

## Exercise 1: What is SLAM

1. The robot needs the map to localize itself in a scene. The map can also give human operators a visualization of the working environment of the robot.
2. We can use SLAM in indoor mobile navigation applications, where the localization applications such as GPS can't work properly.
3. The history of SLAM can be separated into two parts:
  - (a) Classical age (1986-2004) used a probabilistic point of view, and pointed out the problem of efficiency and robust data association.
  - (b) Algorithmic-analysis age (2004-2015) enriched the fundamental studies and practical utilities of SLAM (e.g. open-source libraries).

## Exercise 2: git, cmake, gcc, merge-requests

1. Give the variable `CMAKE_MODULE_PATH` a string, which contains the path to folder `cmake_modules`.
2. Globally enable particular C++ standard for building the project, in this case, C++ 11; and disable C++ extensions.
3.
  - (a) Don't use optimization in debug build (fast compilation time), but get the debugging information; initialize all entries of newly constructed matrices and arrays to NaN; builds executable with debugging symbols for Clang debugger.
  - (b) Default build the release with debug info (higher level of optimization, slower compile-time); initialize all entries of newly constructed matrices and arrays to NaN; builds executable with debugging symbols for Clang debugger.
  - (c) Use optimization in release build; turn on lots of compiler warning flags; disable assertions; disable the limit of template instantiation backtrace
4. Add an executable target called "calibration" to be built from the source file `calibration.cpp`. Then specify libraries (ceres, pangolin, and Threading Building Blocks) to be used when linking the target "calibration".

## Exercise 3: $SO(3)$ and $SE(3)$ Lie groups

Assume  $\phi = \theta \mathbf{a}$ ,

$$\begin{aligned}
\sum_{n=0}^{\infty} \frac{1}{(n+1)!} (\hat{\phi})^n &= \sum_{n=0}^{\infty} \frac{1}{(n+1)!} (\theta \hat{a})^n & -\hat{a} \hat{a}^T \\
&= I + \frac{\theta}{2!} \hat{a} + \frac{\theta^2}{3!} \hat{a}^2 + \frac{\theta^3}{4!} \hat{a}^3 + \frac{\theta^4}{5!} \hat{a}^4 + \frac{\theta^5}{6!} \hat{a}^5 + \frac{\theta^6}{7!} \hat{a}^6 + \dots \\
&= I + \frac{\theta}{2!} \hat{a} + \frac{\theta^2}{3!} \hat{a}^2 - \frac{\theta^3}{4!} \hat{a} - \frac{\theta^4}{5!} \hat{a}^2 + \frac{\theta^5}{6!} \hat{a} + \frac{\theta^6}{7!} \hat{a}^2 \\
&\quad - \frac{\theta^7}{8!} \hat{a} - \frac{\theta^8}{9!} \hat{a}^2 + \frac{\theta^9}{10!} \hat{a} + \frac{\theta^{10}}{11!} \hat{a}^2 + \dots \\
&= I + \left( \frac{\theta}{2!} - \frac{\theta^3}{4!} + \frac{\theta^5}{6!} - \frac{\theta^7}{8!} + \frac{\theta^9}{10!} - \dots \right) \hat{a} + \\
&\quad \left( \frac{\theta^2}{3!} - \frac{\theta^4}{5!} + \frac{\theta^6}{7!} - \frac{\theta^8}{9!} + \frac{\theta^{10}}{11!} - \dots \right) \hat{a}^2 \\
&= I + \left( \frac{\theta^2}{2!} - \frac{\theta^4}{4!} + \frac{\theta^6}{6!} - \frac{\theta^8}{8!} + \frac{\theta^{10}}{10!} - \dots \right) \frac{\hat{a}}{\theta} + \\
&\quad \left( \frac{\theta^3}{3!} - \frac{\theta^5}{5!} + \frac{\theta^7}{7!} - \frac{\theta^9}{9!} + \frac{\theta^{11}}{11!} - \dots \right) \frac{\hat{a}^2}{\theta} \\
&= I - \left( 1 - \frac{\theta^2}{2!} + \frac{\theta^4}{4!} - \frac{\theta^6}{6!} + \frac{\theta^8}{8!} - \frac{\theta^{10}}{10!} + \dots \right) \frac{\hat{a}}{\theta} + \frac{\hat{a}}{\theta} \\
&\quad - \left( \theta - \frac{\theta^3}{3!} + \frac{\theta^5}{5!} - \frac{\theta^7}{7!} + \frac{\theta^9}{9!} - \frac{\theta^{11}}{11!} + \dots \right) \frac{\hat{a}^2}{\theta} + \hat{a}^2 \\
&= I - \frac{\cos \theta}{\theta} \hat{a} + \frac{\hat{a}}{\theta} - \frac{\sin \theta}{\theta} \hat{a}^2 + \hat{a}^2 \\
&= I + \left( \frac{1 - \cos \theta}{\theta} \right) \hat{a} + \left( 1 - \frac{\sin \theta}{\theta} \right) \hat{a}^2 \\
&= I + \left( \frac{1 - \cos \theta}{\theta} \right) \hat{a} + \left( 1 - \frac{\sin \theta}{\theta} \right) (a a^T - I) \\
&= \frac{\sin \theta}{\theta} I + \frac{1 - \cos \theta}{\theta} \hat{a} + \left( 1 - \frac{\sin \theta}{\theta} \right) a a^T
\end{aligned}$$

Figure 1: Prove of SE(3)