

# Hamiltonian Monte Carlo and the NUTS Algorithm

MTH496 (UGP-1)

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# Problem Statement

## Hamiltonian Monte Carlo (HMC):

HMC uses Hamiltonian dynamics to generate distant proposals for the Metropolis algorithm.

## The Main Problem:

HMC's performance depends on two parameters: step size  $\epsilon$  and number of steps  $L$ . If  $L$  is too small, the algorithm behaves like a random walk; if  $L$  is too large, computation is wasted.

## The NUTS Algorithm:

NUTS (as presented in Hoffman, Gelman, et al. 2014) is an extension to HMC that eliminates the need to set a number of steps  $L$ .

# Metropolis Hastings Algorithm

## The MH Algorithm

1. Draw  $y \sim Q(x, \cdot)$
2. Independently, draw  $u \sim U(0, 1)$
3. Set  $X_{n+1} = y$  if  $u \leq \min(1, \alpha(x, y))$
4. Else, set  $X_{n+1} = X_n$
5. Keep repeating steps 1-4 until  $n$  reaches the desired length.

## Hasting's Ratio

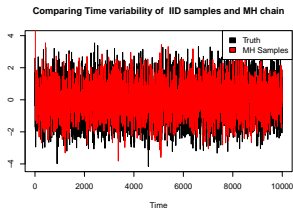
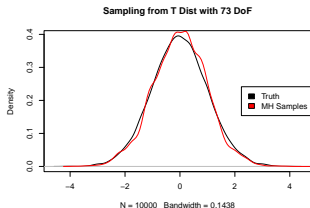
$$\alpha(x, y) = \frac{\pi(y)q(y, x)}{\pi(x)q(x, y)}$$

# Metropolis Hastings Algorithm

## Examples

Consider a target density  $\pi \sim T_{73}$  and a proposal mechanism comprised of a Kernel  $Q(x, y)$  defined as  $y | x \sim N(x, 1)$ . i.e.

$$q(x, y) = \frac{1}{\sqrt{2\pi}} e^{-\frac{(y-x)^2}{2}}$$



# The Metropolis-Hastings Algorithm

## Important Results:

### Theorem - 1

The MH algorithm defines the following transition kernel:

$$P(x, A) = \int_A Q(x, dy) a(x, y) + \delta_x(A) \int [1 - a(x, u)] Q(x, du).$$

### Theorem - 2

The MH kernel is  $\pi$ -symmetric and hence  $\pi$ -invariant.

# Hamiltonian Dynamics

## Introduction:

Assume an imaginary particle  $a$  moving on a frictionless surface.  
The position-momentum vector  $(p, q)$  give us:

$$U(q) = -\log(\pi(q)) \quad - \text{ Potential Energy}$$

$$K(p) = \frac{p^2}{2m} \quad - \text{ Kinetic Energy}$$

Together, these two quantities define the state of the particle.

# Hamiltonian Dynamics

## Hamiltonian Equations

The Hamiltonian is:

$$H(p, q) = K(p) + U(q),$$

And the Hamiltonian equations are:

$$\begin{aligned}\frac{dq}{dt} &= \frac{\partial H(p, q)}{\partial p} \\ \frac{dp}{dt} &= -\frac{\partial H(p, q)}{\partial q}.\end{aligned}$$

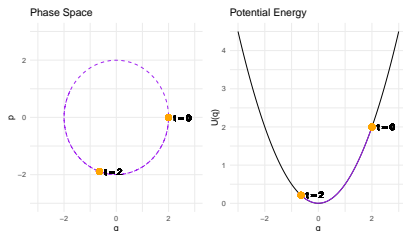
# Hamiltonian Monte Carlo

## Examples

Consider sampling from the target  $\pi \sim N(0, 1)$  and momentum  $p$  is distributed as  $N(0, 1)$ . From the equations above:

$$U(q) = \frac{q^2}{2}$$

$$K(p) = \frac{p^2}{2}$$





# Hamiltonian Dynamics

Assume, for a particle with state  $(p, q)$ , we get the explicit time dependence,  $(p(t), q(t))$ , by solving the Hamiltonian equations.

