Contact Information:

Alex Hollums

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102 Robinson Bend Trail

OBJECTIVE

Industrious self-starter with strong creative ability and experience in problem solving, strategy development, and computer programming seeking an internship in video game development to begin June of 2014

COMPUTER SKILLS

- Programming Languages: Java, C++, JavaScript, MATLAB, Assembly Language, HTML
- Operating Systems: Mac OSX, Windows 2000/XP/Vista
- Software: Autodesk 3ds Max, MS Visual Studio C++, Unity, Phonegap, Adobe Muse, LaTeX, Mathematica

EDUCATION

The University of Georgia

Athens, GA

Bachelor of Science in Computer Science Bachelor of Science in Mathematics May 2014 Overall GPA: 3.4/4.0

RELATED COURSEWORK

Human-Computer Interactions, Computer Graphics, Game Programming, Linear Algebra, Differential Geometry, Cryptography, Qualitative Differential Equations, Mathematics and Music, Computer Networks, Computer Architecture

RELEVANT PROJECT EXPERIENCE

Zombie Game Personal Project Athens, GA

October 2013 – April 2014

- Programmed game logic, tested and resolved bugs.
- Modeled and animated game objects and environment using 3D modeling software
- Designed storyboard and character development
- Integrated music and sound effects into game environment

Team Project

The University of Georgia

CSCI4800: Human-Computer Interactions

August 2013 – December 2013

- Served as project team leader to coordinate the group, allocate responsibilities, and produce deliverables on time
- Gathered and analyzed requirements from users to generate several user interface design alternatives
- Developed an application for a user to improve productivity and maximize efficiency of tasks

Game Development

The University of Georgia

CSCI302: Software Development
Programmed Snake Game to interact with objects on the game board in real time

January 2012 – April 2012

- Implemented multiple difficulty levels of an AI opponent to play against the user of a Reversi game
- Implemented multiple difficulty levels of an Ai opponent to play against the user of a Reversi game
 Devised complex algorithms to integrate multidimensional arrays into game logic for Reversi

EMPLOYMENT EXPERIENCE

The Chophouse at LaPrades (Vinings Marine Group)

Lake Burton, GA

Customer Service/Wait Staff

May 2011 – September 2012

- Delivered customer satisfaction through meticulous knowledge of company programs and offerings
- Upheld responsibility for financial accounting of up to \$2,000 of daily revenue
- Adapted personal interaction with each high-profile patron to create a unique, customized experience

ACTIVITIES AND AWARDS

- HOPE Grant, Dean's List, and Presidential Scholar
- Proctor of the High School Varsity Math Tournament hosted by the University of Georgia
- Composer, performer and producer for "The Departure" CD by Ten String Serenade LLC (tenstringserenade.com)