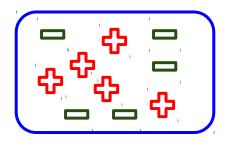
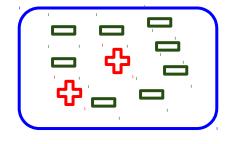
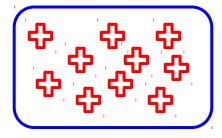
# How to select best split point in Decision Trees?





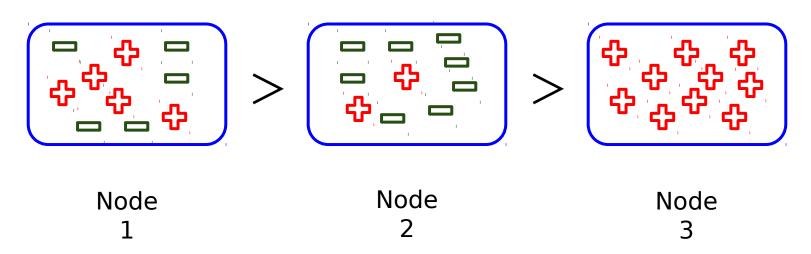






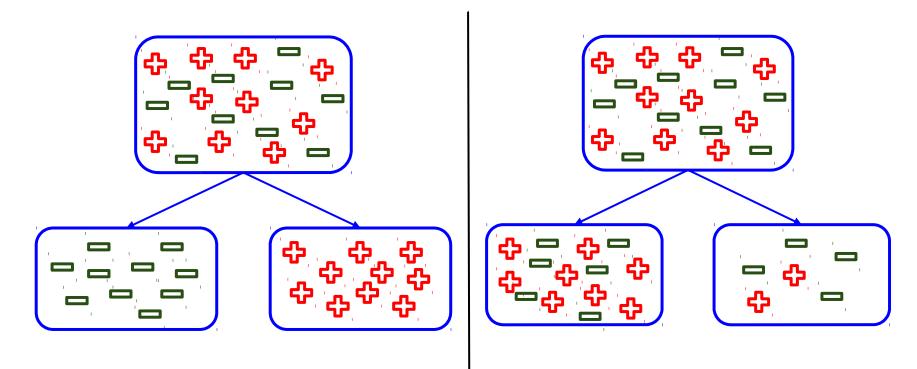
Node 1 Node 2 Node 3





Information required to describe the node

Analytics Vidhya
Learn everything about analytics





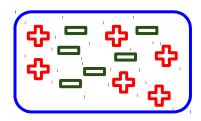
Information Gain = 1 - Entropy



$$-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - ..... - p_n*log_2p_n$$

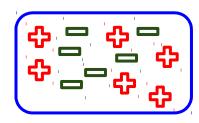


$$-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - ..... - p_n*log_2p_n$$





$$-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - ..... - p_n*log_2p_n$$

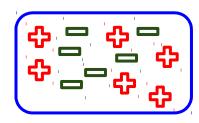


$$% Play = 0.50$$

% Not play = 
$$0.50$$



$$-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - .... - p_n*log_2p_n$$



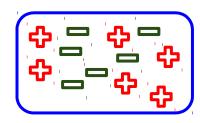
$$% Play = 0.50$$

% Not play = 
$$0.50$$

Entropy = 
$$-(0.5) * log2(0.5) - (0.5) * log2(0.5)$$



```
-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - .... - p_n*log_2p_n
```

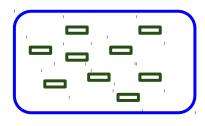


% Not play = 
$$0.50$$

Entropy = 
$$-(0.5) * log2(0.5) - (0.5) * log2(0.5)$$



$$-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - ..... - p_n*log_2p_n$$



$$%$$
 Play = 0

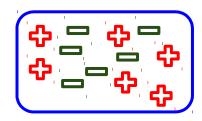
% Not play = 
$$1$$

Entropy = 
$$-(0) * log2(0) - (1) * log2(1)$$

$$= 0$$



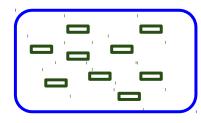
$$-p_1*log_2p_1 - p_2*log_2p_2 - p_3*log_2p_3 - \dots - p_n*log_2p_n$$



