

Input Frame

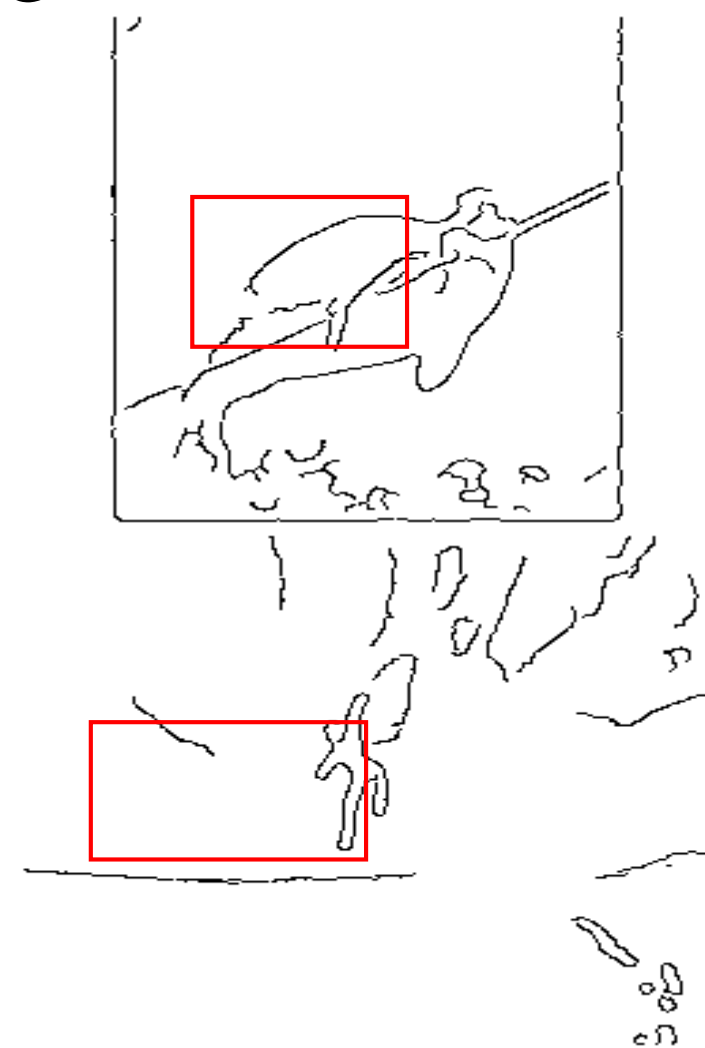
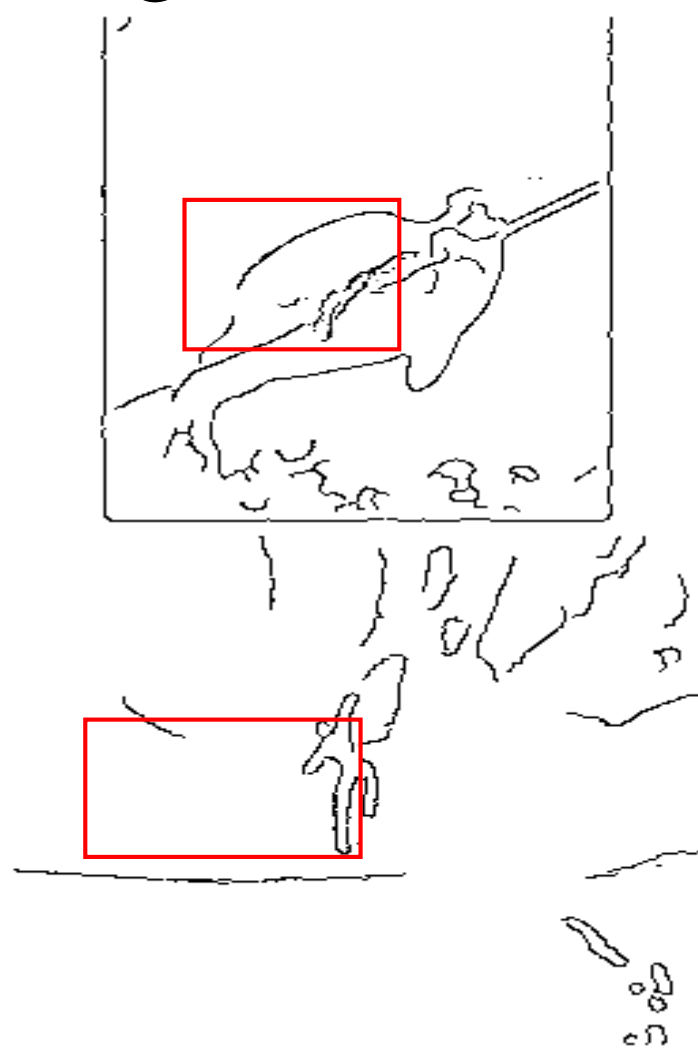
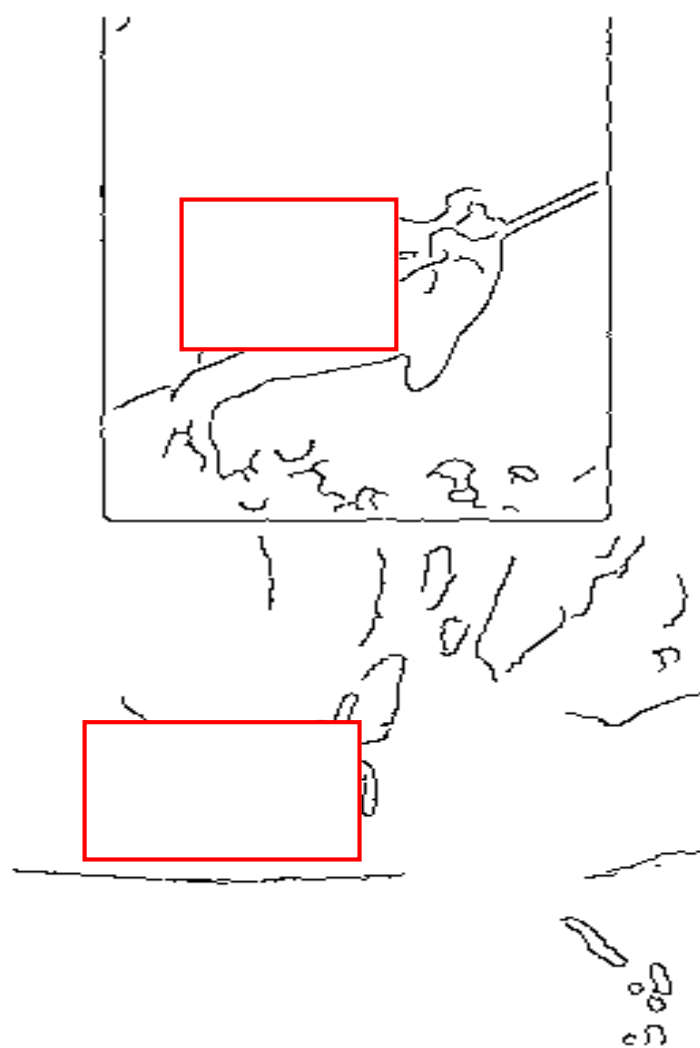
Inpainted Frame

Inpainted Frame

GT Frame

w/o Edge

with Edge



Masked Edge

Inpainted Edge

GT Edge