Assignment 7 (structure and union)

Structure declaration, Initialization of structures, Structure variables, Accessing structure elements using (.) operator, Array of structure variables, Passing structure variable to a function, Structure pointer, Comparison of Structure and Union.

- 1. Use arrays to input and output 3 names, roll numbers and marks.
- 2. Repeat the same problem using structures.
- 3. WAP to initialize structures, copy one structure whole another and also just a few variables of one structure into another.
- 4. Implement nested structures. Think about any real world application of nested structures.
- 5. Implement dot operator and arrow operator for structures.
- 6. Pass and return structure into other functions besides main().
- 7. How would you swap two structures?
- 8. Implement a simple union using a C program which contains an int, float and char array of 4 elements.
- 9. Discuss the difference between structure and union? What is the advantage of each of them?