

fll – Fortran Linked List Library

Introduction – v1.1

Adam Jirasek

Introduction

- Available at github.com/libm3l/fll
- LGPL OSS license
- Multi level, doubly linked list
- Fortran language
- Most of functions similar names to Unix/Linux
- MPI functionality

Introduction

- List consists of nodes
 - type of **directory** “DIR” or “N”
 - Contains other nodes type of directory or file
 - Type of **file** (R,D,I,L,S etc....)
 - R – real number
 - D - double real number
 - I – integer
 - L – long integer
 - S – fixed length string

Introduction

- Example

Main_List DIR 3

Subdir DIR 2

pressure D 5 1

1 2 3 4 5

density D 1 5

3 4 5 6 7

Subdir DIR 1

volumes D 5 1

1.5 2.5 3.5 4.5 5.5

Index L 5 2

3 5 7 9 10 4 5 6 7 8

Introduction

- Above list starts with MainDir which contains three data sets
 - Two subdirectories
 - And one data set
- The first subdirectory contains two data sets
 - **Pressure**, type double, array is 1D and, length is five and contains values 1 2 3 4 5
 - **Density**, type double, 1D array, length 5, contains 3 4 5 6 7
 - NOTE: both arrays are 1D and will be stored in 1D array even though the index of the second suggest the array has 5 columns
- The second subdirectory contains one data set
 - **Volumes**, 1D array, type long integer, length 5, contains values 1.5 2.5 3.5 4.5 5.5
- The third data set is a 2D array of long integers

Introduction

- Available functions
 - **fll_mv** - move node
 - **fll_cp** - copy node
 - **fll_mklist** - make node
 - **fll_locate** - locate node
 - **fll_nnodes** – get number of nodes
 - **fll_getndata** – get data of node
 - **fll_rm** - remove node
 - **fll_cat** - print node
 - **fll_read** - read list from a file
 - **fll_write** - write list to a file
 - **fll_read_ffa** - read list from FFA format file
 - **fll_write_ffa** - write list to FFA format file
 - **fll_deattach** – detaches node from list
- Each function or subroutine has fpar

Introduction

- Available MPI functions
 - **fll_mpi_cp_all** - copies fll list from one process to all processes
 - **fll_mpi_cp** - copies fll list from one process to another
 - **fll_mpi_mv** - moves fll list from one process to another

Function fl_cp()

- **fl_cp(pwhat, pwhere, fpar)**
 - Copies pwhat node to pwhere
 - If pwhere = NULL(), the function duplicates pwhat node
- Return value – pointer to a new copy, if failed, returns NULL

Function fl_mv()

- **fl_mv(pwhat, pwhere, fpar)**

- Moves pwhat node to pwhere
- Return value - logical value, return value can be true or false depending on if the move operation was successful
- Returns TRUE if function was successful or FALSE if function failed

Function fl_mk()

- **fl_mk(name,type,ndim,nsiz,fpar)**
 - Makes a new node of list
 - Input – name of node, type of node, first and second dimensions
 - If type of node is DIR, ndim and nsiz are automatically set to 0
- Return - pointer to newly created node

Function fl_locate()

- **fl_locate (pnode,name, type,dim, number,recursive,fpar)**
 - Locates node
 - Input parameters
 - Pnode – list where to search
 - Name – name of node
 - Number – order of the node (1st, 2nd etc...) if more nodes of the same name
 - Type – type of node
 - Dim – dimensions of arrays in the node, can be 0,1,2, if any other number the dimensions is not considered
 - Recursive – search list recursively, if so, number == 1
 - Both name and type can be set to *
 - Return – pointer to located node

Function fl_nnodes()

- **fl_nnodes(pnode,name,type,dim, number,recursive,fpar)**
 - Return number of nodes pnode list
 - Input parameters
 - Pnode – list where to search
 - Name – name of node
 - Number – order of the node (1st, 2nd etc...) if more nodes of the same name
 - Type – type of node
 - Dim – dimensions of arrays in the node, can be 0,1,2, if any other number the dimensions is not considered
 - Recursive – search list recursively, if so, number == 1
 - Both name and type can be set to *
 - Return – number of nodes

Function fl_getndata()

- **fl_getndata(pnode,name, number,recursive,fpar)**
 - Returns data in nodes which are not type of DIR
 - Input parameters
 - Pnode – list where to search
 - Name – name of node
 - Number – order of the node (1st, 2nd etc...) if more nodes of the same name
 - Dim – dimensions of arrays in the node, can be 0,1,2, if any other number the dimensions is not considered
 - Recursive – search list recursively, if so, number == 1
 - Both name and type can be set to *
 - Return – pointer to the data

Function fl_getndata()

- Functions are
 - Real numbers
 - fl_getndata_r0
 - fl_getndata_r1
 - fl_getndata_r2
 - Double numbers
 - fl_getndata_d0
 - fl_getndata_d1
 - fl_getndata_d2
 - Strings
 - fl_getndata_s0
 - fl_getndata_s1
 - fl_getndata_s2

Subroutine fl_rm()

- **fl_getndata(pnode,fpar)**

- Removes data
- Input parameters
 - Pnode – list to be removed

Subroutine fl_cat()

