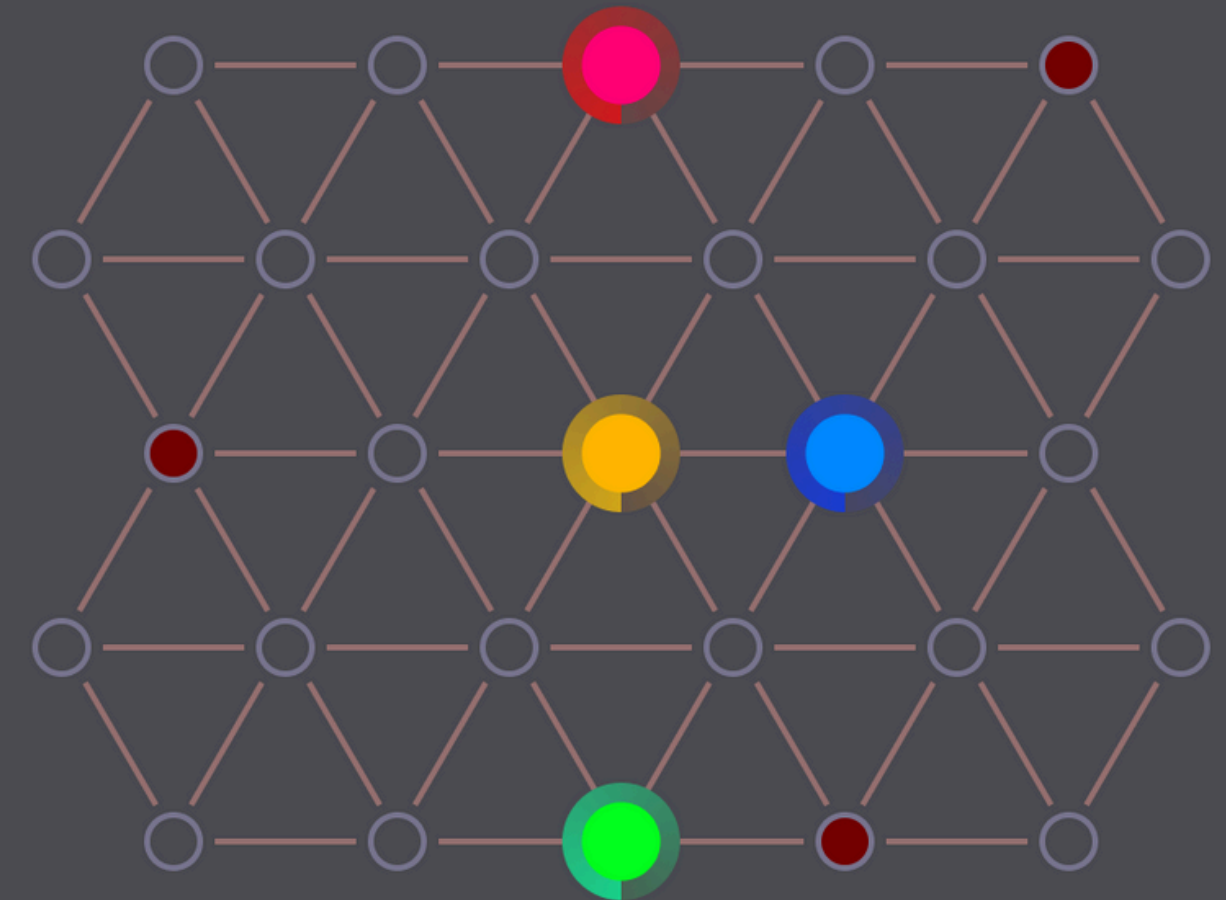
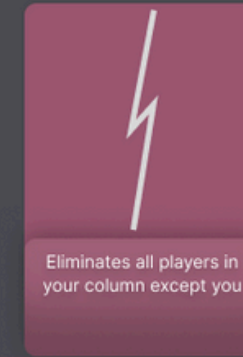
SCENARIOS!!



