Lab 10 – 08227 Advanced Programming

This tutorial introduces the reader to more aspects of using classes in C++.

1.0 Address Book Exercise 1

Copy your solution from the Lab 9 to the folder G:/08227/Lab10/.

Open the AddressBook.h header file and add the following declaration to the class:

```
private:
Person people[10];
int m currentNumberofContacts;
```

[Also remember to include the Person.h file into the AddressBook.h preprocessor section]

The 10 element array of Person will act as our Person database, and the m_currentNumberofContacts will keep track of how many Persons we have in our database.

Create an instance of AddressBook in your main.cpp file (remember to include the AddressBook.h file).

2.0 Address Book Exercise 2

We require a way to add a new Person to our **people** array database, so add the following to your AddressBook.h file:

```
bool addPerson(string name, int age);
```

Add the functionality for this function in your AddressBook.cpp file. This function is required to add the new Person to the Person array database at the element position signified by **m_currentNumberofContacts**. Also remember to increment **m_currentNumberfContacts** once you have added the new Person to the database.

Add a new Person to the AddressBook from the main.cpp file.

3.0 Address Book Exercise 3

Add the following functionality to your program (in the appropriate classes):

- Write out the whole AddressBook database to an ostream
- Read in a new person from an istream from the AddressBook class
- The ability to write the whole AddressBook database to an ostream using the << operator
- The ability to read in a new person from an istream using the >> operator