

Skateboarding Competition Formats – Comparison Table

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
Olympic Games (Tokyo 2020 & Paris 2024)	Street	Qualifying heats (20 skaters) → Final (8 skaters). No semifinal round (top 8 from qualification advance to final) ¹ ² .	2 runs (45 seconds each) + 5 single tricks per round ¹ . Runs on a street-style course with stairs, rails, etc. Time per run 45s ³ .	Tokyo 2020: Each run/trick scored 0–10; final score = sum of best 4 scores out of the 7 attempts ⁴ (could be any combination of runs/tricks). Paris 2024: Each run/trick scored 0–100; final score = best run score + best 2 trick scores (0–300 max) ⁵ . In both cases only the best attempts count, others are dropped.	5 judges score each run/trick. Highest and lowest judges' scores are dropped; the remaining three are averaged ⁶ to two decimals to give the score for that attempt. (Scores displayed out of 10 in 2020; out of 100 in 2024.)	Difficulty, execution (style/quality of landing), trick variety, use of course, speed/flow, originality are all considered as part of overall impression ⁷ ⁸ . Judges focus on difficulty and consistency of tricks, the execution and style, and how well the skater uses the whole course.

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
Olympic Games (Tokyo 2020 & Paris 2024)	Park	Preliminary round (20 skaters in heats) → Final (8 skaters). No semifinal (top 8 advance directly to final) ¹⁴ ¹⁵ .	3 runs per round, 45 seconds each ¹⁶ ¹⁷ . No single-trick section (park terrain course of bowls/ ramps). Usually 45s or “until fall” (run may end early if skater falls) ¹⁸ . Best run counts.	Each run scored 0–100 (overall impression). Final score = best single run (highest of the 3) ¹⁶ ¹⁹ . (Other run scores are disregarded once the best is determined.)	5 judges panel. Each run judged 0–100; highest and lowest judges’ scores dropped, remaining three averaged for the run score ⁶ . Score is to two decimals.	Overall impression of the run, considering difficulty of tricks, execution/ style (consistency, flow, landing quality), variety of maneuvers, amplitude (height of airs), speed & flow through course, and use of course (using many features) ²⁰ ²¹ .

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
Asian Games 2022 (Hangzhou)	Street	Qualification round (if >8 competitors) → Final (8 skaters). In 2023 Hangzhou Games, 14 men and 8 women competed; a single qualification heat (men) to select top 8 for final ²⁶ ²⁷ .	2 runs (45s) + 5 tricks in finals (follow Olympic "2/5" format). In qualification, only runs were held (e.g. 2 runs, best run counted) ²⁷ ²⁸ . Finals: each skater does two 45s runs and five single tricks ²⁹ .	Olympic format 2/5/3 used. Each run/trick scored 0–100. Final score = best run + 2 best tricks added together ²⁹ . (Hangzhou followed post-2020 scoring: highest run + two highest trick scores) ²⁹ . Scores in qualification were based on best run (out of 100) ²⁷ .	Presumably 5 judges (World Skate panel) scoring 0–100, dropping high/low scores and averaging the rest (same method as Olympic/ World Skate events). The judging and scoring system aligned with World Skate rules (since Asian Games skateboarding was under World Skate supervision).	Difficulty, execution, variety, flow, and use of course – same criteria as Olympic street. Judges looked at overall impression: how hard the tricks are, how well they are done, consistency, and variety (no official weightings published, but overall impression scoring) ²⁹ ⁷ . (Criteria mirror Olympic standards.)

