

# CHARACTERIZATION TESTING: MITIGATING RISK OF CHANGES AROUND LEGACY CODE.

Characterization Testing – written and presented by Martin Mayer

28.01.2021 The SocialCode.



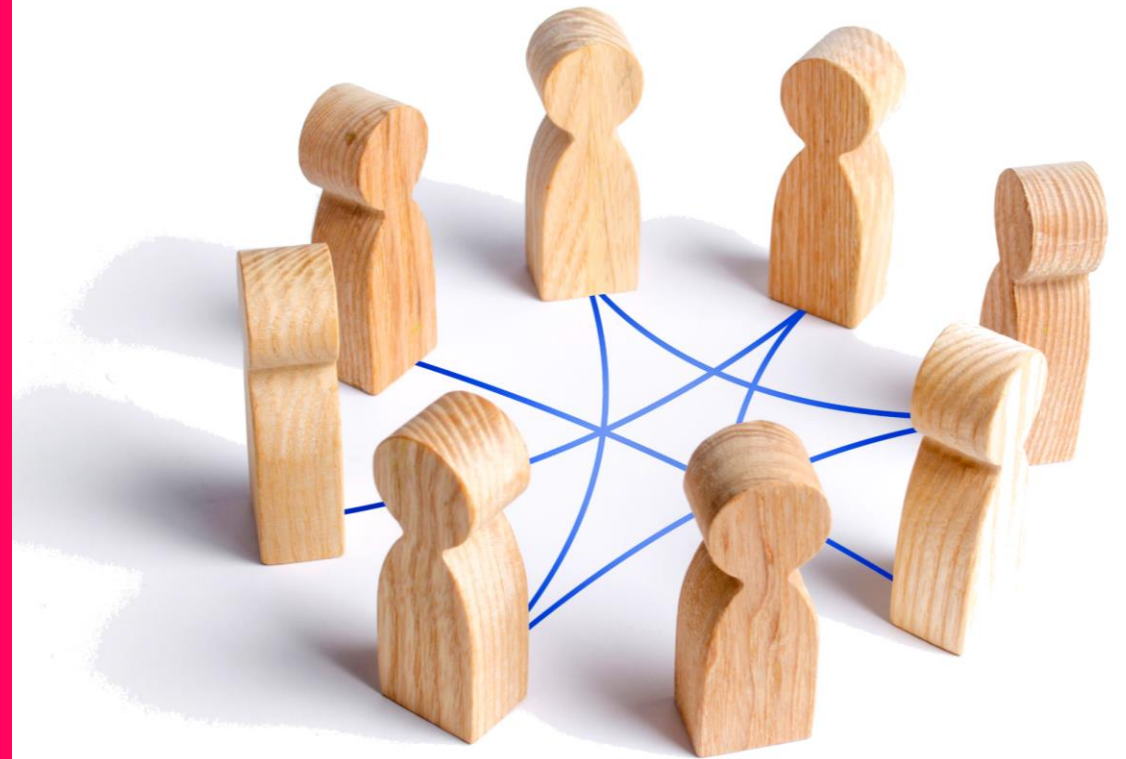
# MY APPROACH, NOT THE APPROACH.

Please contribute to add value to this session:

