

Exercise 1

- a) We first determine a base of U by noting that $x = -y - z$ solves $x + y + z = 0$ for arbitrary y and z leading to

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -y - z \\ y \\ z \end{pmatrix} = y \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} + z \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}$$

which shows that $(-1, 1, 0)$ and $(-1, 0, 1)$ form a basis for U (since any element of U can be written as a linear combination of them).

Consider

$$\begin{aligned} \dim(R^3) &= \dim(U) + \dim(R^3/U) \\ 3 &= 2 + \dim(R^3/U) \\ \dim(R^3/U) &= 1 \end{aligned}$$

thus we are looking for one more element in R^3 such that it forms a basis of R^3 alongside our existing vectors.

- b) We first determine a base of U . By solving the linear system $x + y + z = 0$ and $x + 2y + 3z = 0$.

$$\begin{array}{ccc|ccc|c} 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 2 & 3 & 0 & 0 & 1 & 2 & 0 \end{array}$$

Thus

$$\begin{array}{ll} y + 2z = 0 & x + y + z = 0 \\ y = -2z & x - 2z + z = 0 \\ & x = z \end{array}$$

leading to

$$\begin{pmatrix} x \\ y \\ -2x \end{pmatrix} = x \begin{pmatrix} 1 \\ -1 \\ -2 \end{pmatrix}$$

which makes $(1, -1, -2)$ a basis of U .

Exercise 2

- a) To show that the given vectors form an orthogonal system it is necessary to show that they are pairwise orthogonal. (That for any vectors \vec{v} and \vec{u} we have $\vec{v} \cdot \vec{u} = 0$) This is the case here.
- b) To show that the given vectors form a basis we show that they are linearly independent (skipped, $x_1, \dots, x_4 = 0$). Since we have four independent vectors of a four-dimensional vector space they form a basis.
- c) To determine the coordinates of \vec{a} in relation to the given basis we solve

$$\begin{array}{cccc|c} 0 & -10 & 26 & 9 & 6 \\ 0 & -5 & 47 & -12 & 37 \\ 1 & 6 & 66 & 4 & 78 \\ 2 & -3 & -33 & -2 & -39 \end{array}$$

and get $\lambda_1 = 0$, $\lambda_2 = 2$, $\lambda_3 = 1$, $\lambda_4 = 0$.

Exercise 3

a) (i)

$$\begin{aligned} x_1^2 + 2x_2^2 &\geq 0 \\ x_1^2 + 2x_2^2 = 0 &\Leftrightarrow \vec{x} = \vec{0} \end{aligned}$$

(ii)

$$x_1y_1 + 2x_2y_2 = y_1x_1 + 2y_2x_2$$

(iii)

$$\begin{aligned} (\lambda x_1 + \phi y_1)z_1 + 2(\lambda x_2 + \phi y_2)z_2 &= \lambda(x_1z_1 + 2x_2z_2) + \phi(y_1z_1 + 2y_2z_2) \\ \lambda x_1z_1 + \phi y_1z_1 + 2(\lambda x_2z_2 + \phi y_2z_2) &= \lambda(x_1z_1 + 2x_2z_2) + \phi(y_1z_1 + 2y_2z_2) \\ \lambda x_1z_1 + \phi y_1z_1 + 2\lambda x_2z_2 + 2\phi y_2z_2 &= \lambda(x_1z_1 + 2x_2z_2) + \phi(y_1z_1 + 2y_2z_2) \end{aligned}$$

b) (i) Same as regular scalar product.

(ii)

$$x_1y_2 + x_2y_1 = y_1x_2 + y_2x_1$$

(iii)

$$\begin{aligned} (\lambda x_1 + \phi y_1)z_2 + (\lambda x_2 + \phi y_2)z_1 &= \lambda(x_1z_2 + x_2z_1) + \phi(y_1z_2 + y_2z_1) \\ \lambda x_1z_2 + \phi y_1z_2 + \lambda x_2z_1 + \phi y_2z_1 &= \lambda(x_1z_2 + x_2z_1) + \phi(y_1z_2 + y_2z_1) \end{aligned}$$

c) Not a scalar product.

(i) Same as regular scalar product.