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
Asian Games 2022 (Hangzhou)	Park	Qualification → Final. (11 men from 7 nations in 2023; all did qualifiers, top 8 to final) ³² ¹⁴ . One qualification heat then final round next day ¹⁴ ¹⁵ .	Runs format: Qualifiers – 2 runs each (45s). Final – 3 runs each (45s). Each run up to 45 seconds or until a fall. Best run counts in each phase ¹⁵ ³³ .	Best-run scoring: Each run scored 0– 100 (overall impression). Final ranking determined by highest run score . No cumulative score. (E.g. in final, gold- medalist's best run 84.41 was winning score) ³⁴ . Only the top score of a skater is used for result; other runs are disregarded except for tie- breaks.	5 judges likely scored each run (0– 100) dropping high/low, averaging three for final score (consistent with World Skate Park rules) ²⁵ ³⁵ . Standard Olympic/ World Skate judging system applied (Asian Games used international judges panel).	Same criteria as Olympic Park: overall impression based on trick difficulty, execution (style, clean landing), variety of tricks, flow and speed, amplitude (height) and use of entire park course ²¹ . Judges reward higher difficulty and consistency with big airs and smooth lines.

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
SEA Games 2019 (Philippines)	Street	Preliminaries → Final. All skaters ran in a preliminary round (heats of ~5–6 each) to cut down for finals ³⁷ ³⁸ . Up to 2 <i>per country</i> could enter ³⁹ ³⁷ ; about ~10– 15 advanced to final (depending on entries) ³⁸ ⁴⁰ .	2 runs (45s) + 5 trick attempts in both prelim and final, following "2/5/4" format ³⁷ . Each run 45 seconds, street course. Trick attempts are single tricks. (Time per run was 45s as per Olympic standard).	"2/5/4" format: Each attempt scored 0–10. Top 4 scores out of the 7 attempts counted towards total ³⁷ . (Typically that would be the best run + best 3 tricks) ³⁷ . Final ranking based on 4-score total (max 40). This mirrors the Tokyo-era Olympic scoring method.	Judging by 5 judges (World Skate- sanctioned). Each run/trick scored 0–10 by judges; high and low scores dropped, others averaged for that attempt (yielding the score out of 10) ⁴¹ . The average scores for runs and tricks were used to calculate the total.	Criteria followed World Skate guidelines: difficulty and originality of tricks, execution quality, consistency (making tricks vs bails), variety of tricks, and use of obstacles ⁴² . Overall impression was used for run scores. No formal weights published; judges aimed to reward the most daring yet clean performances.

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
SEA Games 2019 (Philippines)	Park	Preliminaries → Final. Skaters divided into heats of 6–9 for qualifying runs ⁴⁴ . Top 10–15 advanced to final ³⁸ ⁴⁰ (depending on total entries).	Runs format: Each skater got 2 runs of up to 60 seconds in prelims ¹⁸ . Finals likely 2 runs as well (the SEA Games format gave 2 runs to each skater, time 60s or until fall) ¹⁸ . (Runs could end early if the skater fell.)	Best run counted for ranking (each skater's highest run score was used). No trick section in Park. Scores likely on a 0– 100 scale (or 0–10 in 2019; not explicitly stated, but judging was overall impression of run). Final standings determined by highest run score.	Judging panel (likely 5 judges) scored runs on overall impression. SEA Games being under World Skate meant the same judging process: drop highest/ lowest, average the rest for the run score ²⁵ ⁴⁵ . Scores probably presented in 0.00–100.00 format as per standard.	Emphasized flow, difficulty, amplitude, execution in the bowl/park runs. Judges looked at how the skater utilized the park course, variety of tricks, height of airs, and consistency (few or no falls). Style and creativity were also factored. (Criteria mirrored World Skate Park standards – difficulty, execution, variety, use of course, etc.)

