



Знакомство с Vitis

# СОЗДАЕМ СВОЙ ПРОЕКТ

**Проектирование цифровой  
техники с применением ПЛИС  
и аппаратного языка разработки  
System Verilog**

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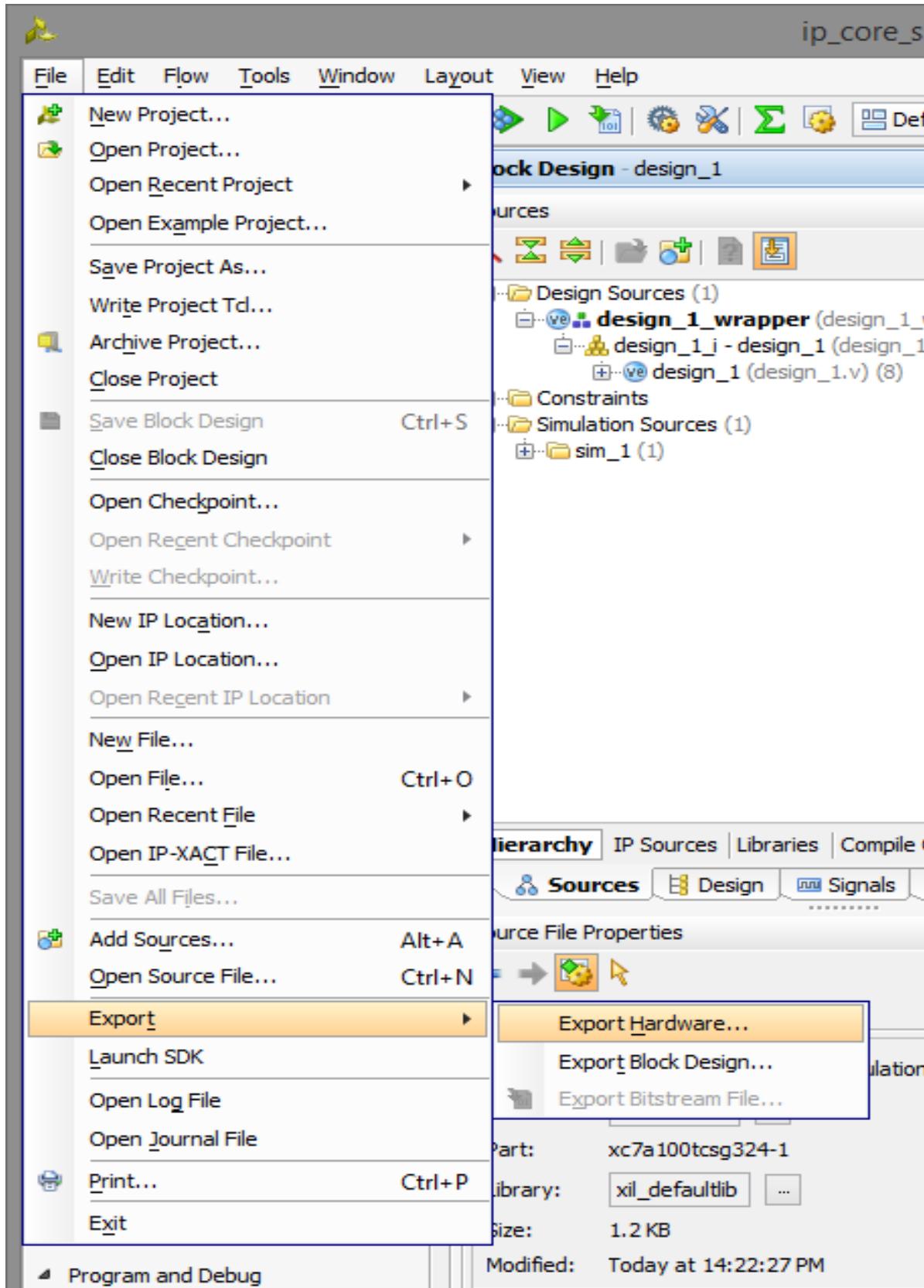
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Export Hardware Platform X

**Output**

Set the platform properties to inform downstream tools of the intended use of the target platform's hardware design.

Pre-synthesis  
This platform includes a hardware specification for downstream software tools.

Include bitstream  
This platform includes the complete hardware implementation and bitstream, in addition to the hardware specification for software tools.

[< Back](#) [Next >](#) [Finish](#) [Cancel](#)

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Export Hardware Platform X

**Files**

Enter the name of your hardware platform file, and the directory where the XSA file will be stored.

XSA file name:  X

Export to:  X ...

