Normalisation

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Normalisation

Normalisation aims to put a schema into xNF

by ensuring that all relations in the schema are in xNF

How normalisation works ...

- decide which normal form xNF is "acceptable"
 - i.e. how much redundancy are we willing to tolerate?
- check whether each relation in schema is in xNF
- if a relation is not in xNF
 - partition into sub-relations where each is "closer to" xNF
- repeat until all relations in schema are in xNF

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❖ Normalisation (cont)

In practice, BCNF and 3NF are the most important normal forms.

Boyce-Codd Normal Form (BCNF):

- eliminates all redundancy due to functional dependencies
- but may not preserve original functional dependencies

Third Normal Form (3NF):

- eliminates most (but not all) redundancy due to fds
- guaranteed to preserve all functional dependencies

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Relation Decomposition

The standard transformation technique to remove redundancy:

• decompose relation R into relations S and T

We accomplish decomposition by

- selecting (overlapping) subsets of attributes
- forming new relations based on attribute subsets

Properties: $R = S \cup T$, $S \cap T \neq \emptyset$ and $r(R) = s(S) \bowtie t(T)$

May require several decompositions to achieve acceptable NF.

Normalisation algorithms tell us how to choose S and T.

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Schema (Re)Design

Consider the following relation for BankLoans:

branchName	branchCity	assets	custName	IoanNo	an	nount
Downtown	Brooklyn	900000	Jones	L-17	1	000
Redwood	Palo Alto	2100000	Smith	L-23	2	000
Perryridge	Horseneck	1700000	Hayes	L-15	1	500
Downtown	Brooklyn	900000	Jackson	L-15	1	500
Mianus	Horseneck	400000	Jones	L-93	ļ	500
Round Hill	Horseneck	8000000	Turner	L-11	(900
North Town	Rye	3700000	Hayes	L-16	1	300

This schema has all of the update anomalies mentioned earlier.

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Schema (Re)Design (cont)

To improve the design, decompose the *BankLoans* relation.

The following decomposition is not helpful:

Branch(branchName, branchCity, assets)
CustLoan(custName, loanNo, amount)

because we lose information (which branch is a loan held at?)

Another possible decomposition:

BranchCust(branchName, branchCity, assets, custName)

CustLoan(custName, loanNo, amount)

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Schema (Re)Design (cont)

The *BranchCust* relation instance:

branchName	branchCity	assets	custName
Downtown	Brooklyn	900000	Jones
Redwood	Palo Alto	2100000	Smith
Perryridge	Horseneck	1700000	Hayes
Downtown	Brooklyn	900000	Jackson
Mianus	Horseneck	400000	Jones
Round Hill	Horseneck	8000000	Turner
North Town	Rye	3700000	Hayes

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Schema (Re)Design (cont)

The CustLoan relation instance:

custName	IoanNo	amount		
Jones	L-17	1000		
Smith	L-23	2000		
Hayes	L-15	1500		
Jackson	L-15	1500		
Jones	L-93	500		
Turner	L-11	900		
Hayes	L-16	1300		

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Schema (Re)Design (cont)

Now consider the result of (BranchCust ⋈ CustLoan)

branchName	branchCity	assets	custName	loanNo	an	nount
Downtown	Brooklyn	900000	Jones	L-17	1	.000
Downtown	Brooklyn	900000	Jones	L-93		500
Redwood	Palo Alto	2100000	Smith	L-23	2	000
Perryridge	Horseneck	1700000	Hayes	L-15	1	500
Perryridge	Horseneck	1700000	Hayes	L-16	1	300
Downtown	Brooklyn	900000	Jackson	L-15	1	500
Mianus	Horseneck	400000	Jones	L-93	ļ	500
Mianus	Horseneck	400000	Jones	L-17	1	.000
Round Hill	Horseneck	8000000	Turner	L-11	(900
North Town	Rye	3700000	Hayes	L-16	1	300
North Town	Rye	3700000	Hayes	L-15	1	500

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Schema (Re)Design (cont)

This is clearly not a successful decomposition.

The fact that we ended up with extra tuples was symptomatic of losing some critical "connection" information during the decomposition.

Such a decomposition is called a lossy decomposition.

In a good decomposition, we should be able to reconstruct the original relation exactly:

if R is decomposed into S and T, then $S \bowtie T = R$

Such a decomposition is called lossless join decomposition.

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BCNF Normalisation Algorithm

The following algorithm converts an arbitrary schema to BCNF:

```
Inputs: schema R, set F of fds
Output: set Res of BCNF schemas

Res = {R};
while (any schema S ∈ Res is not in BCNF) {
    choose any fd X → Y on S that violates BCNF
    Res = (Res-S) ∪ (S-Y) ∪ XY
}
```

The last step means: make a table from XY; drop Y from table S

The "choose any" step means that the algorithm is nondeterministic

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❖ BCNF Normalisation Example

Recall the BankLoans schema:

BankLoans(branchName, branchCity, assets, custName, loanNo, amount)

Rename to simplify ...

B = branchName, C = branchCity, A = assets, N = CustName, L = loanNo, M = amount

So ... R = BCANLM, $F = \{B \rightarrow CA, L \rightarrow MN\}$, key(R) = BL

R is not in BCNF, because $B \rightarrow CA$ is not a whole key

Decompose into

- S = BCA, $F_S = \{B \rightarrow CA\}$ key(S) = B
- T = BNLM, $F_T = \{L \rightarrow NM\}$, key(T) = BL

(continued)

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BCNF Normalisation Example (cont)

S = BCA is in BCNF, only one fd and it has key on LHS

T = BLNM is not in BCNF, because $L \rightarrow NM$ is not a whole key

Decompose into ...

- U = LNM, $F_U = \{L \rightarrow NM\}$, key(U) = L, which is BCNF
- V = BL, $F_V = \{\}$, key(V) = BL, which is BCNF

Result:

- S = (branchName, branchCity, assets) = Branches
- *U* = (loanNo, custName, amount) = Loans
- V = (branchName, loanNo) = BranchOfLoan

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❖ 3NF Normalisation Algorithm

The following algorithm converts an arbitrary schema to 3NF:

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❖ 3NF Normalisation Example

Recall the BankLoans schema:

BankLoans(branchName, branchCity, assets, custName, loanNo, amount)

Rename to simplify ...

$$R = BCANLM$$
, $F = \{B \rightarrow CA, L \rightarrow MN\}$, $key(R) = BL$

Compute minimal cover = $\{B \rightarrow C, B \rightarrow A, L \rightarrow M, L \rightarrow N\}$

Reduce minimal cover = $\{B \rightarrow CA, L \rightarrow MN\}$

Convert into relations: S = BCA, T = LNM

No relation has key BL, so add new table containing key U = BL

Result is S = BCA, T = LNM, U = BL ... same as BCNF

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Database Design Methodology

To achieve a "good" database design:

- identify attributes, entities, relationships → ER design
- map ER design to relational schema
- identify constraints (including keys and functional dependencies)
- apply BCNF/3NF algorithms to produce normalised schema

Note: may subsequently need to "denormalise" if the design yields inadequate performance.

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Normalisation

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