- Ask questions

- Give honest feedback

- Share your own experiences and conclusions



# SCAN ME!



## GLOSSARY OF TERMS, SLIDE DECK AND REFERENCES

<http://bit.ly/39g9JNG>





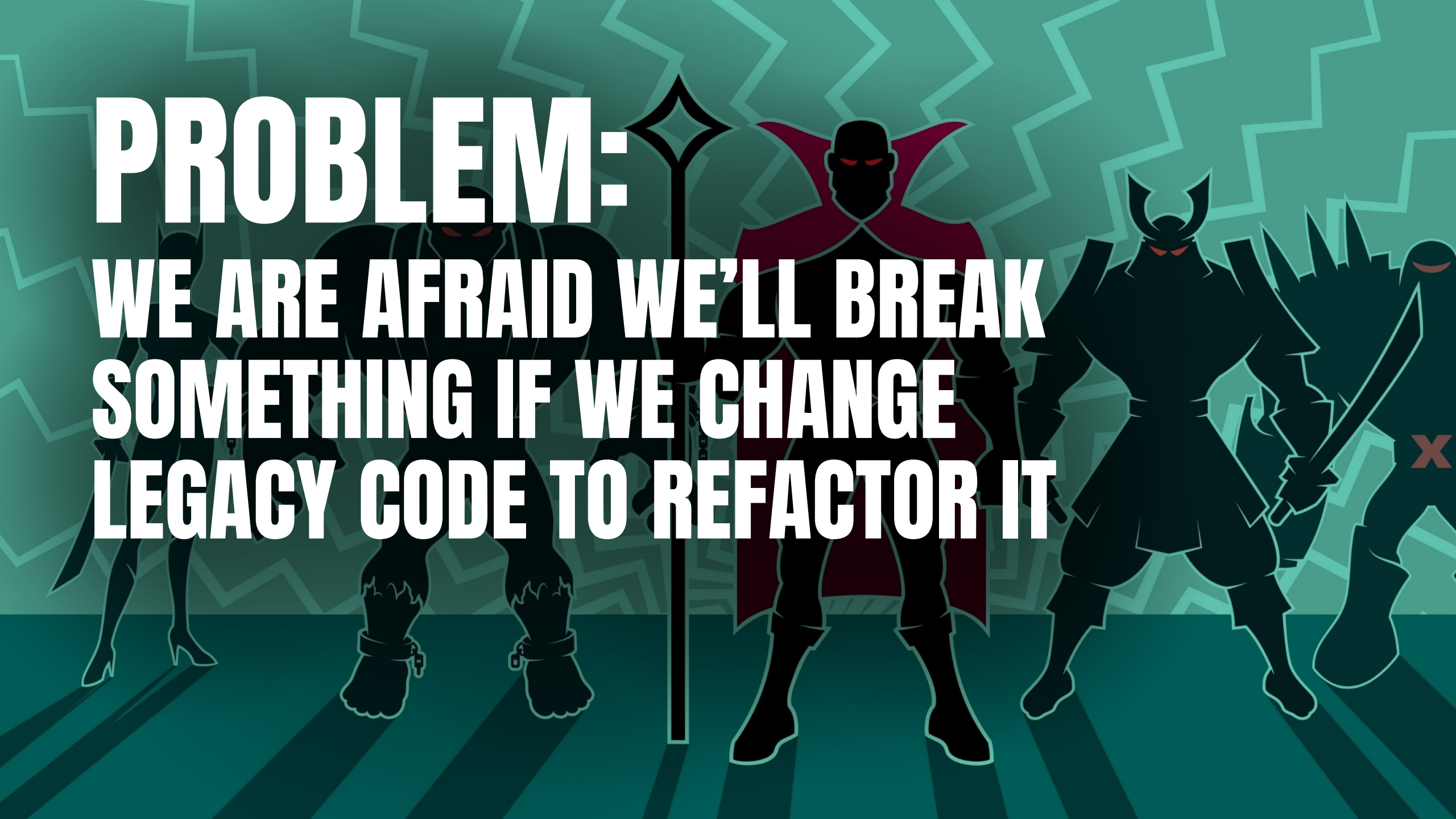
# LEGACY CODE

# CHANGE

# TESTING



**PROBLEM:**  
**WE ARE AFRAID WE'LL BREAK**  
**SOMETHING IF WE CHANGE**  
**LEGACY CODE TO REFACTOR IT**



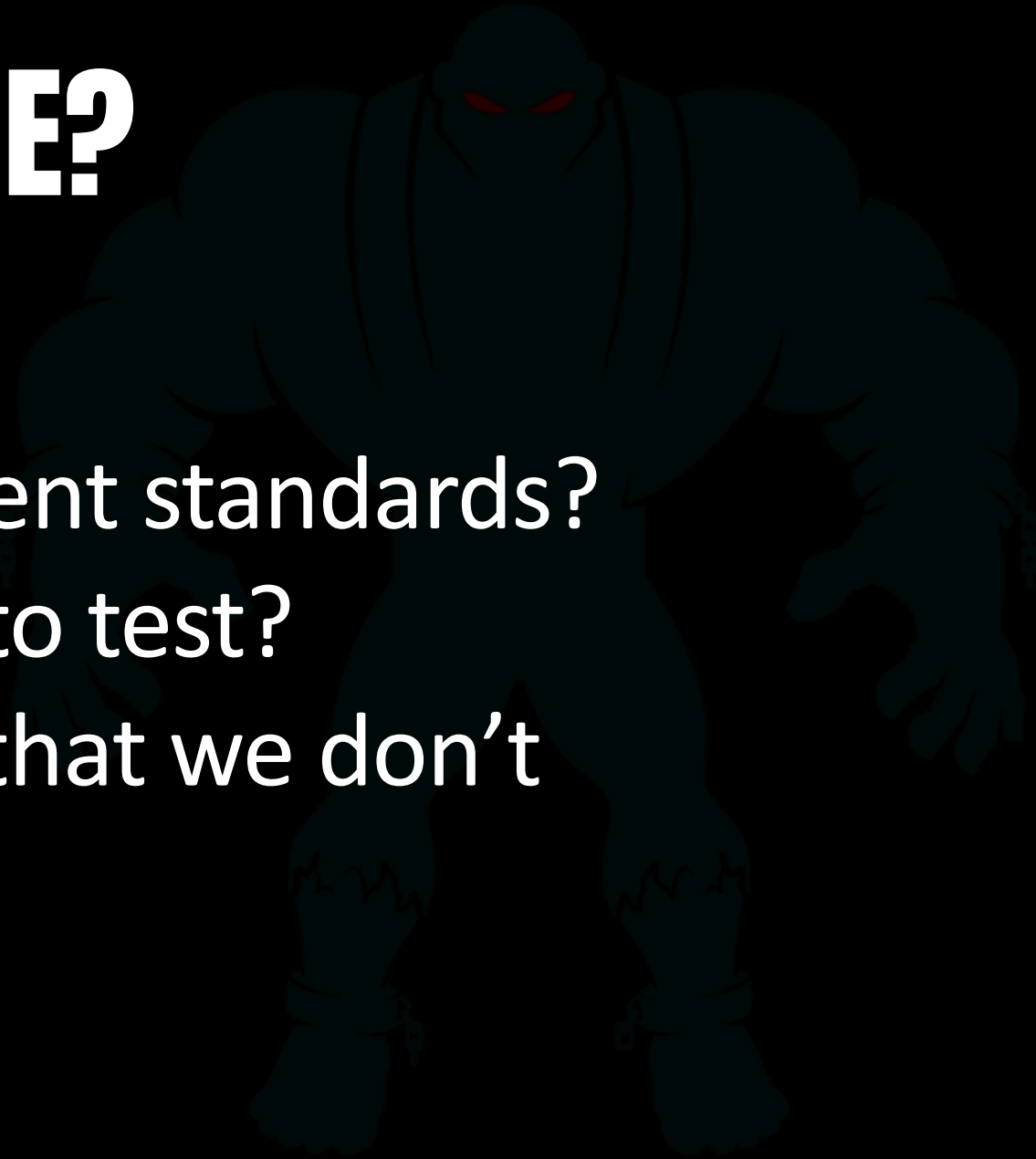
# WHAT IS LEGACY CODE?

Old code?

Code written before current standards?

Bad code that is difficult to test?

Difficult-to-change code that we don't understand?



# WHAT IS LEGACY CODE?

“simply code without tests”

Working Effectively with Legacy Code, Michael Feathers



# WHAT IS LEGACY CODE?

“profitable code  
that we feel afraid to change”