The XSA will be written to: /home/neya/tmp/project\_2/system\_wrapper.xsa

< Back Next > Finish Cancel

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Export Hardware Platform X

**VIVADO**  
ML Editions

**Exporting Hardware Platform**

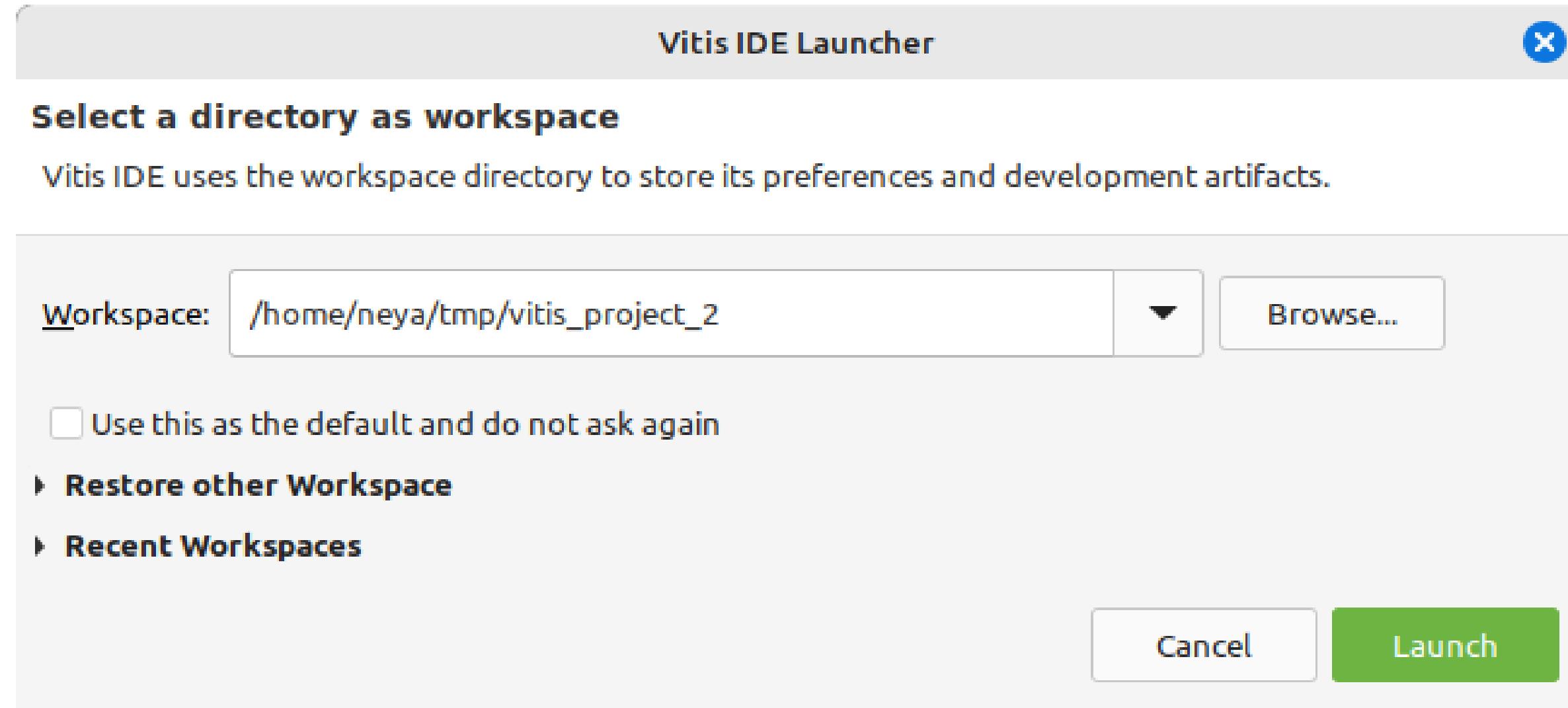
**i** A new fixed hardware platform named 'system\_wrapper' will be written as '/home/neya/tmp/project\_2/system\_wrapper.xsa'.  
**i** The platform will include a post-implementation model, including a bitstream description, describing the hardware for downstream software tools.

