## Lab 11 – 08227 Advanced Programming

This tutorial introduces the reader to template classes in C++.

## 1.0 Template Exercise 1

Download Lab11.zip from the module site and extract the contents to the folder G:/08227/Lab11/.

Create a new Template class called Calculator (see lecture notes for code).

Try the following from the main() method:

```
// Create a calculator for integers
Calculator<int> calc(5, 2);
// Should give 10
int z = calc.Mult();

// Create a calculator for doubles
Calculator<double> calc(5.0, 2.5);
// Should give 12.5
double z = calc.Mult();
```

In the main() method define a new Calculator which takes two floats, namely 1.2 and 1.5, which will add these numbers together (i.e. use the Add() method).

## 2.0 Template Exercise 2

Create a new class called **Fraction**. This class will store a fraction as two integers, namely the numerator and the denominator of the fraction (fig 1).

 $\frac{numerator}{denominator}$ 

fig 1. The numerator and denominator of a fraction

Add two int member data types to Fraction called m\_numerator and m\_denominator.

Create/amend a **constructor** in **Fraction** that takes two integers, namely **numerator** and **denominator** and assign these values to the two member data variables.

Create accessors (getters) which will return the values of the m\_numerator and m\_denominator member data variables. Remember to define the methods as const because these methods do not alter the current object.

Using the following declaration, implement the definition of this function that will add two fractions together (fig 2).

```
Fraction operator+ (const Fraction &rhs) const;
```

$$\frac{n1}{d1} + \frac{n2}{d2} = \frac{n1 * d2 + n2 * d1}{d1 * d2}$$

fig 2. Addition of two fractions

Add the following code to your main() method. This should produce the fraction 5/6.

```
Fraction frac1(1, 2);  // 1/2
Fraction frac2(1, 3);  // 1/3

// Create a calculator for Fractions
Calculator<Fraction> calc(frac1, frac2);
// Should give 5/6
Fraction frac3 = calc.add();
```

## 3.0 Template Exercise 3

Implement as many of the other **Calculator** methods as you can in the **Fraction** class.

Implement the ability for **Fraction** to output the fraction to an output stream using **operator**<< and a **Write()** method.