SCENARIOS!!!

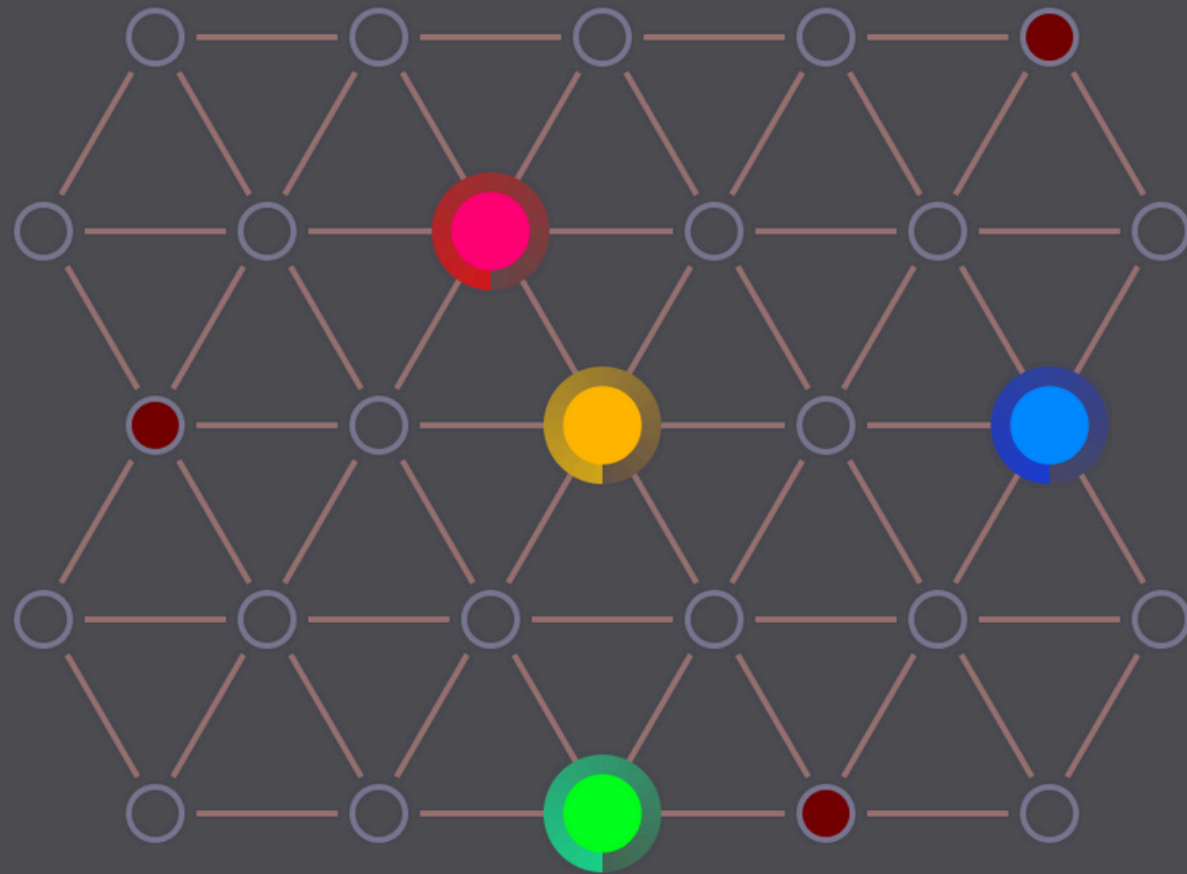


During Yellow turn, if Yellow draw a horizontal card - Yellow eliminate Green and Red