XILINX

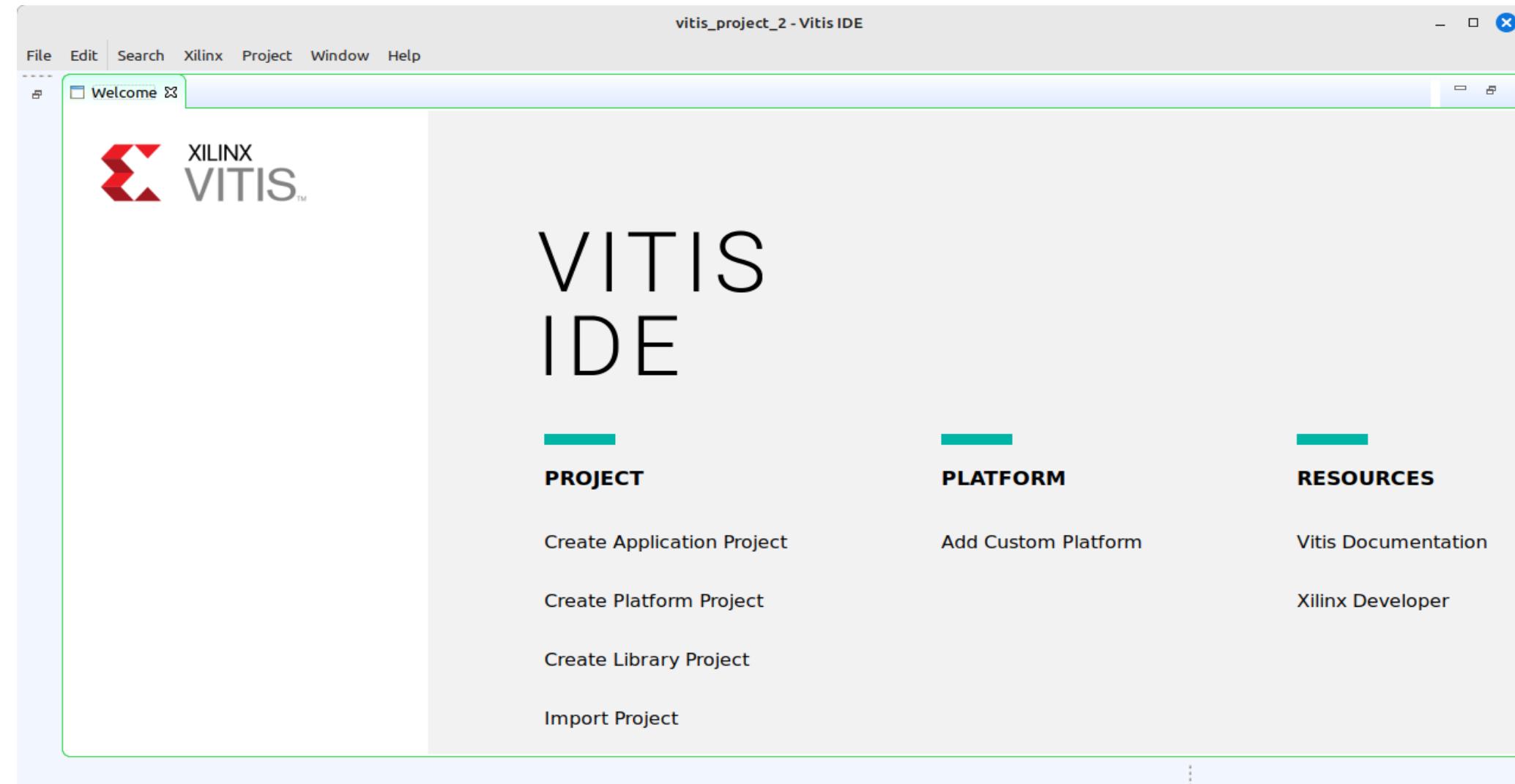
To export the platform, click Finish.

? < Back Next > Finish Cancel

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New Application Project

Create a New Application Project

This wizard will guide you through the 4 steps of creating new application projects.

1. Choose a **platform** or create a **platform project** from Vivado exported XSA
2. Put application project in a **system project**, associate it with a processor
3. Prepare the application runtime – **domain**
4. Choose a template for application to quick start development

The diagram illustrates the project structure. A 'Processor' is connected to a 'Platform Project' (red box) and a 'System Project' (blue box). The 'Platform Project' contains a 'Domain' (red box) which in turn contains an 'XSA' (white box). The 'System Project' contains an 'App' (black box).

