

Introduction to MATLAB

Exercises Multiple View Geometry

April 10th, 2014

Why MATLAB?

- Numerical Computing Environment
- Allows Matrix Manipulations
- Plotting of Functions and Data
- Widely used in Academic and Research Institution

MATLAB Student Version

matlab.rbg.tum.de



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Matrices and Vectors

| | | |
|-------------------|---------------------------------|----------------------------------|
| | <code>zeros</code> | <code>[1, 2; 3, 4; 5, -6]</code> |
| <code>eye</code> | | <code>[1, 2, 3; 4, 5, -6]</code> |
| | <code>ones</code> | $A = [1 \ 2 \ 3; 4 \ 5 \ -6]$ |
| <code>rand</code> | | <code>repmat(A, n, m)</code> |
| | <code>[eye(2) ; ones(2)]</code> | A' |
| | <code>[eye(2) \ rand(2)]</code> | |

Useful Commands

Ctrl+C



Help browser

clc



clear

help

doc

,

;

Vectors

`v = 1:1:10` \Leftrightarrow `v = 1:10`

`v = 1:-3:-10`

`v = START : STEPSIZE : END`

`v = linspace(1, -10, 3)`

`v = linspace(START, END, nElements)`

Operators



Element-Wise Operations !!

\cdot^*

$\cdot /$

\cdot^{\wedge}

$$\begin{pmatrix} 1 & 2 & 2 \\ 0 & 2 & 2 \end{pmatrix} \cdot^* \begin{pmatrix} 5 & 0 & 2 \\ 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 5 & 0 & 4 \\ 0 & 2 & 0 \end{pmatrix}$$

A
(m×n)

\cdot^*

B
(m×n)

=

C
(m×n)

Operators



Element-Wise Operations !!

\cdot $*$

\cdot $/$

\cdot $^{\wedge}$

$$\begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix} \cdot * \begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix}$$

vs.

$$(2 \ 3 \ 4) * \begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix}$$

Element-Wise Operations

$$A = \begin{pmatrix} 1 & 2 & 2 \\ 0 & 2 & 2 \end{pmatrix}$$

$$A^2$$

$$A + 5$$

$$B = \begin{pmatrix} 5 & 0 \\ 0 & 1 \\ 2 & 0 \end{pmatrix}$$

$$A - 2$$

$$A * 5$$

$$A / 2$$

$$C = (2 \ 3 \ 4)$$

$$B * A$$

$$C * B$$

$$A * B$$

$$A * C'$$

Element-Wise Operations

$$A = \begin{pmatrix} 1 & 2 & 2 \\ 0 & 2 & 2 \end{pmatrix}$$

$$A \cdot^{\wedge} 2$$

$$A + 5$$

$$B = \begin{pmatrix} 5 & 0 \\ 0 & 1 \\ 2 & 0 \end{pmatrix}$$

$$A - 2$$

$$A * 5$$

$$A / 2$$

$$C = (2 \ 3 \ 4)$$

$$B * A$$

$$C * B$$

$$A * B$$

$$A * C'$$

Functions

`min` `sum` `abs` `sin`
`sort` `cos` `exp`
`max` `floor` `sqrt` `log`
`numel`
`length` `size`
`length(A(:))` `x(i)` `A(1,end)`
`A(i,j)`

Indexing

```
x = [-3 -2 -1 0 1 2 3]
```

```
M = [1 2; 2 1]
```

```
A = [1 2; 3 4; 5 6]
```

```
B = zeros(3)
```

```
x(2:4)
```

```
A(2:end, :)
```

```
x([2 3 end end 1])
```

```
A(1, :)
```

```
x(M)
```

```
A(:, 2)
```

```
B(2:2:end) = 1
```

Operators

& | ~
 ~=
 ==
 >
 <
<=
 >=

`A = rand(2)`

`A <= 0.2 | A >= 0.8`

`L = A > 0.5`

`f = find(A > 0.5)`

`A(f)`

Functions

File name: `funcname.m`

```
function [output_args] = funcname(input_args)
```

```
...
```

```
end
```

