# CS286 Solving Big Data Problems – Exam #1 Study Guide

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# **Lecture #01 – Introduction to Big Data**

# **Data Categories**

#### Quantitative

- Observable and measureable
- Structured and objective
- Numerical

Example: Income, Height

- Qualitative
- Observable but not measureable
- Unstructured and subjective
- Descriptive

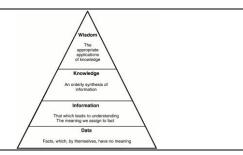
**Example:** Favorite Color

#### Data - Raw values

Information – Set of data with meaning

Knowledge –Interpretation of the data with meaning.

Wisdom – Appropriate application of knowledge.



# **Storage Terminology**

# **Directly Attached** Storage (DAS)

- Storage attached directly to the processing node.
- Lowest capacity
- Minimal data sharing
- **Highest Speed.**

# **Network Attached** Storage (NAS)

- Storage accessible via a network connection.
- **Capable of using NFS**

# **Relational Database** Management System (RDBMS)

- Traditional database providers.
- Examples: Oracle, MySQL, IBM DB2

### **Storage Area** Network (SAN)

- Storage accessible via a network connection.
- Uses different protocols than NAS.

# **Network File System (NFS)**

Allows a computer to view and store data on remote disk as if that disk was directly attached to the local computer.

Access Transparency – Access data the same way whether it is remote or local.

# **Data Analysis Categories**

# **Descriptive**

- **Backward** looking.
- Hindsight
- Explain a previous phenomenon.
- **Analysis**

Forward looking

**Predictive** 

- Foresight
- Investigate future trends.
- Mining

# **Four Steps in Traditional Data Mining**

- Problem Definition 1.
- Data gathering and preparation 2.
- Model building and evaluation
- Knowledge Deployment

Process is cyclical and may repeat multiple times.

# **Big Data**

Big Data - Data whose scale, diversity, and complexity require new architecture, techniques, algorithms, and analytics to manage it and to extract value and hidden knowledge from it.

Volume – The amount of data is too large for traditional database software tools to cope with.

Example: Image server

# 3 V's of Big Data

Velocity - The data is being produced at a rate that is beyond the performance limits of traditional systems.

Example: Social media site

Variety – Data lacks the structure to make it suitable for storage and analysis in traditional databases and data warehouses.

**Example:** Data organization variety.

# **Data Organization**

# Structured -Every piece of data and its format is known. Fits in a database.

Semi-structured - For some fields, data may not exist and some fields can have different formats. Not in a typical database but has structure.

**Example: RDBMS** 

Example: XML, CSV, JSON

Unstructured - Does not fit into a database well. Most data is in this category.

**Examples:** Text document, multimedia content.

# Scale Up

Large capital and operating expense.

Limitations:

Lower availability and scalability.

Example: Monolithic Database

# **Scaling to Process Big Data**

**Scale Out** 

# **Limitations:**

- Synchronization overhead
- **Programming Complexity**
- Specialized hardware.

### **Example:** Grid Cluster

# Sampling

# Lower accuracy

Limitation:

and precision.

**Example:** Any approach

Exploiting Locality of Reference – In Big Data, accessing the data can be very time consuming. Solution: Keep the data and program close together.

**Distribute Data and Computation** – Map the data to multiple nodes and the program with it to decrease execution time.

# Three Laws of Big Data

Moore's Law - Every two years, the number of transistors per chip doubles.

Kryder's Law - Every two years, storage capacity doubles. (Storage version of Moore's Law)

Amdahl's Law - The extent to which a program's execution can be sped up is dependent on its level of parallelism.

Murphy's Law – What can go wrong will go wrong.

Big data must be resistant to failures.

# Hadoop

# **Summary of the Hadoop Strategy**

**Distribute Data** Processing nodes share no data.

**Distribute Computation** Achieve parallelism without synchronization.

**Tolerate Failures** Eliminate single points of failure.

# **Core of Hadoop**

- 1. Hadoop File System (HDFS)
- 2. Map Reduce

#### **Name Node**

Key component in HDFS that stores the location of distributed data in the file

Job Tracker Manages computation tasks in the Hadoop system.

