



## **Project 13 (Timer ADT)**

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## Project 13 (Timer ADT)

This program will be used to measure the length of time between two events.

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**Version:**

1.00

The specifics of this project match those of the book C++ Data Structures - A Laboratory Course (3rd Edition) Project 13. This implementation is designed to compare the performance of search and sorting routines, and the performance implications of C++ constructs. This implementation may however be used to measure the time between two points in a program.

# Class Index

## Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Search.....	Error: Reference source not found
binarySearch.....	Error: Reference source not found
linearSearch.....	Error: Reference source not found
STLSearch.....	Error: Reference source not found
TestVector.....	Error: Reference source not found
Timer.....	Error: Reference source not found



# Class Index

## Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#"><u>binarySearch</u></a>	.....Error: Reference source not found
<a href="#"><u>linearSearch</u></a>	.....Error: Reference source not found
<a href="#"><u>Search</u></a>	.....Error: Reference source not found
<a href="#"><u>STLSearch</u></a>	.....Error: Reference source not found
<a href="#"><u>TestVector</u></a>	.....Error: Reference source not found
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# File Index

## File List

Here is a list of all documented files with brief descriptions:

<b>config.h</b>	.....Error: Reference source not found
<b>constructor.cpp</b>	.....Error: Reference source not found
<b>inc.cpp</b>	.....Error: Reference source not found
<b>search.cpp</b>	.....Error: Reference source not found
<b>sort.cpp</b>	.....Error: Reference source not found
<b>test13.cpp</b>	.....Error: Reference source not found
<b>testtimer.cpp</b>	.....Error: Reference source not found
<b>testvector.cpp</b>	.....Error: Reference source not found
<b>testvector.h</b>	.....Error: Reference source not found
<a href="#"><u>Timer.cpp</u></a>	.....Error: Reference source not found
<b>Timer.cs</b>	.....Error: Reference source not found
<b>Timer.h</b>	.....Error: Reference source not found

# Class Documentation

## binarySearch Class Reference

Inheritance diagram for binarySearch:

IMAGE

## Public Member Functions

bool **operator()** (int searchValue, const vector< int > &keys) const

---

## Detailed Description

Definition at line 34 of file search.cpp.

---

The documentation for this class was generated from the following file:

1 search.cpp

## linearSearch Class Reference

Inheritance diagram for linearSearch:

IMAGE

## Public Member Functions

bool **operator()** (int searchValue, const vector< int > &keys) const

---

## Detailed Description

Definition at line 21 of file search.cpp.

---

The documentation for this class was generated from the following file:

2 search.cpp

## Search Class Reference

Inheritance diagram for Search:

IMAGE

---

## Detailed Description

Definition at line 17 of file search.cpp.

---

The documentation for this class was generated from the following file:

3 search.cpp

## STLSearch Class Reference

Inheritance diagram for STLSearch:

IMAGE

## Public Member Functions

bool **operator()** (int searchValue, const vector< int > &keys) const

---

## Detailed Description

Definition at line 56 of file search.cpp.

---

The documentation for this class was generated from the following file:

4 search.cpp

## TestVector Class Reference

### Public Member Functions

**TestVector** (int size)

**TestVector** (const [TestVector](#) &rhs)

[TestVector](#) & **operator++** ()

[TestVector](#) **operator++** (int ignored)

int **operator[]** (int loc) const

---

### Detailed Description

Definition at line 9 of file testvector.h.

---

The documentation for this class was generated from the following files:

- 5 testvector.h
- 6 testvector.cpp

## Timer Class Reference

### Public Member Functions

[Timer](#) ()

*The default constructor that initializes the internal timer values, so that the timer is ready to measure time.*

void [start](#) () throw (runtime\_error)

*Starts the timer.*

void [stop](#) () throw (logic\_error)

*Stops the timer.*

double [getElapsedTime](#) () const throw (logic\_error)

*Returns the length of the time interval in seconds.*

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## Detailed Description

Definition at line 13 of file Timer.h.

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## Member Function Documentation

double [Timer::getElapsedTime](#) () const throw (logic\_error)

Returns the length of the time interval in seconds.

### Precondition:

The beginning and end of a time interval have been marked.

### Exceptions:

<i>The</i>	clock has not been started and/or stopped.
The length of time interval in seconds. Investigate the weird reason why I can't simply return the arithmetic in d, but instead have to place it into a variable first.	
Definition at line 69 of file Timer.cpp.	

void [Timer::start](#) () throw (runtime\_error)

Starts the timer.

Marks the beginning of a time interval.

### Precondition:

The clock function is working correctly.

### Exceptions:

### Returns:

<i>The</i>	clock is not working properly.
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void [Timer::stop](#) () throw (logic\_error)

Stops the timer.

Marks the end of a time interval.

**Precondition:**

The beginning of a time interval has been marked.

**Exceptions:**

Definition at line 38 of file Timer.cpp.

<i>The</i>	clock has not been started.
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**The documentation for this class was generated from the following files:**

- 7 Timer.h
- 8 [Timer.cpp](#)
- 9 Timer.cs

# File Documentation

## Timer.cpp File Reference

#include "Timer.h"

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### Detailed Description

Definition in file [Timer.cpp](#).

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