Functions

File name: funcname.m

```
function [output_args] = funcname(input_args)
```

```
...
```

```
for i = 1:5  
    ...  
end
```

```
while (i < 5)  
    ...  
end
```

```
if (...)  
    ...  
elseif (...)  
    ...  
else  
    ...  
end
```

```
end
```

Anonymous Functions and Plots

```
f = @(x) x^2
```

```
f(5)
```

```
x = -10:1:10
```

```
plot(x, f(x))
```

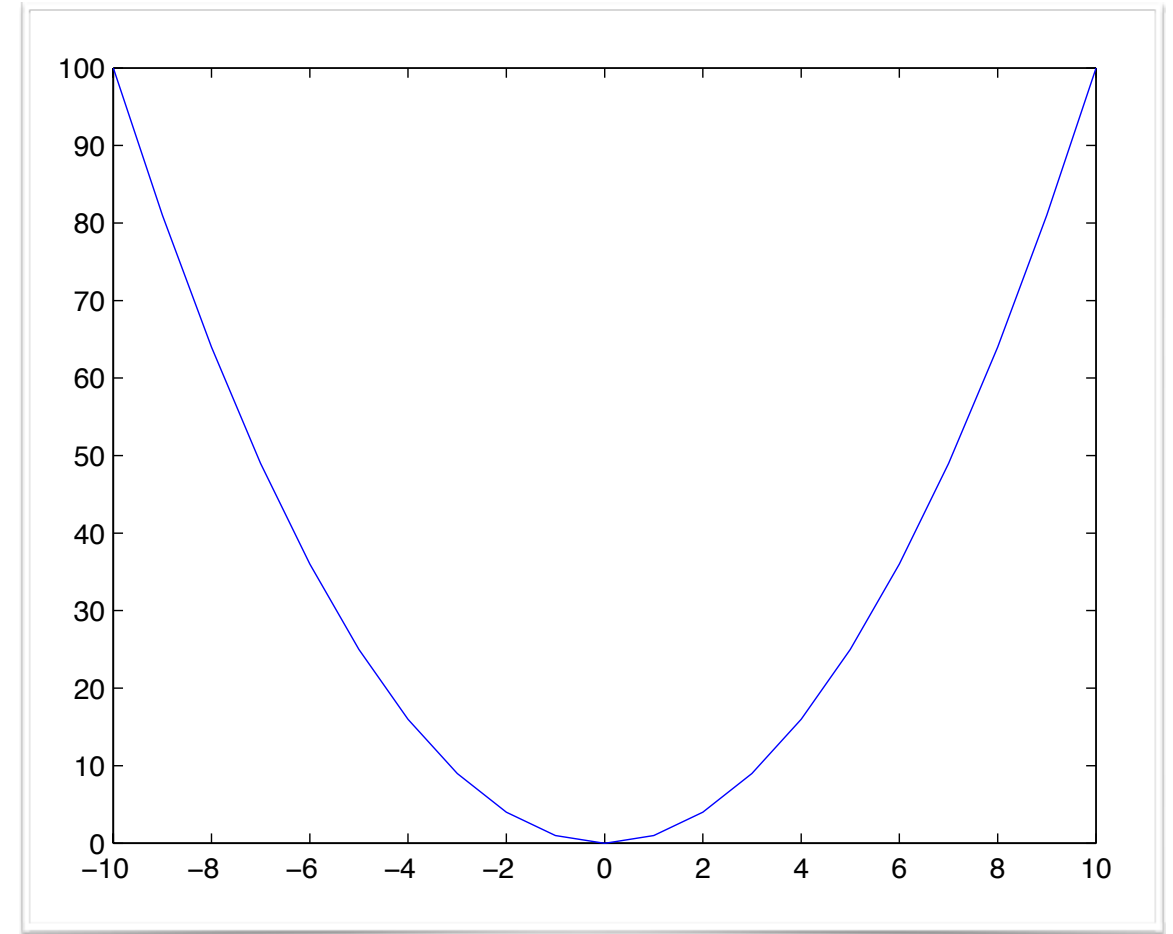

Anonymous Functions and Plots

```
f = @(x) x.^2
```

```
f(5)
```

```
x = -10:1:10
```

```
plot(x, f(x))
```



