EconomyPluginRM:

EconomyPluginRM is a small plugin made to play on a server with friends not a huge server with 50 players.

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Présentation:

This plugin is made to add a small economy system and various other small additions to the Vanilla game.

Features:

- Pay other players
- Create shops
- Create Private chest (up to 3 players + Owner authorized)
- Create a virtual market
- Sell your diamonds to make money
- Logs some dangerous events

Commands:

Basic Economy:

- /CheckMoney: Print in the chat the amount of money you have (if invoked by the server print everyone's money.
- /money <PlayerName> <Amount> : Modify the amount of money of a player (Add if amount is positive and Remove if amount is negative) (ADMIN)
- /pay <PlayerName> <Amount> : Pay a player the amount of money selected.
- /payanon <PlayerName> <Amount> : Pay a player without telling him who sent him money.
- /sell : Sells the diamonds in your hand for the price set by the admin
- /sellall : Sells every diamonds in your inventory for the price set by the admin
- /sellprice <Amount> : Define the price of one diamond and save it (ADMIN)

Virtual Market:

- /enablemarket <true/false> : enable/disable the virtual market (ADMIN)
- Offeradd <OfferName> <Price> <Anonymous (true/false)> : Create an offer and adds it to the market
- /offerbuy <Id> : Buys the offer at the id given
- /offerremove <Id> : Remove an offer you create with the id given
- /offershowmine : Shows your created offers in the chat
- /market : show every offers available on the market

Logs:

/saveLogs : manually save the logs (ADMIN)

Physical Shops:

Physical shops are just modified chests that players can interact with to buy/sell items. A shop can contain only a single type of items to sell.

How can I create one?

- Place a chest
- Put Stacks to sell in it (only one type of objects)
- Place a sign on the front of the chest



- First line : [Shop] (don't forget the maj)
- Second line: 32 (is the number of item you sell every time someone want to buy):100 (is the price you sell it for)

In this example we create a shop that sell 32 Diamond for 100\$

Private Chest

How to create one?

- Place a chest
- Place a sign on the front face



Just write [Private] on the first line and on the other lines put a player's name.

Only players on the sign and the owner of the chest will be able to access the chest.