

Code In The Dark Rule Book

Introduction:

Code in the Dark is a coding competition that challenges participants to showcase their coding skills in a unique and exciting format. Participants will be tasked with coding in the absence of a visual preview, relying solely on their coding knowledge and creativity. The fundamental guideline is straightforward but strict: no output previews are allowed while the project is being implemented.

Description:

- Code in the Dark is an event where participants must replicate a web page or assigned Question using HTML, CSS, and JavaScript.
- The competition consists of Four rounds, with the first round featuring sub-rounds related to HTML, CSS, and JavaScript and second round focusing on replicating a web page.

Languages to be Used:

- Participants can use HTML, CSS, and JavaScript for the competition.
- Usage of frameworks is not allowed.

Number of Members in Team:

- Each team can have a maximum of 3 members.
- Collaboration with other teams is strictly prohibited.

Rules

- Internet access will **NOT** be allowed throughout the competition venue.
- The **submission** of each round will be done using Local Storage.
- The Submission must be done on time if any of you failed to do so that round marks will **NOT** be added in your total score
- Mobile usage is strictly **prohibited**
- Collaborating with other groups in any sort of way will lead to **disqualification**
- Equipment other than provided is **NOT** allowed during the competition.
- Language supported for competition are HTML, CSS, Java Script (**No frameworks**)
- The decision of the Judges will be final.
- Edibles are **strictly prohibited** in the competition venue
- Only **VSCODE** is allowed only, any team using any other IDE will be **disqualified**.
- For your easiness at the very last 10 min of every round you will be given some sort of Hint in the form of a code snippet or text.
- Any team will **be disqualified** due to any of the reasons mentioned below.

- Plagiarism
- Usage of internet during the competition
- Disturbance or misconduct with any invigilator or fellow competitors
- Teams will be provided with the Lab Computer but still if they wish to bring their own then Kindly note that the laptop must have Ethernet Cable option
- The contestant should have the editor in full-screen mode and is never allowed to exit out of it.
- Use of **GitHub Co-Pilot** or any other **AI tool** will result in immediate disqualification.
- Competition will start at the stated time. All teams are expected to arrive on time or earlier to get a head start on instructions.
- The organizers reserve the right to modify the rules or competition parameters in the event of unforeseen challenges, technical difficulties, or circumstances beyond control.

Any changes will be communicated promptly to all participants to ensure fairness and transparency.