Anonymous Functions and Plots

```
f = @(x) x.^2
```

```
f(5)
```

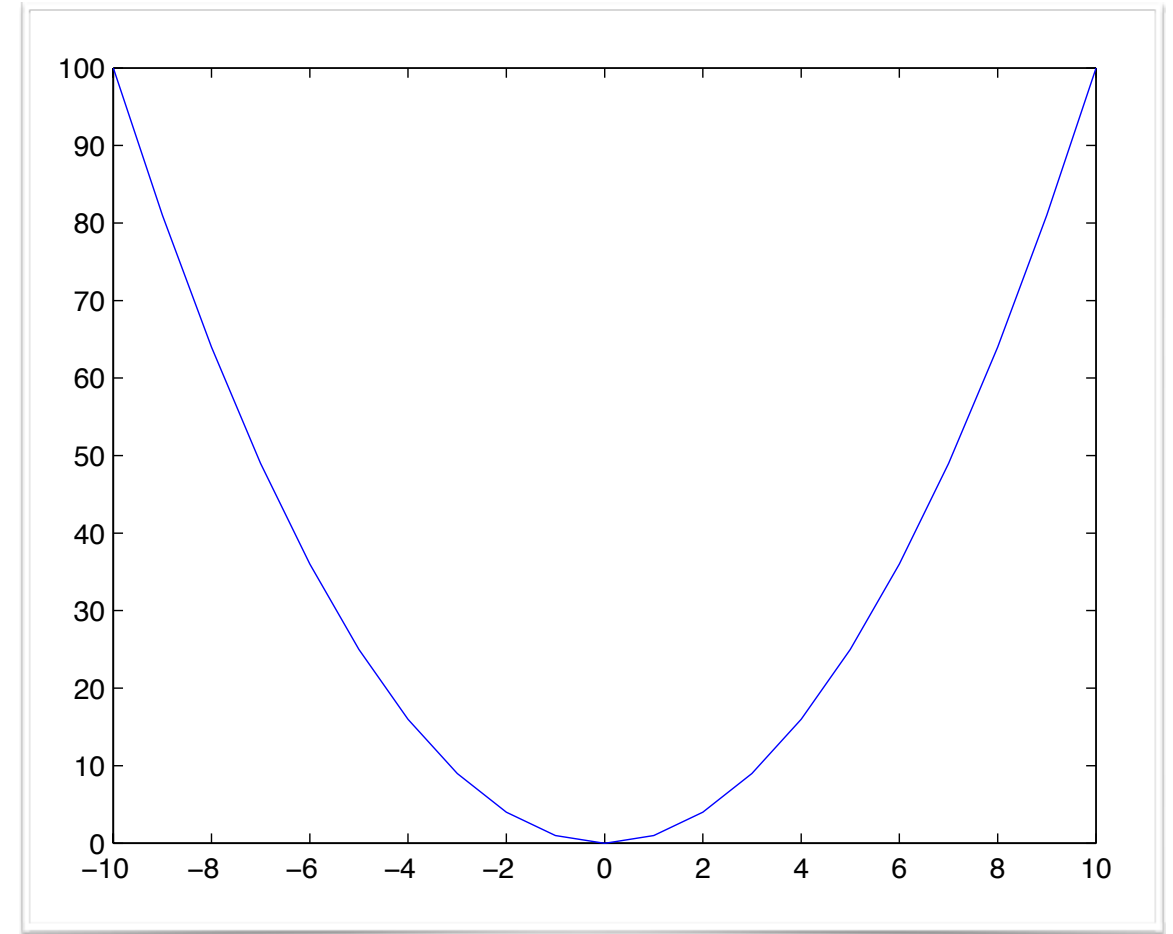
```
x = -10:1:10
```

```
plot(x, f(x))
```