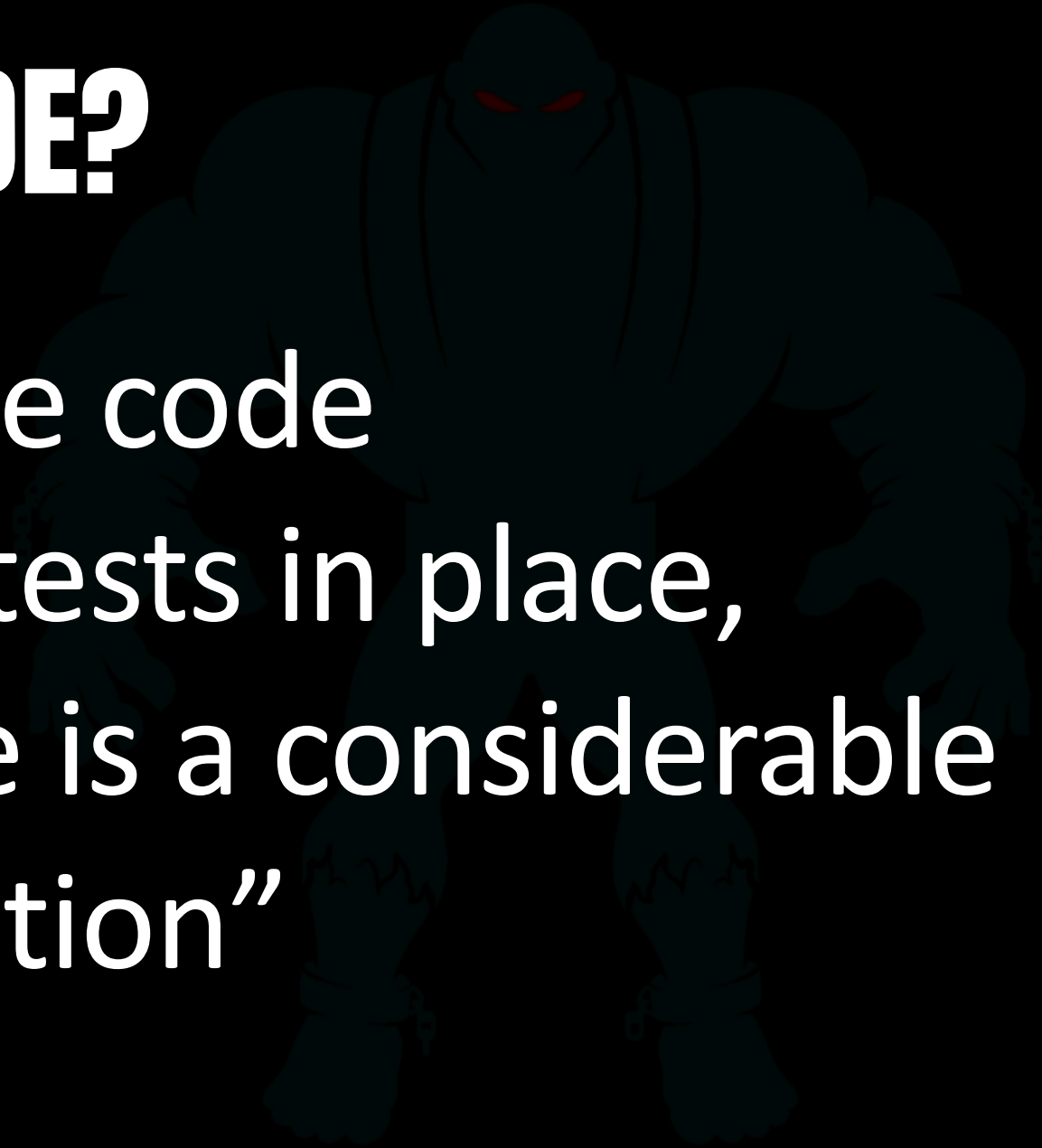
Surviving Legacy Code with Golden Master and Sampling,  
J. B. Rainsberger





# WHAT IS LEGACY CODE?

“profitable/valuable code without adequate tests in place, meaning its change is a considerable risk to the organisation”



**IF IT'S SO RISKY,  
THEN WHY CHANGE  
LEGACY CODE TO  
REFACTOR IT?**



# WHY CHANGE VALUABLE WORKING CODE?

Customer requirements

Bug fixes

Compliance

Security concerns

etc.

# WHY REFACTOR?

Prepare for a value-adding change

Code may be reusable

Write code that is easier to read and debug

Make code changes safer and faster

Easier to estimate effort

Reduce time to skill up



# POTENTIAL SOLUTION: CHARACTERIZATION TESTING



# WHAT IS CHARACTERIZATION TESTING?

A form of exploratory testing

Produces (mostly) automated tests

Informs our regression cases

Forms a benchmark

Aims to capture and preserve all the value

# REASONS FOR CHARACTERIZATION TESTING

1. Code isn't well covered by tests
2. Requirements are unclear
3. Code isn't clean and readable
4. Adding coverage would add safety

# START TESTING!





# START TESTING!

1. Start with the simplest unit of code
2. Assess if more logging should be added
3. Consider the structure of our test
4. Record all of the valued output to file
5. Create the test case source – our inputs

# START TESTING!

6. “Arrange” – set up the test prerequisites
7. “Act” – call the subject under test
8. “Assert” – manual and automated options to assess if the result is “Pass” or “Fail”
  - We are focussed on the “diff” between the output of test runs: **before** and **after**

# PROS



- We can test code we don't understand
- Set up a benchmark before changes
- Enables testing at relative speed
- Easy general approach to learn and teach others
- Supports open-box and closed-box testing
- Fun to work with

