

Transformer-based model compression

November 4, 2024

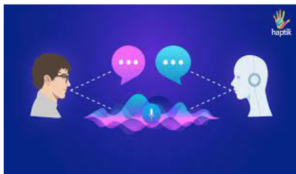
Plan

1. Motivation
2. Parameter's size reduction
 - 2.1 Quantization
 - 2.2 Pruning
 - 2.3 Distillation
3. Efficient transformers
 - 3.1 Kernel methods
 - 3.2 Trainable patterns
 - 3.3 Fixed patterns
 - 3.4 Memory
4. Parallelism
 - 4.1 Data Parallelism
 - 4.2 Tensor Parallelism
 - 4.2.1 Pipelining

The relevance of large Transformer models

Examples of applications where Transformers language models are successfully used

- ❑ Automatic completion of phrases in email
- ❑ Summarization of documents
- ❑ Program code generation, creation of new drugs formulas
- ❑ Few-shot and zero-shot tasks.
- ❑ Example: A GPT-3 model is asked to answer the question: "How many is two plus six?" or offer to play a game. The model answer is correct.



Models, based on Transformer architecture

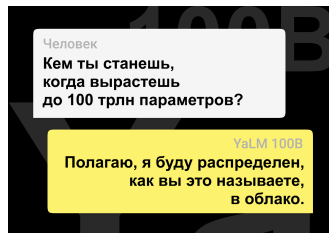
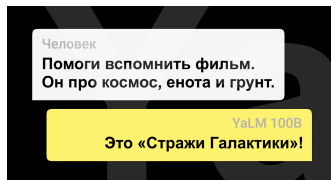


Table: Sizes of big Transformer-based models

Model	GPT-3	YaLM	mGPT	GPT-4
Number of parameters	$175 \cdot 10^9$	$100 \cdot 10^9$	$1.3 \cdot 10^9$	$100 \cdot 10^{12}$

Models, based on Transformer architecture

Training cost ¹

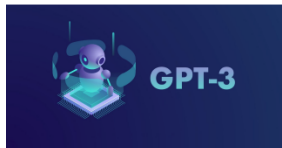
Актуальность снижения затрат на тренировку и выбросов в атмосферу

Энергия:
МВт*час

190



Выбросы CO₂ в атмосферу: 85 тонн



Тренировка GPT-3



Отопление 126 домов в
Дании



Поездка до Луны

¹source: Sber-Skoltech project GreenAI

The main "bottlenecks" in Transformers model

- ▶ **Embedding layer** ($\text{vocabulary_size} \times \text{embedding_size} \approx 35 \cdot 10^3 \times 1024$)
- ▶ **Attention (Self-Attention) layer** ($\text{input_sequence} \times \text{input_sequence}, 1024 \times 1024$)
- ▶ **MLP** (GPT2-Medium $1024 \times 4096 \times 2 \times 24$)

Table: Size of the different blocks in Transformers, MB

Layer-Model	GPT-2 small	GPT-2 medium	GPT-2 large
Attention	9.01	16.02	25.02
MLP	18.01	32.02	50.02

Transformers model

Goal

To reach acceptable quality under a constrained resources (on a model with fixed number of parameters)

Size reduction approaches

- ▶ **Efficient attention** - provide methods to accelerate the computation of attention vector and make attention matrix more sparse.
- ▶ **Parameters' size reduction** - in one way or another, reduces the amount of memory required for storing model parameters without change of configuration.
- ▶ **LA structures: SVD, Kronecker, Tensor/Matrix Representation** - reduces the number of parameters by representing a model layers as a products of decomposition.

Quantization: Overview

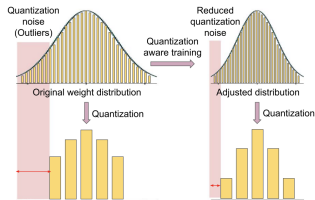
Quantization compresses the network by reducing the number of bits required to represent each weight. It can be applied to Embedding, Fully-connected layers, Attention layers (some layers are quantization friendly, some not - i didn't find a criterion).

