Progress and Preservation Proofs for the Expressions "iszero" and "pred" in the Arith Language

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1 Arith Language

Arith is a basic language; its expressions, values, and types are enumerated in figure 1. Arith's small-step, evaluation order semantics are defined in figure 1 while Arith's type rules are enumerated in figure 1.

```
Expressions
e ::=
      true
                                                Boolean True
                                                Boolean False
      false
                                              Integer Value 0
                                        Successor Expressions
      succ(e)
      pred(e)
                                      Predecessor Expressions
      iszero(e)
                                Zero Value Check Expressions
      if (e) then (e) else (e)
                                      Conditional Expressions
                                                       Values
v ::=
                                                integer values
      i
      b
                                               boolean values
T ::=
                                                        Types
                                                Boolean Type
      Bool
                                                Integer Type
      Int
```

Figure 1: The Arith language

Evaluation Rules:
$$e \rightarrow e'$$

$$E-SUCC-CTXT = e \rightarrow e'$$

$$succ (e) \rightarrow succ (e)'$$

$$[E-SUCC] = i' = i+1$$

$$succ (i) \rightarrow i'$$

$$[E-PRED-CTXT] = e \rightarrow e'$$

$$pred (e) \rightarrow pred (e)'$$

$$[E-PRED] = i' = i-1$$

$$pred (i) \rightarrow i'$$

$$[E-IsZERO-CTXT] = e \rightarrow e'$$

$$iszero (e) \rightarrow iszero (e')$$

$$[E-IsZERO-Z] = iszero (0) \rightarrow true$$

$$[E-IsZERO-NZ] = i \neq 0$$

$$iszero (i) \rightarrow false$$

$$[E-IF-CTXT] = if (e_1) then (e_2) else (e_3) \rightarrow if (e'_1) then (e_2) else (e_3)$$

$$[E-IF-TRUE] = if (true) then (e_2) else (e_3) \rightarrow e_2$$

$$[E-IF-FALSE] = if (false) then (e_2) else (e_3) \rightarrow e_3$$

Figure 2: Small-Step, Evaluation Order Semantics Semantics for the Arith Language

```
Type Rules:
                         e:T
                                         [T-True]
                                                                     true: Bool
                                         [T-False]
                                                                     false: Bool
                                            [T-Int]
                                                                     i: \mathtt{Int}
                                                                           e: \mathtt{Int}
                                          [T-Succ]
                                                                     \mathtt{succ}\;(e):\mathtt{Int}
                                                                          e: \mathtt{Int}
                                          [T-Pred]
                                                                     pred(e):Int
                                                                             e: \mathtt{Int}
                                       [T-IsZero]
                                                                     \overline{\mathtt{iszero}\;(e):\mathtt{Bool}}
                                                                         e_1: \mathtt{Bool}, \ e_2: T, \ e_3: T
                                               [T-IF]
                                                                     \overline{	ext{if }(e_1)	ext{ then }(e_2)	ext{ else }(e_3):T}
```

Figure 3: Type Rules for the Arith Language

2 Progress

In semantics context, "progress" entails that a well-type expression will not "get stuck." Figure 2 shows the formal, theoretical definition of progress.

```
Given e:T, then either:

1. e is a value.

2. There exists an e' such that: e \to e'.
```

Figure 4: Formal Definition of the Progress Theorem

The following subsections are the formal proofs of progress for the type rules in figure 1.

2.1 Progress Proof for iszero