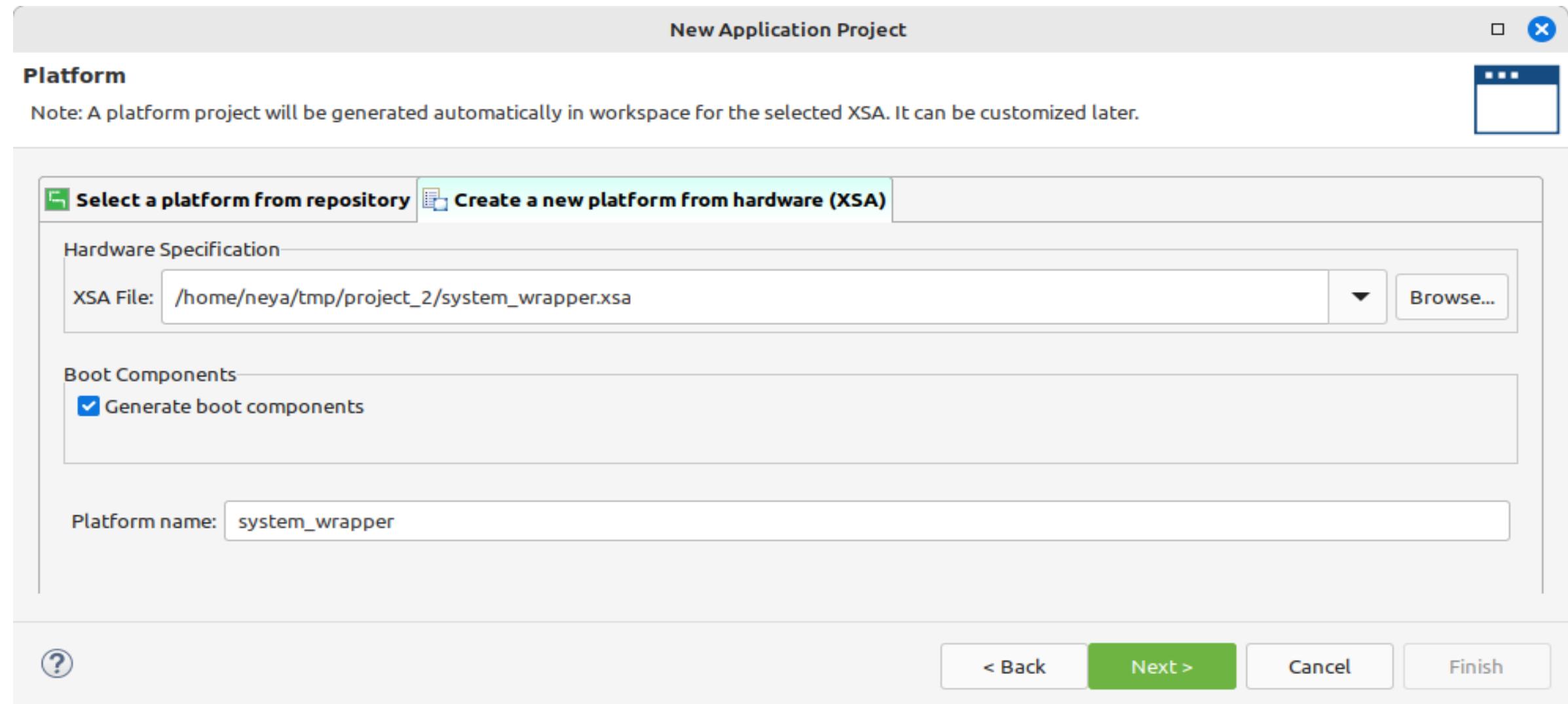
- A platform provides hardware information and software environment settings.
- A system project contains one or more applications that run at the same time.
- A domain provides runtime for applications, such as operating system or BSP.
- A workspace can contain unlimited platforms and unlimited system projects.

Skip welcome page next time. (Can be reached with Back button)

?

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New Application Project

Application Project Details

Specify the application project name and its system project properties

Application project name:

System Project

Create a new system project for the application or select an existing one from the workspace [i](#)

Select a system project

[Create new...](#)

System project details

System project name:

Target processor

Select target processor for the Application project.

