

Nassef Bouanane

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Experience

Masarat | Riyadh

Game Designer | 09/2023

- **Game Mechanics Design:** Developed detailed game mechanics, including rules, systems, and gameplay loops, ensuring balance and fun.
- **Prototyping:** Created prototypes to test and refine gameplay ideas, using feedback to iterate and improve the game design.
- **Documentation:** Produced comprehensive design documents, including game design documents (GDD), flowcharts, and wireframes, to communicate ideas clearly to the development team.
- **Collaboration:** Worked closely with artists, programmers, and other team members to ensure cohesive game development and alignment with project goals.

SheTech Studio | Dubai, UAE

Technical Game Designer | 08/2022

- Led a team of game developers, overseeing the "[VAW](#)" project.
- Crafted innovative game mechanics, menus, and intricate systems, including Heart Rate Tracking and Calories Tracking.
- Established seamless data flow between games and a comprehensive dashboard, enhancing user experience and data analysis.
- Authored comprehensive Game Design Documents (GDD) to provide a structured blueprint for the games' development and features.

Dulasha | Tunis

Unity Developer | 11/2021 - 07/2022

- Spearheading the development of Dulasha's proprietary product, an innovative application that seamlessly employs augmented reality (AR) technologies to unveil diverse narratives from our rich folklore.
- Conceptualizing and refining the intricate workflow of the product to ensure an intuitive and engaging user experience.
- Assiduously tracking project tasks and milestones to uphold project timelines and facilitate smooth execution.
- Mentoring and guiding interns, providing them with a structured learning environment conducive to honing their skills and fostering professional growth.

Sapious | Sousse

Game Development Instructor | 09/2021 - 07/2022

- Nurturing and guiding trainees through a comprehensive curriculum, imparting essential proficiencies in game development.
- Instructing and elucidating the foundational principles of programming, equipping students with a robust skill set to navigate the intricacies of game creation.
- Cultivating an understanding of game design principles, fostering a creative mindset essential for crafting captivating and immersive interactive experiences.
- Fostering problem-solving capabilities among trainees, facilitating their ability to address challenges and devise effective solutions within the realm of game development.

Dark Wing | Monastir

Gameplay Programmer | 07/2021 - 10/2021

- Skillfully orchestrating User Interface Interactions, elevating the user experience and fostering seamless engagement.
- Masterfully crafting a dynamic dialogue system, enriching the game's narrative depth and player engagement.
- Exemplary involvement in sculpting rudimentary enemy AI systems, notably in the realm of patrolling behaviors, thereby enhancing the game's strategic intricacies.
- Immersive exploration into the realm of developing custom Editors within the Unity framework, augmenting efficiency and facilitating streamlined workflows.

ENVAST | Sousse

Unity Developer Internship | 01/2021 - 07/2021

- Spearheaded the development of an impactful educational Android game using Unity engine and Firebase integration.
- Collaborated closely with a talented team, engaging in a dynamic exchange of knowledge and skill enhancement.

- Embraced a profound learning journey, honing technical prowess and gaining invaluable insights from experienced colleagues.

Taysir Solution | Sousse

Web Developer Internship | 07/2020 - 09/2020

- Actively contributed to the development of a dynamic website, empowering users to share game-related content and facilitate information exchange.
- Leveraged the MERN stack (MongoDB, Express.js, React, Node.js) to architect, build, and refine the website's interactive features.
- Collaborated closely with the team, effectively integrating components and optimizing the user journey.
- Translated project requirements into user-friendly and visually appealing interfaces.
- Applied and expanded web development skills, playing a key role in establishing an engaging online gaming community.

Skills

Unity, Game Design, C#

Education

ISIGK | Kairouan, Kairouan

Computer Science | 07/2021