

Circular Convolution

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Abstract—This document tries to convert circular convolution in to matrix form

Download all python codes from

<https://github.com/ZeeShan-IITH/IITH-EE5609/new/master/codes>

and latex-tikz codes from

<https://github.com/ZeeShan-IITH/IITH-EE5609>

1 PROBLEM

A finite-length discrete-time signal is basically a sequence, say, (x_0, \dots, x_{m-1}) which can be written as an m -length vector $vecx \in R^m$.

Given two periodic signals (x_0, \dots, x_{n-1}) and (h_0, \dots, h_{n-1}) , the circular convolution of the two signals is of length $2n$, defined as

$$y(t) = (h \circledast x)_t = \sum_{\tau=0}^{\tau=n-1} x_{\tau} h_{(t-\tau) \bmod n} \quad (1.0.1)$$

$$0 \leq t < 2n - 1$$

2 CONSTRUCTION

Circular convolution is a special case of convolution where the summation is truncated to a non-zero periodic interval and the actual signal is just a periodic repetition of the circular convolution.

The time period of the two discrete signals be n , then the resultant convolution is also discrete periodic signal with a time period $2n - 1$. The signal \mathbf{Y} contains $2n - 1$ elements.

$$\mathbf{Y} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_{2n-2} \end{pmatrix} \quad (2.0.1)$$

where

$$y_{t_0} = \sum_{\tau=0}^{\tau=n-1} x_{\tau} h_{(t_0-\tau)} \quad (2.0.2)$$

Therefore

$$\mathbf{Y} = \begin{pmatrix} h_0 x_0 \\ h_1 x_0 + h_0 x_1 \\ h_0 x_2 + h_1 x_1 + h_2 x_0 \\ \vdots \\ h_{n-1} x_0 + h_{n-2} x_1 + \dots h_0 x_{n-1} \\ \vdots \\ h_{n-1} x_0 + h_{n-2} x_1 + \dots h_0 x_{n-1} \\ h_{n-1} x_1 + h_{n-2} x_2 + \dots h_1 x_{n-1} \\ \vdots \\ h_{n-2} x_{n-1} + h_{n-1} x_{n-2} \\ h_{n-1} x_{n-1} \end{pmatrix} \quad (2.0.3)$$

3 EXPLANATION

Simplifying

$$\mathbf{Y} = \begin{pmatrix} h_0 & 0 & 0 & \dots & 0 & 0 \\ h_1 & h_0 & 0 & \dots & 0 & 0 \\ h_2 & h_1 & h_0 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ h_{n-1} & h_{n-2} & h_{n-3} & \dots & h_1 & h_0 \\ 0 & h_{n-1} & h_{n-2} & \dots & h_2 & h_1 \\ 0 & 0 & h_{n-1} & \dots & h_3 & h_2 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & 0 & h_{n-1} \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \\ x_2 \\ \vdots \\ x_{n-1} \end{pmatrix} \quad (3.0.1)$$

Therefore we can write equation (1.0.1) in matrix form as $\mathbf{Y} = \mathbf{H}\mathbf{X}$ where

$$\mathbf{H} = \begin{pmatrix} h_0 & 0 & 0 & \dots & 0 & 0 \\ h_1 & h_0 & 0 & \dots & 0 & 0 \\ h_2 & h_1 & h_0 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ h_{n-1} & h_{n-2} & h_{n-3} & \dots & h_1 & h_0 \\ 0 & h_{n-1} & h_{n-2} & \dots & h_2 & h_1 \\ 0 & 0 & h_{n-1} & \dots & h_3 & h_2 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & 0 & h_{n-1} \end{pmatrix} \quad (3.0.2)$$

\mathbf{H} is a matrix of dimension $(2n - 1) \times n$. Since the actual signal is a periodic repetition of Each term of the signal \mathbf{Y} can be written as

$$y_k = y_{(k \bmod 2n-1)} \quad (3.0.3)$$

Where each term $y_0, y_1, \dots, y_{2n-2}$ are derived from the circular convolution.