# Lecture #02 - Introduction to HDFS and MapR-FS

# File System

Like a database. A system to store data so that the data can be accessed later.

**Typical Structure: A** rooted tree.

# Storage in a File System

Data - Actual file in the FS.

Metadata - Information about the data/file. Example: Size, location

Hadoop Block

Size: 64MB

Inode – Data structure used to represent a file system object. This includes the location of the disk block location.

Direct Block -File block location pointed to directly by the inode.

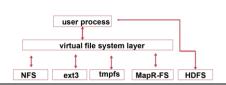
Block Structure in an ext2 File System

Indirect Block -Block pointed to by the inode through exactly one intermediary block.

**Double Indirect Block** - Block pointed to by the inode through exactly two intermediary blocks.

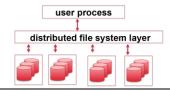
# **Virtual File System**

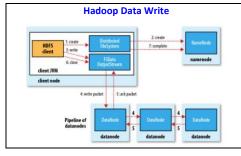
- Transition layer between a generic file system and a real file system.
- Virtualizes different file system types into a single common interface.
- **Enables standard POSIX** file access.
- HDFS is not compatible with a virtual file system while MapR-FS is.

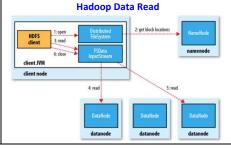


#### **Distributed File System**

- Centrally stores metadata (e.g. name node) and distributes actual data (e.g. data node)
- Overcomes space, performance, and availability limitations of a single machine.
- Location Transparency Abstracts data locality from client access.







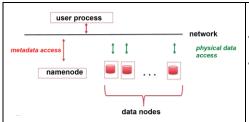
Hadoop Write Pipeline – Before a write can be acknowledged to the client, it must be acknowledged by

Each replicate write is sequential through a pipeline where one data node writes to the next.

Sequential Block Reading - Each file block is read sequentially even if the blocks reside on multiple data nodes and could theoretically be read in parallel.

**Block size: 64MB** 

# Hadoop Distributed File System (HDFS) Architecture



# **User Process**

- Connected to HDFS through the network.
- **Communicates with** the name node to know where to read and write data.

# Name Node - Master

- Manages file names and locations on disk. Provides metadata information
- All data is persisted in memory (RAM)
- May have a secondary name node used to offload processing (e.g. writing logs) off the primary. Secondary is not for high availability.
- All writes must be acknowledged by the name node before they can be acknowledged to the user process.

# Data Node - Slave

- Persistent storage disks for the data.
- Data is replicated across multiple data nodes if possible across multiple racks.

# Limitations of HDFS

Mutability Data is write once, read many.

### **Block Size**

Single block size (e.g. 64MB) for disk I/O, replication and sharding

# **POSIX Semantics**

Must use the command "hadoop fs" to access the data. Example POSIX Commands: Open, close, read, write.

# **Availability**

No snapshot or built-in mirroring capability.

# Scalability

Name node only scales to 100M files. This is due to the single name node persisting all data in RAM

### **Performance**

Written in Java and runs on a block device

# Overview of MapR File System (MapR-FS)

Physical Disk - A single hard drive.

Storage Pool - Three striped physical disks. Striping is used to increase write performance.

Node - A set of storage pools.

Topology – A set of nodes.

Container - Unit of shared storage. It is the size of replicated data. A storage pool has multiple containers. Each container belongs to only one volume.

Volume - A tree of files and directories grouped for the purpose of applying a policy or set of policies.

# **MapR-FS Volume Features**

Topologies	Compression
Provide data	Compress data
placement	as it is written
policies.	to disk.

pression oress data s written sk. Mirroring copy data locally or remotely for protection in real time for load balancing, backup, and disaster readiness.

Snapshots Maintain point-intime data and updates. Quotas Restrict total capacity per-user or per-group.

**Permissions**Restrict access to users or groups.

Replication
Replicate containers
in a volume across
the cluster

# **Differences between MapR-FS and HDFS**

Block Size		
MapR-FS supports		
different block sizes for		
sharding, replication,		
and performing I/O.		