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
World Skate World Championships (Street)	Street	Typically 3 rounds : Quarter-Final (if needed) → Semi-Final → Final ⁴⁶ ⁴⁷ . (At large events, an open qualifier may serve as quarter-final.) Pre-seeded top athletes often join at semi-final ⁴⁸ ⁴⁹ . Usually 20–30 skaters in semi, cut to 8 for final.	Olympic format 2/5/3 in top rounds: 2 runs (45s) + 5 tricks in semi and final ⁵⁰ ⁵¹ . Earlier rounds (open qualifiers or quarter) might use only Run format or jam sessions ⁵² ⁵³ . Each run 45–60s (set per course) ⁵⁴ . Trick attempts are single, in “best trick” section.	Best run + 2 best tricks = total score (0–300). Each run and trick scored 0–100. Skater’s highest run score and their two highest single-trick scores are summed ⁵⁰ ⁵¹ . (Prior to 2022, format was best 4 of 7 scores, but latest rules use 2/5/3) ⁵⁵ ⁵⁶ . If a round is run-only or jam, then best run or jam score determines ranking for that round ⁵⁷ ⁵⁸ .	5 judges (1 head judge + 4 panel judges at minimum). Judges score 0.00–100.00 per attempt ⁴¹ . Highest and lowest scores dropped, remaining 3 averaged ⁵⁹ . The averaged score (to 2 decimals) is given for each run or trick ⁵⁹ . Total score calculation adds the relevant scores (for 2/5/3 format) ⁵⁰ ⁵¹ . Judges are overseen by a Head Judge who can break tie votes ⁶⁰ .	World Skate Judging Criteria: <i>Difficulty</i> of tricks is paramount ⁶¹ . Also <i>execution</i> (style, speed, clean landings) ⁶² , <i>variety</i> (mix of trick types/obstacles), <i>consistency</i> (makes vs bails), <i>use of course</i> (different obstacles), and overall <i>flow</i> . Judges use an overall impression approach for runs ⁶³ ⁶⁴ , and specific criteria for single tricks (difficulty, execution, obstacle selection, etc.) ⁶¹ ⁶⁵ . Repeating the exact same trick in best-trick section as in run yields 0 (no credit for exact repeats) ⁶⁶ ⁶⁷ .

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
World Skate World Championships (Park)	Park	Typically 3 rounds : Quarter-Final (in very large fields) → Semi-Final → Final ⁷² ⁷³ . Often ~100+ in qualifiers, cut down through quarter and semi to 8 for final. If fewer competitors, contest may run Semi → Final only.	Run format only for all rounds ⁷⁴ . Each skater gets 2 to 3 runs per round (depending on schedule). Run length 30–50 seconds (based on park size and field size) ⁷⁵ ; standard is 45s. “Until fall” rule may be used in semifinal/ final: run may end when skater falls (to keep contest flowing) ⁷⁶ . Usually finals give 3 runs per skater, lower rounds might be 2 runs.	Best run counts (0–100). Each run scored independently; only the highest score is used for ranking ⁴⁵ . No cumulative scoring. The final results are based on the single best run score for each skater ⁴⁵ . Other runs are for second-chance/tie-break.	5 judges score each run 0.00–100.00 ²⁵ . Drop highest and lowest, average the middle three for the run’s score ²⁵ ⁴⁵ . Scores to two decimals. Head Judge oversees consistency and tie-break votes.	Judges evaluate the run as a whole (overall impression). Difficulty and risk of tricks, execution (landing cleanliness, style, speed), variety of tricks (grabs, spins, flips, grinds – using different park features), flow (continuous momentum), amplitude (height of airs), and course utilization are key criteria ²¹ . A flawless, high-difficulty run using most of the park will score highest.

Competition	Discipline	Rounds/ Structure	Runs/Tricks & Time	Scoring Formula	Judges & Scoring Method	Judging Criteria
X Games (Annual Invitational)	Street	Two-stage format in recent X Games: Prelim ("Playoffs") → Final. Example: X Games 2025 had 12 skaters in Street, all in one heat for playoffs, then top 6 to final ⁷⁷ ⁷⁸ . (Some X Games editions skip prelim if small field, running final only with ~8 skaters.)	Runs only – no separate trick section in X Games Street contest (Best Trick is a separate event). In 2025 format: 2 runs of 45s for each skater in the playoff; then 2 runs each again in final ⁷⁷ ⁷⁸ . Best run counts in each stage. 45 sec run on a street course with multiple obstacles. Time ends at horn; usually if a skater falls early, they can continue until time is up.	Best run wins. Each run is scored out of 100. In playoffs, each skater's higher run score is used to rank. Scores reset for final, where again the single best run determines medals ⁷⁹ ⁸⁰ . There is no adding of run scores – it's based on one great run.	5 judges (typically) score runs 0– 100 in real time (X Games often uses a 1–100 scale). It's an overall impression score. The judges' scores might be averaged or determined by consensus (X Games does not publicly detail dropping high/low, but they use a panel). In 2025, scores were presented to two decimal places ⁷⁹ , suggesting an average of judges' scores.	X Games Street judging emphasizes difficulty and execution heavily. Judges look for the hardest tricks done cleanly, and overall flow of the run. They consider variety (using rails, stairs, gaps creatively), originality of tricks/lines, and style . As described by X Games, judges evaluate "difficulty, execution and originality" of tricks in the run ⁸¹ . There is no formal rubric with weights; it's overall impression ranking the runs.