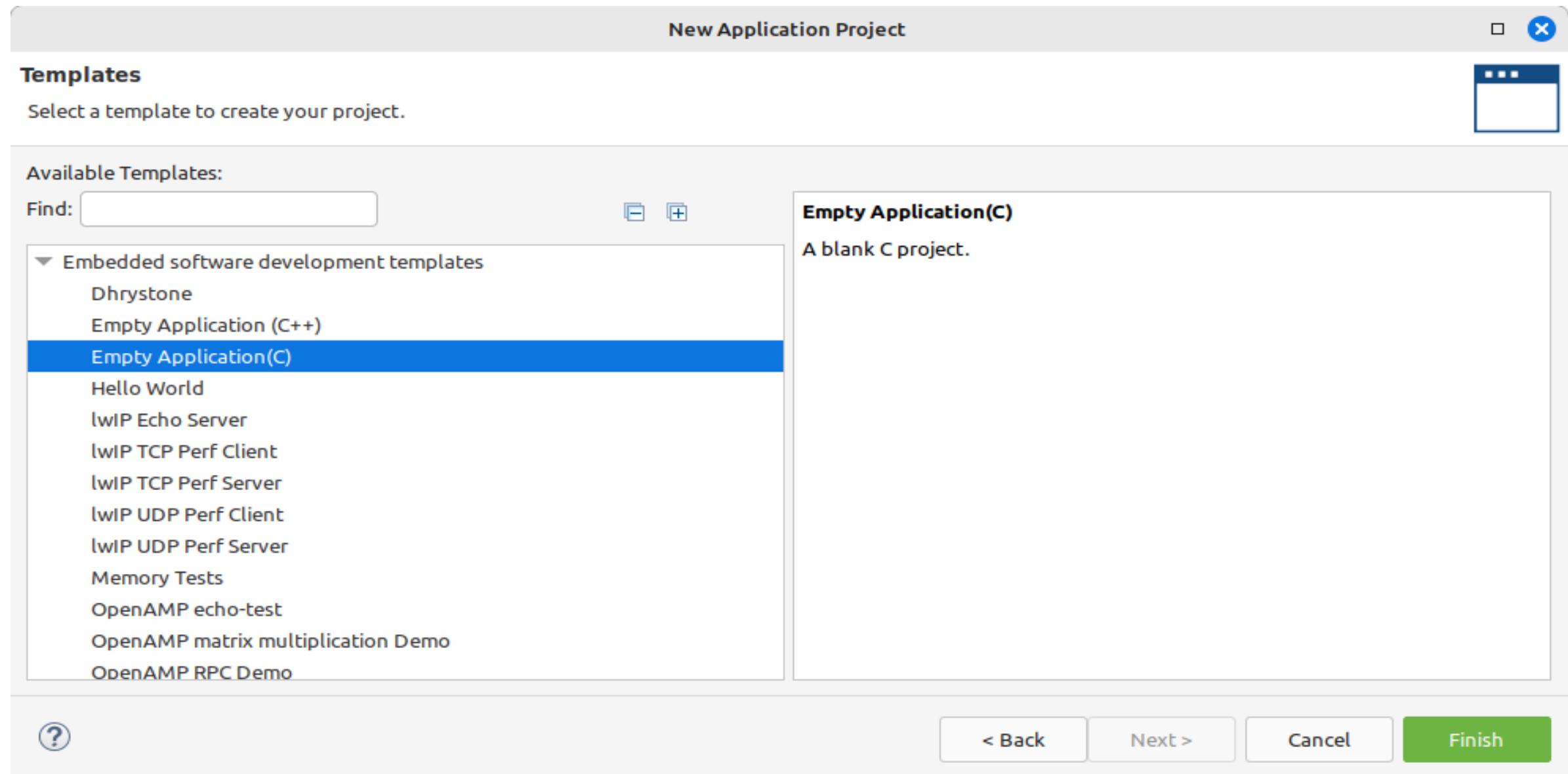
Processor	Associated applications
ps7_cortexa9_0	led_control
ps7_cortexa9_1	
ps7_cortexa9 SMP	

Show all processors in the hardware specification  [i](#)