Mutability MapR-FS has full read write capability. Access MapR-FS volumes can be NFS-mounted. POSIX Support MapR-FS supports native OS commands to access data. Availability
MapR-FS supports
snapshots and local/remote
mirroring support.

**Scalability**No limit to the number of files.

Performance MapR-FS is written in C and runs on a raw device (i.e. no filesystem overhead).

# Block Size Comparison between HDFS and MapR-FS

Storage Unit	HDFS	MapR-FS
Unit of Sharding	Block=64MB	Chunk=256MB
Unit of	Block=64MB	Container =
Replication	DIUCK-04IVID	16-32GB
Unit of I/O	Block=64MB	Block=8KB

MapR-FS allows for different storage unit sizes to optimize performance.

Role of a Single Sharding Unit (e.g. Block/Chunk)

– In Map Reduce, each mapper is assigned a single shard (e.g. block/chunk) to analyze.

#### Relationship between Container and Volume - In

MapR-FS, a container is assigned to a single volume and a volume is made up of one or more containers.

Example Block/Chunk Count Calculation: If a Map Reduce file has 300MB of data, it will required 5 blocks in HDFS and 2 chunks in MapR-FS.

# Using the "hadoop fs" Command Line Interface (CLI)

# Format:

hadoop fs -<command> [args]

#### **Examples:**

hadoop fs -mkdir newDirectory
hadoop fs -rm my file.txt

# **Not Supported Command:**

 $\verb|hadoop| fs -cd \dots$ 

This command has no directory state so must use absolute path.

# **Lecture #03 – Introduction to Map Reduce**

Map Reduce
Underlying Principle
Divide and Conquer

**Derives from Lisp** 

map(String key, String value):

// key: document or shard name
// value: document or shard contents
for each word w in value:
EmitIntermediate((w,"1")); // key value pair

reduce(String key, Iterator values):

// key: a word
// values: a list of word counts
int results = 0
for each v in values:
 results += ParseInt(v)
Emit(AsString(result))

Reduce is called one on each key NOT each partition.

# **Key Methods**

EmitIntermediate – Output of the mapper function. Writes an intermediary key-value pair to be analyzed by a reducer.

Emit – Outputs the result of the reducer.

# Three Phases of Map Reduce

- Map Reduce
  1. Map
  2. Sort/Shuffle/Merge
- 3. Reduce

# Map

- One mapper per input split. The "map" function is called once for each key-value pair (i.e. record).
- Each mapper processes a local data set and outputs a set of intermediary key value pairs.
- "Send the compute to where the data is."
- Outputs zero or more key value pairs.

# Sort/Shuffle/Merge

- Transfer results from mappers to reducers.
- Creates n partitions where n is equal to the number of reducers.
- Divides intermediary key value pairs into the *n* partitions.
- May run a "Combiner" function to merge results from the Map stage to reduce the amount of data to transfer over the network.
- After keys are partitioned and merge, the keys in the partition are sorted.
- Partitions are sent over the network to the reducers.
   Hadoop uses HTTP while MapR-FS uses RPC.

#### Reduce

- One reducer per input partition.
   The "reduce" method is called once per key.
- Outputs zero or more key value pairs.
- Reads one list of values for each key.
- No data locality exploitation in reduce.

# Responsibilities of the Map Reduce Framework

- Split the incoming input file and read the records.
- Schedules, runs, and reruns map/reduce tasks.
- Transfers map outputs to reduce inputs.
- Collects and writes status and results.

# **Map Reduce Block and Record Splitting**

- The Map Reduce framework divides an input file to one or more splits\block.
- A split\block contains one or more (typically many) records. Default record delimiter is "\n".
- The map function is called once per record.

# Map Record Key-Value Format

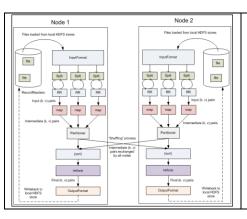
- key Byte offset for start of record
- value Record data in the split.