- **fl_cat(pnode,iounit,parent,fpar)**
 - Prints data to iounit
 - Input parameters
 - Pnode – list to be printed
 - Iounit – number of file descriptor
 - Parent – if TRUE write information about node's parent

Function fl_deattach()

- **fl_deattach(pnode,fpar)**
 - Detaches PNODE from list
 - After being detached from list, the node parent and siblings are NULL
 - The node is removed from the original list
 - The function is an opposite to fl_mv() function
 - Input parameters
 - Pnode – list to be printed
 - Parent – if TRUE write information about node's parent

Subroutine fl_write()

- **fl_write(pnode,file,iounit,fmt,fpar)**
 - Write data to FLL native format file
 - Input parameters
 - Pnode – list to be printed
 - File – name of file
 - Iounit - number of file descriptor
 - Fmt – A- asci file, B – binary file

Function fl_read()

- **fl_read(pnode,file,iounit,fmt,fpar)**
 - Read data from FLL native format file
 - Input parameters
 - Pnode – list to be printed
 - File – name of file
 - Iounit – number of file descriptor
 - Fmt – A- ascii file, B – binary file
 - Returns pointer to imported fl list

Subroutine fl_write()

- **fl_write_ffa(pnode,file,iounit,fmt,fpar)**
 - Write data to FFA format file
 - Input parameters
 - Pnode – list to be printed
 - File – name of file
 - Iounit - number of file descriptor
 - Fmt – A- asci file, B – binary file

Function fl_read_ffa()

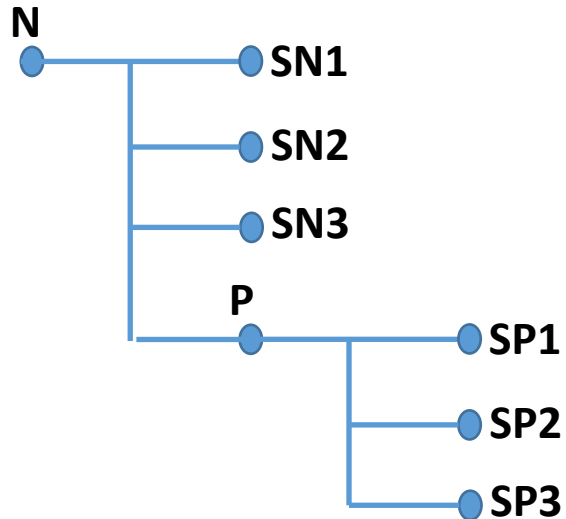
- **fl_read_ffa(pnode,file,iounit,fmt,fpar)**
 - Read data from FFA format file
 - Input parameters
 - Pnode – list to be printed
 - File – name of file
 - Iounit – number of file descriptor
 - Fmt – A- ascii file, B – binary file
 - Returns pointer to imported fl list

Moving, copying nodes details

- **N** node is a DIR type of node, **SN1, SN2, SN3** are data type of nodes



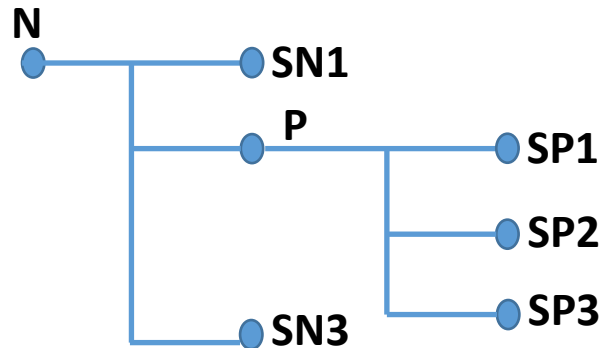
1. **fll_mv(P,N,fpar)** will result in node **P** being moved into node **N** as a new subset



Moving, copying nodes details



1. **fll_mv(P,SN2,fpar)** will result in node **SN2** being overwritten by node **P**, original node **SN2** and its data will be removed



Subroutine fl_mpi_cp_all()

- **fl_mpi_cp_all(pnode,communicator,sendpart,fpar)**
 - Copies (broadcasts) fl list from sendpart to all other partitions in communicator
 - Input parameters
 - Pnode – list to be printed
 - Communicator – MPI communicator
 - Sendpart – rank of sending partition
 - Fpar – fuction specific structure
 - Returns pointer to pnode fl list on sendpart process and pointer to new copy on all other processes

Subroutine fl_mpi_cp ()

- **fl_mpi_cp_all(pnode,communicator,sendpart,recpart,fpar)**
 - Copies fl list from sendpart to recpart
 - Input parameters
 - Pnode – list to be printed
 - Communicator – MPI communicator
 - Sendpart – rank of sending partition
 - Recpart – rank of receiving partition
 - Fpar – function specific structure
 - Returns pointer to pnode fl list on sendpart process and pointer to new copy on recpart process

Subroutine fl_mpi_mv ()

- **fl_mpi_cp_all(pnode,communicator,sendpart,recpart,fpar)**
 - Moves fl list from sendpart to recpart
 - Input parameters
 - Pnode – list to be printed
 - Communicator – MPI communicator
 - Sendpart – rank of sending partition
 - Recpart – rank of receiving partition
 - Fpar – function specific structure
 - Returns NULL on sendpart process and pointer to new copy on recpart process