- ▶ Fixed-point scalar quantization: change float32 weight to **8-bit** int or **4-bit** int (in initial work ² to 1-bit or 2-bit).
- ▶ Groups quantization: split parameter matrix to blocks and replace every element of given block to one digit. Solution is found by finding the minimum of norm between real and quantized matrix ³.

²Quantized Neural Networks

³Training with Quantization Noise for Extreme Model Compression

Quantization: Overview



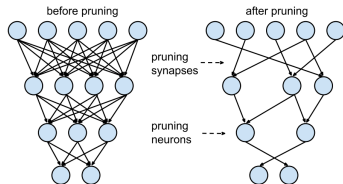
- ▶ Simple truncating leads to sizable drop in accuracy
- ▶ Tips:
 - ▶ Provide quantization while training.
 - ▶ Split weight in matrix to ones that match distribution (98%) and quantise it, and outlier set in rest.

Pluses: Easy to employ (**FP16** in PyTorch)

Drawbacks: The Naive methods lead to a performance decrease. For all methods, it is rather difficult to account for the effect of quantization in the resulting loss.

Pruning: Overview

The lottery ticket hypothesis



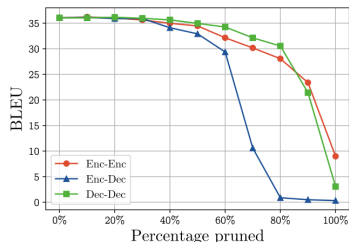
- ▶ Initialize weights
- ▶ Train
- ▶ Evaluate
- ▶ Remove weights close to zero, with gradients being close to zero
- ▶ Reset rest weights to initial state
- ▶ Train again

Pruning: Overview

Pruning types:

- ▶ Unstructured - remove weights from set of unimportant weights (Relative to gradient or other criteria)
- ▶ Structured - remove block of weights
 - ▶ **Prune L** - number of encoder blocks
 - ▶ **Prune H** - embedding size
 - ▶ **Prune A** - number of attention heads.

Prune A



We can prune up to 20 to 40% of attention heads without increasing the performance ^a. BLEU when incrementally pruning heads from each attention type in the WMT model.

^aAre Sixteen Heads Really Better than One?

Pruning: modules selection ⁴

- ▶ Method: Layer-wise relevance propagation (LRP)
- ▶ LRP describes the relative contribution of neurons at one point in a network to neurons at another. They evaluate the contribution of different heads to the Top-1 predicted logit.

	attention heads (e/d/d-e)	BLEU from trained	from scratch
WMT, 2.5m			
baseline	48/48/48	29.6	
sparse heads	14/31/30	29.62	29.47
	12/21/25	29.36	28.95
	8/13/15	29.06	28.56
	5/9/12	28.90	28.41

⁴Voita et al. Analyzing Multi-Head Self-Attention: Specialized Heads Do the Heavy Lifting, the Rest Can Be Pruned

Pruning: Overview

Pros: To prune part of a model is technically easy

Drawbacks: To select the proper part for pruning is not so easy (pruning is tedious)

- ▶ High resulting performance requires manual setup of criteria and requires additional hyper-parameter (in case of sparse attention we should vary the radius of interaction and select the most effective one).
- ▶ Pruning requires more iterations to converge than general methods.

Distillation

- ▶ We have a big pre-trained language model (**Teacher**).
- ▶ This model fine-tunes on a small task i.e text classification, predicting labels for text objects.
- ▶ At the same time, the smaller model (**Student**) also is learned from scratch to predict labels w.r.t. teacher softmax outputs. It learns to imitate the teacher's answers.
- ▶ The Loss function of a common task splits into two: real prediction loss and teacher-student matching loss



Distillation

Distillation types

- ▶ **Offline distillation:** the knowledge is transferred from a pre-trained teacher model into a student model.
- ▶ **Online distillation:** both the teacher model and the student model are updated simultaneously, and the whole knowledge distillation framework is end-to-end trainable.
- ▶ **Self-distillation:** the same networks are used for the teacher and the student models, and can be regarded as a special case of online distillation.

