Pc		Fp pile
0	PUSHI 0	0[]0
2	PUSHI 0	0[0]1
4	JUMP 6	0[00]2
6	PUSHI 7	0[00]2
8	STOREG 0	0[007]3
10	PUSHI 0	0[70]2
12	STOREG 1	0[700]3
14	PUSHG 0	0 [70]2
16	PUSHI 1	0 [707]3
18	SUP	0 [7071]4
19	JUMPF 37	0 [701]3
21	PUSHG 0	0 [70]2
23	PUSHI 2	0 [707]3
25	DIV	0[7072]4
26	STOREG 0	0[703]3
28	PUSHG 1	0[30]2
30	PUSHI 1	0[300]3
32	ADD	0[3001]4
33	STOREG 1	0[301]3
35	JUMP 14	0[31]2
14	PUSHG 0	0[31]2
16	PUSHI 1	0[313]3
18	SUP	0[3131]4
19	JUMPF 37	0[311]3
37	PUSHG 1	0[31]2
39	WRITE	0[31]2
40	POP	0[31]2
41	HALT	0[3]1

```
PUSHI 0
  JUMP 0
LABEL 0
 PUSHI 6
 STOREG 0
LABEL 1
 PUSHG 0
 PUSHI 10
 INF
 JUMPF 2
 PUSHG 0
 PUSHI 1
 ADD
 STOREG 0
 JUMP 1
LABEL 2
 PUSHG 0
 WRITE
 POP
 HALT
```

```
Adr | Instruction
  0 | PUSHI 0
  2 I JUMP 4
 4 I PUSHI 6
 6 I STOREG 0
 8 I PUSHG 0
 10 I PUSHI 10
 12 | INF
 13 I JUMPF 24
 15 I PUSHG 0
17 | PUSHI 1
 19 I ADD
 20 | STOREG 0
 22 I JUMP 8
 24 I PUSHG 0
 26 I WRITE
 27 I POP
 28 I HALT
```