MIS 131: Information Systems Administration

Part VI: Networks

Section C: Network Management

Network Management

- Generally thought of as day-to-day management of network operations
- Point-to-point consideration
 - Point-to-point is simplest design (if cost not an issue)
 - Cost-effective if point-to-point network busy with critical information
 - Difficult to achieve!
- Objective: Balance between accurate, timely, and secure data vs. cost

Network Management Concerns

- Bandwidth
- Convergence
- Payload security
- Redundancy

Network Management Components

- Fault management
- Configuration management
- Security
- Performance monitoring
- Performance and capacity planning
- Recovery and contingency planning

Network Management Activities

- Configuration of the network server
- Installation and testing of the network operating system
- Set-up of user accounts and log-in security
- Set-up of network file system and security
- Set-up of network resources (e.g. network printer)
- Set-up of client and log-in scripts

Network Server Considerations

- Ensure large main memory and secondary storage capacity
- Separating network from database server is recommended
- Consider hard disk spanning and/or mirroring
- Minimum two volumes recommended
 - System
 - Applications and data
- Configuration best done by a certified network engineer

Network Operating System

- The system software that runs the network, enables resource sharing, and implements network security
- Different from client O/S (e.g. Unix with Windows clients)
- Best installed, configured, and tested by certified network engineer

Client Machine

- Requires network log-in to connect to the network upon start-up
- Login script
 - Set of instructions that client machine executes during network log-in
 - Automates drive mappings, search mappings, and other shared resources
 - Users sometimes grouped into logical units with common log-in scripts

Managing User Accounts

- Required before any network services are accessed
- Users normally provided with a log-in name and password
- Implement network security
 - Login security
 - File system security

Login Security

- User account restrictions
 - Account balance (limited time use)
 - Number of connections
 - Disk space
 - Expiration date
 - Network address (specific workstation)
 - Password
 - Time of use (say, only during office hours)

Login Security

- Intruder limits
 - Identify number of consecutive times a user can unsuccessfully log-in
 - Disable account when exceeded
- Network resources
 - Shared hardware
 - Shared files and directories
 - Applications
- Authentication
 - Required when accessing different servers

Network File System

- Volumes
 - System volume to contain system files
 - Application + data volume to contain users' work
 - One volume for each type of client O/S
 - For fault tolerance, one volume per disk
 - For performance, one volume over spanned disks
- Plan file system based on:
 - Ease of use
 - Ease of administration

Network File Directories

- System will generate several directories depending on NOS, e.g., system, public, etc.
- Recommended directories (administrator-defined when not created by O/S)
 - Home directories (to contain user files)
 - Application directories
 - Configuration file directories
 - Shared data directories

Network File Security

- Regulates who can access directories and files in the network
- Common rights to directories and files (depends on NOS)
 - Read (R)
 - Write (W)
 - Edit (E)
 - Delete (D)
- Every directory and file has a user (or trustee) list to identify who can access and what level of access

Network File Security

- Rights inheritance rights normally flow down (inherited from parent directory)
- Inherited rights can be blocked
 - Assign new rights to lower level
 - Use of inherited rights filter
- Hence, for every level of directory and file, each user has effective rights, which are combinations of:
 - Rights granted through inheritance
 - Rights filtered
 - New rights assigned

Shared Network Resources

- Identify resources (e.g. printers) that will be shared and by whom
 - Note: Not all resources need to be shared, some can remain local
- Configure necessary resources (with attendant servers, if required) for sharing
- Grant permission to every user requiring the use of the resource
- Implementation depends on NOS