Distillation

DistillBERT(Offline) ⁵

- ▶ Teacher - BERT
- ▶ Student - LSTM-based model or smaller version of BERT (remove polling layers and remover layers on the factors of 2).
- ▶ Loss = $\text{CrossEntropyLoss}(\text{student_logits}, \text{target}) + \alpha \cdot \text{KLDivLoss}(\text{student_logits}, \text{teacher_logits})$

Table: Performance of Distillation

Model name	BERT	DistillBERT
Number of parameters	$110 \cdot 10^6$	$66 \cdot 10^6$
Accuracy on IMBD	93.4	92.8

⁵Paper about DistillBERT

TinyBERT(Offline) Distilling BERT for Natural Language Understanding

6

- ▶ Teacher - BERT
- ▶ Student - BERT with 12 heads, number of layer 4, hidden size 312.

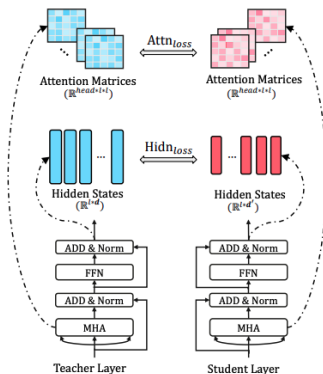
BERT _{BASE} (Teacher)	109M	22.5B	1.0x	83.9/83.4	71.1	90.9	93.4	52.8	85.2	87.5	67.0	79.5
BERT _{TINY}	14.5M	1.2B	9.4x	75.4/74.9	66.5	84.8	87.6	19.5	77.1	83.2	62.6	70.2
BERT _{SMALL}	29.2M	3.4B	5.7x	77.6/77.0	68.1	86.4	89.7	27.8	77.0	83.4	61.8	72.1
BERT ₄ -PKD	52.2M	7.6B	3.0x	79.9/79.3	70.2	85.1	89.4	24.8	79.8	82.6	62.3	72.6
DistilBERT ₄	52.2M	7.6B	3.0x	78.9/78.0	68.5	85.2	91.4	32.8	76.1	82.4	54.1	71.9
MobileBERT _{TINY} [†]	15.1M	3.1B	-	81.5/81.6	68.9	89.5	91.7	46.7	80.1	87.9	65.1	77.0
TinyBERT ₄ (ours)	14.5M	1.2B	9.4x	82.5/81.8	71.3	87.7	92.6	44.1	80.4	86.4	66.6	77.0

TinyBERT₄ and BERT_{TINY} have ($M = 4, d = 312, d_i = 1200$).
BERT_{TINY} means directly pretraining a small BERT, which has the same model architecture as TinyBERT.

⁶Paper about TinyBERT

Distillation

The Transformer-layer distillation includes the attention based distillation and hidden states based distillation:



$$\mathcal{L}_{layer} = \begin{cases} \mathcal{L}_{embd}, & m=0 \\ \mathcal{L}_{hidn} + \mathcal{L}_{attn}, & M \geq m > 0 \\ \mathcal{L}_{pred}, & m = M + 1 \end{cases}$$

- ▶ $L_{attn} = \frac{1}{h} \sum_i^h MSE(A_i^s, A_i^t)$
- ▶ $L_{hidn} = MSE(h_s W_h, h_t)$
- ▶ $L_{emb} = MSE(e_s, e_t)$
- ▶ $L_{pred} = CE(z_t, z_s)$

FastBERT(Self-distillation) ⁷

This work uses the same model for teacher and student models:

- ▶ We have classic BERT model as encoder with $h = 12$ layers
- ▶ On the top of every layer we have light weight **Teacher classifier**
 $p_t = TC(h_{L-1})$, L - number of transformer layers
- ▶ On the top of every layer we also have light weight **Student classifier** $p_{ci} = SC(h_i)$
- ▶ Loss $(p_{c0} \dots p_{cL}) = \sum_i^{L-1} KL(p_{ci}, p_t)$