# Typical Map Reduce Workflow

- 1. Load the data into the cluster.
  - HDFS Uses WORM (write once read many).
     Preload only.
  - MapR-FS POSIX + network file system (NFS) access. Preload or persistent storage.
- 2. Analyze the data
- Store the results in the cluster (e.g. in HDFS/MapR-FS)

Read the results from the cluster.

# **Map Reduce Complete Flow**



# **Map Reduce Complete Flow**

- 1. Data is loaded into HDFS
- The job decides the input format of the data.
- Data is split between different mappers running on all the nodes.
- Record readers (RR) parse out the data key-value pairs serve as inputs into the map() methods.

# Map Reduce Complete Flow

- The map() method produces key-value pairs that are sent to the partitioner.
- When there are multiple reducers, the partition mapper creates one partition for each reduce task
- The key-value pairs are sorted by key within each partition.

# **Map Reduce Complete Flow**

- The reduce() method is take the intermediary key value pairs in the partition and reduces them to a final list of key value pairs.
- 9. The job defines the output format of the data.

Example Partition Function

Part# = hash(key) % #Partitions

# **Hadoop Classes**

# InputFormat

- Checks if the input file exists.
- Splits the input file into one or more InputSplit objects.
- Instantiates RecordReader to partition splits into records which are turned into key-value pairs.
  - Key is byte offset of the start of the record.

# Mapper

- Implements the map() method.
- One Mapper object is created for each input split.
- Processes keys and/or values.
- Updates status in reporter.
- Writes output.

# Partitioner

- Takes the output(s) generated by the map() method and creates partitions based on the hashed key.
- Each partition is assigned to a single reducer.
- All records with the same key are assigned to the same partition.

# Combiner (Optional)

- Has no default behavior.
- Motivation: Reduce the intermediate values of the mappers before they are sent over the network.
- Often the reducer can be repurposed as a combiner.

#### Reducer

- Implements the reduce() method.
- Each Reducer object is assigned one partition.
- Executes the reduce method on each key in the partition.
- Updates status in reporter.
- Writes output.

# Outputs of a MapReduce Job \_SUCCESS – Empty file indicating the job was

completed successfully.

part-m-00000 – First
intermediate results output file

from a map task.
 part-r-00000 – First intermediate results output file from a single reducer.

# JobClient

Instantiated by the client. Submits job to the JobTracker. Runs inside a JVM.

# JobTracker

**Hadoop Job Execution Framework** 

- Instantiates a Job object which gets sent to the TaskTracker(s). Runs inside a JVM.
- Reschedules tasks on failed TaskTrackers to other TaskTrackers.

## TaskTracker

- Launches a child process that runs a MapTask or a ReduceTask.
- HeartBeat Messages to JobTracker include:
- o Task Status
- Task Counter
- Data read/write status

# **Hadoop Schedulers**

- Fair Scheduler (default) Resources shared evenly among pools.
- Each user has a pool. Custom pools can be created. Supports Pre-emption.
- Capacity Scheduler Resources shared among queues. Admin creates hierarchical queues. Supports soft and hard capacity limits to users within a queue.

# Hadoop Fair Scheduler

- Pool Set of jobs.
- User configures priority of jobs within a pool.
- Default of one user per pool.
- "Over-using" users can be preempted.
   Developed at Facebook.

# **Scheduling Algorithm**

- Divide each pool's min maps and reduces among jobs.
- When a slot is free, allocate a job that is below its minimum share (i.e. most starved).
- Preempt long running jobs to meet minimum guarantees.

# **Hadoop Capacity Scheduler**

- Queue Set of Jobs
  Queues may be hierarchically
  organized (i.e. a queue is made
  of other queues).
- Shares assigned to queues as a percentage of total resources.
   Per-Queue and Per-User
- Per-Queue and Per-User configurations.
- Developed at Yahoo.

# **Scheduling Algorithm**

- Allocate slots to queues based on percentage of shares.
- FIFO scheduling within each queue.

MCS – MapR Control System

**CLDB** – Container Location Database.

# **Limitations of the Hadoop Execution Framework**

# Scalability

Single JobTracker restricts job throughput.

# Availability

Only one JobTracker and one NameNode introduces single points of failure (SPOF).

