**BuckyCart:** Clone Pong to make it EZ

Change all “Pong” name spaces to “BuckyCart”

(Properties)

Change name spaces to BuckyCart

(wwwroot)

Replace js folder with our js folder.

Create thumbnail and replace.

In lib, mightneed to add bucky including all GameInfo (see later)

(Controllers)

Change all name spaces to “BuckyCart”

(appsettings.json)

Change all name spaces to BuckyCart / Thumbnail in all of the files

(DockerFile)

Add a new “line” for BuckyCart.xxxx with the same template like Pong.

(GameInfo.cs)

Change namespace to BuckyCart

**Add to API**

In Gatway Controller add ‘BuckyCart’ to gameKeys