

Instruction	Operand types	Description	Pseudocode
adc src, src_dest	R, R/M R/M, R I, R/M	add with carry	src_dest = src_dest + src + CF
add src, src_dest	R, R/M R/M, R I, R/M	arithmetic add	src_dest = src_dest + src
and src, src_dest	R, R/M R/M, R I, R/M	bitwise and	src_dest = src_dest and src
bt index, src	R, R/M I, R/M	bit test	CF = src[index]
btc index, src	R, R/M I, R/M	bit test and complement	CF = src[index] src[index] = not(src[index])
btr index, src	R, R/M I, R/M	bit test and reset	CF = src[index] src[index] = 0
bts index, src	R, R/M I, R/M	bit test and set	CF = src[index] src[index] = 1
call label	D	call procedure (relative)	push rip; goto label
call* address	R/M	call procedure (indirect)	push rip; goto address
clic		clear carry	CF = 0
cmp src1, src2	R, R/M R/M, R I, R/M	compare (sets flags based on src2 – src1)	
cnc		complement carry	CF = not(CF)
dec src_dest	R/M	decrement	src_dest = src_dest - 1
div divisor	R/M	divide	rax = rdx:rax/divisor rdx = remainder
idiv divisor	R/M	signed divide	rax = rdx:rax/divisor rdx = remainder
imul factor	R/M	signed multiply	rdx:rax = rax * factor
imul factor, src_dest	R/M, R	signed multiply	src_dest = src_dest * factor
imul factor, src, dest	I, R/M, R	signed multiply	dest = src * factor
inc src_dest	R/M	increment	src_dest = src_dest + 1
jb label jc label	D	conditional jump if below (for unsigned), if carry flag set	if CF=1: goto label
jae label jnc label	D	conditional jump if above or equal (for unsigned), if carry flag cleared	if CF=0: goto label
je label jz label	D	conditional jump if equal, if zero flag set	if ZF=1: goto label
jne label jnz label	D	conditional jump if not equal, if zero flag cleared	if ZF=0: goto label
jbe label	D	conditional jump if below or equal (for unsigned)	if CF=1 or ZF=1: goto label
ja label	D	conditional jump if above (for unsigned)	if CF=0 and ZF=0: goto label
jl label	D	conditional jump if less than (for signed)	if SF<>OF: goto label
jle label	D	conditional jump if less than or equal (for signed)	if ZF=1 or SF<>OF: goto label
jg label	D	conditional jump if greater than (for signed)	if ZF=0 and SF=OF: goto label
jge label	D	conditional jump if greater than or equal (for signed)	if SF=OF: goto label

Instruction	Operand types	Description	Pseudocode
js label	D	conditional jump if sign flag set	if SF=1: goto label
jo label	D	conditional jump if overflow flag set	if OF=1: goto label
jmp label	D	jump relative	goto label
jmp* address	R/M	jump indirect	goto address
lea src, dest	R/M, R	load effective address	dest = address_of(src)
mov src, dest	R, R/M R/M, R I, R/M	move	dest = src
mul factor	R/M	multiply	rdx:rax = rax * factor
nop		no operation	
not src_dest	R/M	bitwise not	src_dest = not(src_dest)
or src, src_dest	R, R/M R/M, R I, R/M	bitwise or	src_dest = src_dest or src
pop dest	R/M	pop from stack	
push src	R/M	push onto stack	
rcl count, src_dest	I, R/M %cl, R/M	rotate through carry left	src_dest = rol(src_dest, count, CF)
rcr count, src_dest	I, R/M %cl, R/M	rotate through carry right	src_dest = ror(src_dest, count, CF)
ret		return	pop rip
rol count, src_dest	I, R/M %cl, R/M	rotate left	src_dest = rol(src_dest, count)
ror count, src_dest	I, R/M %cl, R/M	rotate right	src_dest = ror(src_dest, count)
sal count, src_dest	I, R/M %cl, R/M	shift arithmetic left	src_dest = src_dest << count
sar count, src_dest	I, R/M %cl, R/M	shift arithmetic right (with sign extension)	src_dest = src_dest >> count
sbb src, src_dest	R, R/M R/M, R I, R/M	sub with borrow	src_dest = src_dest - src - CF
shl count, src_dest	I, R/M %cl, R/M	shift left	src_dest = src_dest << count
shr count, src_dest	I, R/M %cl, R/M	shift right (without sign extension)	src_dest = src_dest >> count
stc		set carry	CF = 1
sub src, src_dest	R, R/M R/M, R I, R/M	arithmetic subtract	src_dest = src_dest - src
syscall		transfer control to operating system	syscall_number = rax
test src1, src2	R, R/M R/M, R I, R/M	test (sets flags based on src2 and src1)	
xor src, src_dest	R, R/M R/M, R I, R/M	bitwise xor	src_dest = src_dest xor src

Instruction suffixes: q ... 64 bits (quadword), l ... 32 bits (long int), w ... 16 bits (word), b ... 8 bits (byte)

Operand types:

I ... Immediate value, R ... Register, M ... Memory address reference, D ... Displacement only, %cl ... use value of cl register