X Games
(Annual
Invitational)

Park

Usually a single final or a two-phase final if field is larger. Recent X Games examples: 8 skaters in Park → all skate in a final; sometimes a **“Playoffs” heat of 8 → Final of 4** (e.g. X Games 2025) ⁸² ⁷⁹ . Format varies, but commonly 8–10 invitees with either three runs each or a cut to a final four.

Runs

format:

Typically **3 runs** per skater in the final (if final is one heat of 8). In 2025 Osaka, Park had **Playoffs: 2 runs each (45s)** for 8 skaters, then **Final: 2 runs each** for top 4 ⁸² ⁷⁹ . Other X Games gave 3 runs in a straight final of 8. Run length ~45 seconds (park course). Runs may be “until fall” – often skaters end their run on a big trick or if they fall early.

Best run

counts (0–100 scoring). Whether one heat or two, the highest run score for each skater is what determines ranking. No averaging of runs – only the single best run matters. Scores are not carried from playoffs to final; final is fresh.

Judges (panel of 5) score

each run out of 100. X Games Park uses overall impression judging like Olympics: five judges, drop the top and bottom score, average the rest (though X Games doesn’t always disclose this, it aligns with standard practice). The final score is announced in real-time after each run.

X Games Park criteria:

Execution of maneuvers, degree of difficulty, variety, continuity (flow) of run, originality/style, amplitude (height), and use of course ²¹ . Judges reward a run that has high difficulty (big tricks, combinations), ridden with speed and flow, covering all sections of the bowl/park. Clean landings and no bails are crucial. Style (making hard tricks look effortless) can make a difference in scores. Overall impression is key – judges rank the runs based on the total package.

Note: JSON presets for each format (competition & discipline) are provided below, capturing key settings:

```
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    "discipline": "Street",
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    "runs_per_round": 2,
    "tricks_per_round": 5,
    "run_time_seconds": 45,
    "scoring": {
      "format": "Best run + 2 best tricks (Paris 2024; sum out of 300) or Best 4 scores (Tokyo 2020; sum out of 40)",
      "judging_scale": 100,
      "judges": 5,
      "drop_high_low": true,
      "score_computation": "average"
    },
    "judging_criteria": ["difficulty", "execution", "variety", "flow", "use_of_course", "overall_impression"],
    "advancement": {"qualifiers_to_final": 8, "ties": "best run, then best trick, then judge vote"},
    "divisions": {"men": true, "women": true, "junior": false, "min_age": "none (13+ common; min age 13 enforced from 2028)"},
    "adaptive_category": false
  },
  {
    "competition": "Olympic Games",
    "discipline": "Park",
    "rounds": ["Preliminary Heats", "Final"],
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    "tricks_per_round": 0,
    "run_time_seconds": 45,
    "scoring": {
      "format": "Best run counts (0-100)",
      "judging_scale": 100,
      "judges": 5,
      "drop_high_low": true,
      "score_computation": "average"
    },
    "judging_criteria": ["difficulty", "execution", "variety", "flow", "amplitude", "use_of_course", "overall_impression"],
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    "divisions": {"men": true, "women": true, "junior": false, "min_age": "none"},
    "adaptive_category": false
  },
  {
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```

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    "tricks_per_round": 5,
    "run_time_seconds": 45,
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      "judging_scale": 100,
      "judges": 5,
      "drop_high_low": true,
      "score_computation": "average"
    },
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    "adaptive_category": false
  },
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    "discipline": "Park",
    "rounds": ["Qualification", "Final"],
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    "tricks_per_round": 0,
    "run_time_seconds": 45,
    "scoring": {
      "format": "Best run counts (0-100)",
      "judging_scale": 100,
      "judges": 5,
      "drop_high_low": true,
      "score_computation": "average"
    },
    "judging_criteria": ["difficulty", "execution", "variety", "flow",
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    "advancement": {"qual_to_final": 8, "ties": "second-best run"},
    "divisions": {"men": true, "women": true, "junior": false, "min_age":
"none"},
    "adaptive_category": false
  },
  {
    "competition": "SEA Games 2019",
    "discipline": "Street",
    "rounds": ["Preliminaries (heats)", "Final"],
    "runs_per_round": 2,
    "tricks_per_round": 5,
    "run_time_seconds": 45,
    "scoring": {
      "format": "Best 4 scores (2 runs + 5 tricks) total out of 40",
      "judging_scale": 10,

