User Stories:

1. **Timer Feature**

a. *As a player, I want a visible timer on the screen so that I can track how much time I have left and estimate my final score.*

2. **Obstacles Feature**

a. *As a player, I want moving obstacles that reduce my time upon collision so that the game presents a challenge and feels rewarding to play.*

3. **Menu Navigation**

a. *As a player, I want a clear and intuitive menu with a start and quit button so that I can easily begin or exit the game.*

4. **Settings Menu** (Optional Feature)

a. *As a player, I want a settings menu where I can adjust game preferences (e.g., volume, difficulty) so that I can tailor the game to my liking.*

5. **UI & Player Controls**

a. *As a player, I want a responsive UI that displays my character ('Bucky'), buttons for movement, and three lanes to navigate so that I can control my actions effectively.*

b. *As a player, I want animations for collisions, start, finish, and lane navigation so that the game feels more engaging and visually appealing.*

6. **Tutorial Feature** (Optional Feature)

a. *As a new player, I want a tutorial that teaches me the controls so that I can practice before playing the main game.*