



ABOUT

With over seven years of proven expertise in application development, systems architecture, and design, I possess a wealth of experience that spans various domains.

My primary focus has been on Front-End development, where I've demonstrated proficiency in technologies such as TypeScript, Angular, Ionic, and JavaScript. Notably, I've gained substantial experience in integrating blockchain smart contracts and working with Web3 technology.

Throughout my career, I have consistently excelled in delivering high-impact front-end solutions, underscoring my capabilities as a Team Lead Developer proficient in the Angular framework. I am adept at spearheading and collaborating within dynamic development teams, ensuring the successful deployment of web applications that align with both technical and business objectives.

Front-End Development: Extensive experience in TypeScript, Angular, Ionic, and JavaScript, resulting in the creation of user-friendly and innovative web interfaces.

Blockchain Integration: Proficient in integrating blockchain smart contracts, contributing to the security and transparency of applications. Skilled in Web3 technology, enhancing the capabilities and features of web applications.

Team Leadership: Demonstrated ability to lead and inspire development teams to excel and meet project goals.

Code Quality Focus: A commitment to maintaining high code quality standards to optimize performance and reduce long-term maintenance costs.

Zeleniuk Dmytro

Software Engineer Front-End

CONTACTS



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EDUCATION

2014-2017

STEP Computer Academy

PERSONAL INFO

Date of Birth: 11.02.1993

From: Garfield, NJ

PERSONAL SKILLS

Responsible	Productive
Quick-learner	Team player

Languages: TypeScript, JavaScript, Dart, CSS, HTML.

Web framework: Angular, Ionic, Flutter, Phaser 3.

Build tool: Webpack, Grunt, Gulp, Bower.

Other: Web3, NgRx, RxJs, Http, Git, Redux, jQuery, MetaMask, D3-charts, Ajax, NPM, Bootstrap, Angular Material, Webflow, FireBase, Google-Cloud, JIRA, Bitbucket Pipelines, Facebook API, Forge, SwaggerGoogle analytics, Intercom, Chatkit, Fondy, Google API, MacOS, Linux, Ubuntu, Windows. Magento, Azure. Agile Methodologies.

IDE: WebStorm, Visual Studio Code
Android Studio, Xcode

WORK EXPERIENCE

Interactive Resources - iR

June 2023 - Present

Lead Frontend Developer at Lexmark Company

- Project description: Lexmark OnePrint – Print subscription program.
- Responsibilities:
Worked with Angular Project including updating the angular framework and improving system performance. Teamwork with other technicians leads to defining a long-term path to refactoring a monolithic system. Work on the assessment of project characteristics. Code coverage using the Karma framework for Unit tests.
Took part in daily stand-ups and solved technical problems.
- Environment & Tools: E2E, NgRx, Unit Testing, Angular, Magento, Microsoft Azure, TypeScript, Azure Service Bus, JavaScript, CI/CD, HTML5, SCSS, JEST, Rest APIs.

Capgemini

June 2022 - November 2022

Senior Angular Developer at Morgan Stanley

- Project description: Retirement system.
- Responsibilities:
- Building reusable components with service-oriented architects.
- Responsible for code review, refactoring modules to increase productivity of a system.
- Worked in a team, involved in developing the UI layout and front-end programming for web application that matches requirements of Client.
- Responsible for creation unit tests system
- Environment & Tools: Angular 12, Unit tests, JEST, Rest APIs, RxJS, NgRx, Redux, iFrame, Git, Jira, CI/CD, HTML5, SCSS.

Applicature

June 2021 - February 2022

Lead Frontend Developer at multi tenant Platform.

- Projects description:
 - Platform 1: While designing the projects Ecosystem we recognized the following problems that
the network marketing,
cryptocurrency and online shopping industries are struggling with and that can be solved by utilizing blockchain technology and a product- advocate-token-based ecosystem.
 - Platform 2: aims to be the One-Stop-Shop for GameFi. The platform features a launchpad, a marketplace to trade, lend, and borrow in-game assets, and, along with its roadmap, a community event & tournament system. GameStation allows teams to develop and launch their play-to-earn (P2E) blockchain games while creating a community of like minds focused on participating in developing their favorite games. Gamers, on their side, can access private sales of their favorite games and organize events and compete against other players.
- Responsibilities:
- Building reusable components with service-oriented architects.
- Responsible for quality of a product, productivity of other developers, code review, refactoring modules to increase productivity of a system.
- testing.
- Environment & Tools: Angular 12, Web3, Rxjs, NgRx, Mobx, S3, Git, Jira, MetaMask, SmartContract, WalletConnect, Bitbucket Pipelines, HTML5, SCSS.