```

```

    "judges": 5,
    "drop_high_low": true,
    "score_computation": "average"
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  "judging_criteria": ["difficulty", "execution", "variety",
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  "advancement": {"prelim_to_final": "Top 10-15 (depending on entries)",
"ties": "next best attempt"},
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"none"},
  "adaptive_category": false
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    "judges": 5,
    "drop_high_low": true,
    "score_computation": "average"
  },
  "judging_criteria": ["difficulty", "execution", "flow", "amplitude",
"use_of_course"],
  "advancement": {"prelim_to_final": "Top 10-15", "ties": "second run"},
  "divisions": {"men": true, "women": true, "junior": false, "min_age":
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},
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  "discipline": "Street",
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  "runs_per_round": 2,
  "tricks_per_round": 5,
  "run_time_seconds": 45,
  "scoring": {
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    "judging_scale": 100,
    "judges": 5,
    "drop_high_low": true,
    "score_computation": "average"
  },
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"consistency", "use_of_course", "overall_impression"],
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8, "ties": "best run, then best trick"},

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    "competition": "World Championships (World Skate)",
    "discipline": "Park",
    "rounds": ["Open Qualifier", "Quarter-Final", "Semi-Final", "Final"],
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    "tricks_per_round": 0,
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      "judges": 5,
      "drop_high_low": true,
      "score_computation": "average"
    },
    "judging_criteria": ["difficulty", "execution", "variety", "flow",
"amplitude", "use_of_course"],
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"second-best run"},
    "divisions": {"men": true, "women": true, "junior": false, "min_age":
"10+ (phased increase)"},
    "adaptive_category": false
  },
  {
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    "discipline": "Street",
    "rounds": ["Playoff Heat", "Final"],
    "runs_per_round": 2,
    "tricks_per_round": 0,
    "run_time_seconds": 45,
    "scoring": {
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      "judges": 5,
      "drop_high_low": true,
      "score_computation": "average (implied)"
    },
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"overall_impression"],
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best run"},
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"none (invite-only)"},
    "adaptive_category": false
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  {
    "competition": "X Games",
    "discipline": "Park",

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"rounds": ["Playoff Heat or Straight Final", "Final (if playoff used)",
"runs_per_round": 2,
"tricks_per_round": 0,
"run_time_seconds": 45,
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  "judging_scale": 100,
  "judges": 5,
  "drop_high_low": true,
  "score_computation": "average (implied)"
},
"judging_criteria": ["difficulty", "execution", "variety", "flow",
"amplitude", "use_of_course"],
"advancement": {"playoff_to_final": "Top 4", "ties": "next best run"},
"divisions": {"men": true, "women": true, "junior": false, "min_age":
"none"},
"adaptive_category": false
}
]

```

Sources: Official Olympic reports and Team GB explainer ⁴ ⁵ ; World Skate Rulebook 2022 ⁵⁰ ⁵¹ and 2025 Judging Criteria ⁶² ⁶⁶ ; Asian Games 2022 news (Reuters) ²⁹ ; SEA Games 2019 bulletin ³⁷ ; X Games format info (XGames/Boardriding) ⁷⁹ ⁷⁷ ; NBC Olympics and media sources for additional context ¹ ⁷ .

