COMP1531

- Software Engineering
- 7.3 Design Decorators

In this lecture

Why?

 Writing clean and well designed code has huge benefits we've discussed previously, so let's learn some more

What?

Decorators

Decorators

Decorators allow us to add functionality to a function without altering the function itself, by "decorating" (wrapping) around it.

But first... some background

Function Arguments

Arguments in python can either be keyword arguments (named) or non-keyword arguments.

Non-keyword arguments cannot appear after keyword arguments in the argument list

```
1 def fool(zid, name, age, suburb):
       print(zid, name, age, suburb)
 4 def foo2(zid=None, name=None, age=None, suburb=None):
       print(zid, name, age, suburb)
7 if name == ' main ':
      foo1('z3418003', 'Hayden', '72', 'Kensington')
9
10
       foo2('z3418003', 'Hayden')
11
       foo2(name='Hayden', suburb='Kensington', age='72', zid='z3418003')
12
       foo2(age='72', zid='z3418003')
13
14
       foo2('z3418003', suburb='Kensington')
15
```

Function Arguments

We can use a generalised method of capturing:

- *args: non-keyword arguments as a list
- *kwargs: keyword arguments as a dictionary

```
def foo(zid=None, name=None, *args, **kwargs):
    print(zid, name)
    print(args) # A list
    print(kwargs) # A dictionary

if __name__ == '__main__':
    foo('z3418003', None, 'mercury', 'venus', planet1='earth', planet2='mars')
```

decor2.py

```
1 def foo(*args, **kwargs):
2    print(args) # A list
3    print(kwargs) # A dictionary
4
5 if __name__ == '__main__':
6    foo('this', 'is', truly='dynamic')
```

decor3.py

Decorators: First principles

Consider "make_uppercase" to be a decorator function. It allows you to add functionality to the get first name function without altering the function.

```
def make_uppercase(input):
    return input.upper()

def get_first_name():
    return "Hayden"

def get_last_name():
    return "Smith"

if __name__ == '__main__':
    print(make_uppercase(get_first_name()))
    print(make_uppercase(get_last_name()))

decor4.py
```

A proper decorator

Now let's generalise it with the proper python decorator syntax.

```
1 def make uppercase(function):
           def wrapper(*args, **kwargs):
                   return function(*args, **kwargs).upper()
           return wrapper
 6 @make uppercase
   def get first name():
           return "Hayden"
 9
10 @make uppercase
   def get last name():
12
           return "Smith"
13
14 if __name__ == '__main__':
       print(get_first_name())
15
16
       print(get_last_name())
```

decor5.py

This code can be used as a template

Decorator, run twice

```
1 def run_twice(function):
           def wrapper(*args, **kwargs):
                   return function(*args, **kwargs) \
                        + function(*args, **kwargs)
           return wrapper
 7 @run_twice
 8 def get_first_name():
           return "Hayden"
 9
10
11 @run_twice
12 def get_last_name():
13
           return "Smith"
14
15 if __name__ == '__main__':
       print(get_first_name())
       print(get_last_name())
17
```

decor6.py

Decorator, more

decor7.py

```
1 class Message:
           def init (self, id, text):
                   self.id = id
                   self.text = text
 6 messages = [
           Message(1, "Hello"),
           Message(2, "How are you?"),
 8
10
11 def get message by id(id):
12
           return [m for m in messages if m.id == id][0]
13
14 def message_id_to_obj(function):
           def wrapper(*args, **kwargs):
15
16
                   argsList = list(args)
17
                   argsList[0] = get message by id(argsList[0])
18
                   args = tuple(argsList)
                   return function(*args, **kwargs)
19
20
           return wrapper
21
22 @message id to obj
23 def printMessage(message):
24
           print(message.text)
25
26 if name == ' main ':
27
           printMessage(1)
```

Feedback

