

# COMP3141

Software System Design and Implementation

## GADTs Practice

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23 July 2021

## Exercise 5

- Parse a series of tokens.
- Stack push and pop.
- Evaluate a sequence of tokens.
- Calculate a string.

## Recall: GADTs

Generalised Algebraic Datatypes (*GADTs*) is an extension to Haskell that, among other things, allows data types to be specified by writing the types of their constructors:

```
{-# LANGUAGE GADTs, KindSignatures #-}  
-- Unary natural numbers, e.g. 3 is S (S (S Z))  
data Nat = Z | S Nat  
-- is the same as  
data Nat :: * where  
  Z :: Nat  
  S :: Nat -> Nat
```

# The printf function

Consider the well known C function printf:

```
printf("Hello %s You are %d years old!", "Nina", 22)
```

In C, the type (and number) of parameters passed to this function are dependent on the first parameter (the format string).

## The printf function

To do a similar thing in Haskell, we would like to use a richer type that allows us to define a function whose subsequent parameter is determined by the first.

```
{-# LANGUAGE StandaloneDeriving #-}  
data Format :: * -> * where  
    End :: Format ()                -- Empty format  
    Str :: Format t -> Format (String, t) -- %s  
    Dec :: Format t -> Format (Int, t)   -- %d  
    L  :: String -> Format t -> Format t -- literal strings  
-- just like deriving (Show) for normal data types.  
deriving instance Show (Format ts)
```

Our format strings are indexed by a tuple type containing all of the types of the %directives used.

# The printf function

```
"Hello %s You are %d years old!"
```

is written:

```
L "Hello" $ Str $ L " You are "  
  $ Dec $ L " years old!" End
```

## The printf function

```
printf :: Format ts -> ts -> IO ()
printf End () =
    pure () -- type is ()
printf (Str fmt) (s,ts) =
    do putStr s; printf fmt ts -- type is (String, ...)
printf (Dec fmt) (i,ts) =
    do putStr (show i); printf fmt ts -- type is (Int,...)
printf (L s fmt) ts      =
    do putStr s; printf fmt ts
```

## Vectors

Define a natural number kind to use on the type level:

```
data Nat = Z | S Nat
```

Our length-indexed list can be defined, called a Vec:

```
{-# LANGUAGE DataKinds #-}
```

```
data Vec (a :: *) :: Nat -> * where
```

```
  Nil  :: Vec a Z
```

```
  Cons :: a -> Vec a n -> Vec a (S n)
```

The functions hd and tl can be total:

```
hd :: Vec a (S n) -> a
```

```
hd (Cons x xs) = x
```

```
tl :: Vec a (S n) -> Vec a n
```

```
tl (Cons x xs) = xs
```



## Vectors, continued

Our map for vectors is as follows:

```
mapVec :: (a -> b) -> Vec a n -> Vec b n
```

```
mapVec f Nil = Nil
```

```
mapVec f (Cons x xs) = Cons (f x) (mapVec f xs)
```

### Properties

Using this type, it's impossible to write a `mapVec` function that changes the length of the vector.

**Properties are verified by the compiler!**

## Appending Vectors

### Example (Problem)

```
appendV :: Vec a m -> Vec a n -> Vec a ???
```

We want to write  $m + n$  in the `???` above, but we do not have addition defined for kind `Nat`.

We can define a normal Haskell function easily enough:

```
plus :: Nat -> Nat -> Nat
```

```
plus Z y = y
```

```
plus (S x) y = S (plus x y)
```

This function is not applicable to **type-level** Nats, though.

⇒ we need a **type level function**.

# Type Families

Type level functions, also called *type families*, are defined in Haskell like so:

```
{-# LANGUAGE TypeFamilies #-}  
type family Plus (x :: Nat) (y :: Nat) :: Nat where  
    Plus Z      y = y  
    Plus (S x) y = S (Plus x y)
```

We can use our type family to define appendV:

```
appendV :: Vec a m -> Vec a n -> Vec a (Plus m n)  
appendV Nil      ys = ys  
appendV (Cons x xs) ys = Cons x (appendV xs ys)
```

## Concatenating Vectors

### Example (Problem)

```
concatV :: Vec (Vec a m) n -> Vec a ???
```

We want to write  $m * n$  in the ??? above, but we do not have times defined for kind `Nat`.

```
{-# LANGUAGE TypeFamilies #-}
```

```
type family Times (a :: Nat) (b :: Nat) :: Nat where
```

```
  Times Z      m = Z
```

```
  Times (S n) m = Plus m (Times n m)
```

We can use our type family to define `concatV`:

```
{-# LANGUAGE UndecidableInstances #-}
```

```
concatV :: Vec (Vec a n) m -> Vec a (Times n m)
```

```
concatV Nil          = Nil
```

```
concatV (Cons v vs) = v `appendV` concatV vs
```

# Filtering Vectors

## Example (Problem)

```
filterV :: (a -> Bool) -> Vec a n -> Vec a ???
```

What is the size of the result of filter?

## Filtering Vectors

### Example (Problem)

```
filterV :: (a -> Bool) -> Vec a n -> [a]
```

We do not know the size of the result.

We can use our type family to define concatV:

```
filterV :: (a -> Bool) -> Vec a n -> [a]
```

```
filterV p Nil = []
```

```
filterV p (Cons x xs)
```

```
    | p x  = x : filterV p xs
```

```
    | otherwise = filterV p xs
```

# Homework

- ➊ Assignment 2 is **released**. The deadline has been extended; it is now due on **Wednesday 4th August, 6 PM** (in 12 days).
- ➋ Week 7's quiz is due on today. Make sure you submit your answers.
- ➌ The sixth programming exercise is due by the start of my next lecture (in 7 days).
- ➍ This week's quiz is also up, it's due Friday next week at 6pm (in 7 days).

## Consultations

- Consultations will be made on request. Ask on course forum or email `cs3141@cse.unsw.edu.au`.
- If there is a consultation it will be announced on the course forum with a link a room number for Hopper.
- Make sure to join the queue on Hopper. Be ready to share your screen with REPL (`ghci` or `stack repl`) and editor set up.