¹ ² Skateboarding at the 2020 Summer Olympics – Men's street - Wikipedia

https://en.wikipedia.org/wiki/Skateboarding_at_the_2020_Summer_Olympics_%E2%80%93_Men%27s_street

³ ⁴ ⁵ ⁶ ⁹ ¹⁷ Explained: Skateboarding | Team GB

<https://www.teamgb.com/article/explained-skateboarding/40Xs7Afr6MvxRHpOV98Xn0>

⁷ ²⁰ Paris Olympics skateboard street, park course designs: 'Something for everyone' | NBC Olympics

<https://www.nbcolympics.com/news/paris-olympics-skateboard-street-park-course-designs-something-everyone>

⁸ ⁸³ AI is now used to judge some sports at the X Games. How does it work?

<https://www.cfpublish.org/2025-01-26/ai-is-now-used-to-judge-some-sports-at-the-x-games-how-does-it-work>

¹⁰ ²² ²⁴ ²⁵ ³⁵ ⁴¹ ⁴⁵ ⁴⁶ ⁴⁷ ⁴⁸ ⁴⁹ ⁵⁰ ⁵¹ ⁵² ⁵³ ⁵⁴ ⁵⁵ ⁵⁶ ⁵⁷ ⁵⁸ ⁵⁹ ⁶⁰ ⁶⁸ ⁶⁹ ⁷⁰ ⁷¹ ⁷² ⁷³ ⁷⁴

⁷⁵ ⁷⁶ indiaskate.com

<https://indiaskate.com/wp-content/uploads/2024/02/10-SKATEBOARDING-RULEBOOK-2022-compressed.pdf>

¹¹ ¹² ¹³ ²³ ³⁶ Skateboarding age minimum set through 2028 Los Angeles Olympics - NBC Sports

<https://www.nbcsports.com/olympics/news/skateboarding-age-minimum-olympics-2028-los-angeles>

¹⁴ ¹⁵ ¹⁹ ³¹ ³² ³³ ³⁴ Skateboarding at the 2022 Asian Games – Men's park - Wikipedia

https://en.wikipedia.org/wiki/Skateboarding_at_the_2022_Asian_Games_%E2%80%93_Men%27s_park

¹⁶ Skateboarding Park - ANOC

<https://www.anocolympic.org/awbg-sport/skateboarding-park/>

¹⁸ ³⁷ ³⁸ ³⁹ ⁴⁰ ⁴⁴

<https://www.worldskate.org/component/phocadownload/category/715-sea-games-bulletins.html?download=4417:bulletin-01-south-east-asian-games-2019-%20skateboarding-general-information>

21 77 78 79 80 82 Boardriding | Bosses | ESPN X Games

<https://www.boardriding.com/associations/whatsup/espn-x-games?Post=31003&seoViewPosts=page4>

26 27 28 Skateboarding at the 2022 Asian Games – Men's street - Wikipedia

https://en.wikipedia.org/wiki/Skateboarding_at_the_2022_Asian_Games_%E2%80%93_Men%27s_street

29 30 Chinese teenage skater, Nepali cricketers break records in Hangzhou | Reuters

<https://www.reuters.com/sports/skateboarder-cui-13-becomes-chinas-youngest-asian-games-gold-medallist-2023-09-27/>

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<https://www.redbull.com/us-en/skateboard-contest-scoring-guide>

43 Skateboarding at the 2019 SEA Games - Wikipedia

https://en.wikipedia.org/wiki/Skateboarding_at_the_2019_SEA_Games

61 62 63 64 65 66 67 [FINAL] Los Angeles 2028 Judging Criteria - V5

<https://www.worldskate.org/skateboarding/about/regulations.html?download=7731:street-and-park-judging-criteria-los-angeles-cycle>

81 Skateboard Street | X Games

<https://www.xgames.com/competitions/skateboard-street/>