Define,  $T_s(p_t, q_t) := (p_{t+s}, q_{t+s})$

Then,  $T_s(T_{-s}(p_t, q_t)) = (p_t, q_t)$

## An Involution

We draw motivation from the result above to define an involution,

$$P_s : (p_t, q_t, \epsilon = 1) \rightarrow (T_{\epsilon s}(p_t, q_t), \epsilon = -\epsilon).$$

Using Hamiltonian dynamics, we know,

$$|P_s| = 1.$$

# Hamiltonian Monte Carlo

## The HMC Algorithm

1. Sample  $p \sim N(0, 1)$  and independently  $u \sim U(0, 1)$
2. Set

$$(p^*, q^*) = P_s(p, q)$$

3. Set

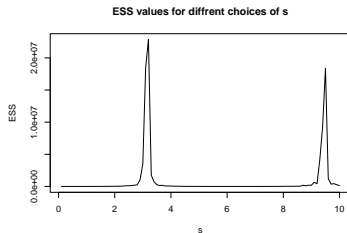
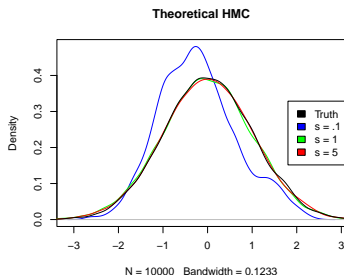
$$\alpha(p, q) = \frac{\pi(q^*)f_P(p^*)}{\pi(q)f_P(p)}$$

4. Set  $q_{n+1} = q^*$  if  $u \leq \alpha(p, q)$
5. else, Set  $q_{n+1} = q$

Note:  $f_p$  is the density function for the momentum  $p$ .

# Standard Normal Example

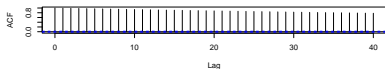
The following plots describe the sample quality and the cyclic nature of the HMC algorithm.



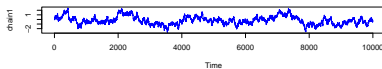
# Standard Normal Example

The following plots describe the sample auto-correlation and the time variability of the HMC algorithm.

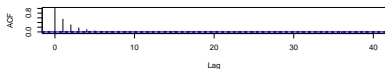
**Theoretical HMC |  $s = 0.1$**



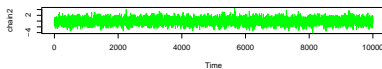
**Theoretical HMC |  $s = 0.1$**



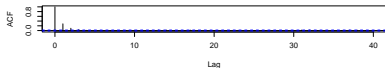
**Theoretical HMC |  $s = 1$**



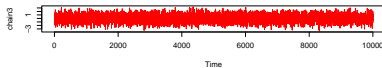
**Theoretical HMC |  $s = 1$**



**Theoretical HMC |  $s = 5$**



**Theoretical HMC |  $s = 5$**



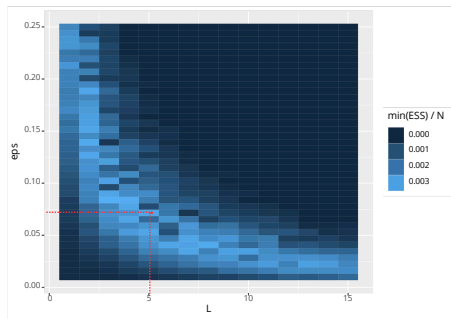
# Leap Frog Integrator

Solving the Hamiltonian equations for most choices of  $\pi$  to obtain  $q_t$  and  $p_t$  explicitly is often not possible. Hence, we use the Leap Frog Integrator.

Note:  $s = L\epsilon$

1.  $p(t + \epsilon/2) = p(t) - \frac{\epsilon}{2} \frac{\partial U(q(t))}{\partial q}$
2.  $q(t + \epsilon) = q(t) + \epsilon \frac{p(t + \epsilon/2)}{m}$
3.  $\vdots$
4.  $q(t + L\epsilon) = q(t + (L - 1)\epsilon) + \epsilon \frac{p(t + (2L - 1)\epsilon/2)}{m}$
5.  $p(t + L\epsilon) = p(t + (2L - 1)\epsilon/2) - \frac{\epsilon}{2} \frac{\partial U(q(t + L\epsilon))}{\partial q}$ .

# Optimum Choice of $L$ and $\epsilon$ for a Multivariate Targets

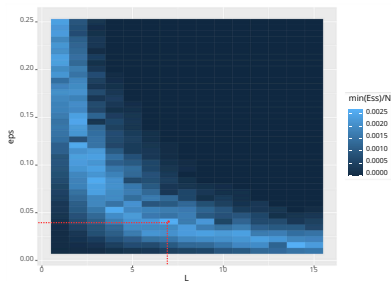


## Density

Density: Multivariate Gaussian

$$\pi_G(x) = \prod_{i=1}^d \frac{1}{\sigma_i \sqrt{2\pi}} e^{-\frac{x_i^2}{2\sigma_i^2}}$$