$$% Play = 0.50$$

% Not play = 
$$0.50$$

Entropy 
$$= 1$$



$$% Play = 0$$

% Not play = 
$$1$$

$$Entropy = 0$$



# **Properties of Entropy**

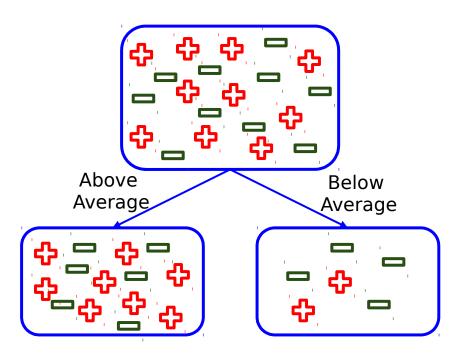
- Works only with categorical targets
- Lesser the Entropy, higher the homogeneity of nodes



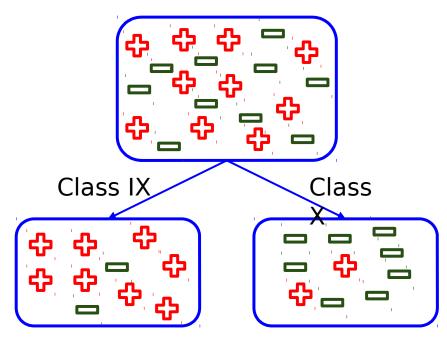
Calculate the entropy of the parent node

- Calculate the entropy of each child node
- Calculate the weighted average entropy of the split





Split on Performance in Class



Split on Class



**Split on Performance in Class** 



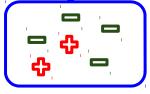
# **Split on Performance in Class**

- Entropy for Parent node:-(0.5)\*log<sub>2</sub>(0.5) -(0.5)\*log<sub>2</sub>(0.5) = 1
- Entropy for sub-node Above Average:  $-(0.57)*log_2(0.57) (0.43)*log_2(0.43) = 0.98$
- Entropy for sub-node Below Average: Students = 14  $-(0.33)*log_2(0.33) -(0.67)*log_2(0.67) = 0.91$  Play Cricket =
- Weighted Entropy: Performance in Class: (14/20)\*0.98 + (6/20)\*0.91 = 0.959

Stu Play Do % % % N Above Below Average Average

Students = 20 Play Cricket = 10 Do not play = 10 % play = 0.5 % Not play = 0.5

Students = 14 Play Cricket = 8 Do not play = 6 % play = 0.57 % Not play = 0.43



Students = 6 Play Cricket = 2 Do not play = 4 % play = 0.33 % Not play = 0.67

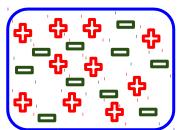


**Split on Class** 



#### **Split on Class**

- Entropy for Parent node:
   -(0.5)\*log<sub>2</sub>(0,5) -(0.5)\*log<sub>2</sub>(0.5) = 1
- Entropy for sub-node Class IX:  $-(0.8)*log_2(0.8) -(0.2)*log_2(0.2) = 0.722$
- Entropy for sub-node Class X:  $-(0.2)*\log_2(0.2) (0.8)*\log_2(0.8) = 0.722$
- Weighted Entropy: Class: (10/20)\*0.722 + (10/20)\*0.722 = 0.722

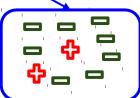


Students = 20 Play Cricket = 10 Do not play = 10 % play = 0.5 % Not play = 0.5

Class IX



Students = 10 Play Cricket = 8 Do not play = 2 % play = 0.8 % Not play = 0.2 Class X



Students = 10 Play Cricket = 2 Do not play = 8 % play = 0.2 % Not play = 0.8

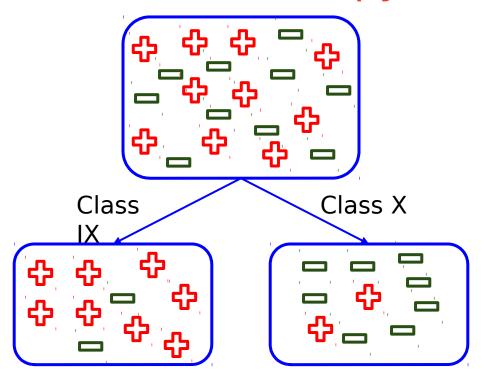


Split	Entropy	Information Gain
Performance in Class	0.959	0.041
Class	0.722	0.278



Split	Entropy	Information Gain
Performance in Class	0.959	0.041
Class	0.722	0.278







# Thank You!

