Lendy Mulot

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🌐 https://zegmx.github.io/ • ⭘ ZeGmX • in lendymulot • 25 years old

Education

Ph.D. (Current position)	**2022 - 2025**

IRISA and INSA Rennes, Rennes, France
Design of coupling schemes for vibro-tactile rendering in virtual reality
Supervised by M. Marchal and C. Pacchierotti

Master of research	**2020 - 2022**

University of Rennes 1, Rennes, France
Computer Science (SIF) curriculum, graduated *summa cum laude*

Bachelor	**2019 - 2020**

University of Rennes 1, Rennes, France
Computer Science (SIF) curriculum, graduated *summa cum laude*

Magistère	**2019 - 2022**

École Normale Supérieure of Rennes, Rennes, France
Computer science department

Preparatory classes MPSI/MP*	**2017 - 2019**

Lycée Carnot, Dijon, France
Computer science specialty

Professional experience

Research-oriented internship	**February - July 2022**

Ultrasound haptic rendering for bimanual interactions in virtual reality
Supervised by T. Howard, M. Marchal and C. Pacchierotti - Rainbow team - IRISA Rennes, France

Research-oriented internship	**May - July 2021**

`https://gitlab.com/h-reality/dolphin/-/tree/ultraleap_sensation` - C++
Adapting DOLPHIN (framework for the design and evaluation of ultrasound mid-air haptic stimuli, developed during my research project) to a new API enabling the control of the haptic interfaces by Ultraleap
Supervised by W. Frier - Ultraleap - Bristol, United Kingdom

Research project	**September 2020 - May 2021**

`https://gitlab.com/h-reality/dolphin` - C++, Python
Software for the study of the perception of geometric shapes rendered using ultrasound haptic interfaces
Supervised by T. Howard, G. Gicquel, M. Marchal and C. Pacchierotti - Rainbow team - IRISA Rennes, France

Research-oriented internship	**May - July 2020**

`https://github.com/ZeGmX/facial_capture_stereo` - Python
Implementing a multi-view stereo method for temporally consistent facial capture
Supervised by A. Boukhayma - MimeTIC team - IRISA Rennes, France

Research and teaching experience

Service

Communication and Web Co-Chair for EuroHaptics 2026	**2025-2026**
Student representative to the IEEE RAS Technical Committee on Haptics	**2023 - 2025**

Reviewer   **2022 - Present**

Reviewing for international journals: IEEE Transactions on Visualization and Computer Graphics (TVCG), IEEE Transactions on Haptics (ToH)

Reviewing for international conferences: IEEE International Conference on Virtual Reality and 3D User Interfaces (VR), IEEE International Symposium on Mixed and Augmented Reality (ISMAR), IEEE World Haptics (WHC), IEEE Haptics Symposium (HAPTICS), EuroHaptics, ACM Conference on Human Factors in Computing Systems (CHI), ACM International Conference on Tangible, Embedded and Embodied Interaction (TEI)

Conference student volunteer   **July 2021**

Helping the participants use the online conference tools

IEEE World Haptics (WHC), online (initially planned to be at Montréal, Canada)

Publications

[Conference] "Designing 3D Object Rendering Techniques for Ultrasound Mid-Air Haptics using Intersection Strategies"
L. Mulot, T. Howard, S. Emery, C. Pacchierotti, M. Marchal
ACM Symposium on Applied Perception, 2024, pp 1-8 (early access)
https://doi.org/10.1145/3675231.3675235

[Journal] "Bimanual Ultrasound Mid-Air Haptics for Virtual Reality Manipulation"
L. Mulot, T. Howard, G. Gicquel, C. Pacchierotti, M. Marchal
IEEE Transactions on Visualization and Computer Graphics, 2024, pp 1-11 (early access)
https://doi.org/10.1109/TVCG.2024.3417343

[Journal] "Improving the Perception of Mid-Air Tactile Shapes With Spatio-Temporally-Modulated Tactile Pointers"
L. Mulot, T. Howard, C. Pacchierotti, M. Marchal
ACM Transactions on Applied Perception, 2023, pp 1-16
https://doi.org/10.1145/3611388

[Journal] "Ultrasound Mid-Air Haptics for Hand Guidance in Virtual Reality"
L. Mulot, T. Howard, C. Pacchierotti, M. Marchal
IEEE Transactions on Haptics, 2023, pp 1-6
https://doi.org/10.1109/TOH.2023.3269521

[WiP] "Can We Increase the Perceived Intensity of Mid-Air Haptic Shapes Rendered With Dynamic Tactile Pointers?"
L. Mulot, T. Howard, C. Pacchierotti, M. Marchal
IEEE World Haptics, 2023, pp 1-1
https://2023.worldhaptics.org/wp-content/uploads/2023/06/1148-doc.pdf

[Conference] "DOLPHIN: A Framework for the Design and Perceptual Evaluation of Ultrasound Mid-Air Haptic Stimuli"
L. Mulot, G. Gicquel, Q. Zanini, W. Frier, M. Marchal, C. Pacchierotti, T. Howard
ACM Symposium on Applied Perception, 2021, pp 1-10
https://doi.org/10.1145/3474451.3476232

[WiP] "Curvature Discrimination for Dynamic Ultrasound Mid-Air Haptic Stimuli"
L. Mulot, G. Gicquel, W. Frier, M. Marchal, C. Pacchierotti, T. Howard
IEEE World Haptics, 2021, pp 1-1
https://doi.org/10.1109/WHC49131.2021.9517247

Supervision

Tactile Perception of Circles Generated using Ultrasound Mid-Air Haptics   **2025**
E. Mathey, graduate student (M2 SIF, INSA Rennes, University of Rennes)
Co-supervised with C. Pacchierotti and M. Marchal

Dolphin3D: Rendering 3D objects using ultrasound haptic interfaces   **2022-2023**
S. Emery, graduate student (M1 SIF, ENS Rennes, University of Rennes 1)
Co-supervised with T. Howard

Teaching

Lecture-tutorial and practical sessions • Java programing and algorithmic 2024-2025
INSA Rennes, STPI department, 2nd year

Practical sessions • Design of innovative applications for health 2022-2024
INSA Rennes, CS department, 4th and 5th years

Lecture-tutorial and practical sessions • Initiation to Java programming 2023
INSA Rennes, STPI department, 1st year

Project • Internet of things 2022
INSA Rennes, CS department, 4th and 5th years

Skills

Languages

French Mother tongue

English C1
○ TOEIC: 955 / 990 in 2021 ○ Cambridge certification - B1 level in 2015

Spanish Beginner level

Programming and others
- ⋆ Arduino, LaTeX, OCaml, R, Scala, Matlab
- ⋆⋆ C++, C#, C, Unity, Java
- ⋆⋆⋆ Python

First-aid

Workplace first-aider Since 2023

Mental health first-aider Since 2023

Other interests

Cinema and series **Robotics and automatisation** **Aeronautics**
○ Arduino beginner ○ Aeronautical initiation certificate obtained in 2013

Fishing