# Inflexibility

Map and reduce jobs are not interchangeable.

# **Scheduler Optimization**

Framework does not optimize scheduling of jobs.

# Program Support

Framework is limited to Map and Reduce programs.

Inflexibility and program support are addressed in Map Reduce version 2 (also known as YARN)

# **Lecture #04 – Installing MapR**

# **Disk Provisioning**

- Dynamic Thin provisioning
- Fixed Thick provisioning

# **Network Configuration**

- NAT The VM does not have a separate IP from the host. Rather a separate private network is setup on the host machine and the VM gets an address in that network. Network traffic looks as though it came from the host PC.
- Bridged Replicates another node on the physical network and the VM gets its own IP.
- Host-Only The nested VM's network is within the host computer only.

#### **Joining Data**

Join can be done in the map and reduce stages.

# **Lecture #05 – Writing a MapReduce Program**

# **Common Map Reduce Applications**

Summarizing Data	Filtoring Data	Filtoring Data Organizing Data	Joining Data
Summarizing Data	Filtering Data	Organizing Data	Join can be done in the map and reduce stages.

# **MapReduce Program Imports**

org.apache.hadoop.mapreduce.* Includes the definition of the "Mapper", "Reducer", "Job", and "Context" classes.	org.apache.hadoop.io.* Includes the definition of the "Text", "LongWritable", and "IntWritable" classes.	org.apache.hadoop.conf.* Includes the definition of the "Configured" and "Configuration" classes.	org.apache.hadoop.util.* Includes the definition of the "Tool" interface and "ToolRunner" class.
org.apache.hadoop.mapreduce.lib.input.* Includes the definition of the "TextInputFormat" and "FileInputFormat" classes.	org.apache.hadoop.fs.* Includes the definition of the "Path" class.	java.util.* Includes the definition of the "StringTokenizer" class.	java.io.* Includes the definition of the "IOException" class.
org.apache.hadoop.mapreduce.lib.output.* Includes the definition of the "FileOutputFormat" class.			

# **MapReduce Class Definitions**

# **Mapper Class Definition**

Must override the "map" method.

import java.util.\*;

InputFormat – TextInputFormat Key Class – LongWritable Value Class – Text

# **Reducer Class Definition**

 $\label{eq:must_model} \text{Must override the } \textbf{``reduce''} \text{ method.}$ 

The input key and value types for the Reducer must match the output key and value types for the associated Mapper.

# **Driver Class Definition**

- Must implement the "run" method.
- Specifies whether the job is run synchronously or asynchronously via the "waitForCompletion" command.
- Specifies class types for mapper and reducer.
- Verifies function input arguments.

# **MapReduce Class Method Definitions**

# 

First two arguments in the  $\mathtt{map}\xspace$  method are the input key and record value.

Map is called once per input record.

#### reduce Function Format

#### @Override

Reduce is called once per intermediate key.

```
run Function Format
public int run(String[] args) throws Exception {
   if(args.length != 2){
       System.err.printf("usage: %s [general options] <inputfile> <outputfile>\n",
                        getClass().getSimpleName());
       System.exit(1);
   // Configure the job
   Job job = new Job ( getConf(), "job name");
   job.setJarByClass(MyDriver.class);
   job.setMapperClass(MyMapper.class);
    job.setReducerClass(MyReducer.class);
   // Define input file's format (e.g. text file)
   job.setInputFormatClass(TextInputFormat.class);
   // Setup the mapper output classes.
   // Mapper Input class are a LongWritable by default and Text
   job.setMapOutputKeyClass(MapperOutputKeySClassName.class);
   job.setMapOutputValueClass(MapperOutputValuesClassName.class);
   // Set the reducer's output class.
   job.setOutputKeyClass(ReduceOutputKeysClassName.class);
   job.setOutputKeyClass(ReduceOutputVo
   // Set the reducer's output class.
   FileInputFormat.addInputFormat (job. new Path(<inputfilength>):
   FileOutputFormat.setOutputFormat (job, new Path(<outputfolderpath>);
   // Wait for the job to finish.
   return job.waitForCompletion(true) ? 0 : 1;
```

# **MapReduce Environment Variables**

# HADOOP HOME

- Path: /opt/mapr/hadoop/Hadoop-0.20.2
- Not required.
- Useful when defining other environment variables.