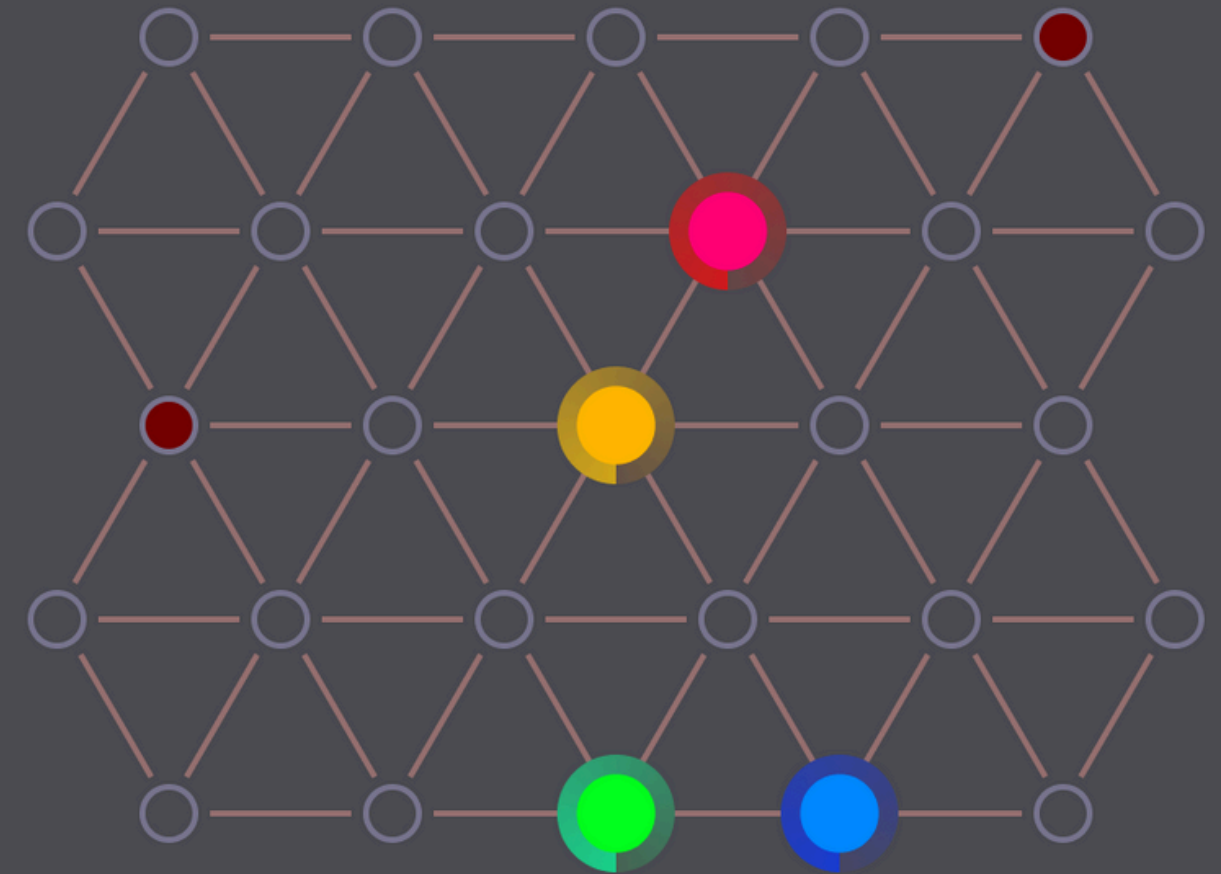
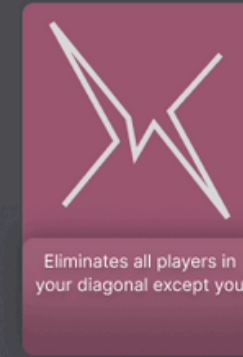


During Yellow turn, if Yellow draw a vertical card - Yellow eliminate Green and Red

SCENARIOS!!!



During Yellow turn, if Yellow draw a horizontal and vertical card - Yellow eliminate Green and Blue



During Yellow turn, if Yellow draw a diagonal card - Yellow eliminate Blue and Red