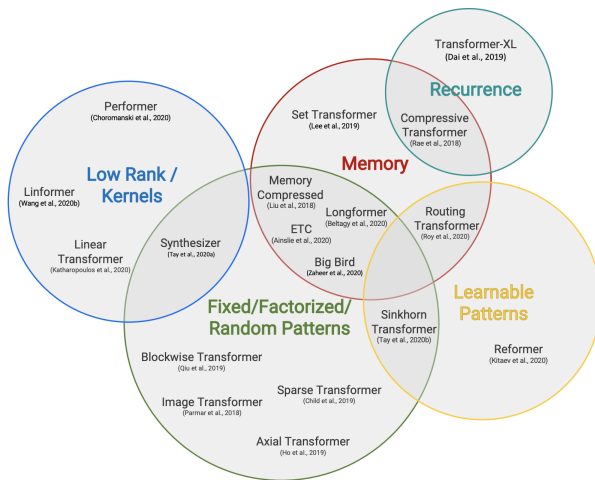
⁷Paper about FastBERT

Distillation

Pros: Method can archive a good compression without drop in the performance **Drawbacks:**

- ▶ The approach gives a solution only to a particular problem and is not generalizable
- ▶ Needs accurate parameters fine tuning to obtain a good results

Efficient Attention ⁸



⁸Efficient Transformers: A Survey

Efficient Attention: Kernel methods

Linear Transformer

Improves the complexity of self-attention from quadratic to linear by using a kernel function. **Kernel trick**: we can map function to other space by ϕ , where we can split variables.

$$\text{attn}(Q, K, V) = \text{softmax}\left(\frac{Q, K^T}{\sqrt{d}}\right)V,$$

$$\text{attn}(Q, K_i, V_i) = \frac{\sum_{j=1}^P \text{sim}(Q_i, K_j) V_j}{\sum_{j=1}^P \text{sim}(Q_i, K_j)},$$

$$\text{sim}(q, k) = \exp\left(q^T k / \sqrt{d}\right) = \text{sim}(q, k) = \phi(q)^T \phi(k)$$

than:

$$\text{attn}(Q, K_i, V_i) = \frac{\phi(Q_i)^T \sum_{j=1}^P \phi(K_j) V_j}{\phi(Q_i)^T \sum_{j=1}^P \phi(K_j)}$$

In original paper (ELU - Exponential Linear Unit):

$$\phi(x) = \text{elu}(x) + 1$$

Efficient Attention: Kernel methods

Linformer⁹

Key and value matrix maps to low-rank space using trainable matrix

$$R \in \mathbb{R}^{b \times N}$$

$$K' = RK, V' = RV$$

n	Model	SST-2	IMDB	QNLI	QQP	Average
512	Liu et al. (2019), RoBERTa-base	93.1	94.1	90.9	90.9	92.25
	Linformer, 128	92.4	94.0	90.4	90.2	91.75
	Linformer, 128, shared kv	93.4	93.4	90.3	90.3	91.85
	Linformer, 128, shared kv, layer	93.2	93.8	90.1	90.2	91.83
	Linformer, 256	93.2	94.0	90.6	90.5	92.08
	Linformer, 256, shared kv	93.3	93.6	90.6	90.6	92.03
	Linformer, 256, shared kv, layer	93.1	94.1	91.2	90.8	92.30
512	Devlin et al. (2019), BERT-base	92.7	93.5	91.8	89.6	91.90
	Sanh et al. (2019), Distilled BERT	91.3	92.8	89.2	88.5	90.45

⁹Linformer

Efficient Attention: Trainable Patterns

Reformer ¹⁰

Attention is used inside groups of elements with the same hash function, i.e. if *query* is close to *key* $h(q_i) = h(k_j)$. Locality sensitive hashing

$$h(x) = \operatorname{argmax}[xR, -xR], R - \text{random matrix}$$

Routing transformer ¹¹

The K-Means clustering for splitting input sequence to attention groups is used. Query and keys matrices are projected into a new space using a trainable matrix, K-Means clustering is used to split the resulting vectors into groups.