# LD\_LIBRARY\_PATH

- Path: \$HADOOP\_HOME/lib/native/Linux-amd64-64
- Not required.
- Enables the use of libraries specifically compiled for MapR.

#### PATH

- Path: \$HADOOP HOME/bin \$PATH
- Not required.
- Order in PATH variable is important as earlier items in the list take precedence.
- Provides path to Hadoop executables so user does not need to specify the absolute path.

# CLASSPATH

- Path: /opt/mapr/hadoop/Hadoop-0.20.2
- Not required.
- Points to all jars in the Hadoop distribution required to run a program.

#### **HADOOP CLASSPATH**

- Path: \$CLASSPATH
- Not required.
- Makes it easier to run MapReduce applications from the hadoop command.

# **Command Line Instructions**

# javac

- Compiles a Java class from ASCII to byte code.
- Example:

javac -d <FolderName> <ClassName>.java

-d – Allows for a custom output directory to be used.

# hadoop jar

- Launches a Hadoop job.
- Example:

hadoop jar </arNameAndPath>.jar </ar>
file://<InputPathAndFile> <outputDirectory>

Arguments in the call correspond to the args argument in the driver.

# hadoop fs

- Enables POSIX style commands on HDFS
- Example:

# hadoop fs -<CommandName> [args]

Must precede POSIX command (e.g. ls, cat, rm, etc.) with a hyphen.

# jar

- Combines the different class files into a single Java Archive (JAR) File.
- Example #1: Create a New JAR File

jar -cvf <jarname>.jar -C <classfolder>/.

- -c Create a new JAR file.
- -v Generate a verbose output.
- -f Specifies that the command includes the output JAR's file name.
- -C Specifies the location of the source .class files.
- Example #1: Updating an Existing JAR

jar -cvf <jarname>.jar -C <classfolder>/.

• -U − Update a JAR.

# Lecture #06 - Using the mapreduce API

Hadoop and Mapr

Setting HADOOP\_HOME PATH

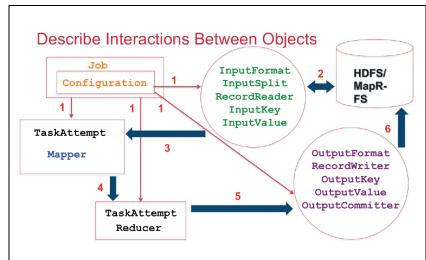
MapR currently ships with version 0.20.2 of Hadoop.

HADOOP\_HOME = /opt/mapr/hadoop/hadoop-0.20.2

# Comparison of the mapreduce and mapred Libraries

	Supported on MapR	Deprecated	YARN-Compatible	Types	Objects
mapred	Yes	No	Yes	Interfaces	OutputCollector, Reporter, JobConf
mapreduce	Yes	No	Yes	Abstract Classes	Context

	Methods	Output Files	Reducer Input Values	Import Command
mapred	map(), reduce()	part-xxxxx	java.lang.Iterable	import org.apache.hadoop.mapred.*
mapreduce	map(), reduce(),	part-m-xxxxx (Mapper)	Java.lang.iterator	<pre>import org.apache.hadoop.mapreduce.*</pre>



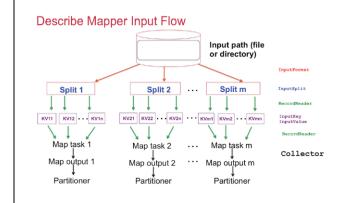
#### Writable Types

- All Key/Value types must implement the Writable Interface.
- Used to serialize keys/values before they are written to disk.
- All Java primitives must have a wrapper class to be able to return/pass from map/reduce calls.
- Do not support commands on equivalent Java primitives. Example: cannot use "+" to add to LongWritables.