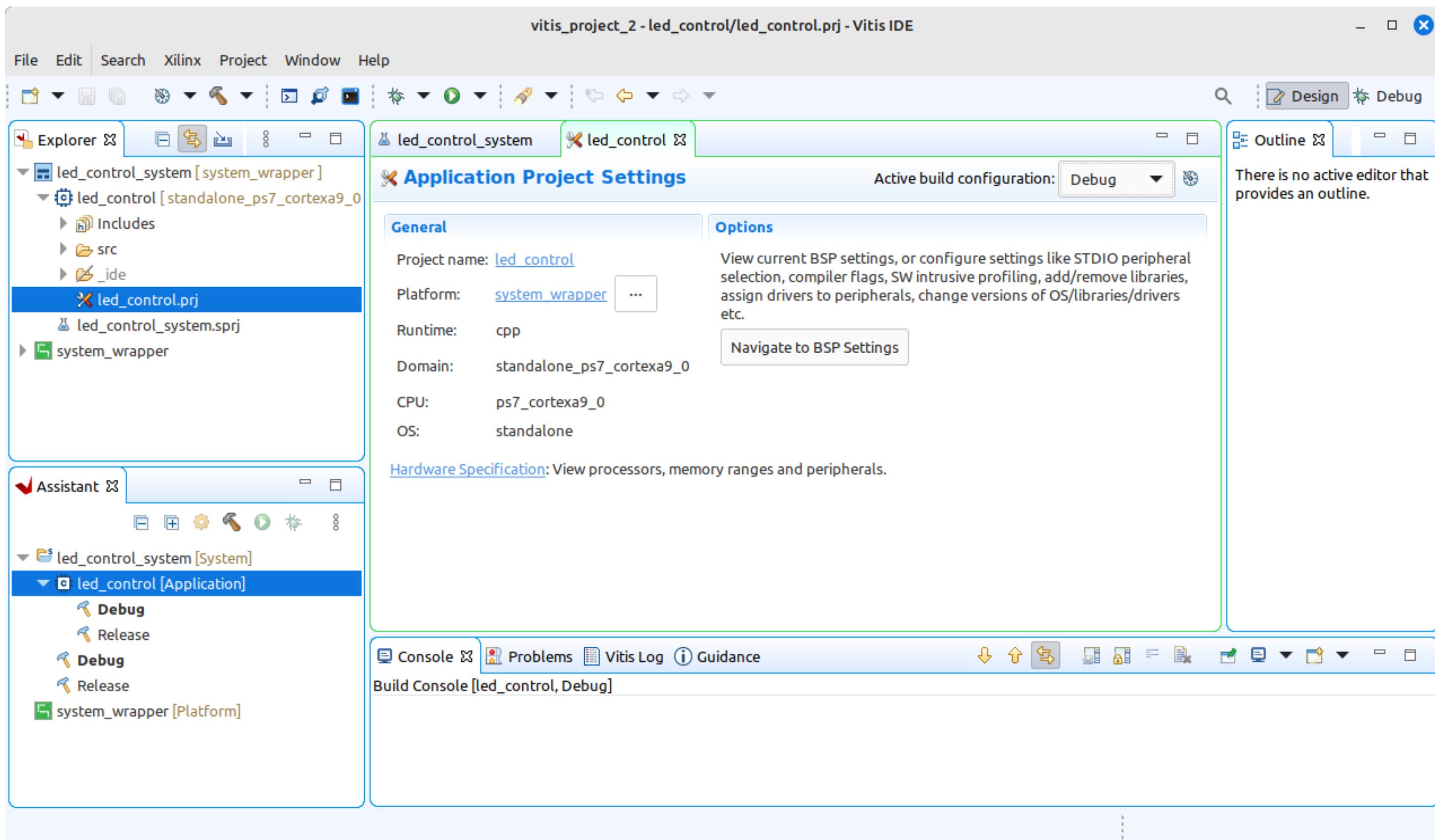
[?](#) < Back Next > Cancel Finish

The screenshot shows the 'New Application Project' dialog in Vitis. In the 'Application Project Details' section, the 'Application project name' is set to 'led\_control'. Under 'System Project', there's a note to 'Create a new system project for the application or select an existing one from the workspace'. A 'Select a system project' dropdown shows 'Create new...' as the selected option. In the 'System project details' section, the 'System project name' is 'led\_control\_system'. The 'Target processor' section lists three options: 'ps7\_cortexa9\_0', 'ps7\_cortexa9\_1', and 'ps7\_cortexa9 SMP', with 'ps7\_cortexa9\_0' being the selected processor. At the bottom, there are buttons for '?', '< Back' (disabled), 'Next >', 'Cancel', and 'Finish'.

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vitis\_project\_2-led\_control/src/main.c - Vitis IDE

File Edit Search Xilinx Project Window Help

Explorer led\_control\_system led\_control README.txt \*main.c

```
1 #include "xparameters.h"
2 #include "xil_printf.h"
3 #include "xgpio.h"
4 #include "xil_types.h"
5
6 // Get device IDs from xparameters.h
7 #define BTN_ID XPAR_AXI_GPIO_BUTTONS_DEVICE_ID
8 #define LED_ID XPAR_AXI_GPIO_LED_DEVICE_ID
9 #define BTN_CHANNEL 1
10 #define LED_CHANNEL 1
11 #define BTN_MASK 0b1111
12 #define LED_MASK 0b1111
13
14 int main() {
15     XGpio_Config *cfg_ptr;
16     XGpio_led_device, btn_device;
17     u32 data;
18
19     xil_printf("Entered function main\r\n");
20
21     // Initialize LED Device
22     cfg_ptr = XGpio_LookupConfig(LED_ID);
23     XGpio_CfgInitialize(&led_device, cfg_ptr, cfg_ptr->BaseAddress);
24
25     // Initialize Button Device
26     cfg_ptr = XGpio_LookupConfig(BTN_ID);
27     XGpio_CfgInitialize(&btn_device, cfg_ptr, cfg_ptr->BaseAddress);
28
29     // Set Button Tristate
30     XGpio_SetDataDirection(&btn_device, BTN_CHANNEL, BTN_MASK);
31
32     // Set Led Tristate
33     XGpio_SetDataDirection(&led_device, LED_CHANNEL, LED_MASK);
34
35     while (1) {
36         data = XGpio_DiscreteRead(&btn_device, BTN_CHANNEL);
37         data &= BTN_MASK;
38         if (data != 0) {
39             data = LED_MASK;
40         } else {
41             data = 0;
42         }
43         XGpio_DiscreteWrite(&led_device, LED_CHANNEL, data);
44     }
45 }
```

Outline xparameters.h xil\_printf.h xgpio.h xil\_types.h # BTN\_ID # LED\_ID # BTN\_CHANNEL # LED\_CHANNEL # BTN\_MASK # LED\_MASK main(): int