¹⁰Reformer

¹¹Routing transformer

Efficient Attention: Fixed Patterns ¹²

Fixed Patterns (or "Sparse Attention") is most simple to realize and intuitively understandable. At the same time, they are effective, so they are most widely used.

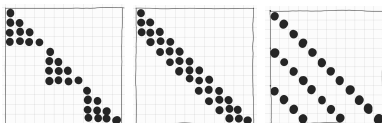


Figure: (a) – **Block Local Attention**, (b) – **Fixed Radius Local Attention**, (c) – **Block Strided Attention**.

► Block Local Attention

The issue is grouping consecutive elements in the input sequence into blocks. Attention is calculated for elements within each block, elements from different groups do not interact.

$$A_{ij} = \begin{cases} Q_i K_j^T, & \text{if } \lfloor i/k \rfloor = \lfloor j/k \rfloor \\ 0, & \text{else} \end{cases}$$

¹²Generating Long Sequences with Sparse Transformers ◀ ◻ ▶ ◀ ◻ ▶ ◀ ≡ ▶ ◀ ≡ ▶ ≡

Efficient Attention: Fixed Patterns

- ▶ Block Strided Attention Similar to block local attention, blocks consist of elements that are departed from each other for a fixed destination d :

$$A_{ij} = \begin{cases} Q_i K_j^T & \text{if } i \equiv j \pmod{k} \\ 0, & \text{else} \end{cases}$$

In original article, stride = 128.

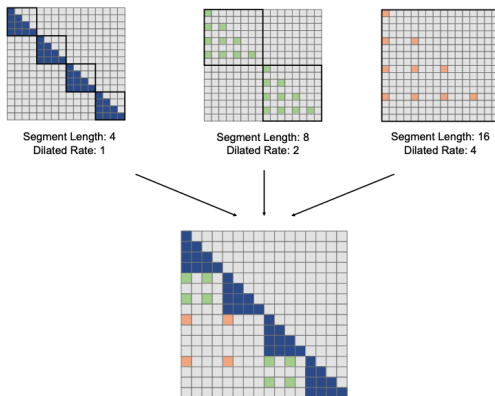
- ▶ Fixed Radius Local Attention attention is zero for elements stating apart on distance more than d :

$$A_{ij} = \begin{cases} Q_i K_j^T, & \text{if } |i - j| \leq k \\ 0, & \text{else.} \end{cases} \quad (1)$$

Efficient Attention: Long Net, Dilated Attention

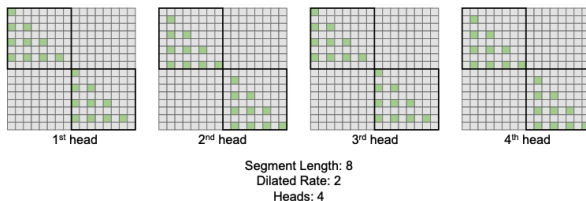
LONGNET: Scaling Transformers to 1,000,000,000 Tokens¹³

Dilated Attention: Attention Allocation decreases exponentially as the distance between tokens grows.



¹³<https://arxiv.org/pdf/2307.02486.pdf>

Efficient Attention: Dilated Attention



Model	Length	Batch	Github		
			2K	8K	32K
Transformer [VSP ⁺ 17]	2K	256	4.24	5.07	11.29
Sparse Transformer [CGRS19]	8K	64	4.39	3.35	8.79
LONGNET (ours)			4.23	3.24	3.36
Sparse Transformer [CGRS19]	16K	32	4.85	3.73	19.77
LONGNET (ours)			4.27	3.26	3.31
Sparse Transformer [CGRS19]	32K	16	5.15	4.00	3.64
LONGNET (ours)			4.37	3.33	3.01

Table 2: Perplexity of language models for LONGNET and the baselines.