#### Writable Interface Methods

- void write (DataOutput out) throws IOException
- void readFields(DataInput in) throws IOException

Java Primitive	Hadoop Writable Type
boolean	BooleanWritable
long	LongWritable
	new LongWritable(1)
double	DoubleWritable
string	Text (UTF-8 Format)
	new Text("my String")
N/A	BytesWritable (Writable Binary)



# WritableComparable

All keys must implement the Writable and Comparable Interfaces.

# Comparable Interface

int compareTo(WriteComparable o)

- compareTo is used to provide a total ordering of keys in the Sort/Shuffle/Merge stage.
- Returns -1 if implicit parameter should be order first.
- Returns 0 if they are equal.
- Returns 1 if explicit parameter should be ordered first.

# InputFormat Class

- Valid input files/directories exists.
- Partitions the input file into splits.
- Instantiates RecordReader for parsing records in the splits.
- Throws IOException

# Methods

public abstract List<InputSplit>
getSplits(JobContext)

public abstract RecordReader<K,V>
createRecordReader(InputSplit split,
TaskAttemptContext context)

# **Common Implementations**

- TextInputFormat Single Line Record Text Files. Terminated by newline characters.
- SequenceFileInputFormat Binary Files

# InputSplit Class

- Object that encapsulates a single file split.
- Logical representation of a subset of the data.
- Split size is defined by:

max(minSplitSize, max(maxSplitSize, blockSize)

# Methods

public abstract long getLength()

public abstract String[] getLocations() - Gets
a list of host names where the split is located.

# **Common Implementations**

FileSplit

# **Split Versus Block Size**

- Split Size is configurable in Hadoop and Mapr.
- A split may be smaller, larger, or the same size as a block.

### **Record Boundaries – Two Possibilities**

- Last Record Boundary Falls On Split Boundary – Read whole first record in the next split.
- Last Record Boundary Falls in the Next Split – Record reader reads the next split until the end of the record.

# RecordReader Interface

- Breaks up the data in an input split into Key-Value pairs
- Handles incomplete records
  - o Discards first record in a split after the first split
  - Reads ahead to first delimiter in the next split (except the last split).

# Methods

boolean next(K key, V value)
K createKey()
V createValue()
long getPos()
public void close()
float getProgress()

#### **Common Implementations**

- **LineRecordReader** Used for text files. Key is byte offset and text is the line.
- SequenceFileRecordReader Binary input files

# **Reducer Output Classes**

# part-r-00001 part-r-00002 part-r-00000 Reduce task 1 Reduce task 2 Reduce task m KV11 KV12 ... KV1n KV21 KV22 ... KV2n Partition 1 Partition 2 Partition m

# OutputFormat Class

- Valid output file specifications via method checkOutputSpecs.
- Provide RecordWriter to write output files.

#### Methods

public abstract RecordWriter<K,V>
getRecordWrite(TaskAttemptContext
context)

public abstract void
checkOutputSpecs(JobContext context)

public abstract OutputCommitter
getOuputCommitter(TaskAttemptContext
context)

# **Common Implementations**

- FileOutputFormat Wrapper of OutputFormat.
- TextOutputFormat Plain text file.
- NullOutputFormat Send all outputs to /dev/null
- SequenceFileOutputFormat Binary Files

# RecordWriter Class

- Writes the key value pairs to the output files.
- Can automatically compress the output streams as they are written to disk.

#### Methods

public abstract void write(K key, V
value)

public abstract void
close(TaskAttemptContext)

#### **Common Implementations**

TextOutputFormat.LineRecordWriter
 Writes Key-Value pairs to plain text files.

# OutputCommitter Class

- Initializes the Job at job start (in setupJob())
- Cleans up the job upon job completion (in cleanJob()).
- Sets up the task temporary outputs (in setupTask())
- Checks whether a tasks needs to be committed (in needsTaskCommit())
- Commit of the task output (in commitTask())
- Discard the task commit (in abortTask())

#### **Common Implementations**

**FileOutputCommitter** – Commits files to job output directory.

# Mapper Class

- Based off Java Generics since keys and value types are generic.
- Primary method to override is map.
- Context object is used to output to intermediate files.
- run method calls setup, map, and cleanup.
- setup is called before map and cleanup is called after map.