Assistant led\_control\_system [System] led\_control [Application] Debug Release Debug Release system\_wrapper [Platform]

Console Problems Vitis Log Guidance Build Console [led\_control, Debug]

Writable Smart Insert 32 : 28 : 899

# Знакомство с Vitis



```
#include "xparameters.h"
#include "xil_printf.h"
#include "xgpio.h"
#include "xil_types.h"

// Get device IDs from xparameters.h
#define BTN_ID XPAR_AXI_GPIO_BUTTONS_DEVICE_ID
#define LED_ID XPAR_AXI_GPIO_LEDS_DEVICE_ID
#define BTN_CHANNEL 1
#define LED_CHANNEL 1
#define BTN_MASK 0b1111
#define LED_MASK 0b1111

int main() {
    XGpio_Config *cfg_ptr;
    XGpio led_device, btn_device;
    u32 data;

    xil_printf("Entered function main\r\n");

    // Initialize LED Device
    cfg_ptr = XGpio_LookupConfig(LED_ID);
    XGpio_CfgInitialize(&led_device, cfg_ptr, cfg_ptr->BaseAddress);

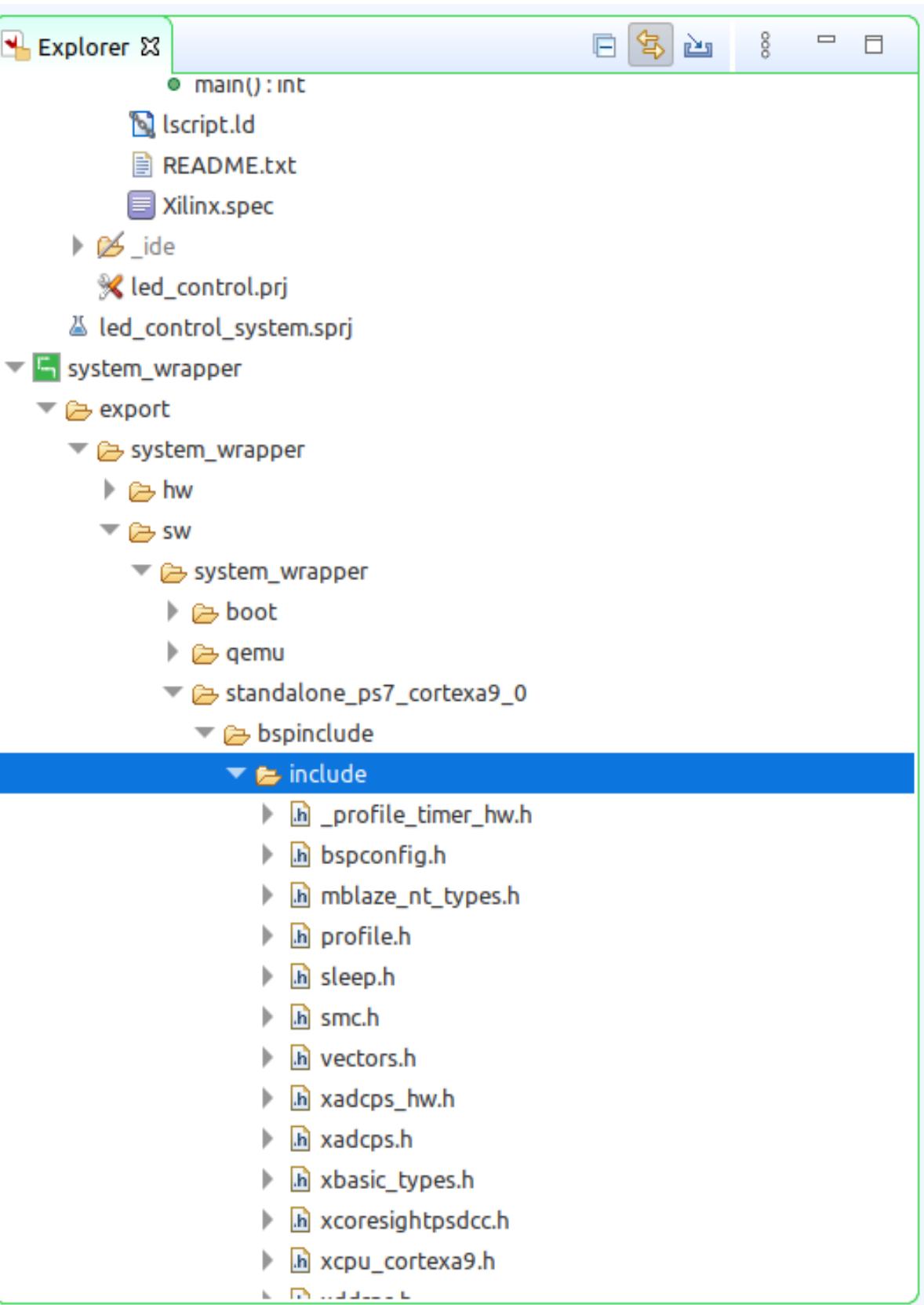
    // Initialize Button Device
    cfg_ptr = XGpio_LookupConfig(BTN_ID);
    XGpio_CfgInitialize(&btn_device, cfg_ptr, cfg_ptr->BaseAddress);

    // Set Button Tristate
    XGpio_SetDataDirection(&btn_device, BTN_CHANNEL, BTN_MASK);

    // Set Led Tristate
    XGpio_SetDataDirection(&led_device, LED_CHANNEL, 0);

    while (1) {
        data = XGpio_DiscreteRead(&btn_device, BTN_CHANNEL);
        data &= BTN_MASK;
        if (data != 0) {
            data = LED_MASK;
        } else {
            data = 0;
        }
        XGpio_DiscreteWrite(&led_device, LED_CHANNEL, data);
    }
}
```