Efficient Attention: Overview

Computational Efficiency

Model	Complexity	Class
Linear Transformer	$\mathcal{O}(n)$	Kernel
Linformer	$\mathcal{O}(n)$	Kernel
Transformer XL	$\mathcal{O}(nk)$	Recur
Reformer	$\mathcal{O}(n \log n)$	TP
Routing transformer	$\mathcal{O}(n\sqrt{n})$	TP
Sparse transformer	$\mathcal{O}(n\sqrt{n})$	FP
Set transformer	$\mathcal{O}(nk)$	Memory
Dilated Attention	$\mathcal{O}(n)$	FP

n is sequence length, d - hidden dimension, k - size of block

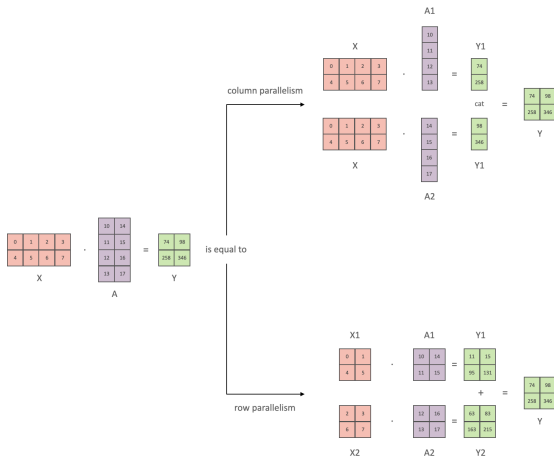
Training Parallelism

- ▶ **Data parallelism** - pieces of a given batch are placed on a different GPU cards
- ▶ **Tensor parallelism** - pieces of a model (blocks, layers, parts of the layers) are placed on a different GPU cards

Data Parallelism

- ▶ It creates and dispatches copies of the model, one copy per each accelerator.
- ▶ It shards the data to the n devices. If full batch has size B , now size is $\frac{B}{n}$.
- ▶ It finally aggregates all results together in the backpropagation step, so resulting gradient in module is average over n devices.

Tensor parrallelism



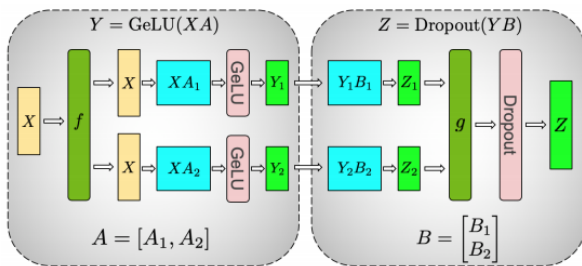
Different ways of splitting the matrix between several GPUs

Tensor parallelism

A column-wise splitting provides matrix multiplications XA_1 through XA_n in parallel, then we will end up with N output vectors Y_1, \dots, Y_n which can be fed into GeLU independently

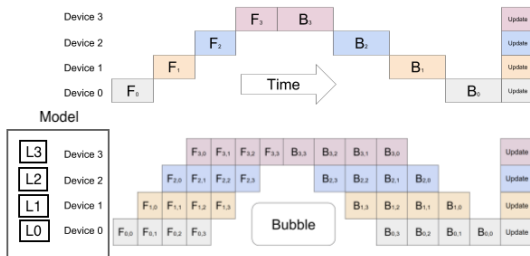
$$[Y_1, Y_2] = [\text{GeLU}(XA_1), \text{GeLU}(XA_2)]$$

Using this principle, we can update an MLP of arbitrary depth, without the need for any synchronization between GPUs until the very end ¹⁴:



(a) MLP

Pipelining



Top: The naive model parallelism strategy leads to severe underutilization due to the sequential nature of the network. Only one accelerator is active at a time. Bottom: GPipe divides the input mini-batch into smaller micro-batches, enabling different accelerators to work on separate micro-batches at the same time.

Thank you for your attention =)