# Optimum Choice of $L$ and $\epsilon$ for a Multivariate Targets

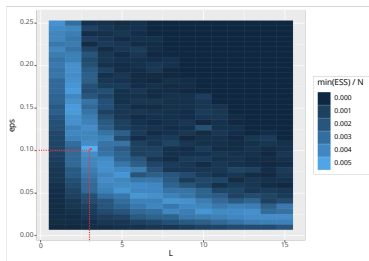


## Density

Density: Logistic

$$\pi_L(x) = \prod_{i=1}^d \frac{1}{\sigma_i} \frac{e^{(x_i/\sigma_i)}}{\{1 + e^{(x_i/\sigma_i)}\}^2}$$

# Optimum Choice of $L$ and $\epsilon$ for a Multivariate Targets



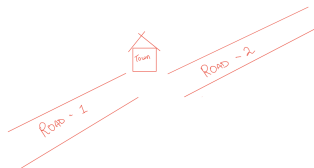
## Density

Density: Skewed Gaussian

$$\pi_{SG}(x) = \prod_{i=1}^d \frac{2}{\sigma_i \sqrt{2\pi}} e^{\left(-\frac{x_i^2}{2\sigma_i^2}\right)} \Phi\left(\frac{\alpha x_i}{\sigma_i}\right)$$



# NUTS: Problem Motivation



## Problem Statement

- You are in a city with two roads extending in opposite directions.
- Your friend has travelled down one of these roads and got a flat tyre.
- He calls you for help but doesn't know which road he took.
- He also doesn't know how far he is from the city.
- Your task is to locate your friend and guide him back to the city.

# The Naive NUTS Algorithm

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Given  $\theta^0, \epsilon, \mathcal{L}, M$ :

**for**  $m = 1$  to  $M$  **do**

  Resample  $r^0 \sim \mathcal{N}(0, I)$ .

  Resample  $u \sim \text{Uniform} \left( \left[ 0, \exp \left\{ \mathcal{L} \left( \theta^{m-1} \right) - \frac{1}{2} r^0 \cdot r^0 \right\} \right] \right)$

  Initialize  $\theta^- = \theta^{m-1}, \theta^+ = \theta^{m-1}, r^- = r^0, r^+ = r^0, j = 0, \mathcal{C} = \left\{ \left( \theta^{m-1}, r^0 \right) \right\}, s = 1$

**while**  $s = 1$  **do**

    Choose a direction  $v_j \sim \text{Uniform}(\{-1, 1\})$

**if**  $v_j = -1$  **then**

$\theta^-, r^-, -, -, \mathcal{C}', s' \leftarrow \text{BuildTree} \left( \theta^-, r^-, u, v_j, j, \epsilon \right)$

**else**

$-, -, \theta^+, r^+, \mathcal{C}', s' \leftarrow \text{BuildTree} \left( \theta^+, r^+, u, v_j, j, \epsilon \right)$

**end if**

**if**  $s' = 1$  **then**

$\mathcal{C} \leftarrow \mathcal{C} \cup \mathcal{C}'$

**end if**

$s \leftarrow s' \mathbb{I} \left[ \left( \theta^+ - \theta^- \right) \cdot r^- \geq 0 \right] \mathbb{I} \left[ \left( \theta^+ - \theta^- \right) \cdot r^+ \geq 0 \right]$ .