#### Methods

protected void cleanup (Context context)

protected void map(KEYIN key, VALUEIN
value, Context context)

void run(Context context)

protected void setup(Context context)

# Mapper and Reducer run Method

# Reducer Class

- Based off Java Generics since keys and value types are generic.
- If no Reducer class is specified, then Mapper outputs are sent directly as final outputs after sorting by key.
- Primary method to override is reduce.
- Context object is used to output to final files.
- run method calls setup, reduce, and cleanup.
- setup is called before reduce and cleanup is called after reduce. (Similar to Mapper)

# Methods

protected void cleanup(Context context)

protected void map(KEYIN key,
Iterable<ValueIn> values, Context context)

void run(Context context)

protected void setup(Context context)

- Allows a user to configure and submit a job, control its execution, and query its state.
- To get a job's configuration, you use the getConf() method.

# Constructors

```
Job (Configuration conf)
Job (Configuration conf, String jobName)
```

# **Example Usage**

```
Configuration conf = new Configuration();
Job job1 = new Job(conf, "Job1");

Job job2 = new Job(getConf(), "Job2");
```

# Methods

**Job Class** 

void failTask (TaskAttemptID taskID) - Indicate
task with specified ID failed.

String getJar () — Gets the Job's JAR file pathname.

boolean isComplete() – Gets whether the job has completed.

boolean isSuccessful () — Returns whether the job completed successfully.

void killJob () — Kills the job.

void killTask(TaskAttemptID taskID) - Kills the
task with the specified ID failed.

**float** map**Progress ()** – Gets progress of the map tasks. Between 0 and 1.

**float** reduceProgress () – Gets progress of the reduce tasks. Between 0 and 1.

# **More Job Class Methods**

```
void setJarByClass (Class cls) - Specifies the
driver class.
void setInputFormat(Class cls) - Sets the
InputFormat type for the job.
void setMapperClass (Class cls) - Sets the class
type for the Mapper.
void setMapOutputKeyClass (Class cls) - Sets the
class type for the Mapper output key(s).
void setMapOutputValueClass (Class cls) - Sets
the class type for the Mapper output value(s).
```

```
void setOutputFormat(Class cls) - Sets the
OutputFormat type for the job.
```

void setReducerClass (Class cls) - Sets the class type for the Reducer.

void setOutputKeyClass (Class cls) - Sets the class type for the Reducer output key(s).

void setOutputValueClass (Class cls) - Sets the class type for the Reducer output value(s).

void submit() - Submit the job to the cluster and return immediately.

void waitForCompletion(boolean verbose) -Submit the job to the cluster and wait for it to finish. Often called within System.exit() with a ternary operator.

System.exit(job.waitForCompletion(True)? 0: 1);

# Implementing the Driver

```
public class MyDriver extends Configured
                      implements Tool{
 public static void main(){
   Configuration conf = new Configuration();
   System.exit(ToolRunner.run(conf,
                               new MyDriver(),
                               args);
 public int run(String[] args) throws Exception{
   Job job = new Job(getConf(), "My Job");
   return job.waitForCompletion(True) ? 0 : 1;
```

User ToolRunner to execute driver code.

# **Job Configuration Code Example**

```
Job job = new Job(getConf(), "myJob");
job.setJarByClass(MyDriver.class);
job.setMapperClass(MyMapper.class);
job.setReducerClass (MyReducer.class);
job.setOutputKeyClass(Text.class);
job.setOutputValueClass(LongWritable.class);
job.setInputFormatClass(TextInputFormat.class);
job.setOutputFormatClass(TextOutputFormat.class);
FileInputFormat.addInputPath(job, new Path(args[0]));
FileInputFormat.addOutputPath(job, new Path(args[1]));
System.exit(job.waitForCompletion(True) ? 0 : 1);
```

# **Levels of MapReduce Configuration Priority**

# **Highest Priority**

- 1. Driver Code
- **Command Line Parameters** 2.
- **Local XML Files**
- Global XML Files (i.e. within the Global Map Reduce folder)
- **Hadoop Framework Modifications**

# **Lowest Priority**

Drawback: Cannot be dynamically configured.