(ii)

$$\begin{aligned} x_1y_1 + x_2y_1 &= y_1x_1 + y_2x_1 \\ x_2y_1 &= y_2x_1 \end{aligned}$$

Consider $\vec{x} = (1, 2)$ and $\vec{y} = (3, 4)$, we now have $6 = 4$.

d) Not a scalar product.

(i)

$$x_1 + x_2 + x_1 + x_2 \geq 0$$

Consider $\vec{x} = (-1, 0)$ we now have $-1 + 0 - 1 + 0 \geq 0$.

e) Not a scalar product, definition requires $V \times V \rightarrow \mathbb{R}$ but $R_3 \neq R_2$.

f) Can be restated to

$$\left(\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} \right) \mapsto \begin{pmatrix} \langle (x_1, x_2), (y_1, y_2) \rangle \\ \langle (x_1, x_3), (y_1, y_3) \rangle \end{pmatrix}$$

and is thus a scalar product.

Exercise 4

a) To show that a set of vectors form an orthogonal basis we show that they are a basis (they are linearly independent, done?) and that they are pairwise orthogonal (trivial).

b) Since the system

$$\begin{array}{ccc|c} 1 & 1 & 1 & 5 \\ 1 & -1 & 0 & 1 \\ 1 & 1 & -1 & 6 \\ 1 & -1 & 0 & 3 \end{array}$$

does not have a solution, the given vector is not in U . (Cannot be constructed from linear combination of vectors in U .)

Exercise 5

$i = 1$

$$w_1 = u$$

$i = 2$

$$w_2 = v - (\text{proj}_{w_1}(v))$$

with

$$\text{proj}_{w_1}(v) = \frac{v \cdot w_1}{w_1 \cdot w_1} \cdot w_1 = \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix}$$

thus

$$w_2 = \begin{pmatrix} -1 \\ 0 \\ 1 \end{pmatrix}.$$

$$i = 3$$

$$w_3 = w - (\text{proj}_{w_1}(w) + \text{proj}_{w_2}(w))$$

with

$$\text{proj}_{w_1}(w) = \begin{pmatrix} \frac{1}{3} \\ \frac{1}{3} \\ \frac{1}{3} \end{pmatrix}$$

$$\text{proj}_{w_2}(w) = \begin{pmatrix} \frac{1}{2} \\ 0 \\ -\frac{1}{2} \end{pmatrix}$$

thus

$$w_3 = \begin{pmatrix} \frac{1}{6} \\ -\frac{1}{3} \\ \frac{1}{6} \end{pmatrix}.$$

Exercise 6

(i)

$$x_1^2 + x_1x_2 + x_2x_1 + 2x_2^2 - x_1x_3 - x_3x_1 + 3x_3^2 \geq 0$$

$$x_1^2 + 2x_1x_2 + 2x_2^2 - 2x_1x_3 + 3x_3^2 \geq 0$$

$$x_1^2 + 2x_2^2 + 3x_3^2 \geq -2x_1x_2 + 2x_1x_3$$

(ii)

$$x_1y_1 + x_1y_2 + x_2y_1 + 2x_2y_2 - x_1y_3 - x_3y_1 + 3x_3y_3 = y_1x_1 + y_1x_2 + y_2x_1 + 2y_2x_2 - y_1x_3 - y_3x_1 + 3y_3x_3$$

$$0 = 0$$

(iii)

$$(\lambda x_1 + \phi y_1)z_1 + (\lambda x_1 + \phi y_1)z_2 + (\lambda x_2 + \phi y_2)z_1 + 2(\lambda x_2 + \phi y_2)z_2 - (\lambda x_1 + \phi y_1)z_3 - (\lambda x_3 + \phi y_3)z_1 + 3(\lambda x_3 + \phi y_3)z_3$$

$$= \lambda(x_1z_1 + x_1z_2 + x_2z_1 + 2x_2z_2 - x_1z_3 - x_3z_1 + 3x_3z_3) + \phi(y_1z_1 + y_1z_2 + y_2z_1 + 2y_2z_2 - y_1z_3 - y_3z_1 + 3y_3z_3)$$

Exercise 7 The angle can be calculated with

$$\cos(\alpha) = \frac{\langle u, v \rangle}{\|u\| \cdot \|v\|} = \frac{1}{\sqrt{(\sqrt{2} + 1)^2 - 2\sqrt{2} + 1} \cdot 1}$$

$$\alpha = 60 \text{ deg}$$

Exercise 8