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The screenshot shows a code editor window with the title bar "led\_control\_system". Below the title bar are four tabs: "led\_control" (highlighted in red), "main.c" (highlighted in blue), and "xparameters.h" (highlighted in green). The "xparameters.h" tab is currently active, displaying the following code:

```
258
259
260 *****
261
262 /* Definitions for driver GPIO */
263 #define XPAR_XGPIO_NUM_INSTANCES 2
264
265 /* Definitions for peripheral AXI_GPIO_BUTTONS */
266 #define XPAR_AXI_GPIO_BUTTONS_BASEADDR 0x41200000
267 #define XPAR_AXI_GPIO_BUTTONS_HIGHADDR 0x4120FFFF
268 #define XPAR_AXI_GPIO_BUTTONS_DEVICE_ID 0
269 #define XPAR_AXI_GPIO_BUTTONS_INTERRUPT_PRESENT 0
270 #define XPAR_AXI_GPIO_BUTTONS_IS_DUAL 0
271
272
273 /* Definitions for peripheral AXI_GPIO_LEDS */
274 #define XPAR_AXI_GPIO_LEDS_BASEADDR 0x41210000
275 #define XPAR_AXI_GPIO_LEDS_HIGHADDR 0x4121FFFF
276 #define XPAR_AXI_GPIO_LEDS_DEVICE_ID 1
277 #define XPAR_AXI_GPIO_LEDS_INTERRUPT_PRESENT 0
278 #define XPAR_AXI_GPIO_LEDS_IS_DUAL 0
279
```

# Знакомство с Vitis



The screenshot shows a terminal window with the following output:

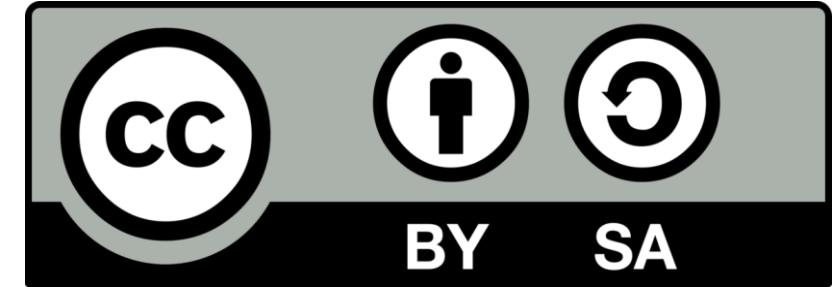
```
Console Problems Vitis Log Guidance
Build Console [led_control_system, Debug]
10:23:53 **** Build of configuration Debug for project led_control_system ****
make all
Generating bif file for the system project
Executing command ':::scw:::generate_bif -xpfm /home/neya/tmp/vitis_project_2/system_wrapper/export/system_wrapper/system_wrapper.xpfm -domains standalone_ps7_cortexa9_0 -bif sdcards_gen --xpfm /home/neya/tmp/vitis_project_2/system_wrapper/export/system_wrapper/system_wrapper.xpfm --sys_config system_wrapper --bif /home/neya/tmp/vitis_project_2/l
awk: cmd. line:1: warning: command line argument `/etc/upstream-release' is a directory: skipped
creating BOOT.BIN using /home/neya/tmp/vitis_project_2/led_control/_ide/bitstream/system_wrapper.bit
Running /home/neya/soft/xilinx/Vitis/2022.2/bin/bootgen -image /home/neya/tmp/vitis_project_2/led_control_system/Debug/sd_card_temp/boot.bif -w -o i BOOT.BIN

10:24:00 Build Finished (took 6s.778ms)
```

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# Спасибо за внимание!