# CONS



Takes time and hard work

Can easily mean a lot of test cases and slow cycles

Depending on framework, a lot boilerplate code

Tests can be brittle as they depend on the detail



# **ALTERNATIVES / SUPPLEMENTARY TASKS**



# **ALTERNATIVES / SUPPLEMENTARY TASKS: CODE AND REQUIREMENTS ANALYSIS**

Understand the requirements and cover all code with appropriate unit, integration and end-to-end tests



# ALTERNATIVES / SUPPLEMENTARY TASKS: FEATURE FLAGS

Set up a new version of the code (starting with a direct copy) and make modifications there  
Preserve the original version in source using a “feature flag” stored somewhere in remote configuration to switch between versions



# **ALTERNATIVES / SUPPLEMENTARY TASKS: FEATURE BRANCHES**

In our version control, branch off our main source to a new feature branch and make changes there – we can then deploy either that branch or main to a test environment and verify there – comparing results from the 2 deployments



# **ALTERNATIVES / SUPPLEMENTARY TASKS: MANUAL EXPLORATORY TESTING**

Slow but can be used to research the code behaviour before writing characterization tests  
Also a good alternative for components that are hard to test with automation



# **ALTERNATIVES / SUPPLEMENTARY TASKS: DEBUG EXISTING CODE**

Debug to reverse engineer how the code is currently behaving



# **ALTERNATIVES / SUPPLEMENTARY TASKS: OBSERVABILITY**

Develop additional logging to:  
    trace behaviour  
    monitor errors



# **ALTERNATIVES / SUPPLEMENTARY TASKS: AUGMENT AUTOMATED REGRESSION TESTS**

Add to existing regression tests and introduce tests for newly refactored components as they are broken out

# IMPLEMENTATION OPTIONS: OWN SIMPLE TEST FRAMEWORK



Write a test framework from scratch

Record outputs to file and play inputs from file

Capture logged string data to save as part of the output file

Compare the run to a pre-recorded output log in “working” state – manually or with an assertion

# IMPLEMENTATION OPTIONS: APPROVAL TESTS LIBRARY

ApprovalTests library supports multiple languages

It standardises syntax but the test code is quite brittle and contains a lot of boilerplate

- I haven't spent a lot of time with this yet





# HOW CAN I TRY THIS?

- Follow the references listed in this slide deck
- Organise a session with your peers – at work or in a community like this
- Follow the tutorials with frameworks such as ApprovalTests





# SCAN ME!



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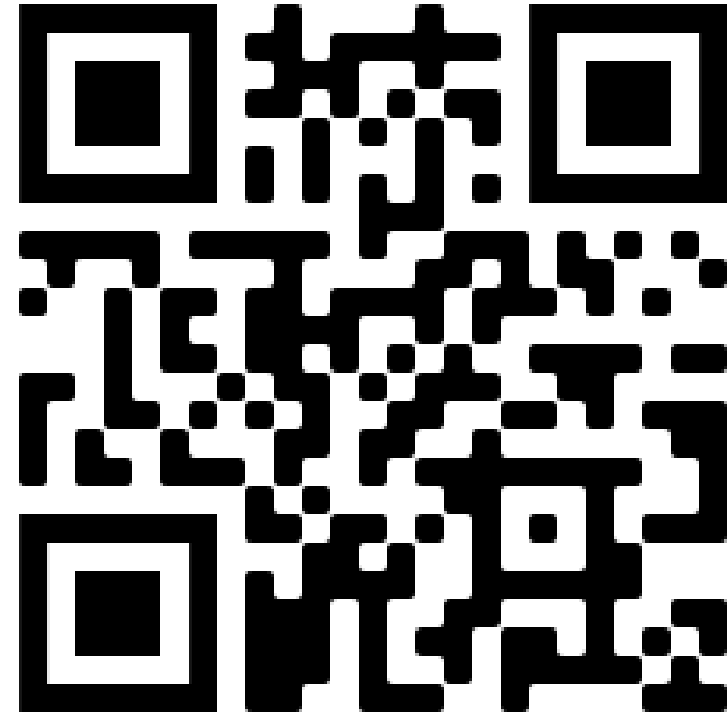
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# CONNECT

Connect with me on  
LinkedIn:

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LinkedIn



ANY

**QUESTIONS?**