WORK EXPERIENCE

OGD Solutions

November 2017 - June 2021

Senior Frontend Developer at Simplify VMS Project.

- Projects description:

Simplify VMS is transformational, award-winning, secure private-cloud Vendor Management System (VMS). Our solution is built on the newest and most flexible technology stack and brimming with integration and system capabilities that redefine the promise of VMS platforms.

- Responsibilities:

- Responsible for quality of a product, productivity of other developers, code review, new user-oriented functions, refactoring modules to increase productivity of a system.
- optimization of this site for maximum speed and scalability;
- team work of more than 15 people
- integration of graphics, widgets, new modules.

- Environment & Tools: Angular 9, TypeScript, Git GitHub, Rxjs, JIRA, D3-charts, HTML5, SCSS.

Senior Frontend Developer at PhotoBash Project.

- Project description: Photobash is quickly becoming the best online resource for Royalty-Free Photography, Masked Images and 3D Models.

- Responsibilities:

- creation of project architecture and internment of libraries
- development of new user-oriented functions;
- optimization of this site for maximum speed and scalability;

- Environment & Tools: Angular 9, TypeScript, JavaScript, Stripe, Google Analytics, SweetAlert2, Git, Rxjs, Bootstrap, JIRA, Google Sign-in, Facebook Login, HTML5, SCSS.

Senior Frontend Developer at Gigway Project.

- Projects description:

Gigway let you create a freelancer profile, get matched with quality gigs, communicate directly with companies and get paid from Gigway. The platform also included online documents signing functionality using 3rd party API.

- Responsibilities:

- Refactoring mobile app, adding new services (analytics, push notifications, advertising).
- Development of new user-facing features;
- Optimizing this application for maximum speed and scalability;
- Unit testing.

- Environment & Tools: Angular 5, Ionic4, JavaScript, Git. Websocket, Rxjs. ChatKit, Assently, Intercom, Mixpanel, Laravel Forge, Nova. Angular Material, Google Sign-in, Facebook Login, HTML5, SCSS.

Worked as a Front-End Developer at SoldOut Project.

- Project description: SoldOut is application for easy booking or purchase of concert tickets and more. With a paid payment system, you have the opportunity to choose a place or a fan zone. Implemented a convenient filter and search system.

- Responsibilities:

- Development of site migration from AngularJs to Angular.

- Environment & Tools: HTML5, SCSS AngularJS , Angular 7, JavaScript, Git, Rxjs, Redux, Payment System, Facebook API, analytics Api, i18n translation, Zone.js, Google Analytics

Middle mobile Developer at Palms Project.

- Project description: Palms makes booking sports training easy and affordable. Book football fields, courts, boxing lessons and other sports activities right in the app in a couple of clicks.

- Responsibilities:

- Internment of libraries
- Development of new functionality for the user;
- Optimization of this site for maximum speed and scalability;
- Integration of calendar and payment systems.
- Testing.

- Environment & Tools: Angular 5, Ionic4, Cordova, Payment, JavaScript, Git. Websocket, Rxjs, Trello, xCode, Google Sign-in, Facebook Login, LinkedIn Login, HTML5, SCSS.

Dengo Systems

October 2016 - November 2017

Worked as a Front-End manager site for TimeTracker.

- Project description: A personnel management software package that offers proof of performance, time tracking and payroll management software.

- Responsibilities: website development for managing and conducting time tracker analytics program. with the implementation of the calendar and screenshot monitor timer tracker users.

- Environment & Tools: AngularJS (1,6), JavaScript, Git, Fullcalendar.io, Facebook API, analytics Api, i18n translation, Bootstrap, Protractor