$j \leftarrow j + 1$

**end while**

  Sample  $\theta^m, r$  uniformly at random from  $\mathcal{C}$

**end for**

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# Build Tree Function

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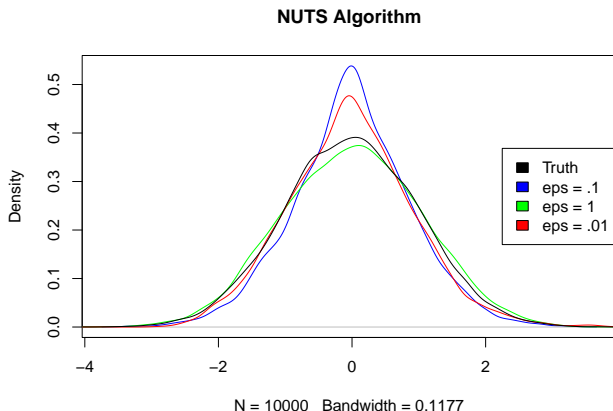
function BUILDTree( $\theta, r, u, v, j, \epsilon$ )
  if  $j = 0$  then
    Base case: take one leapfrog step in the direction  $v$ 
     $\theta', r' \leftarrow \text{Leapfrog}(\theta, r, v, \epsilon)$ 
     $C' \leftarrow \begin{cases} \{(\theta', r')\} & \text{if } u \leq \exp\{\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r'\} \\ \emptyset & \text{else} \end{cases}$ 
     $s' \leftarrow \mathbb{I}\left[\mathcal{L}(\theta') - \frac{1}{2}r' \cdot r' > \log u - \Delta_{\max}\right]$ 
    return  $\theta', r', \theta', r', C', s'$ 
  else
    Recursion: build the left and right subtrees
     $\theta^-, r^-, \theta^+, r^+, C', s' \leftarrow \text{BuildTree}(\theta, r, u, v, j-1, \epsilon)$ 
    if  $v = -1$  then
       $\theta^-, r^-, -, -, C'', s'' \leftarrow \text{BuildTree}(\theta^-, r^-, u, v, j-1, \epsilon)$ 
    else
       $-, -, \theta^+, r^+, C'', s'' \leftarrow \text{BuildTree}(\theta^+, r^+, u, v, j-1, \epsilon)$ 
    end if
     $s' \leftarrow s' s'' \mathbb{I}\left[(\theta^+ - \theta^-) \cdot r^- \geq 0\right] \mathbb{I}\left[(\theta^+ - \theta^-) \cdot r^+ \geq 0\right]$ 
     $C' \leftarrow C' \cup C''$ 
    return  $\theta^-, r^-, \theta^+, r^+, C', s'$ 
  end if
end function

```

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# NUTS Example

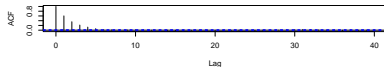
NUTS Algorithm for a  $N(0, 1)$  target



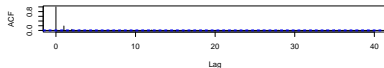
# NUTS Example

Comparing different choices of  $\epsilon$

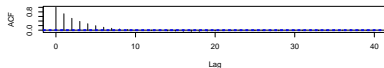
NUTS Algorithm |  $\epsilon = 0.1$



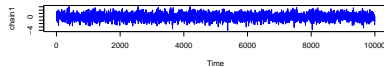
NUTS Algorithm |  $\epsilon = 1$



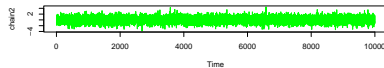
NUTS Algorithm |  $\epsilon = 0.01$



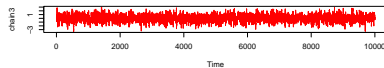
NUTS Algorithm |  $\epsilon = 0.1$



NUTS Algorithm |  $\epsilon = 1$



NUTS Algorithm |  $\epsilon = 0.01$



## Comparing NUTS and HMC

	$\epsilon$	$L_{\text{optim}}$	$\text{avg}(j)$
1	0.0223	13	1.3813
2	0.0284	9	1.2615
3	0.0346	7	1.1897
4	0.0407	8	1.143
5	0.0469	7	1.1104
6	0.0530	5	1.0793
7	0.0592	7	1.0596
8	0.0653	4	1.0431
9	0.0715	5	1.033
10	0.0771	4	1.0244
11	0.0832	3	1.015

Table: Target: Multivariate Gaussian

	$\epsilon$	$L_{\text{optim}}$	$\text{avg}(j)$
1	0.0223	15	1.3775
2	0.0284	10	1.2645
3	0.0346	9	1.1976
4	0.0407	8	1.1473
5	0.0469	6	1.107
6	0.0530	5	1.0791
7	0.0592	6	1.0601
8	0.0653	4	1.0423
9	0.0715	5	1.0338
10	0.0776	4	1.0239
11	0.0838	4	1.0169

Table: Target: Logistic

# Future Work

I aim to explore two areas within this framework:




- **Dual Averaging:**

An extension to the NUTS Algorithm that automatically tunes  $\epsilon$ . This gives us a complete problem-agnostic HMC sampler.

- **Maximising  $L$ :**

To fix the value of  $L$  based on device efficiency and maximum computation time allowed. Computing the best values for  $s$  and  $\epsilon$  to both generate distant proposals and mitigate random walk behaviour.

# References I

-  Hoffman, Matthew D, Andrew Gelman, et al. (2014). “The No-U-Turn sampler: adaptively setting path lengths in Hamiltonian Monte Carlo.”. In: *J. Mach. Learn. Res.* 15.1, pp. 1593–1623.
-  Holbrook, Andrew (2021). “Dr. Andrew Holbrook’s lecture on Hamiltonian Monte Carlo (HMC).” . In: *Dr. Andrew Holbrook’s lecture on Hamiltonian Monte Carlo (HMC)*.
-  Neal, Radford M (2012). *Handbook of Markov Chain Monte Carlo, Chapter 5*. arXiv preprint arXiv:1206.1901.



# Thank you!