Github: Zc0in https://yfwang.me/ Email: zc0inwang@gmail.com

EDUCATION

• ShanghaiTech University

B.Eng. in Computer Science and Technology; GPA: 3.77/4.00; Rank:17/248

Shanghai, China

Sept. 2020 - present

• University of California, Berkeley

Undergraduate Exchange Student in Computer Science: GPA: 3.92/4.0

Berkeley, CA, US Aug. 2022 - Mar. 2023

RESEARCH INTERESTS

I'm broadly interested in Computer Vision, Machine Learning and Cognitive Science, My current research focuses on the task of multi-object tracking (MOT), generative model and the representation of video-based human emotion in continuous dimension

PUBLICATION(* EQUAL CONTRIBUTION)

• VEATIC: Video-based Emotion and Affect Tracking in Context Dataset

Under Review

Zhihang Ren* Jefferson Ortega* Yifan Wang* Zhimin Chen, David Whitney, Yunhui Guo, Stella Yu

RESEARCH EXPERIENCES

• University of California, Berkeley

Berkeley, CA, US

Research Assistant in Whitney's Lab (Advisor: Prof. David Whitney, Prof. Stella Yu)

Dec. 2022 - present

- VEATIC: Video-based Emotion and Affect Tracking in Context Dataset
- Mar. 2023 Aug. 2023
- * Construct a new video-based emotion and affect tracking dataset, which contains not only the characters, but also the context information.
- * Build up a baseline model with Vision Transformer, to better learn and represent the emotion in continuous dimension
- Representation of Video-Based Human Emotion in Continuous Dimension

Aug. 2023 - present

- * Construct a new method to better represent the VEATIC dataset
- * Generalize the method to have a better capacity of representation to the human emotion in both continuous and discrete space
- Massachusetts Institute of Technology

Cambridge, MA, US

Mar. 2023 - present

- Research Intern in Cocosci Lab (Advisor: Prof. Chuang Gan)
 - The Application of Diffusion Model In The Task Of Multi-Object Tracking Mar. 2023 - present
 - * Construct a new tracking method to better deal with the ids problem caused by the missing tracking object
 - * Interacting the new method pipeline with diffusion model to obtain better performance

COMPETITION AND PROJECTS

• RoboMaster Competition

Shezhen, China

Dec. 2020 - Mar. 2021

Computer Vision team member

- Auto-aim project
 - * Construct the auto-aim system for the robot by YOLO, which enables it to target enemies automatically.
 - * Responsible for the communication between the upper computer and the underlying development boards.
 - * Build a bridge between operators and the auto-aim system.

• CS280(Computer Vision)

Berkeley, CA, US

Course Project(Advisor: Prof. Jitendra Malik, Prof. Alexei A. Efros)

Mar. 2023 - May. 2023

o Novel Class Discovery

- * We propose a simple yet effective framework to discover novel classes when confronted with a domain gap.
- * We train a (n + 1) way classifier with source data to identify samples belonged to unknown classes.
- * Furthermore, for unlabeled unseen data, we adopt an Optimal Transport based method to learn a discriminated representation.

• CS267(Applications of Parallel Computers)

Course Project(Advisor: Prof. James Demmel, Prof. Laura Grigori)

Berkeley, CA, US Mar.2023 - May. 2023

• Efficient GPU-Based Parallel Construction of BVHs

* We propose a method to use GPU to accelerate the process of BVH

• CS184(Computer Graphics)

Course Project(Advisor: Prof. Ren Ng, Prof. James O'Brien)

Berkeley, CA, US

Mar.2023 - May. 2023

• Ball Pivoting Algorithm

- * Our proposed project aims to implement the conversion from point cloud to mesh format using Python.
- * We aim to enhance the flexibility and compatibility of 3D object representation in various applications, enabling users to work with the format that suits their needs best.

HONORS AND AWARDS

| • Robomaster competition national 2nd prize | 2020-2021 |
|---|---------------|
| • 2021-2022 Merit Student in ShanghaiTech | 2022 |
| • 2022-2023 Undergraduate International Exchange Special Scholarship in ShanghaiTec | h 2023 |
| • Outstanding Individual Award of Social Practice Group in ShanghaiTech | 2021 |
| • Outstanding Individual Award of Industrial Practice Group in ShanghaiTech | 2022 |
| SKILLS | |

- Programming Python, C/C++, MATLAB, RISC-V, R, HTML
- Tools & Frameworks PyTorch, OpenCV, git, LATEX, Markdown
- Languages Mandarin(Native speaker), English(Fluent)