'r' '--r' '-.g'

```
axis([xmin xmax ymin ymax])
```

```
hold on
```



Subplot

```
figure(1)
```

```
hold on
```

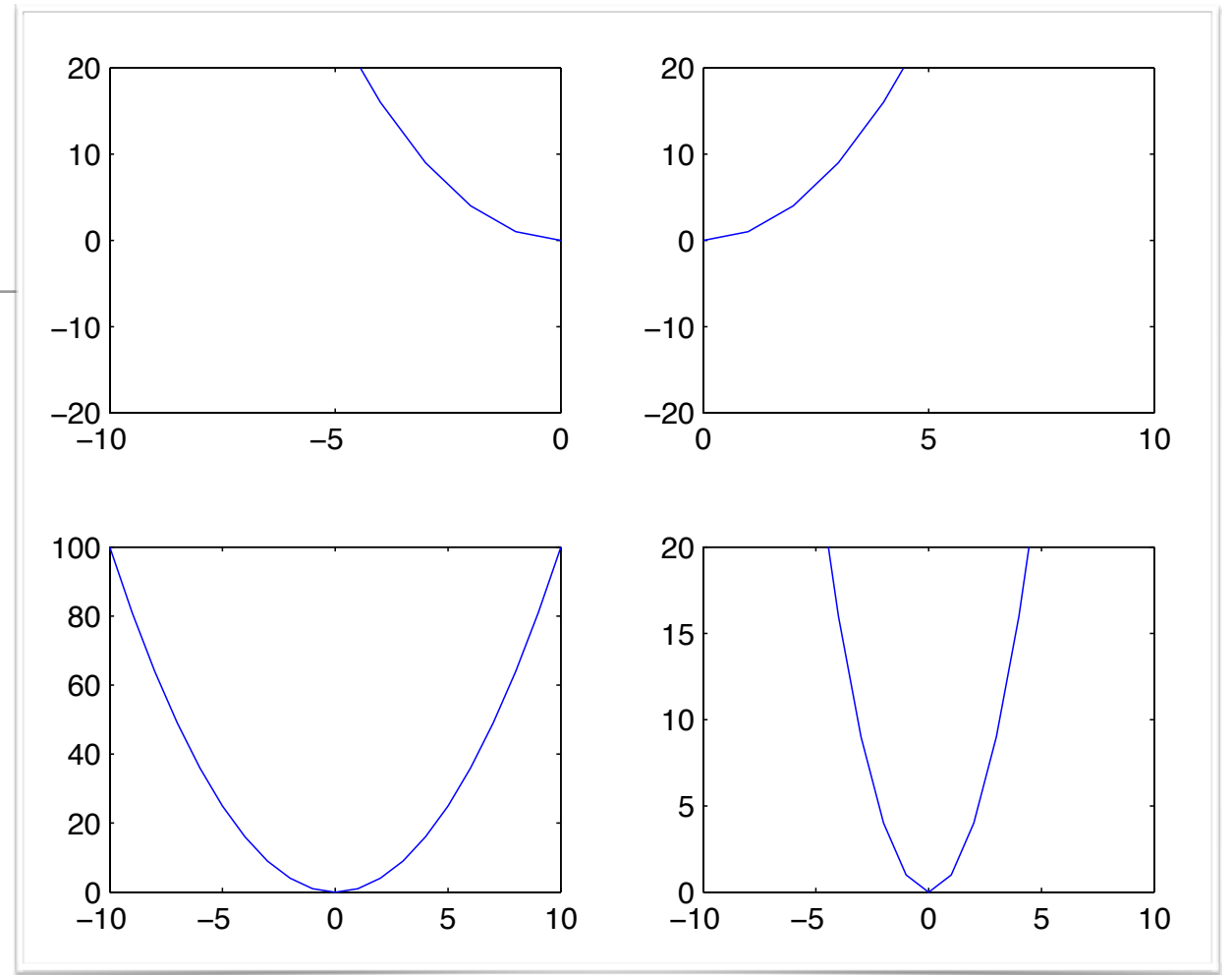
```
subplot(2,2,1)
```

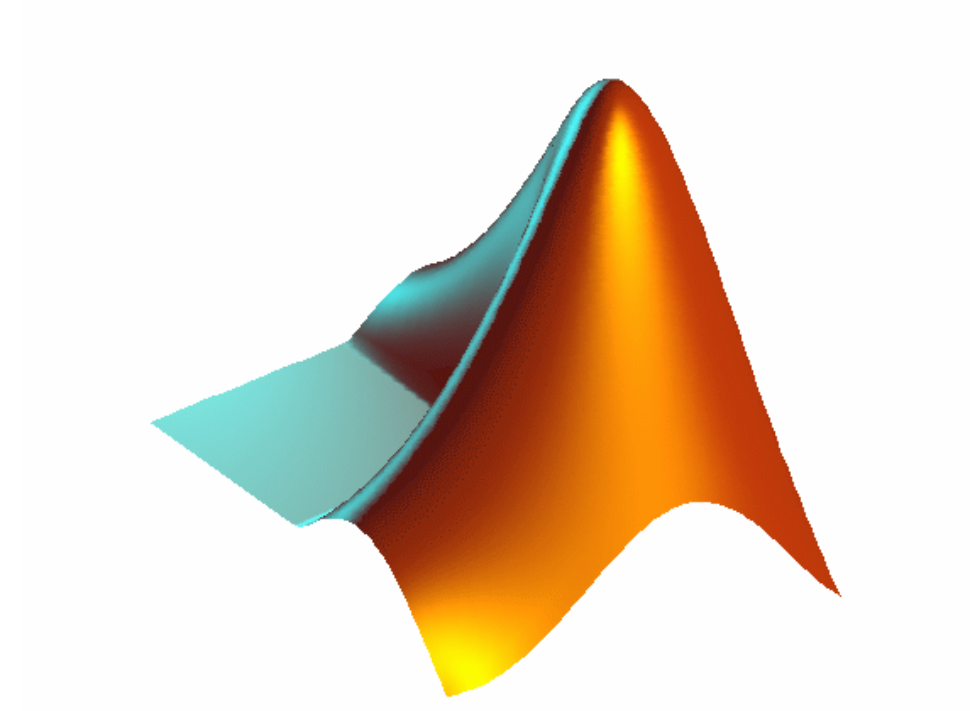
```
plot(...)
```

```
axis([xmin xmax ymin ymax])
```

```
subplot(2,2,2) , plot(...)
```

```
...
```





Questions?

vision.in.tum.de/teaching/ss2014/mvg2014

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MATLAB Kurzhilfe

[www-m1.ma.tum.de/foswiki/pub/M1/Lehrstuhl/
BorisVonLoesch/matlabCS.pdf](http://www-m1.ma.tum.de/foswiki/pub/M1/Lehrstuhl/BorisVonLoesch/matlabCS.pdf)

Exercise 1

Write a function `approxequal(x, y, eps)`

comparing two vectors x and y if they are almost equal, i.e.:

$$\text{for all indices } i: \quad \|x_i - y_i\| \leq \text{eps}$$

The output should be logical 1 or 0.

If the input consists of two matrices, your function should compare the columns of the matrices if they are almost equal.

In this case, the output should be a vector with logical values 1 or 0.

Exercise 2

Write a function `addprimes(s, e)`

returning the sum of all prime numbers between `s` and `e`.

Use the Matlab-function `isprime`.